

PIR for Time-Space Tradeoffs & Time-Space Tradeoffs for PIR

Alexandra
Henzinger

Ted
Pyne

Seyoon
Ragavan

Thanks Alexandra for some of these slides (and the title)!

Part I: Catalytic Tree Evaluation from Matching Vectors

Or: Time-Space Tradeoffs for any Turing Machine Using PIR (ePrint:2026/265)

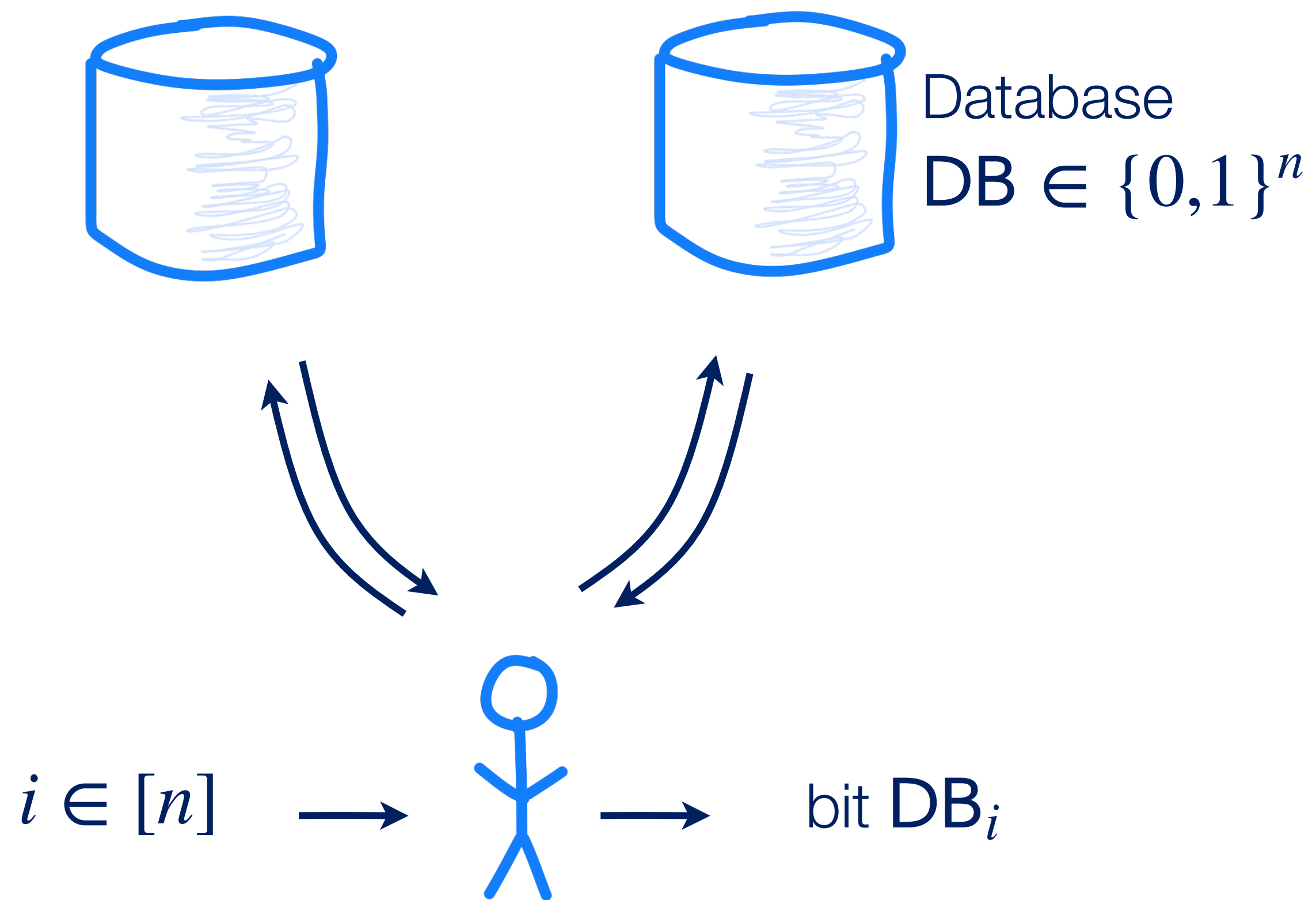
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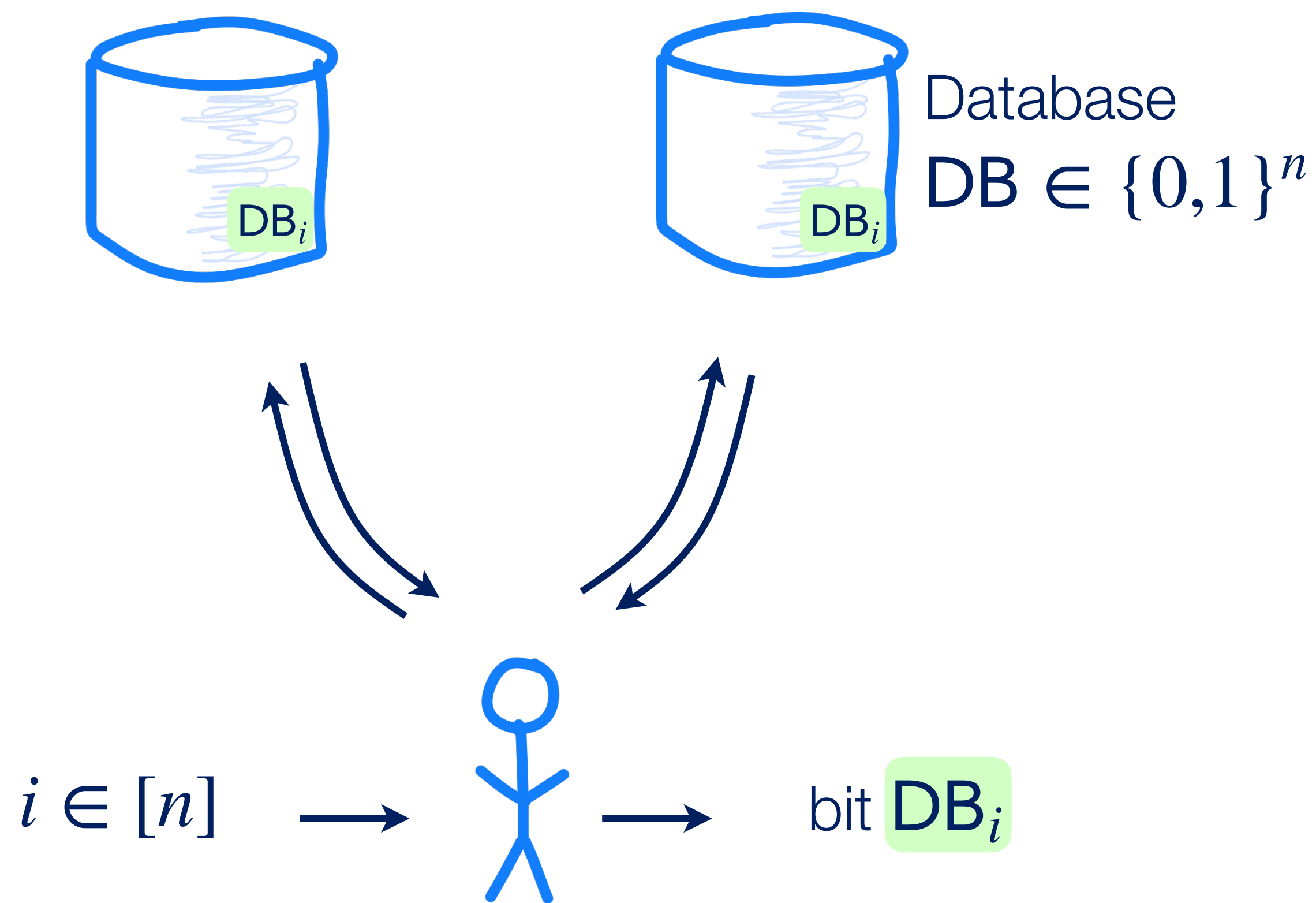
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Goal: privately read an entry from a remote database



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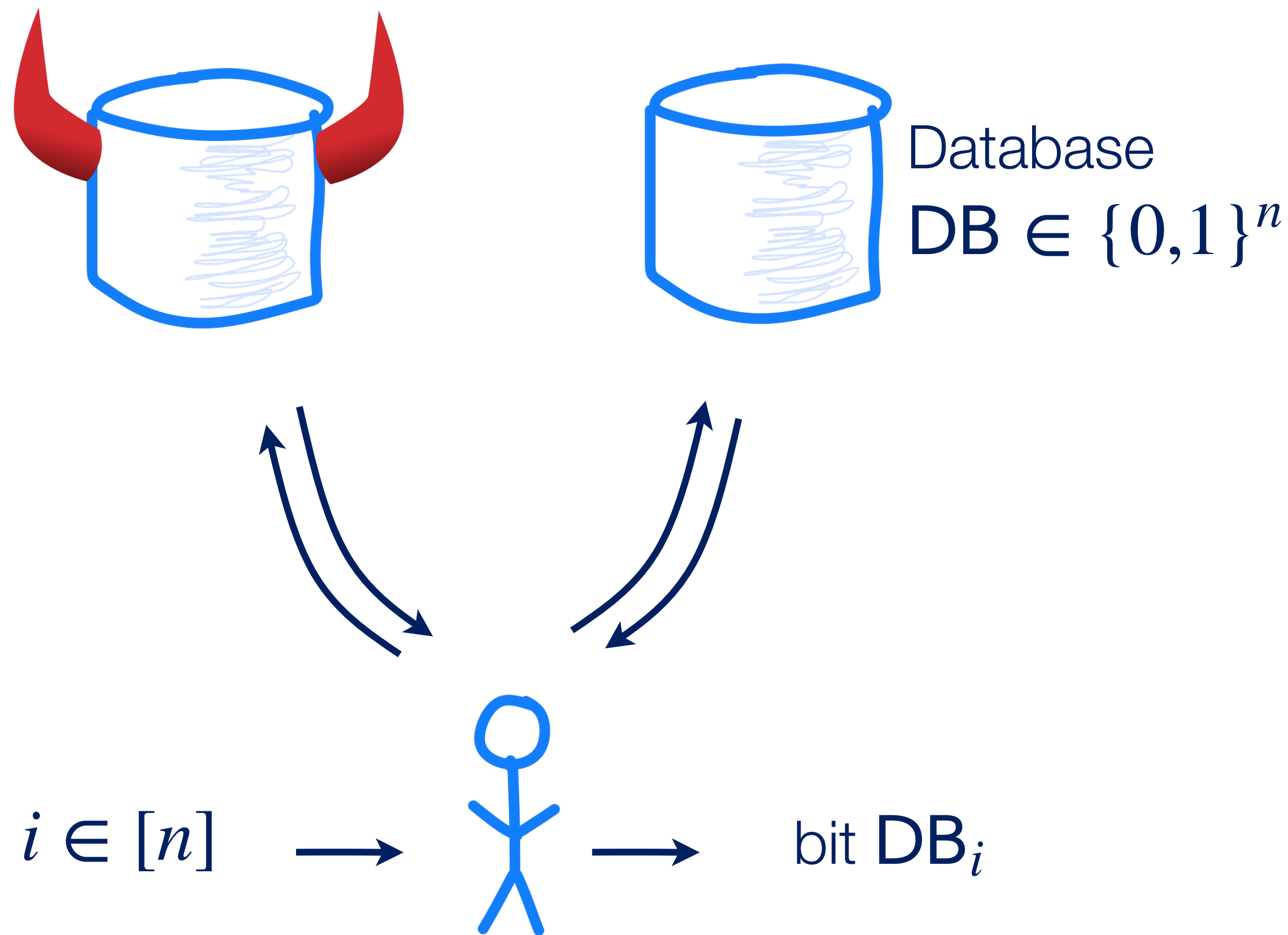


Correctness:

for all $DB \in \{0,1\}^n$ and $i \in [n]$,
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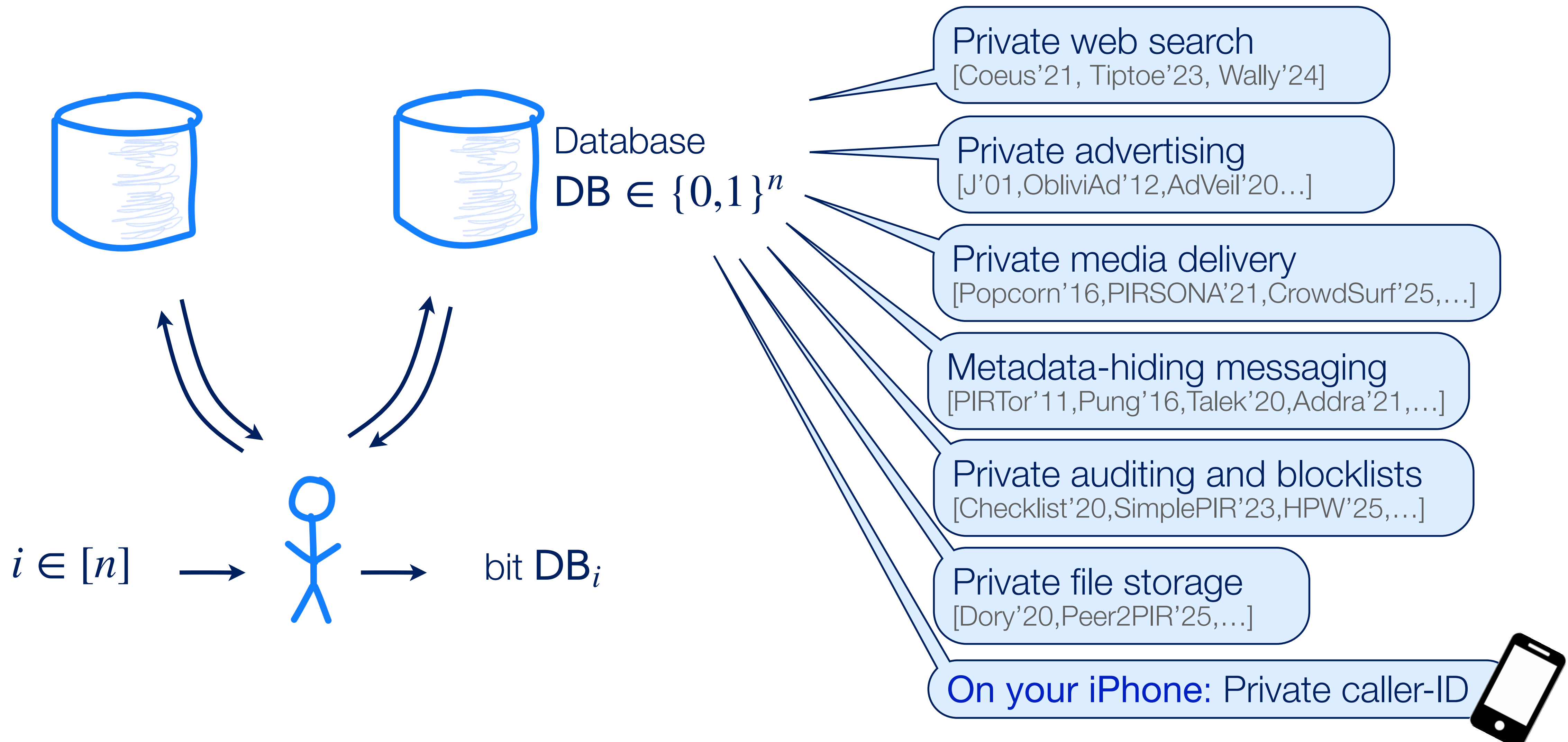
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Privacy:

an attacker compromising one
server learns nothing about i ,
even if **malicious**.

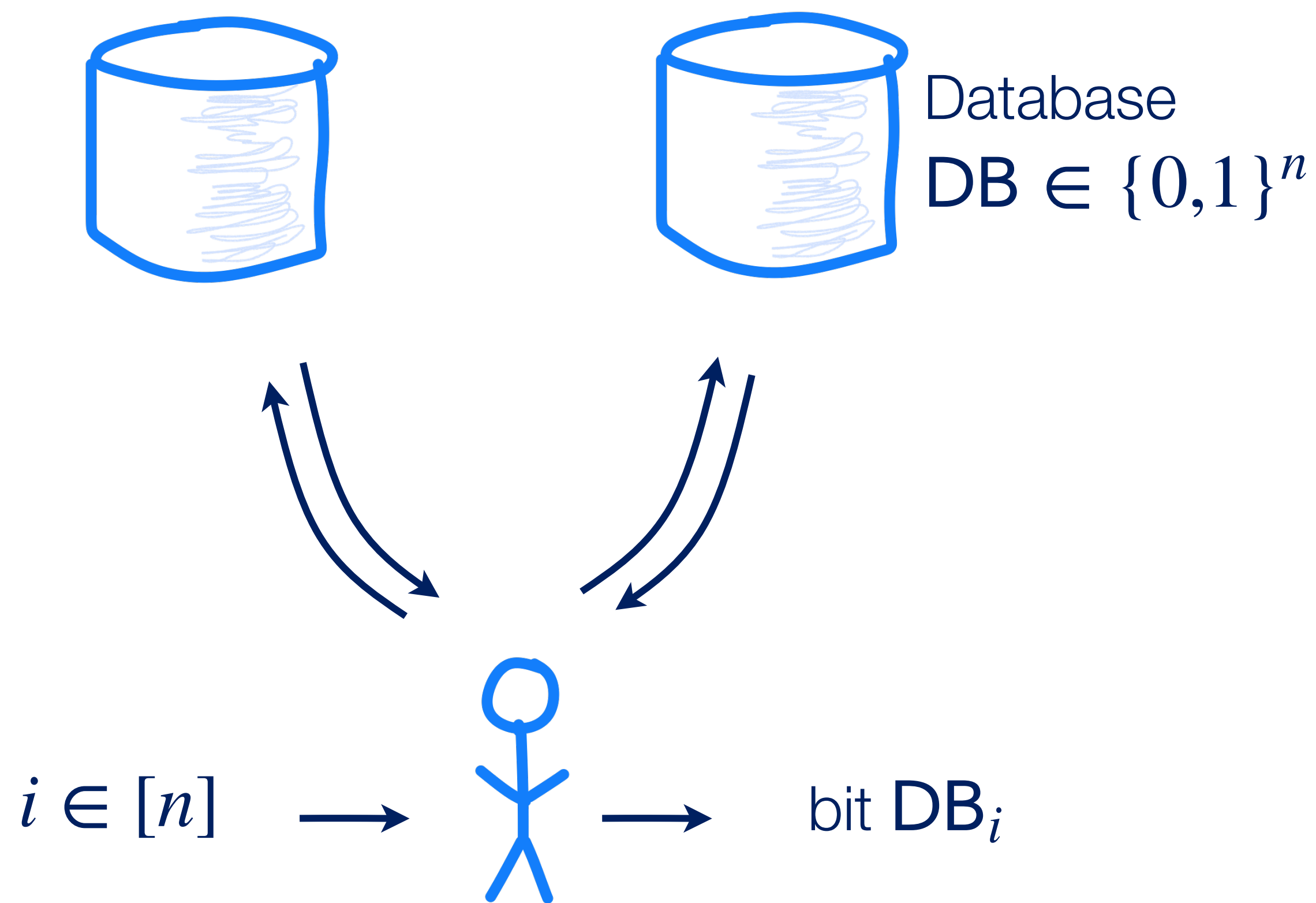
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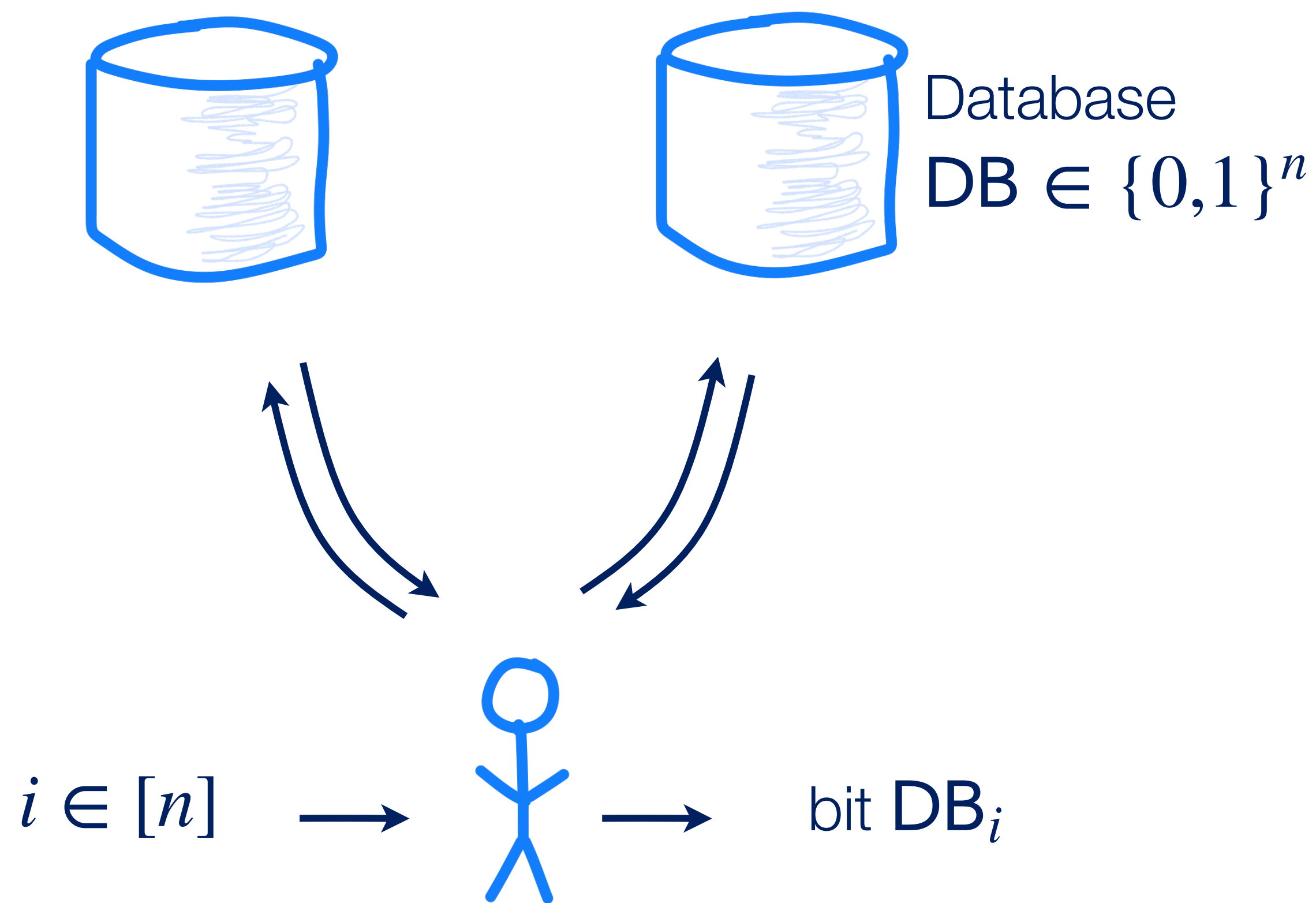


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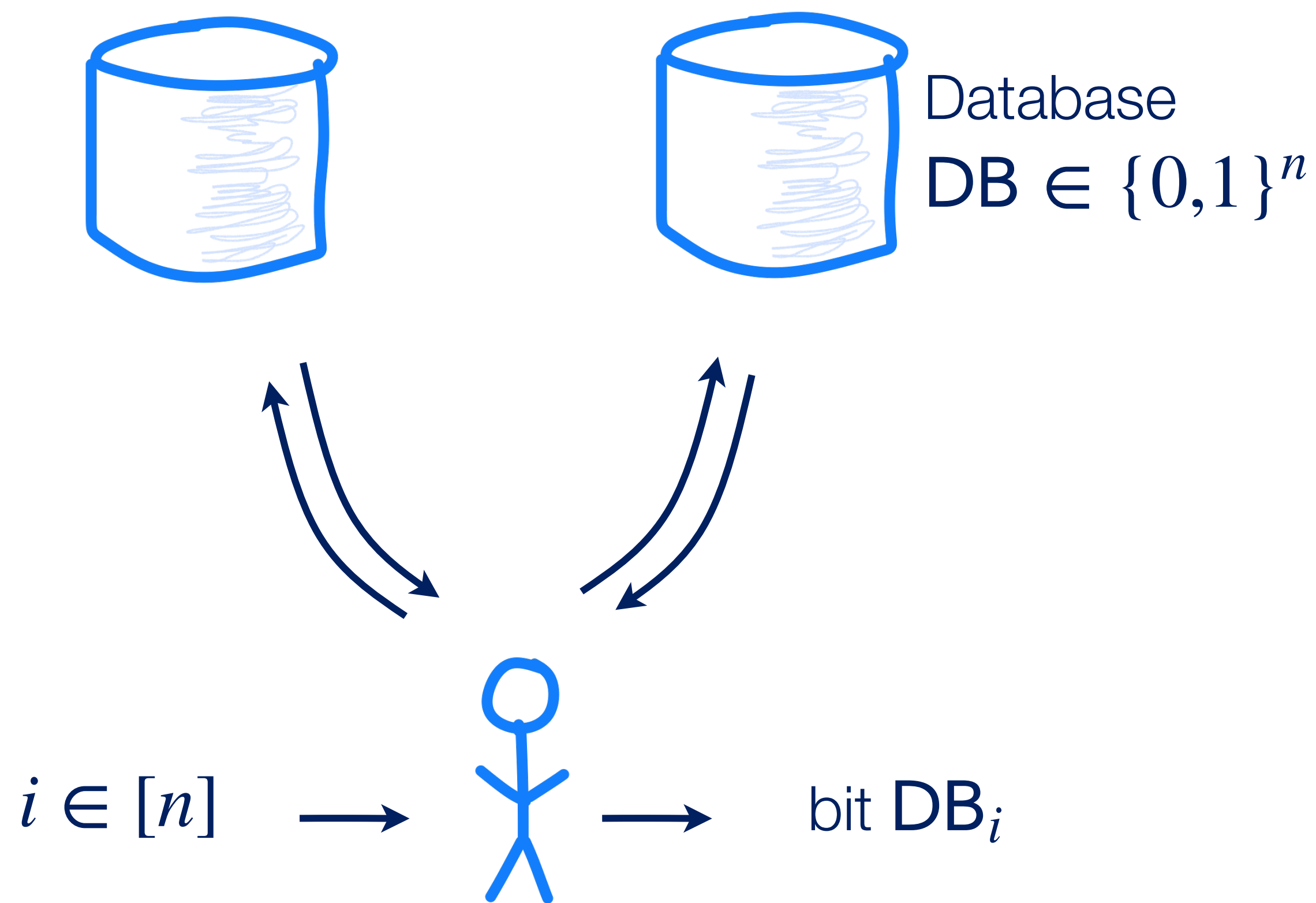


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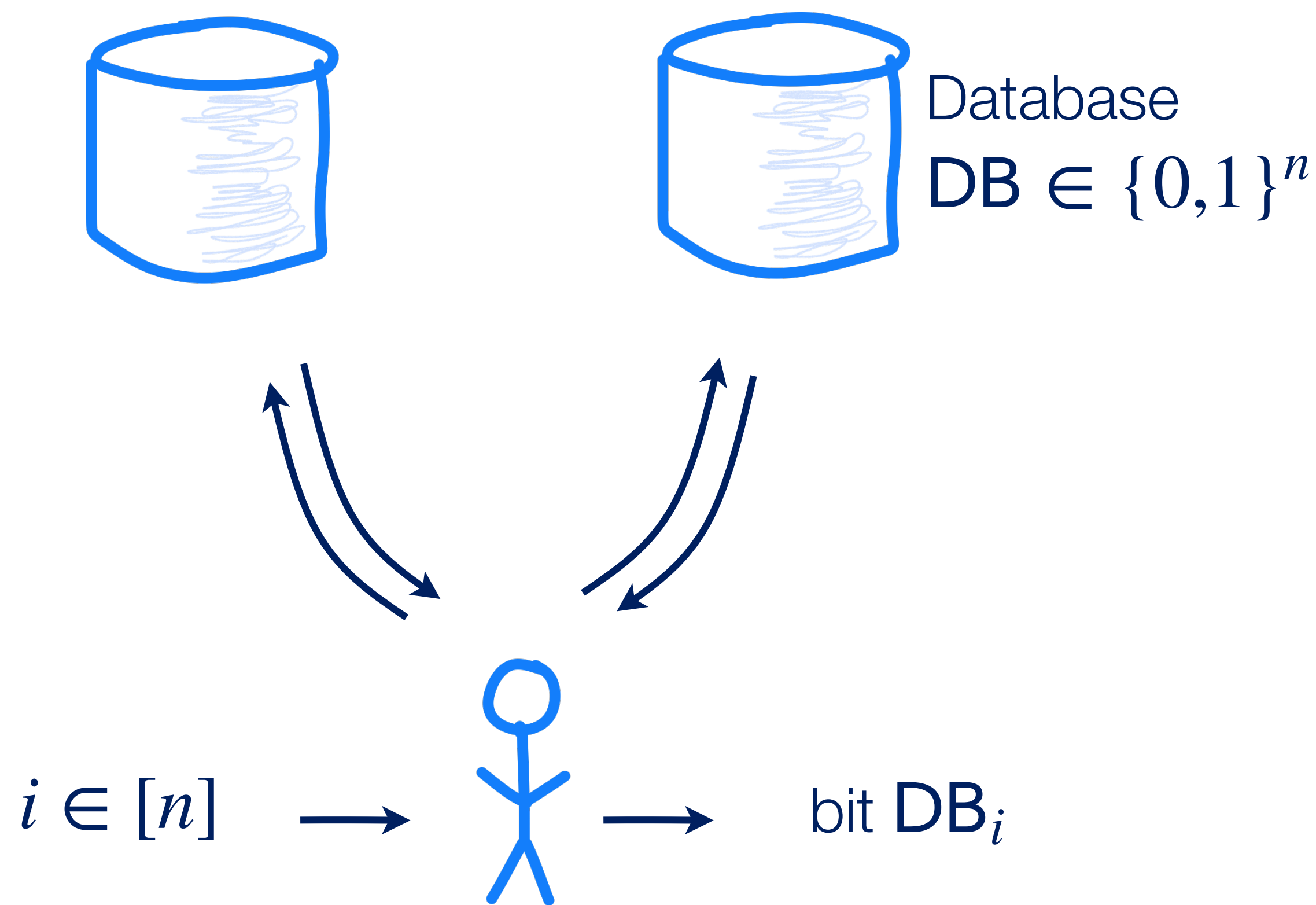
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[KO97,CMS99,DG16,BGI16]

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This talk: leveraging techniques from low-communication, information-theoretic PIR for complexity theory

Roadmap

- Tree evaluation: background and results

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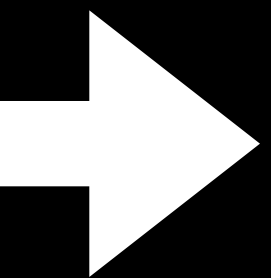
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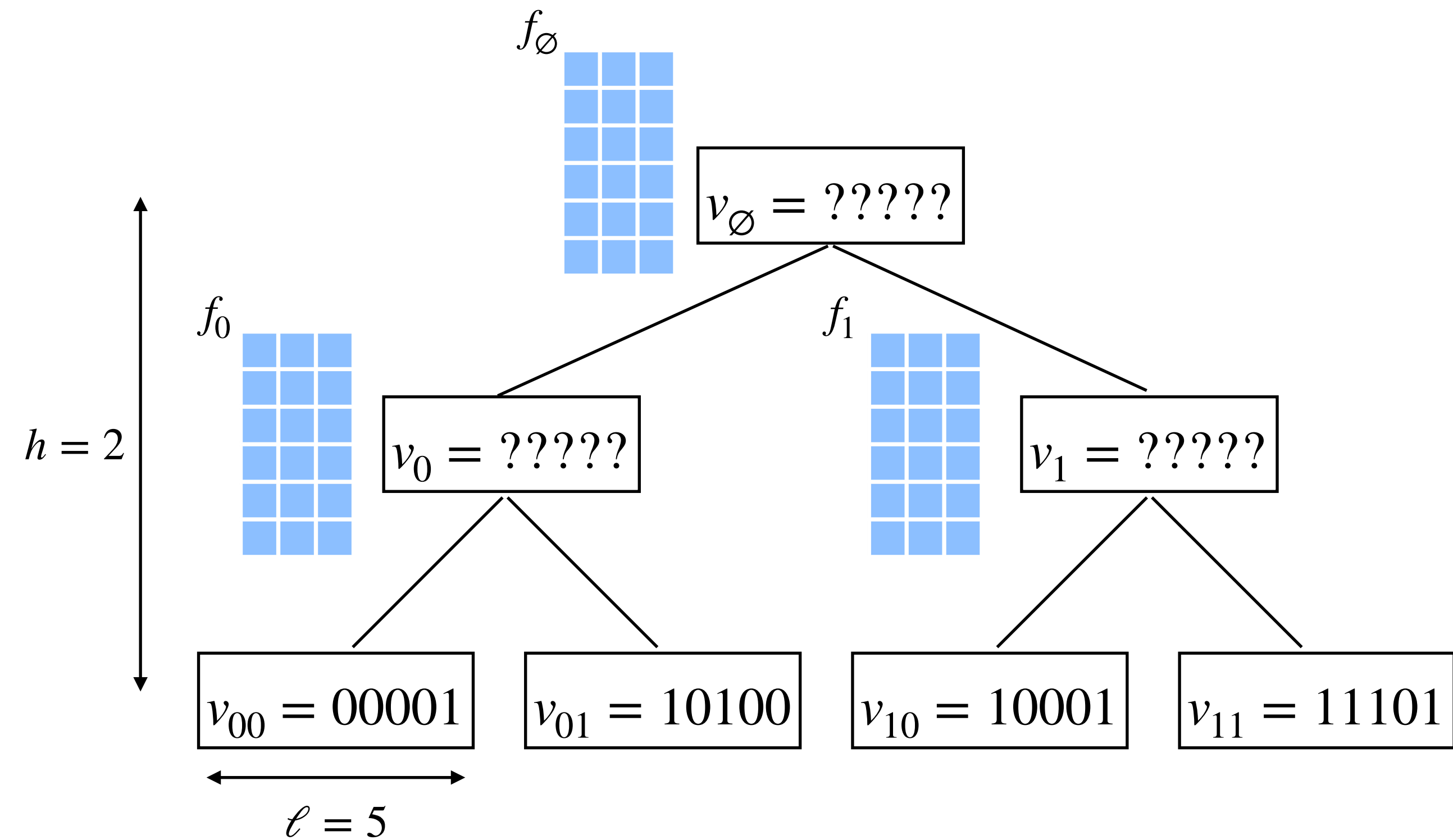
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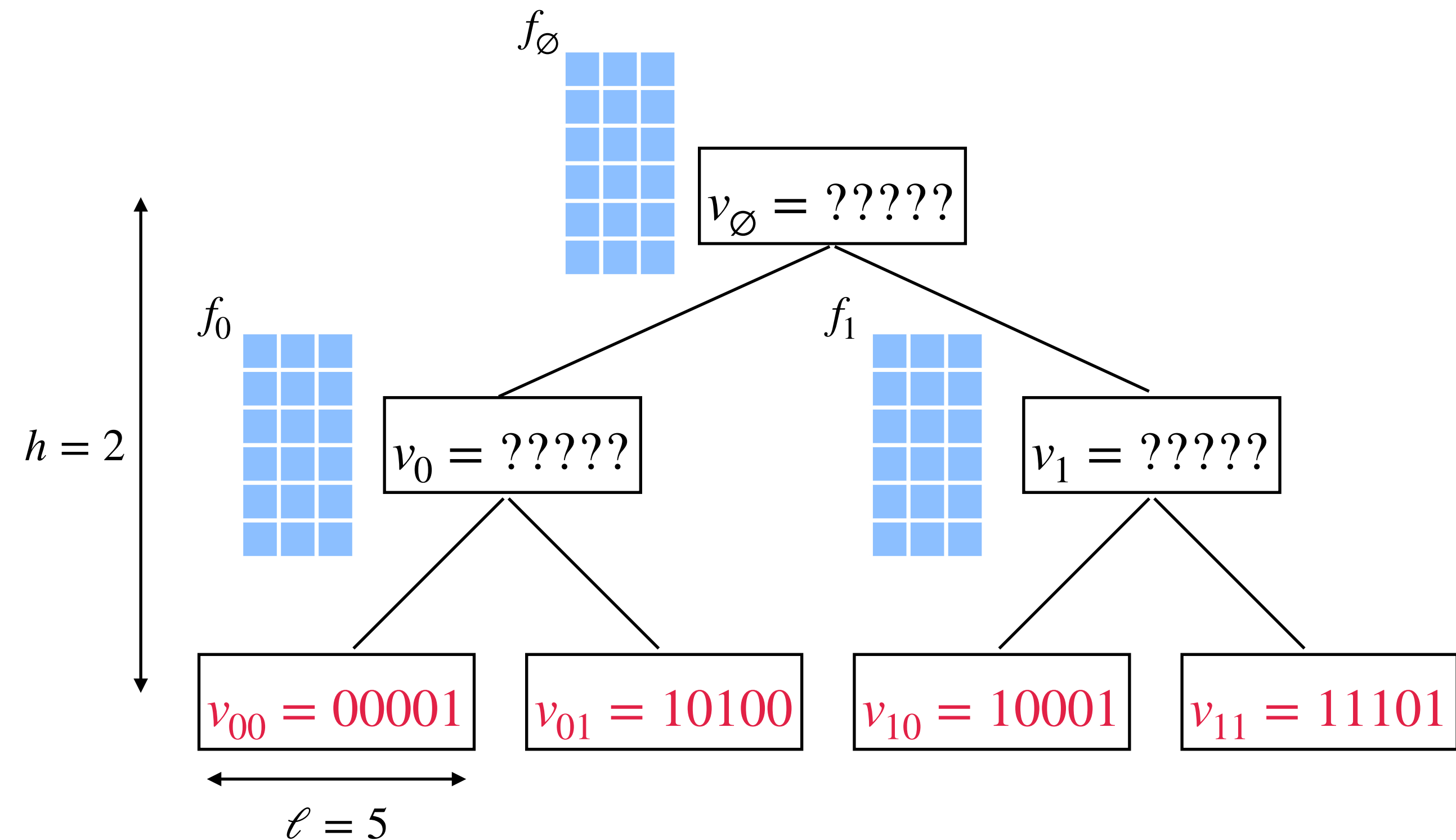
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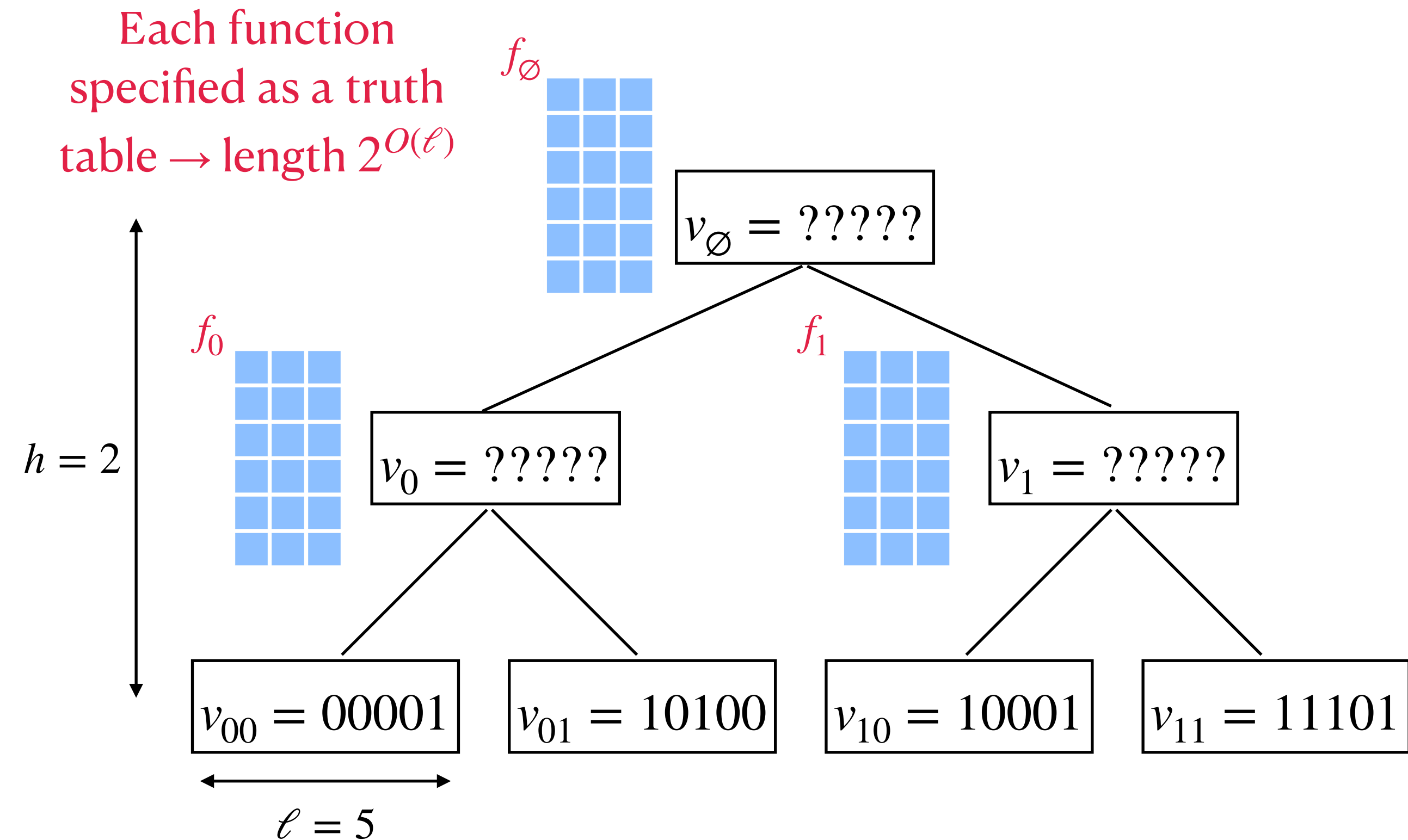
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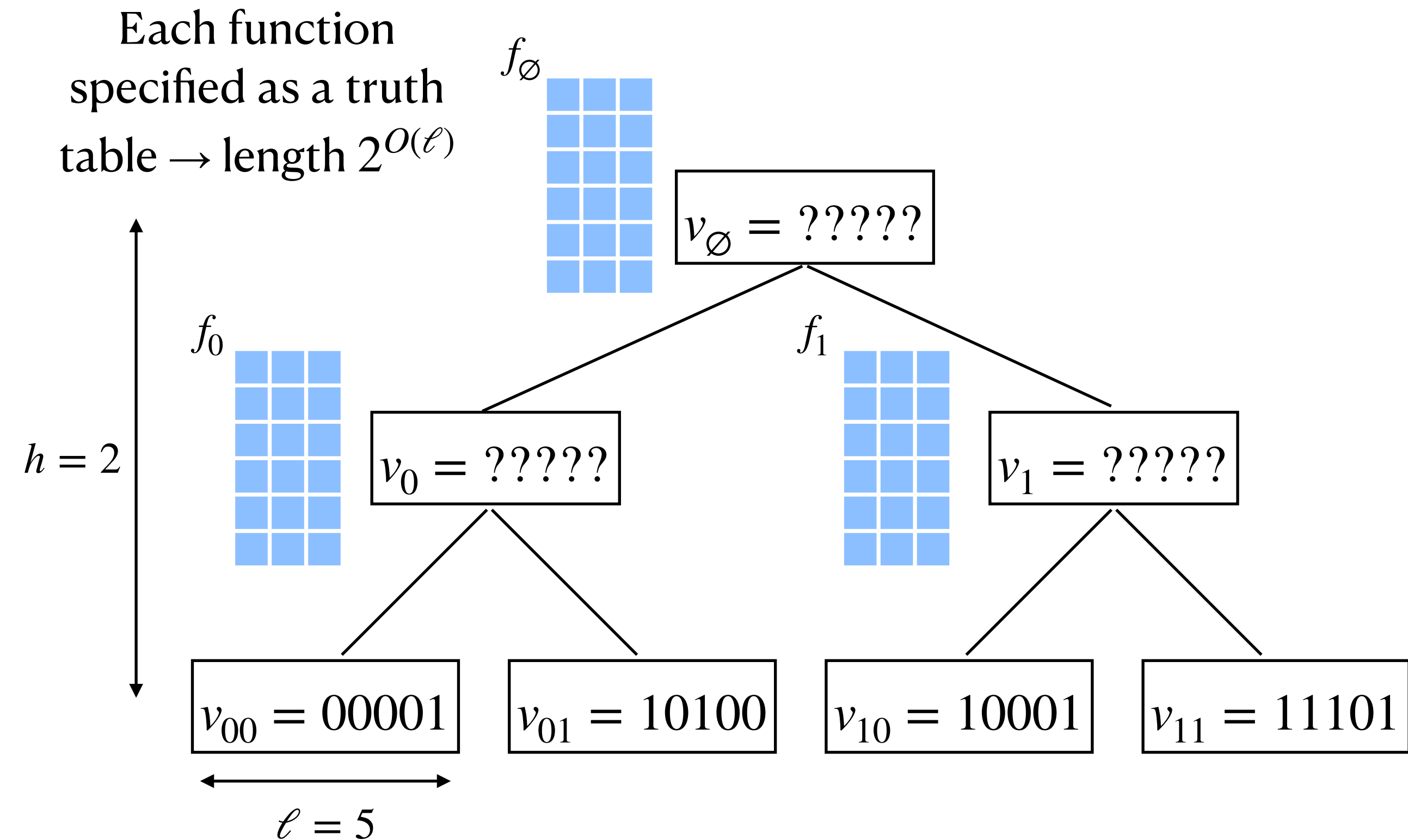
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$$v_u = f_u(v_{u0}, v_{u1})$$

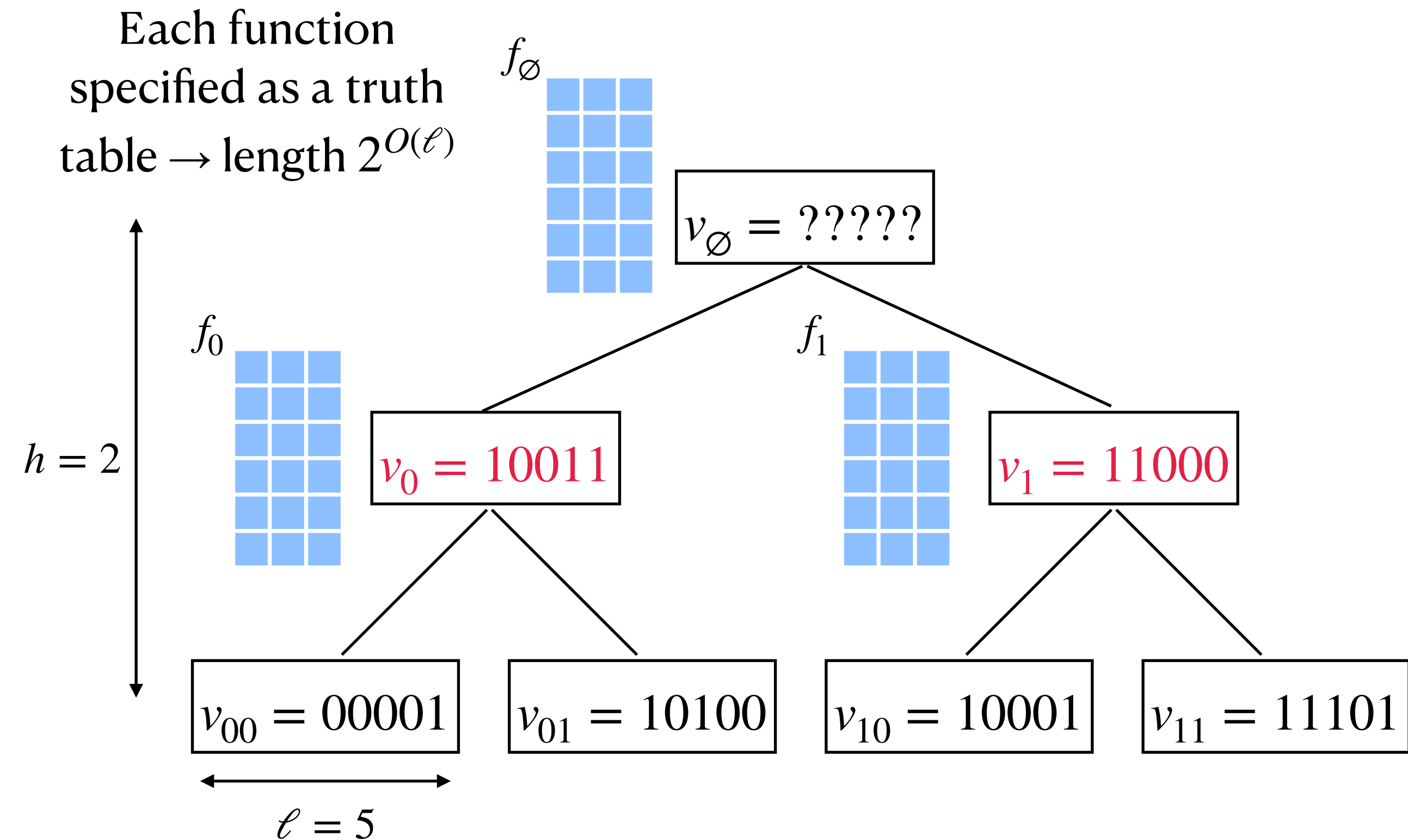


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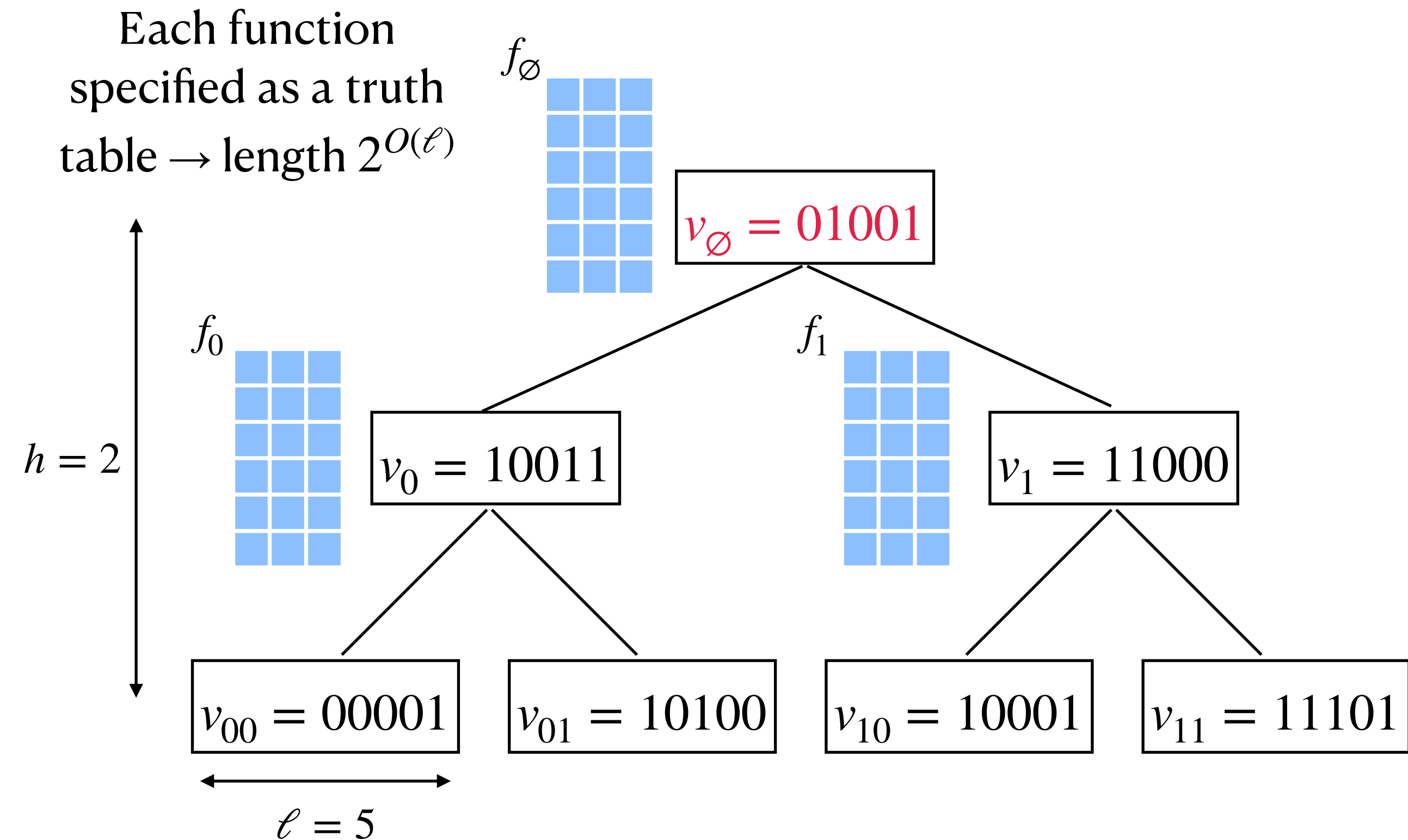


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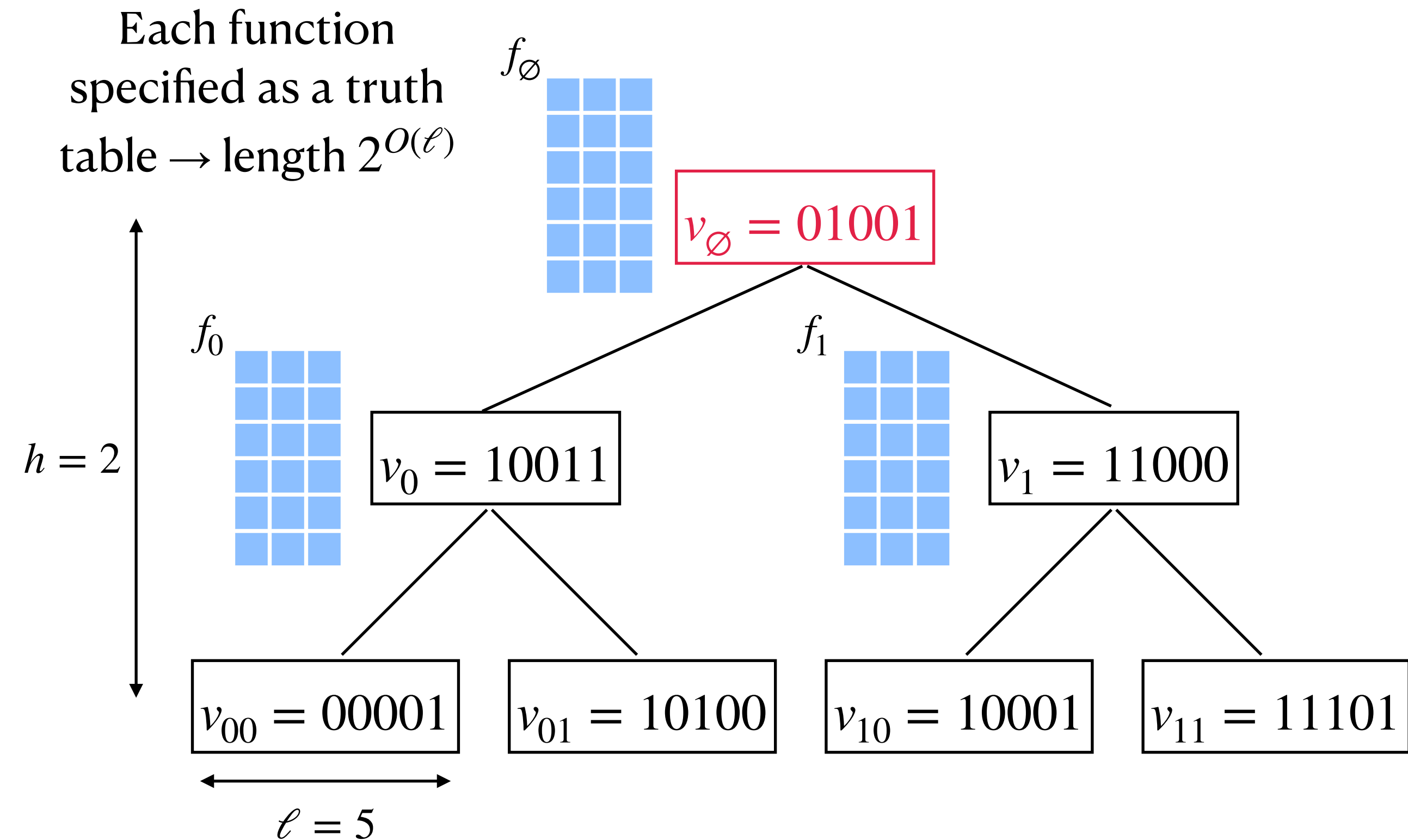


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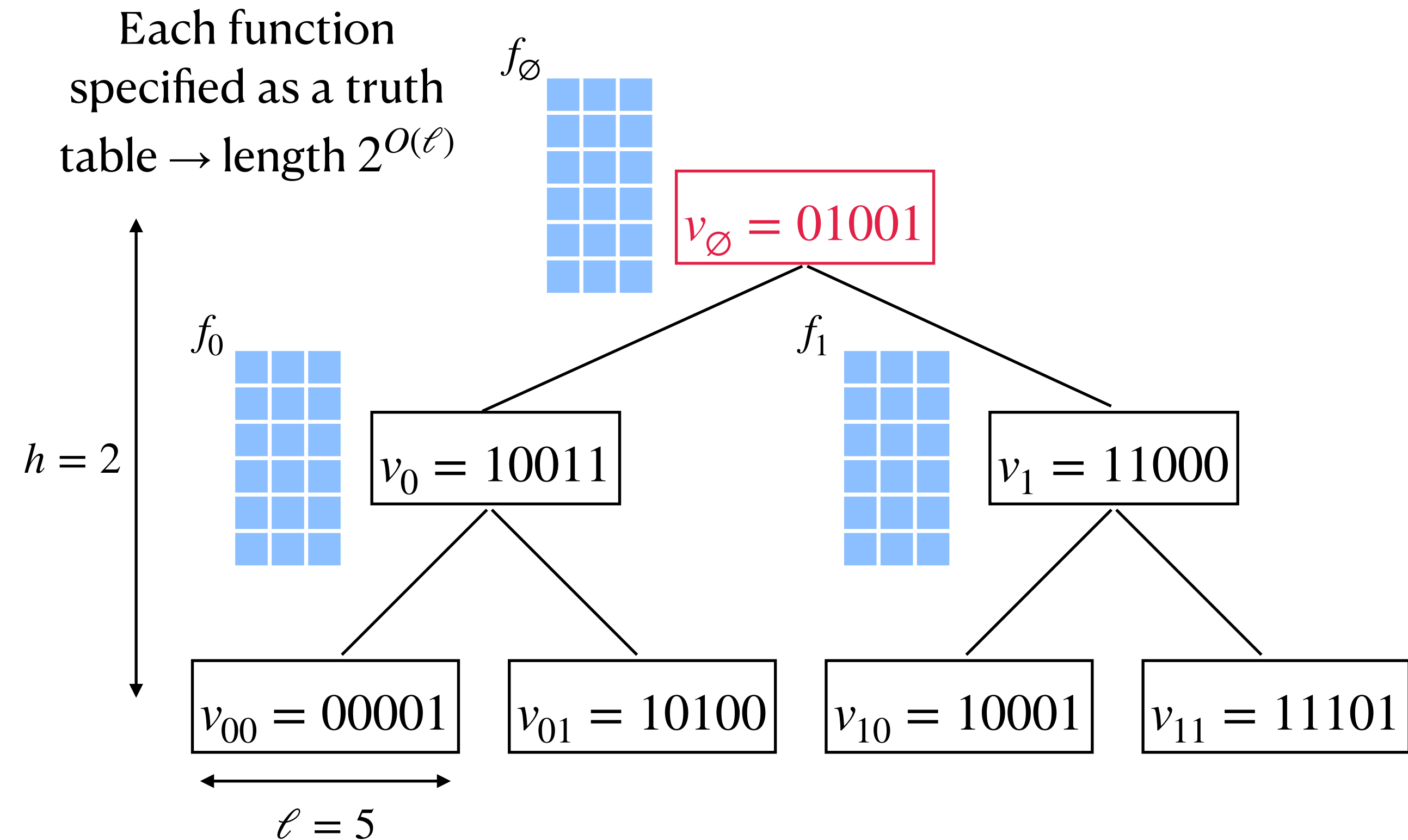
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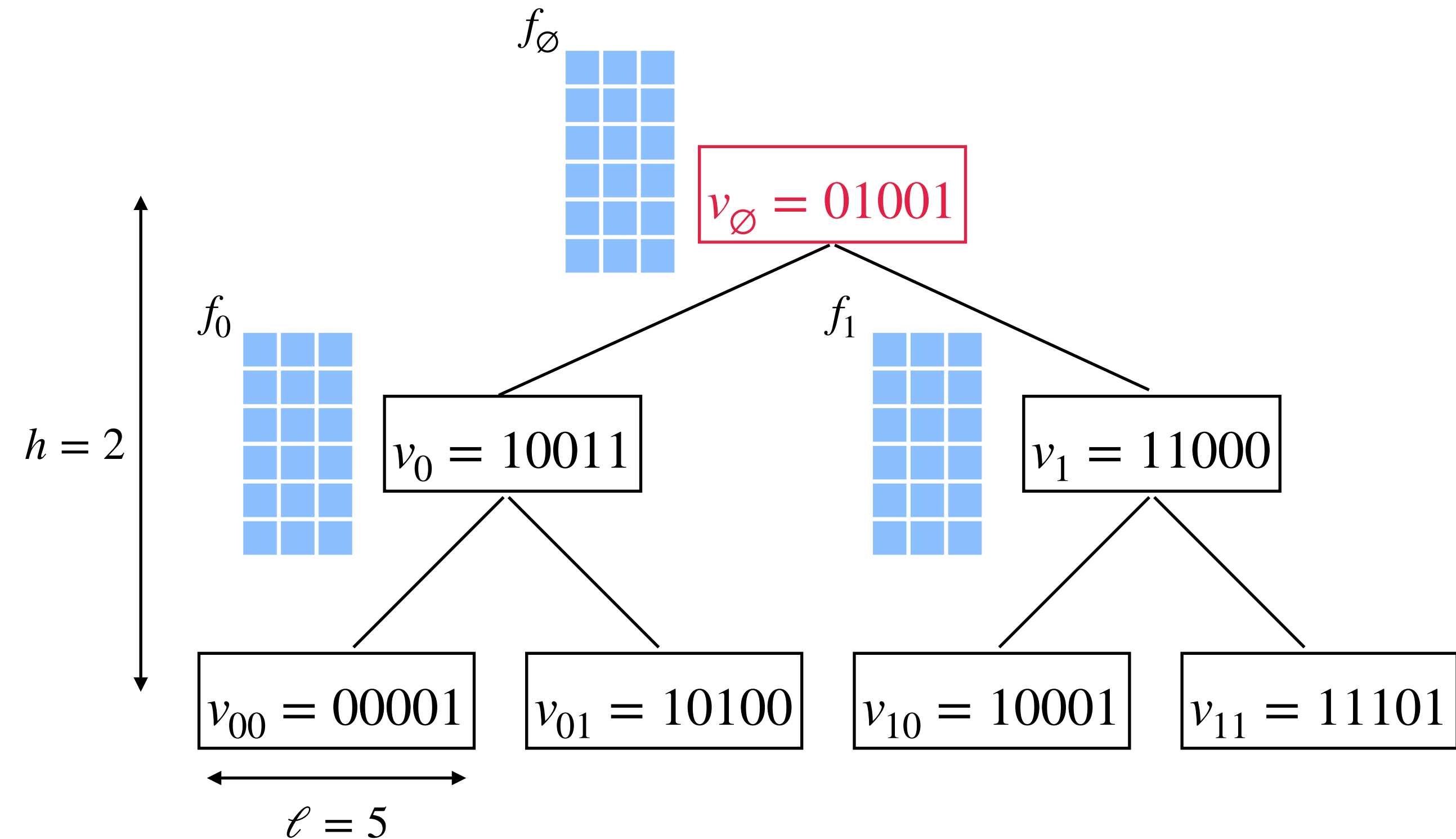
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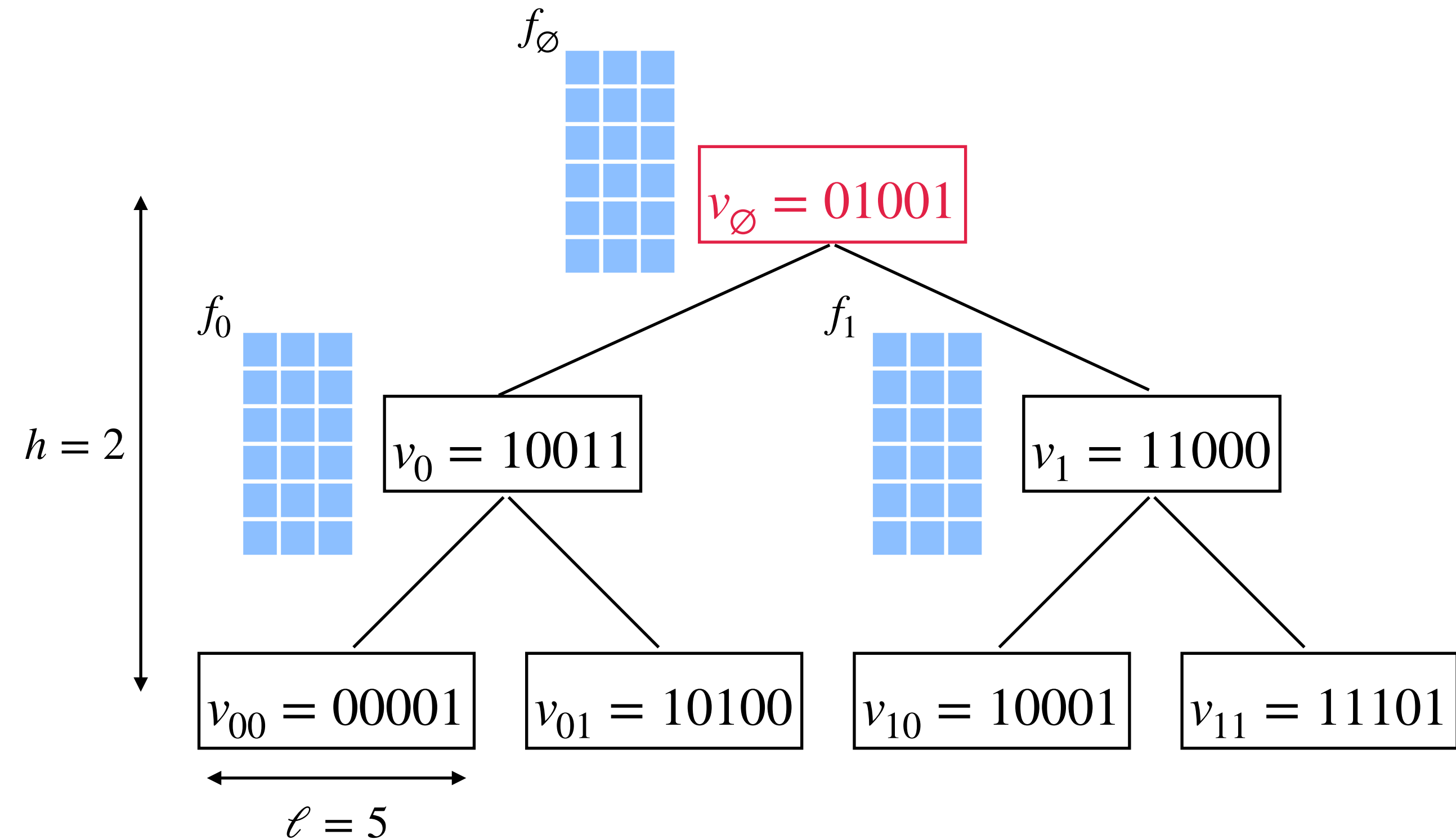
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Baseline: depth-first recursion
($O(\log^2 n)$ space, $\text{poly}(n)$ time)



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Q: What is the key tool enabling these algorithms by Cook and Mertz?

A: Catalytic computation!

Catalytic Computing = “Bad” Programming

Introduced by *[Buhrman et al., STOC 2014]*

- Setting: our algorithm has computed some new information, and needs to store it somewhere

10010010

Working memory: 01111010 | 00010111 | 00101000 | 10100011

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01111010	00010111	00101000	10100011	10010010
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- Most algorithms (“good programming”): allocate new space for this information
- Catalytic computing (“bad programming”): write this information on top of occupied space!

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Catalytic Computing: Formal Definition

Introduced by *[Buhrman et al., STOC 2014]*

- A $\text{CatSpaceTime}(C(n), S(n), T(n))$ algorithm has an input $x \in \{0,1\}^n$ and a *catalytic tape* $\tau_{\text{init}} \in \{0,1\}^{O(C(n))}$

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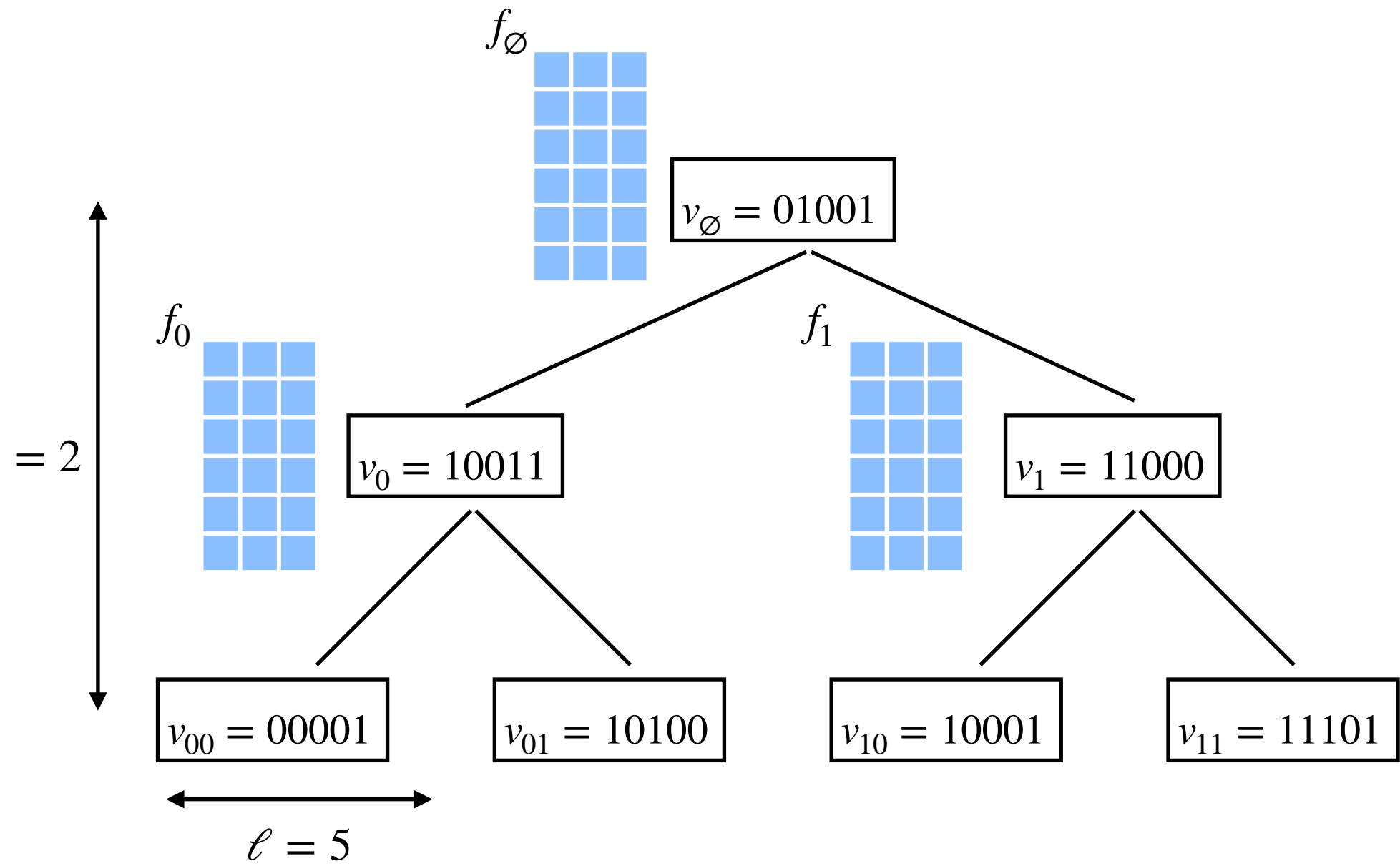
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 - At the end: the catalytic tape must be restored to the state τ_{init}
- $\text{CatSpaceTime}(C(n), S(n), T(n)) \subseteq \text{CatSpaceTime}(0, C(n) + S(n), T(n))$
 - “Free space is at least as good as catalytic space”

Catalytic Tree Evaluation Through the Years

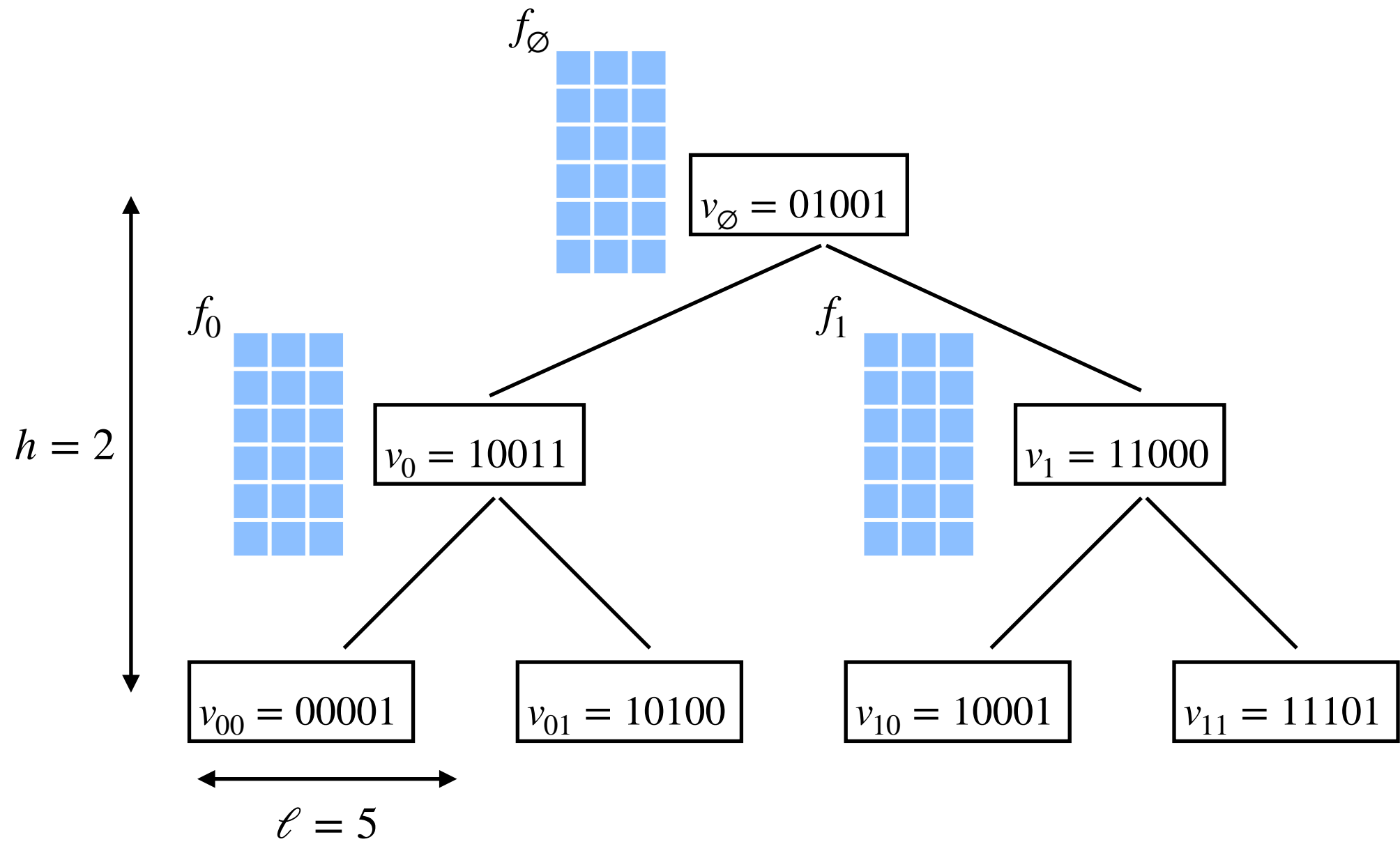
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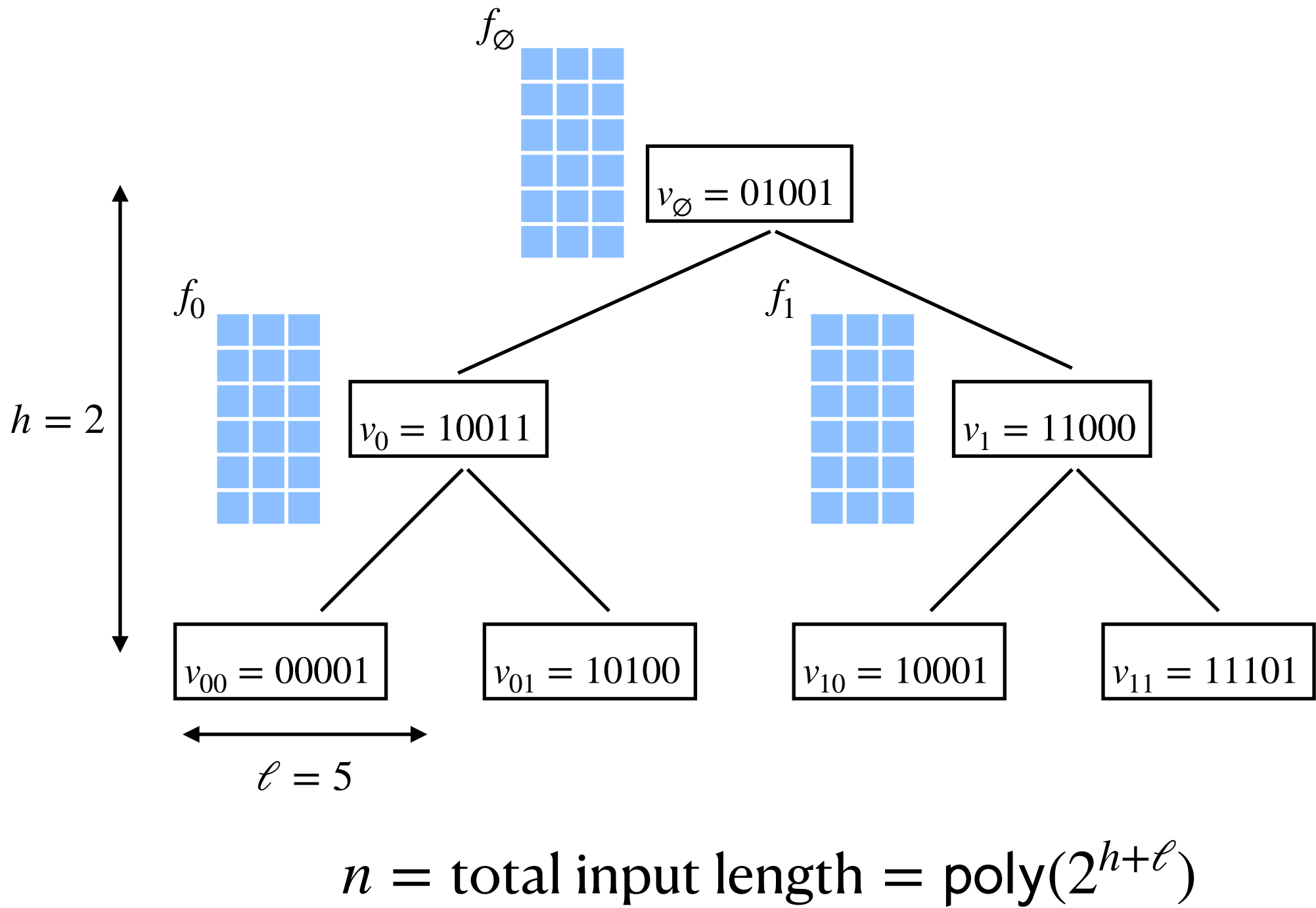
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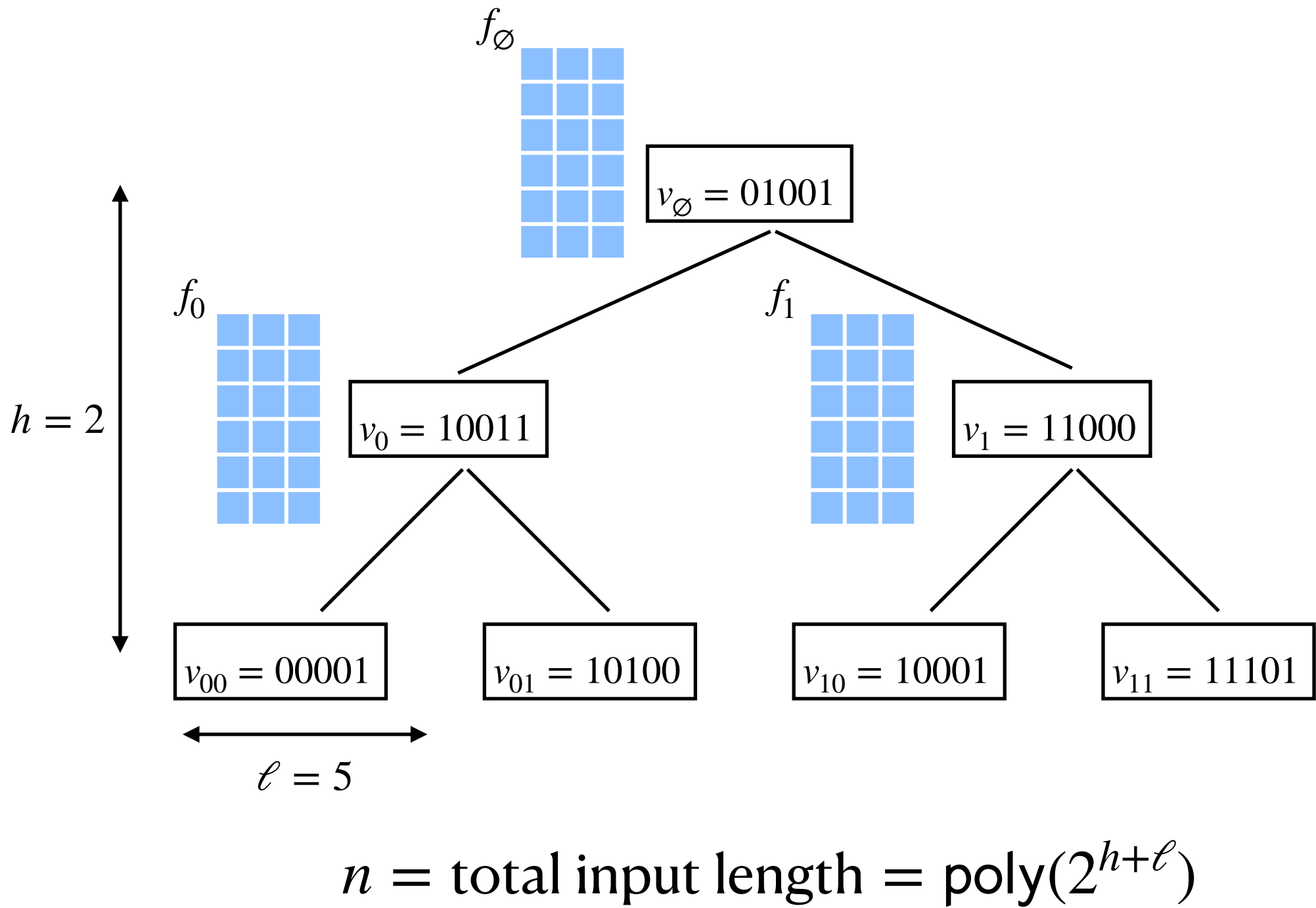
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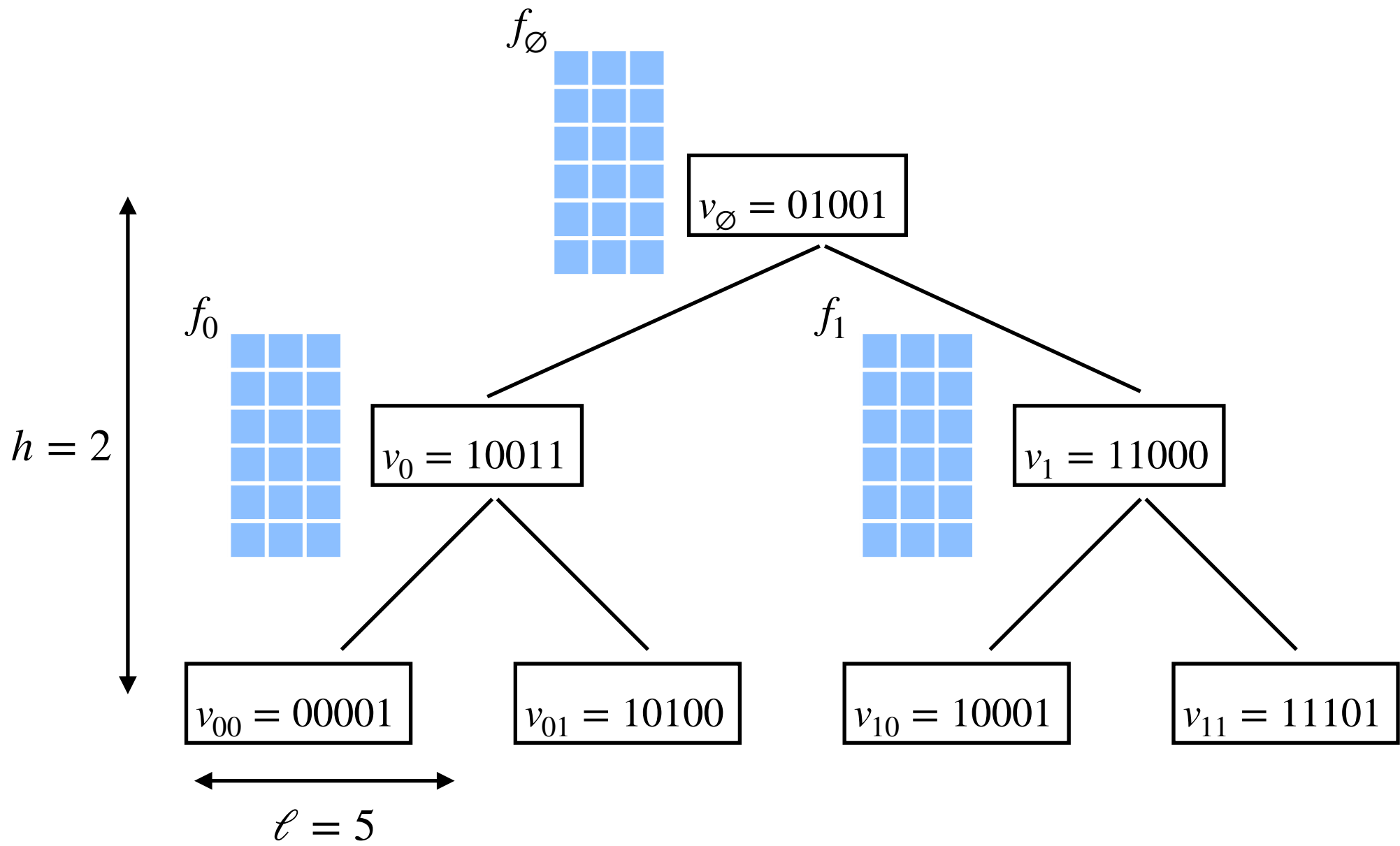
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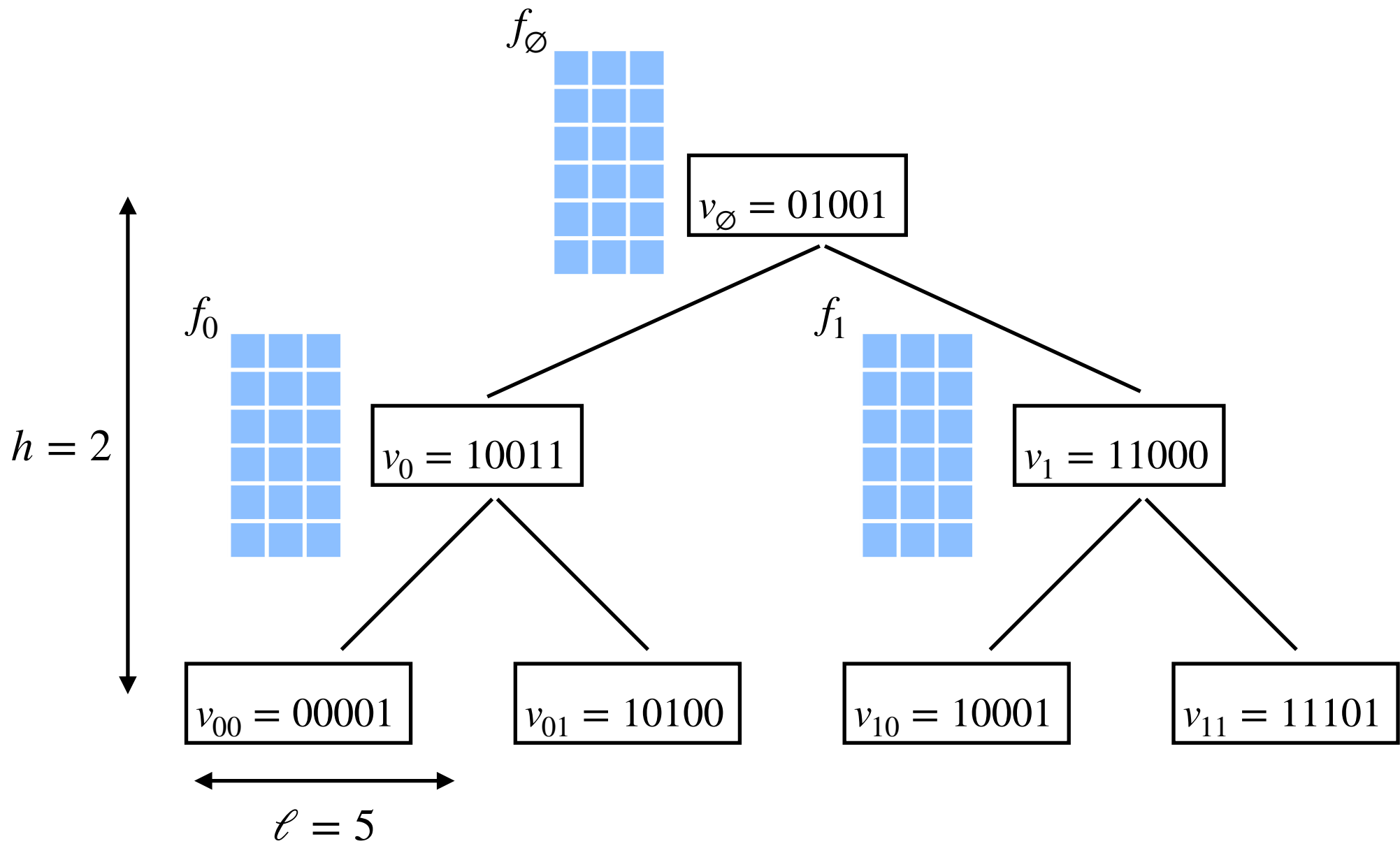
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Strictly better than Buhrman et al.
Incomparable with Cook-Mertz

Simulating Time T Turing Machines

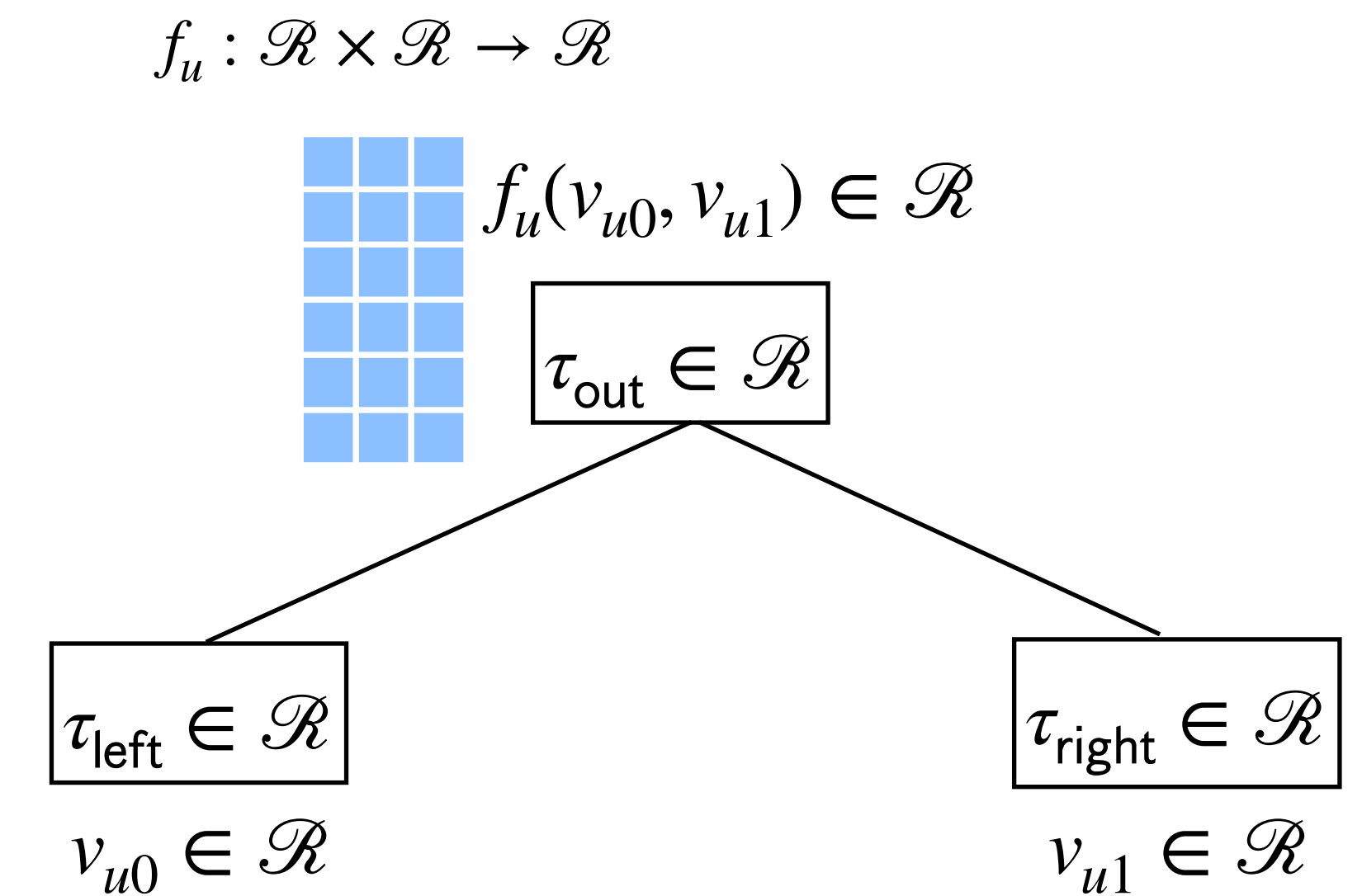
TreeEval Algorithm	Catalytic space	Free space	Time
Depth-first		$h\ell = O(T)$	$2^{O(\sqrt{T})}$
Buhrman et al. (STOC 2014)	$2^{O(\sqrt{T})}$	$O(\sqrt{T})$	$2^{O(\sqrt{T})}$
J. Cook-Mertz (STOC 2024)		$O(\sqrt{T} \log T)$	$2^{O(\sqrt{T} \log T)}$
	$\ell = O(\sqrt{T})$	$h \log \ell$ $= O(\sqrt{T} \log T)$	ℓ^h $= 2^{O(\sqrt{T} \log T)}$
Our work	$2^{\ell^\epsilon} = 2^{T^{\epsilon/2}}$	$\ell + h = O(\sqrt{T})$	$2^{O(\sqrt{T})}$



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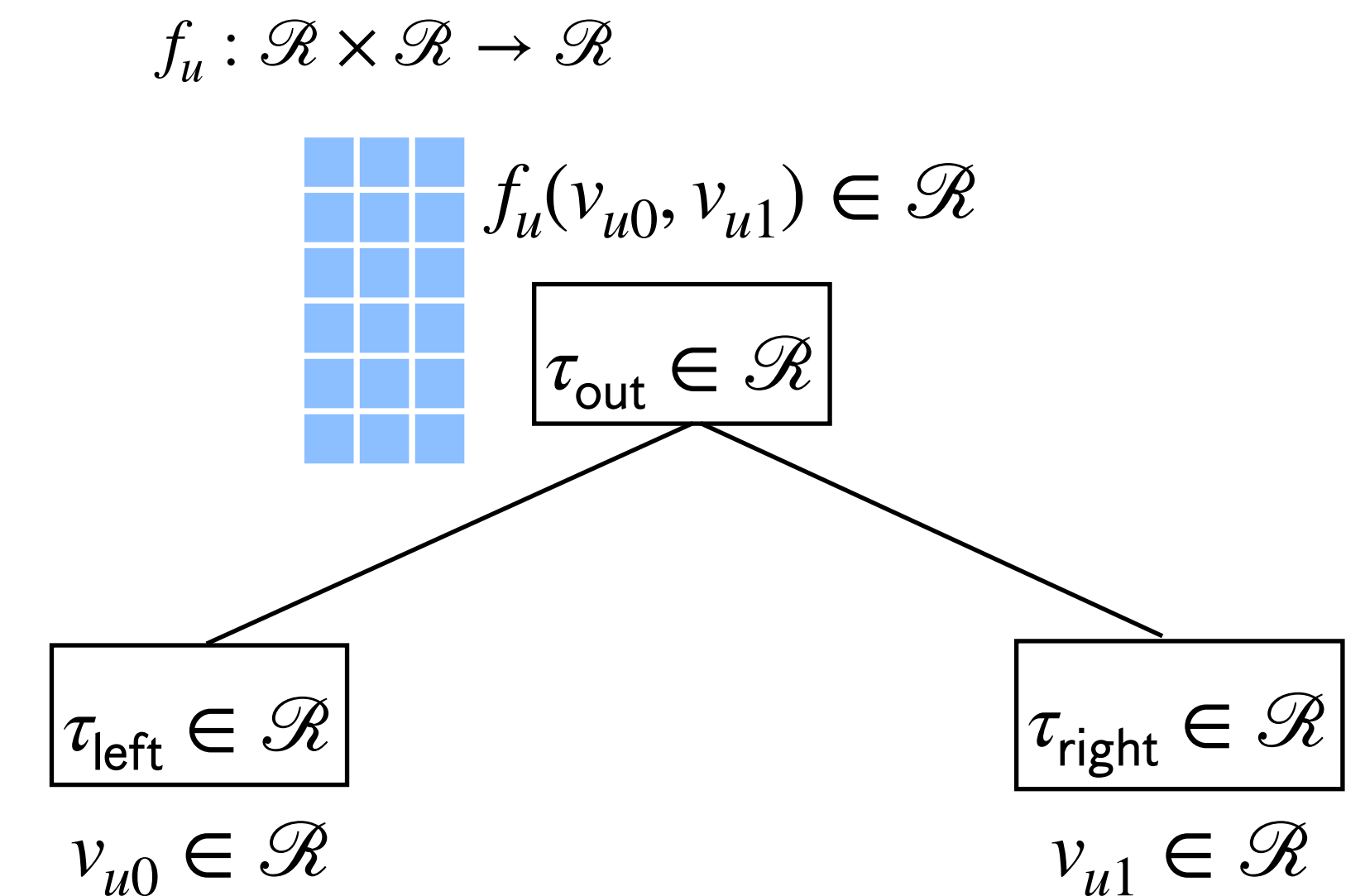
Approach: The One-Level Gadget

- Embed $\{0,1\}^\ell$ in some ring $\mathcal{R}$



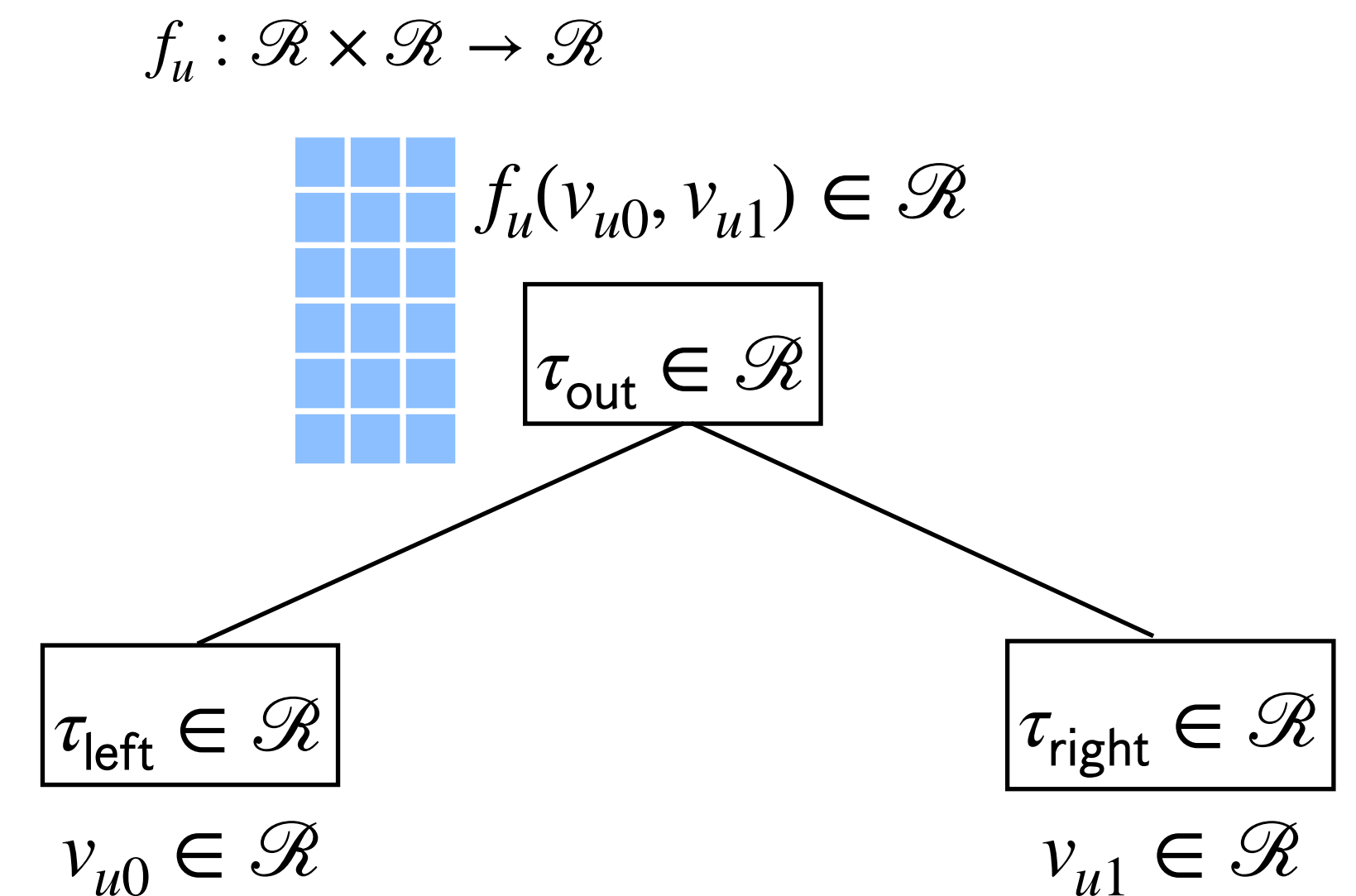
Approach: The One-Level Gadget

- Embed $\{0,1\}^\ell$ in some ring $\mathcal{R}$
- Inputs:
 - Arbitrary catalytic registers $\tau_{\text{left}}, \tau_{\text{right}}, \tau_{\text{out}} \in \mathcal{R}$



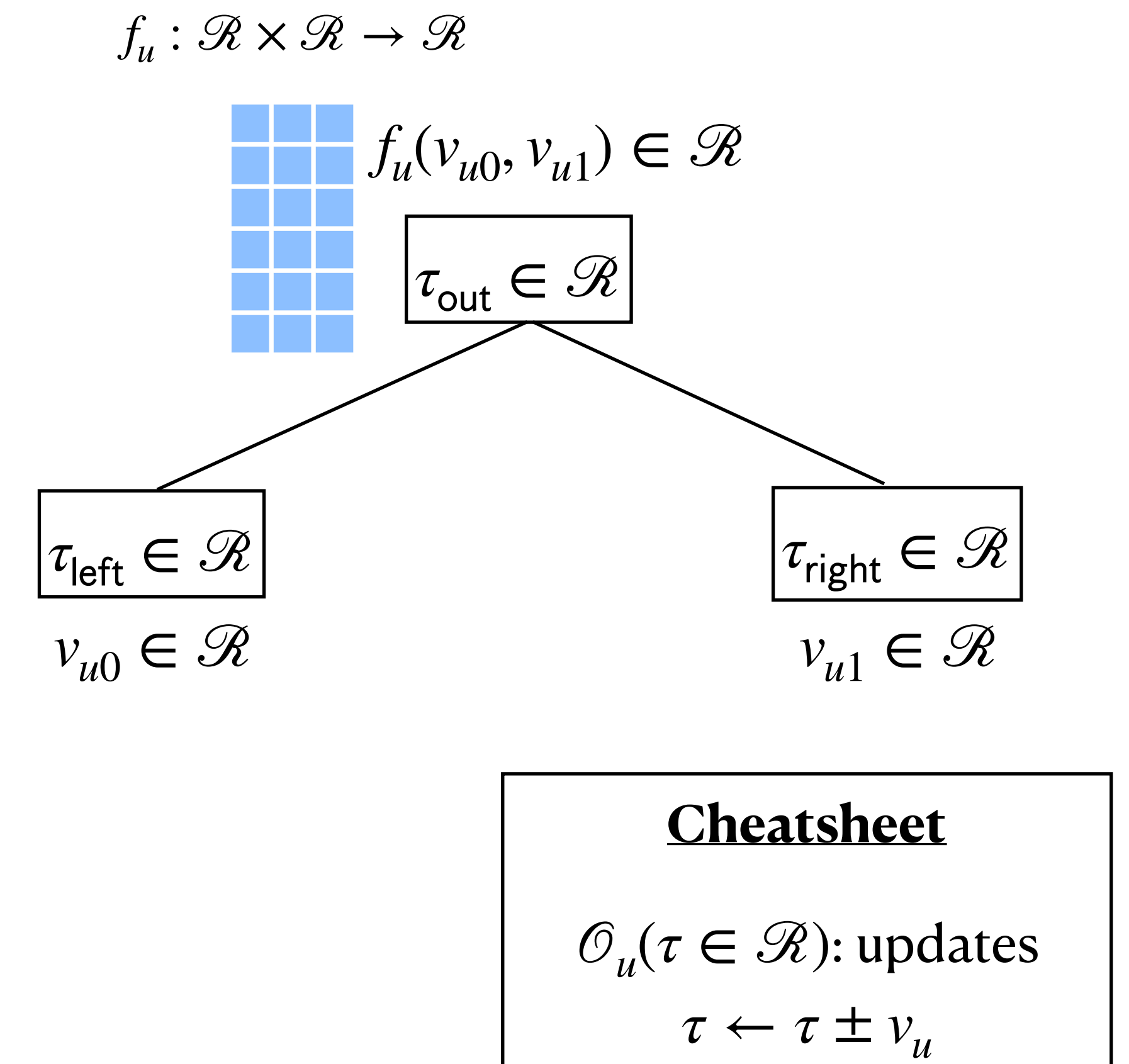
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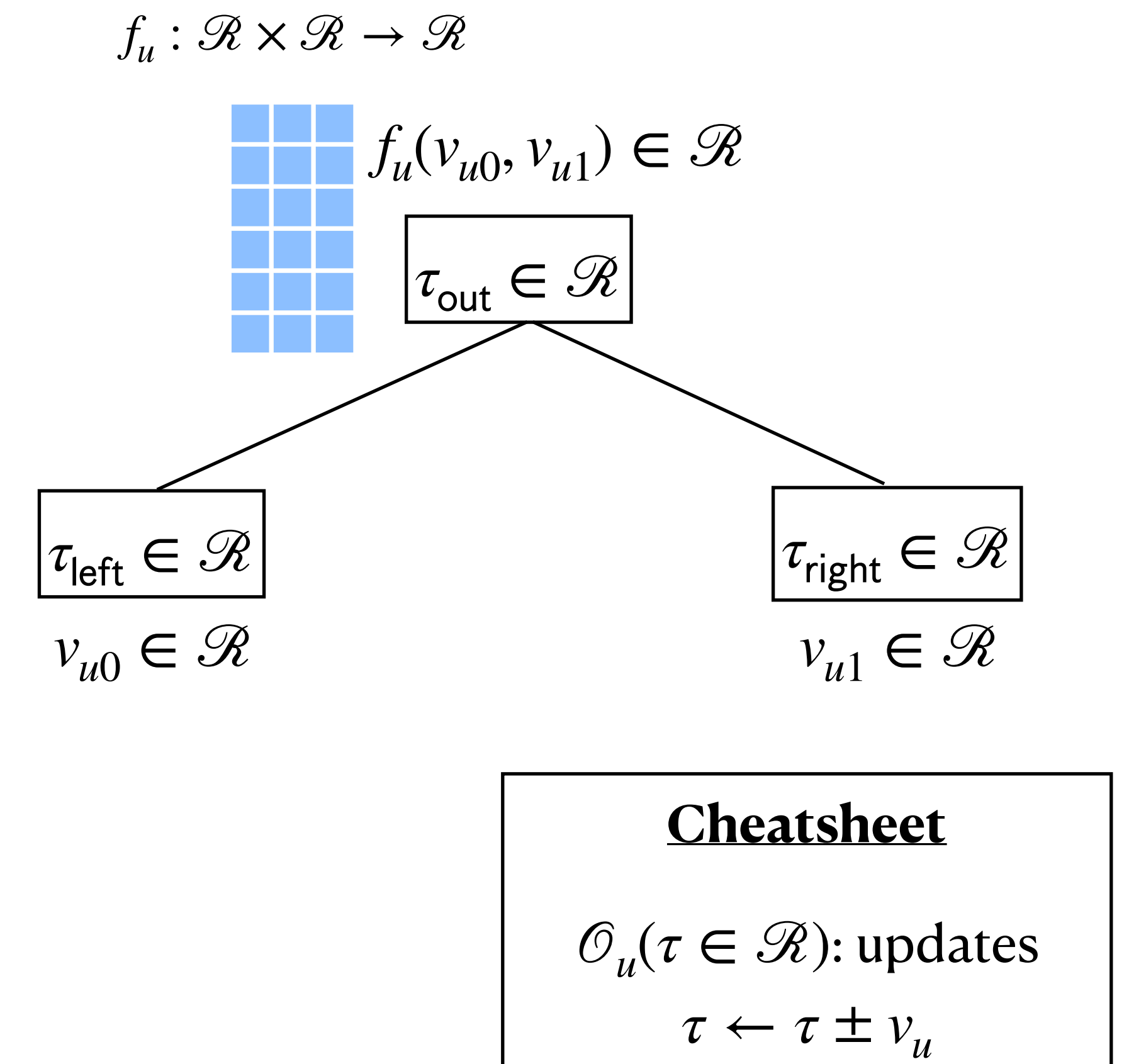
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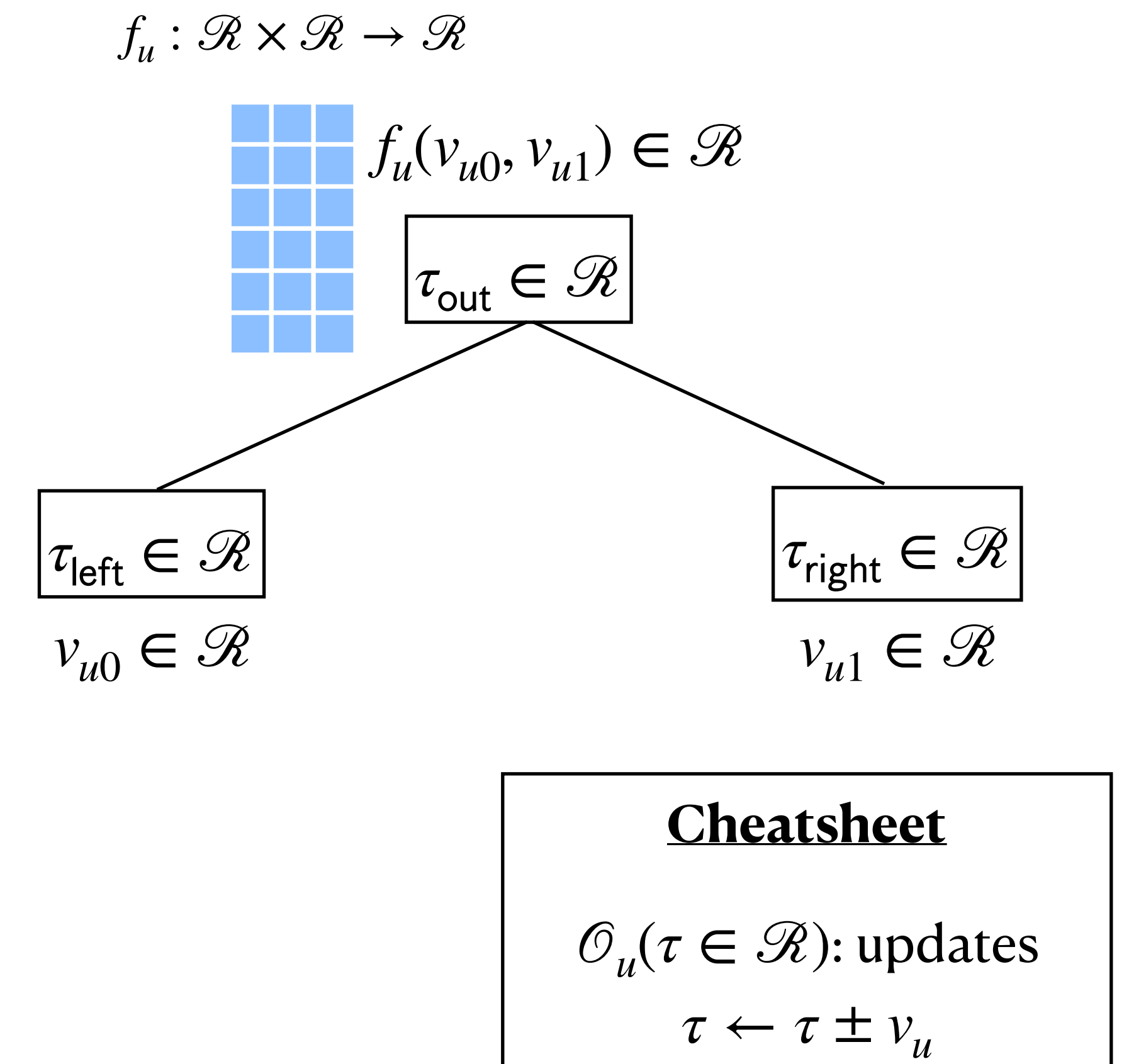
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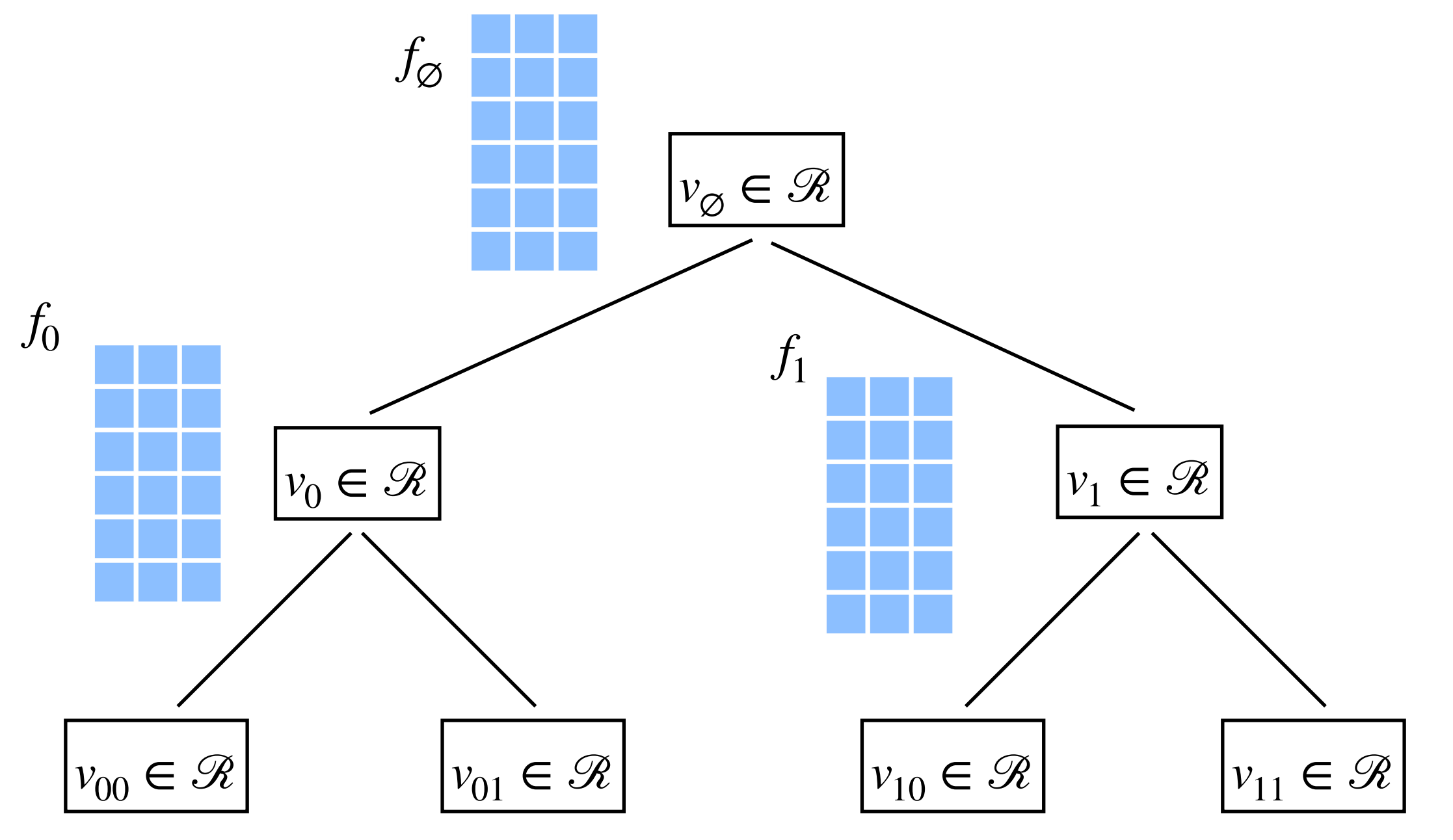
$$(\tau_{\text{left}}, \tau_{\text{right}}, \tau_{\text{out}} \pm f_u(v_{u0}, v_{u1}))$$



From One Level to Many

Theorem (informal): assume there is a $\text{poly}(2^\ell)$ time algorithm for the one-level gadget that makes q oracle queries and uses free space s . Then:

$$\text{TreeEval}(h, \ell) \in \text{CatSpaceTime}(\log |\mathcal{R}|, hs + \log \log |\mathcal{R}| + \ell, \text{poly}(q^h, 2^\ell))$$



Metrics

- $\log |\mathcal{R}|$: final catalytic space
- $h \cdot [\text{free space}]$: final free space
- $[\text{oracle queries}]^h$: final runtime

Roadmap

- Tree evaluation: background and results
- ➔ • Reed-Muller PIR and the Cook-Mertz Algorithm
- Informal dictionary for PIR $\leftrightarrow$ Tree Evaluation
- Formal abstraction: matching vectors and decoding polynomials
- Conclusion

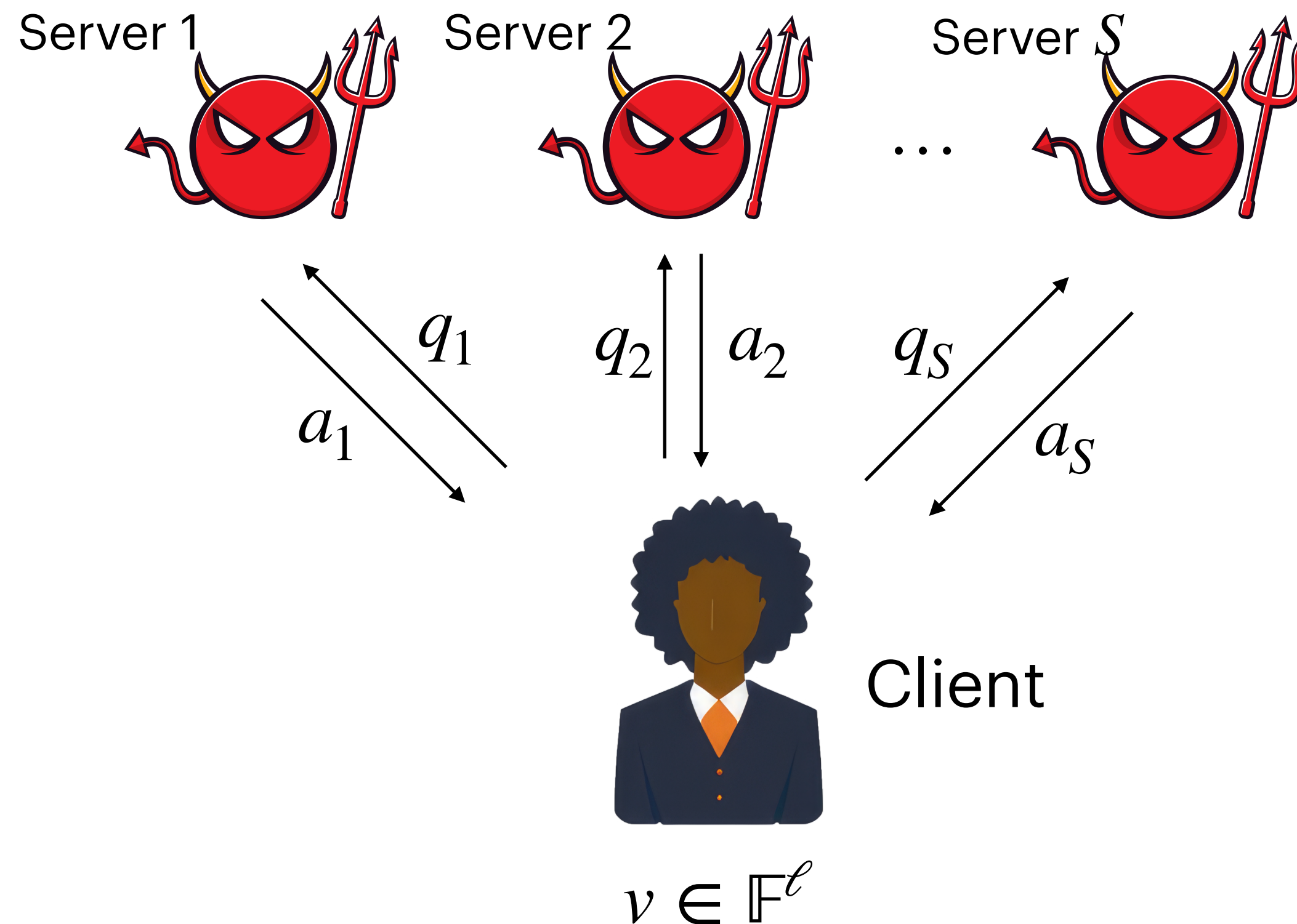
Abstraction: PIR from Private Polynomial Evaluation

A common step in many PIR protocols



- Low-degree extension f_{DB}

$$f_{\text{DB}} : \mathbb{F}^\ell \rightarrow \mathbb{F} \text{ multilinear}$$



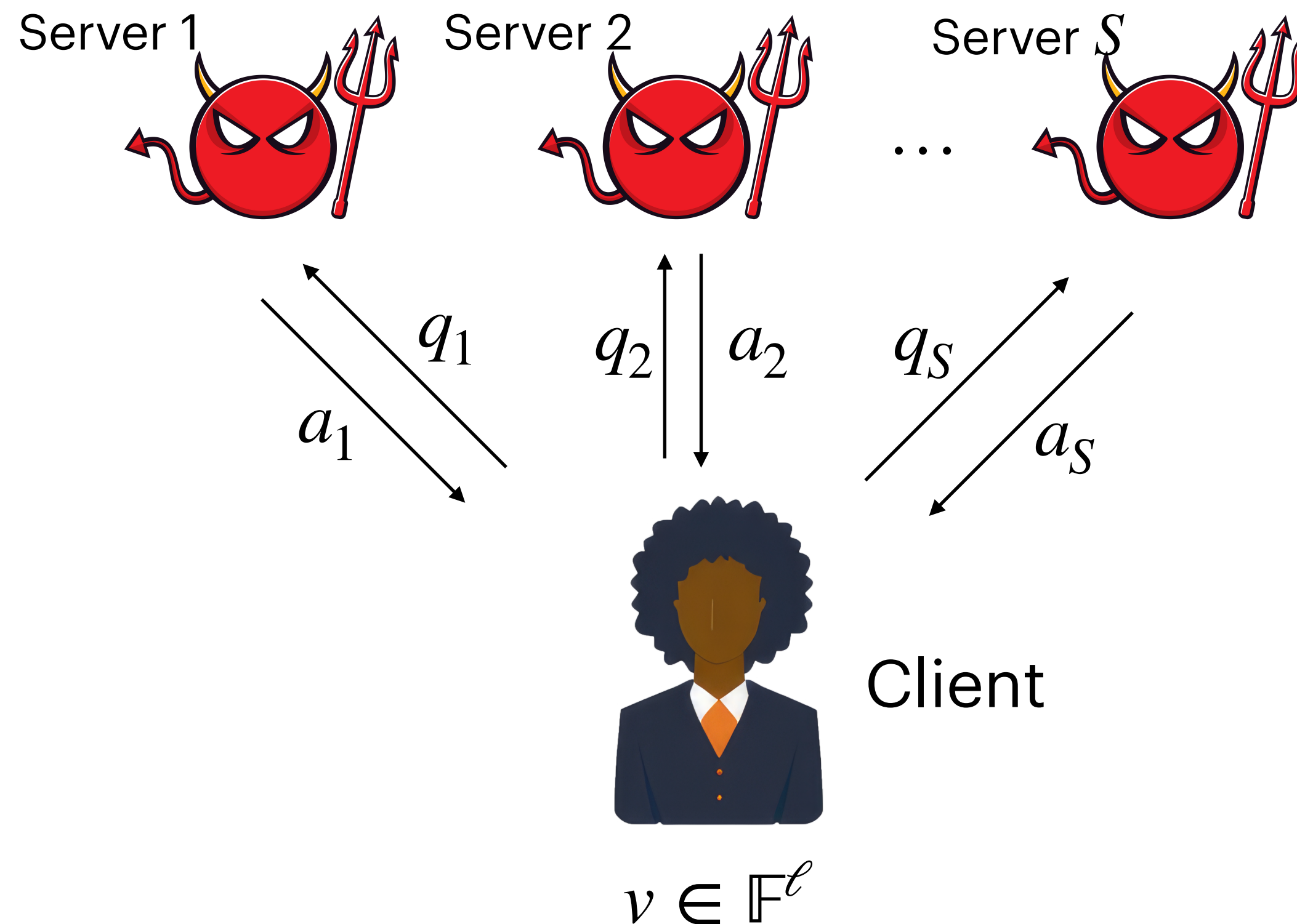
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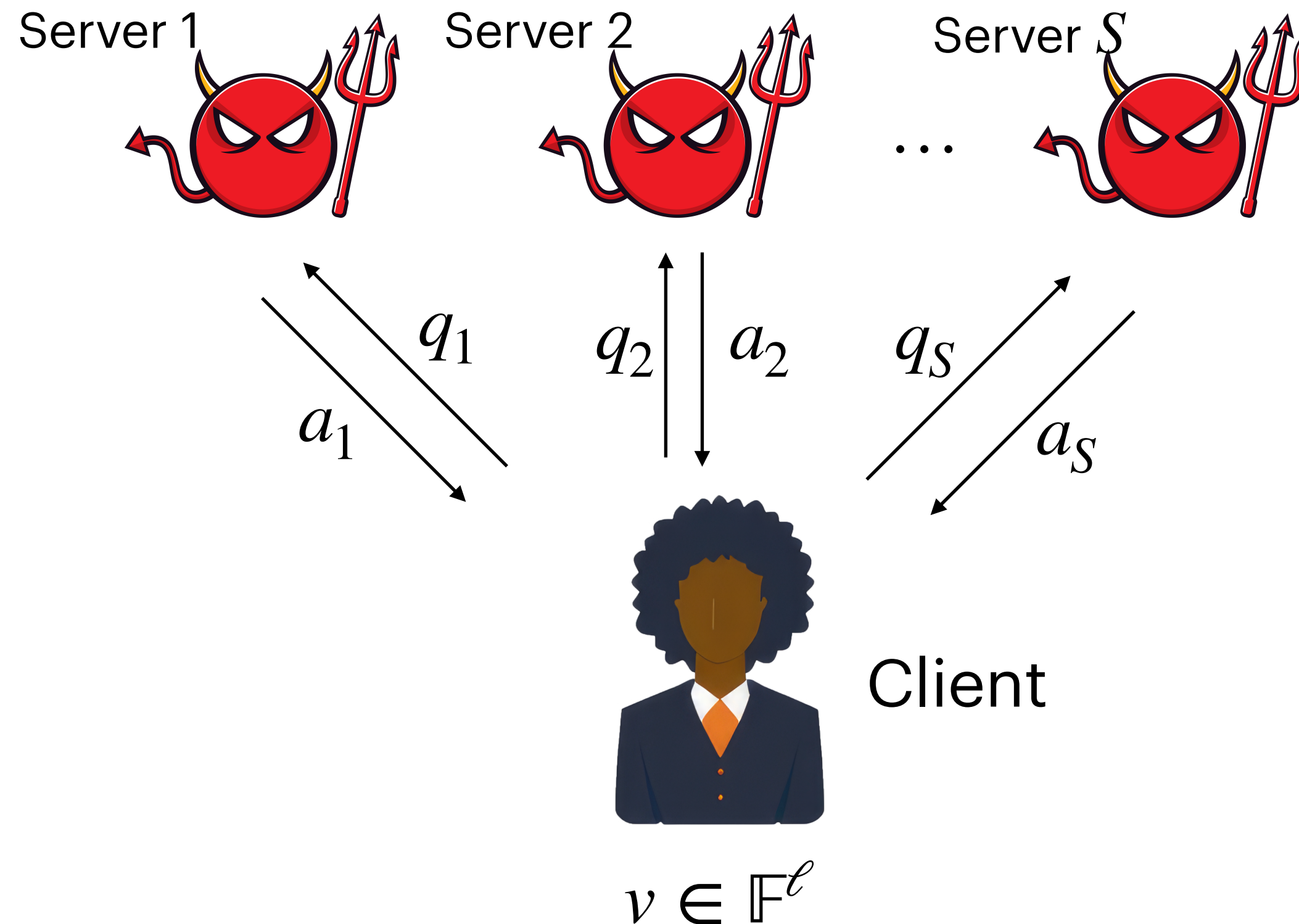


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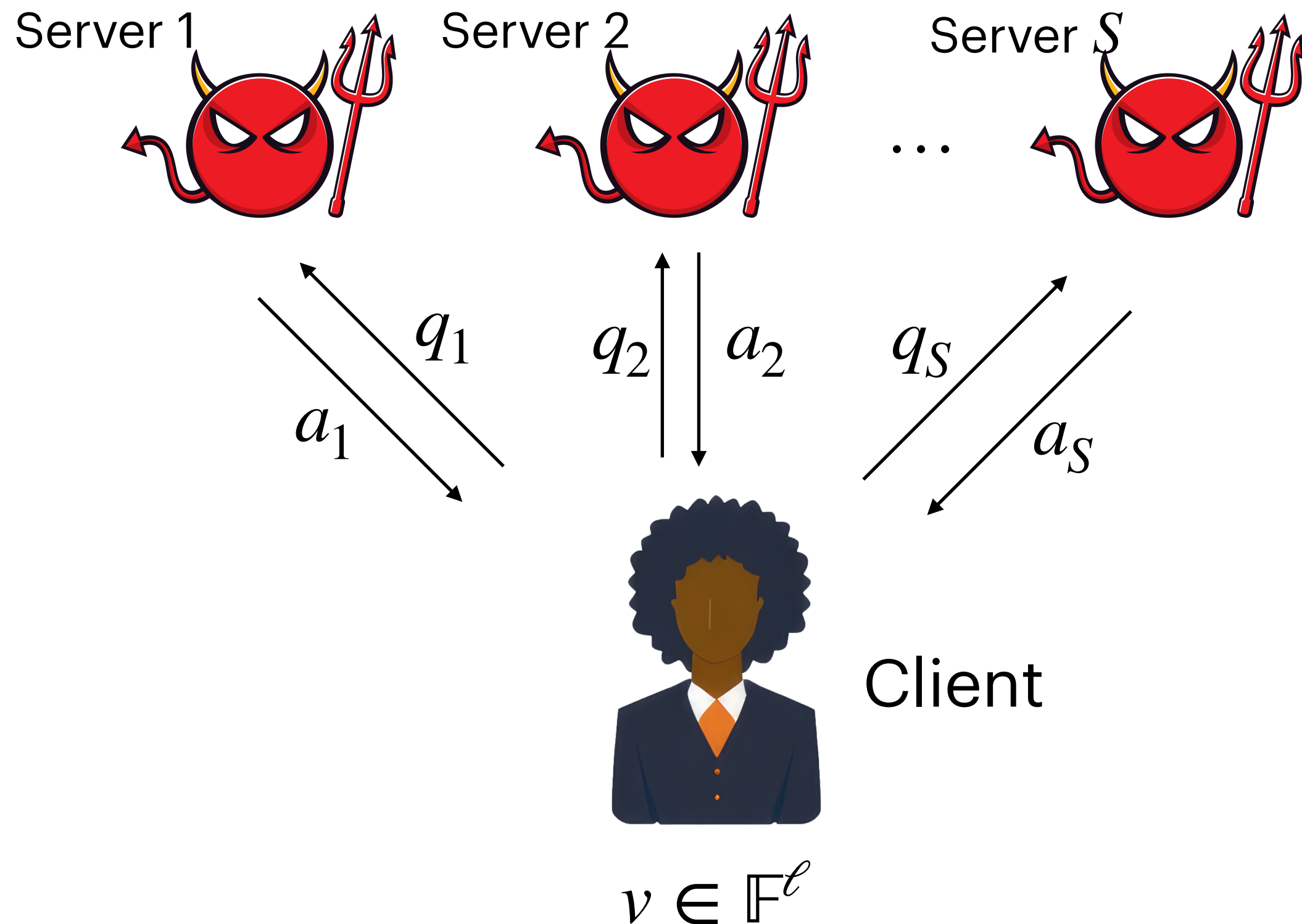
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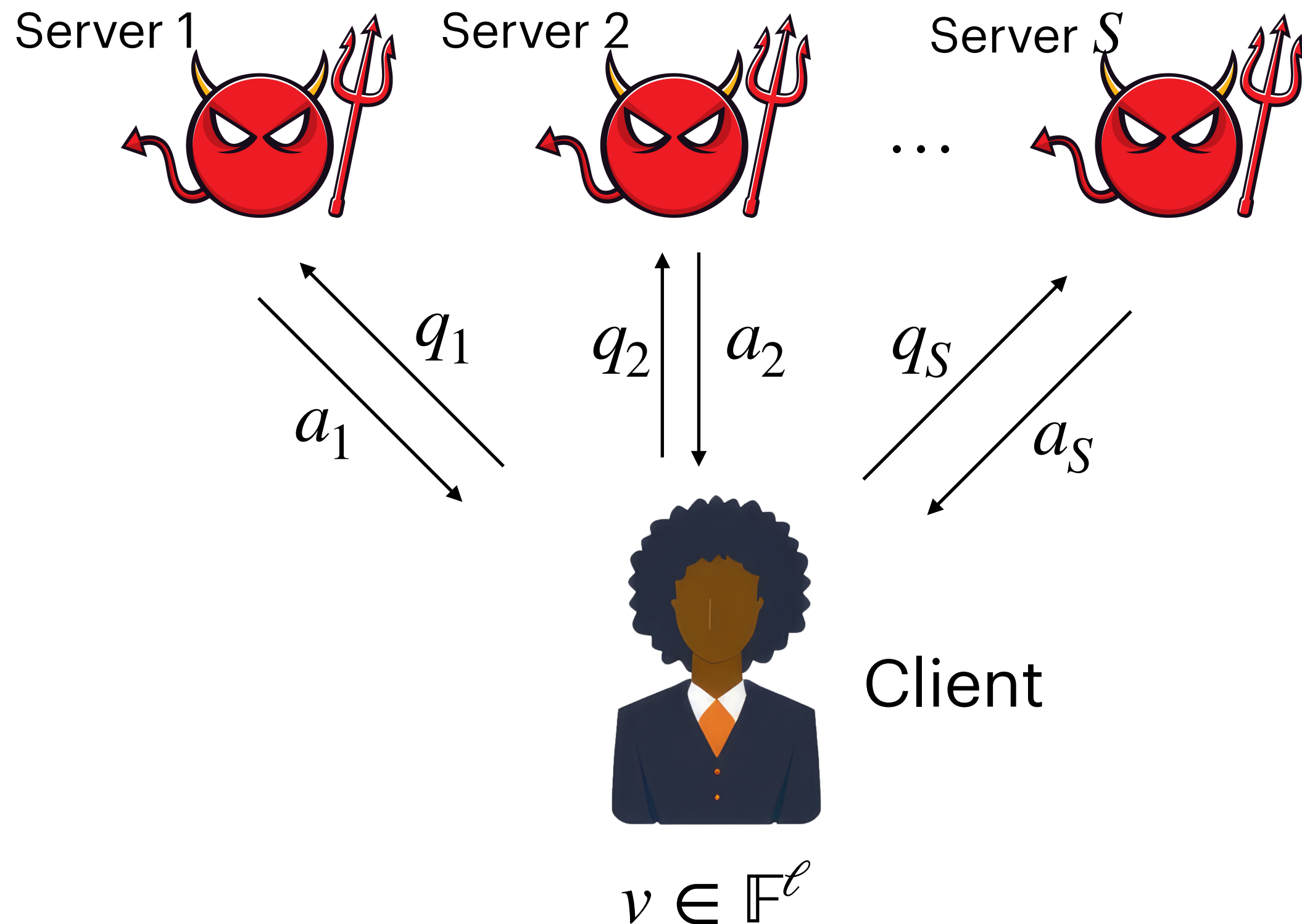
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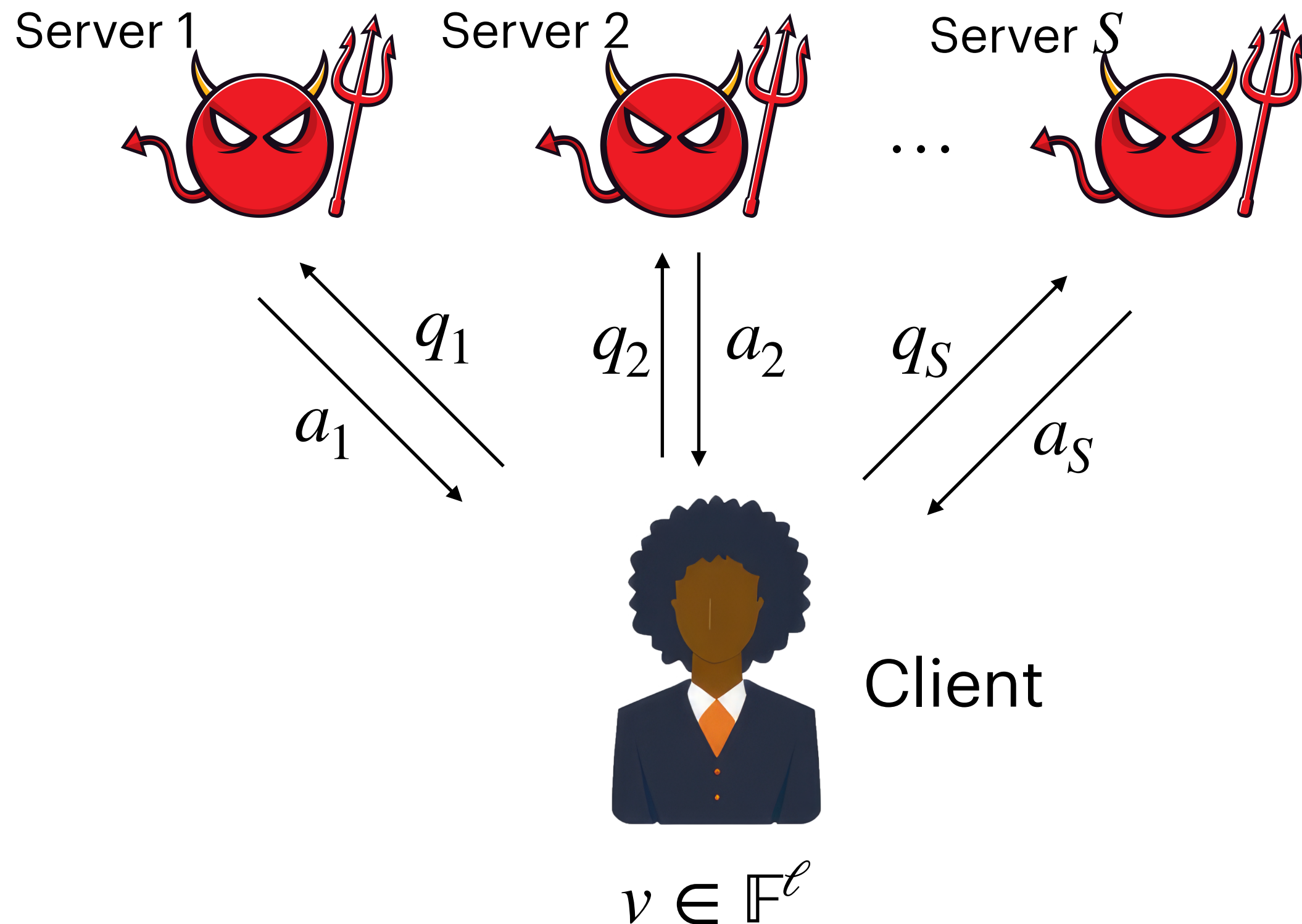
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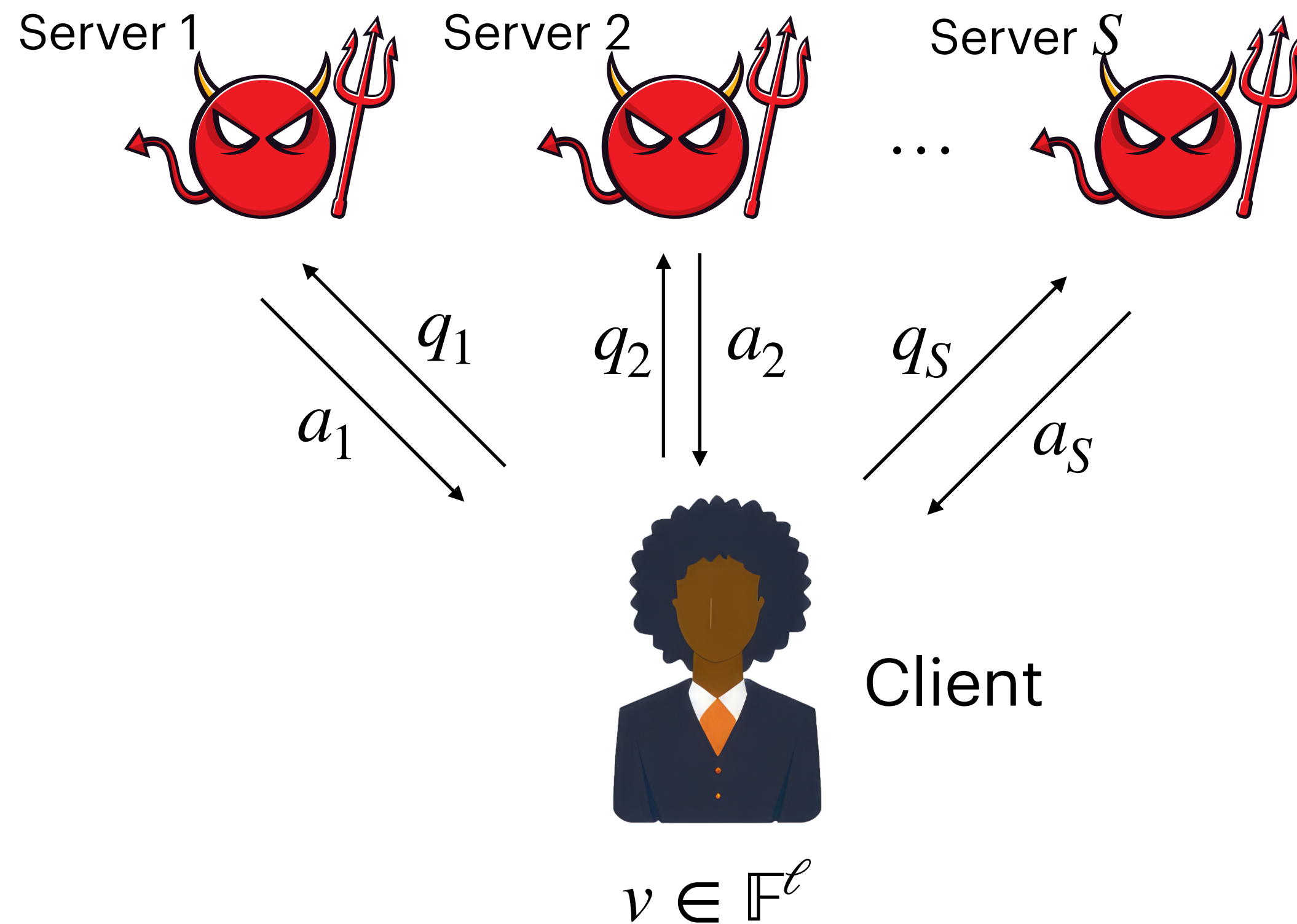
Reed-Muller PIR

The heart of Cook-Mertz's one-level gadget



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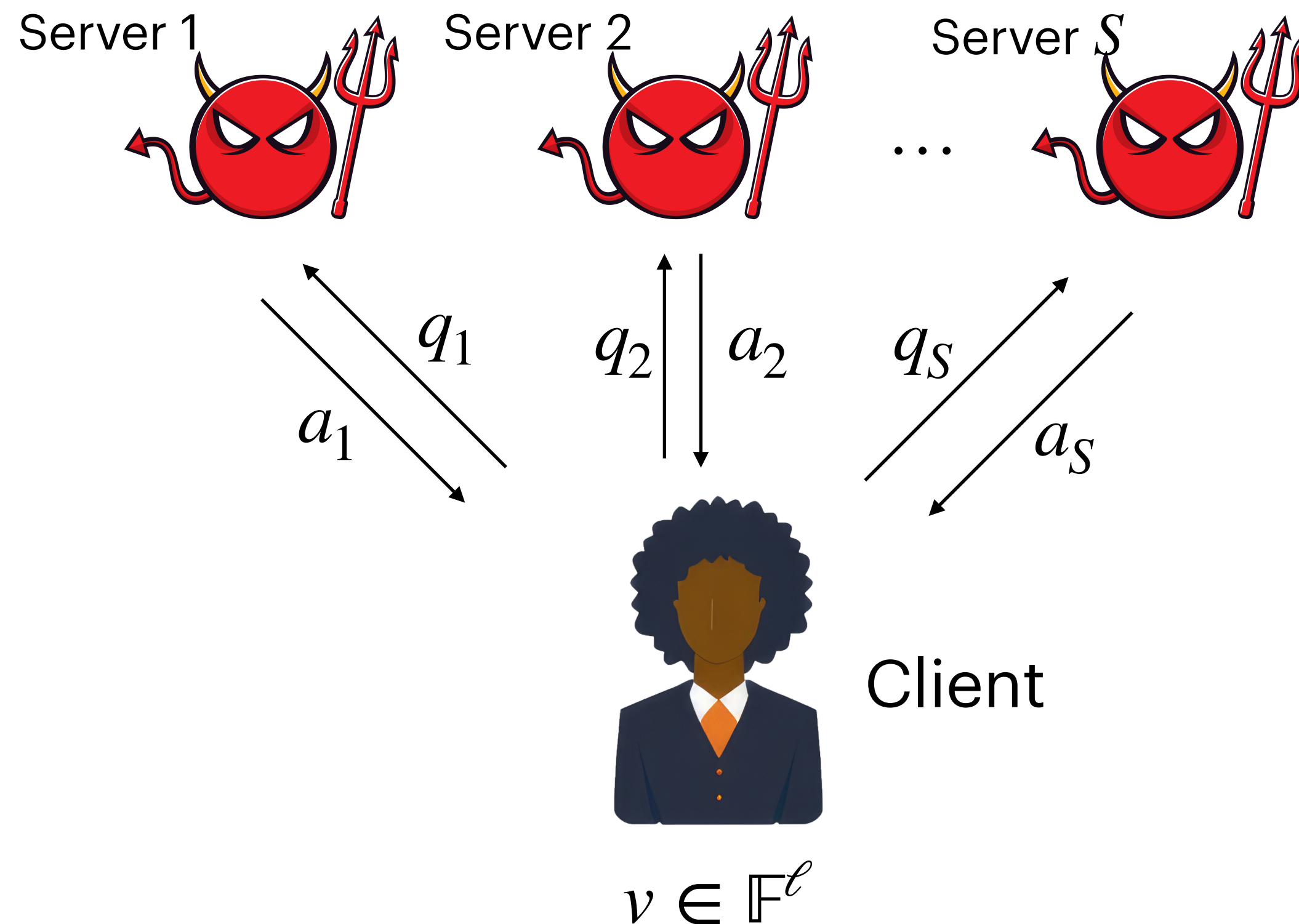
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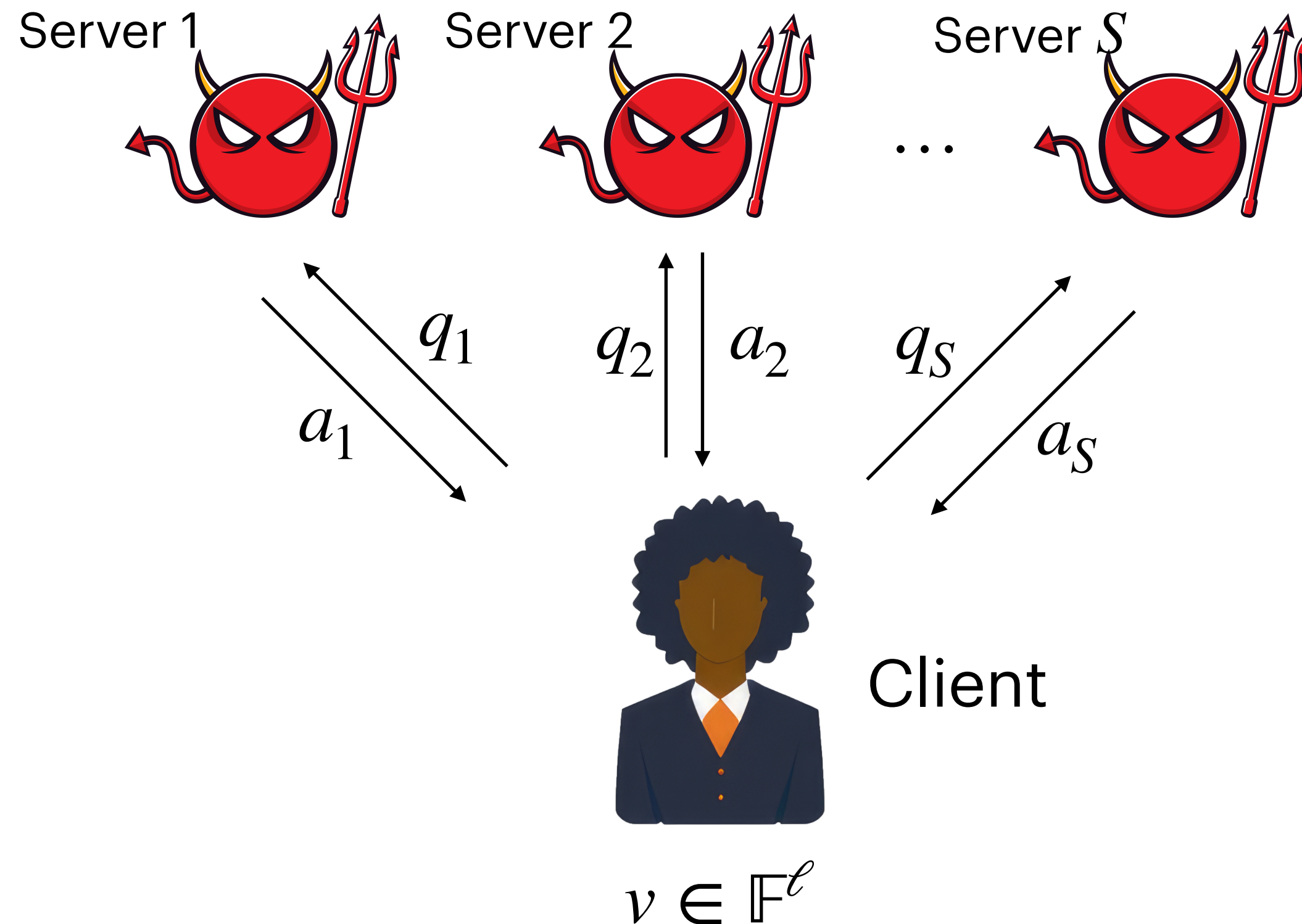


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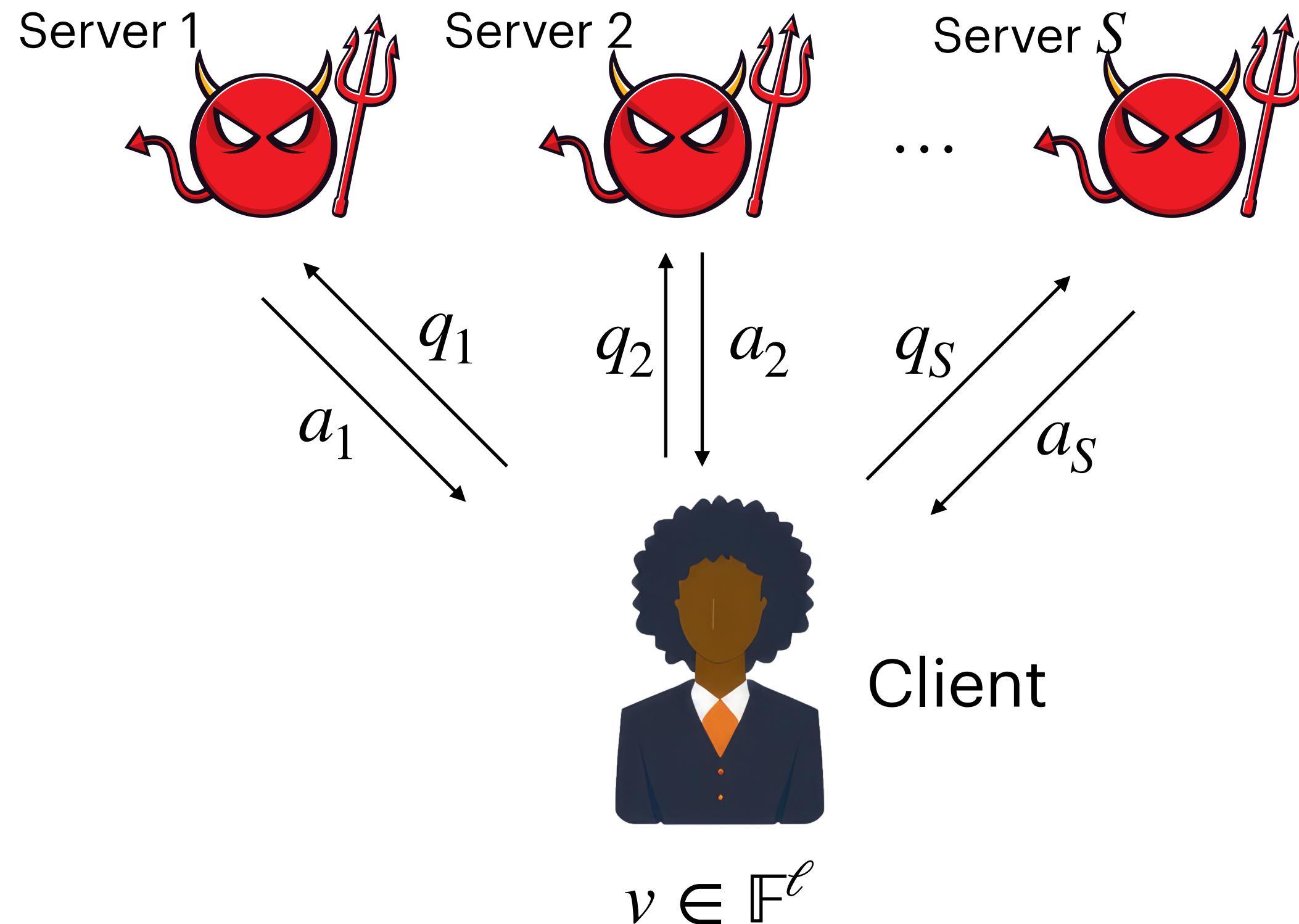
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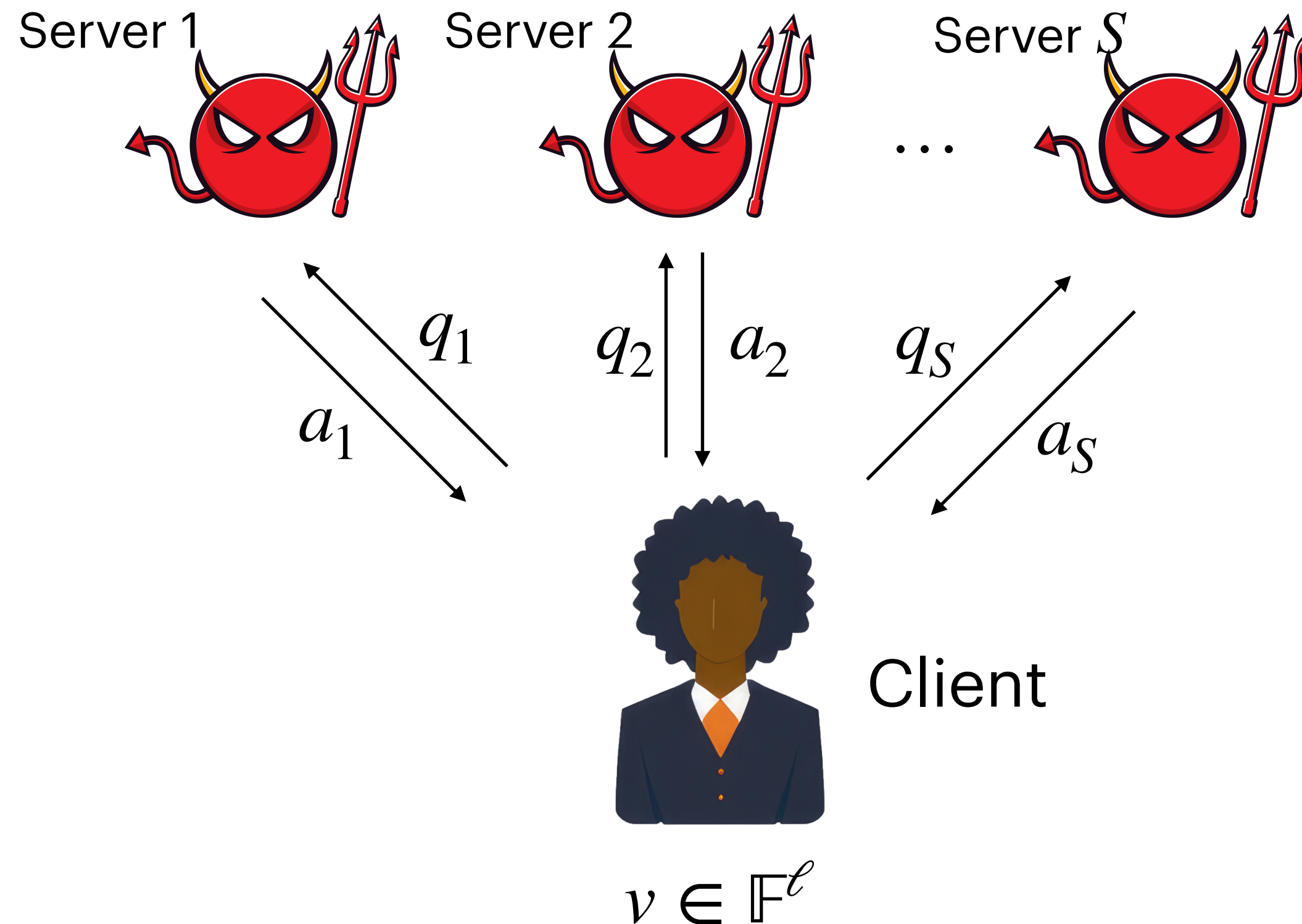
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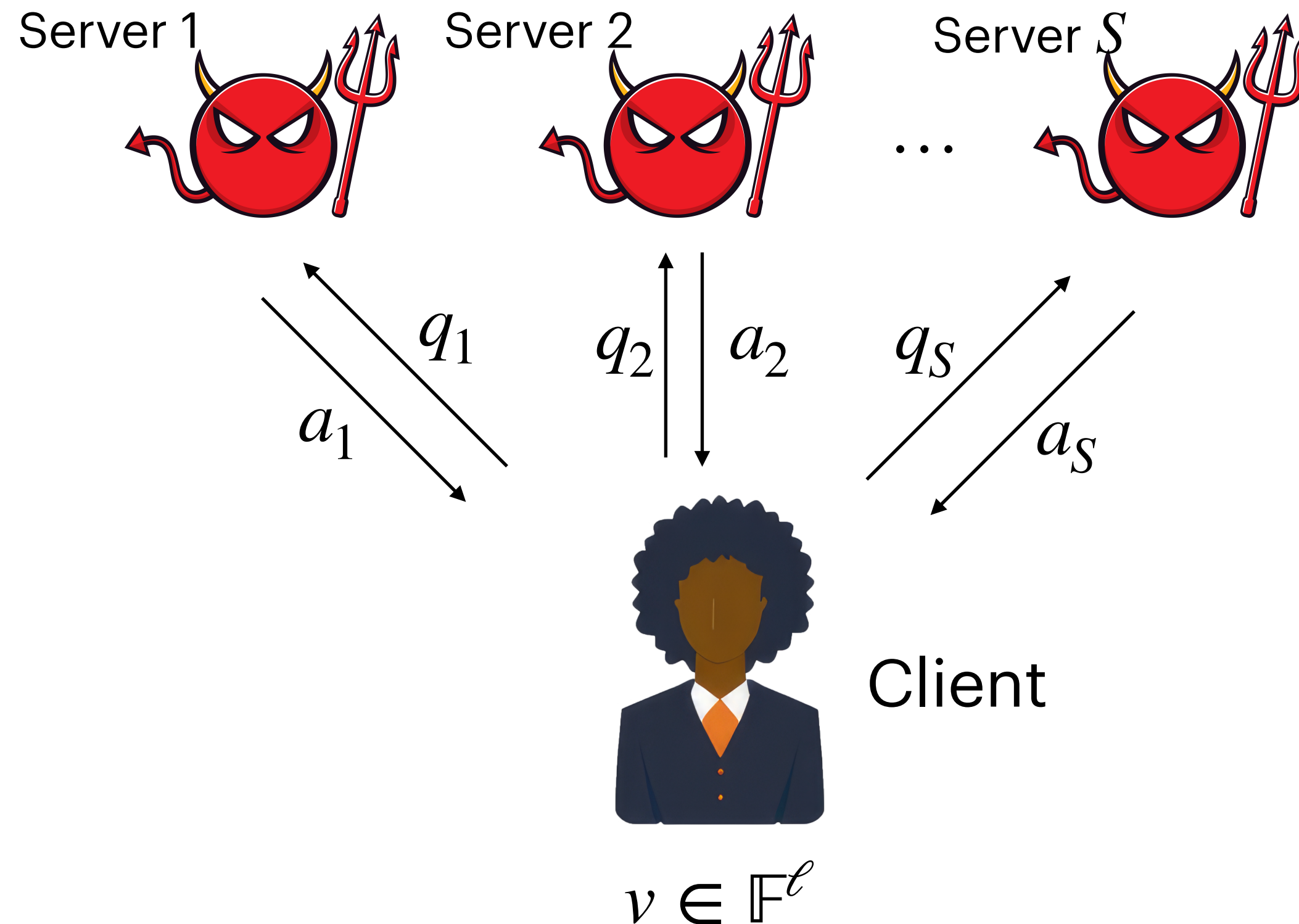
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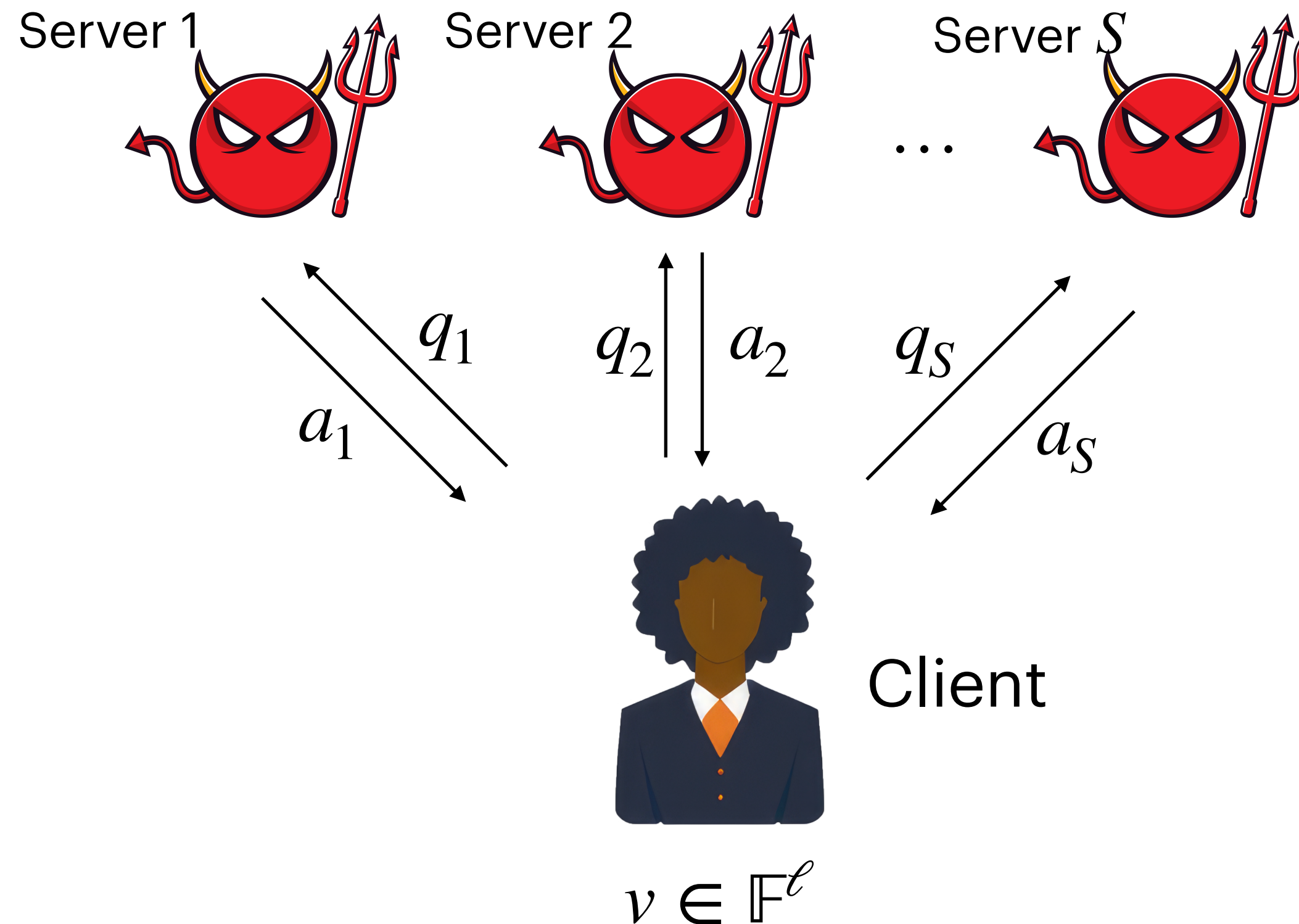
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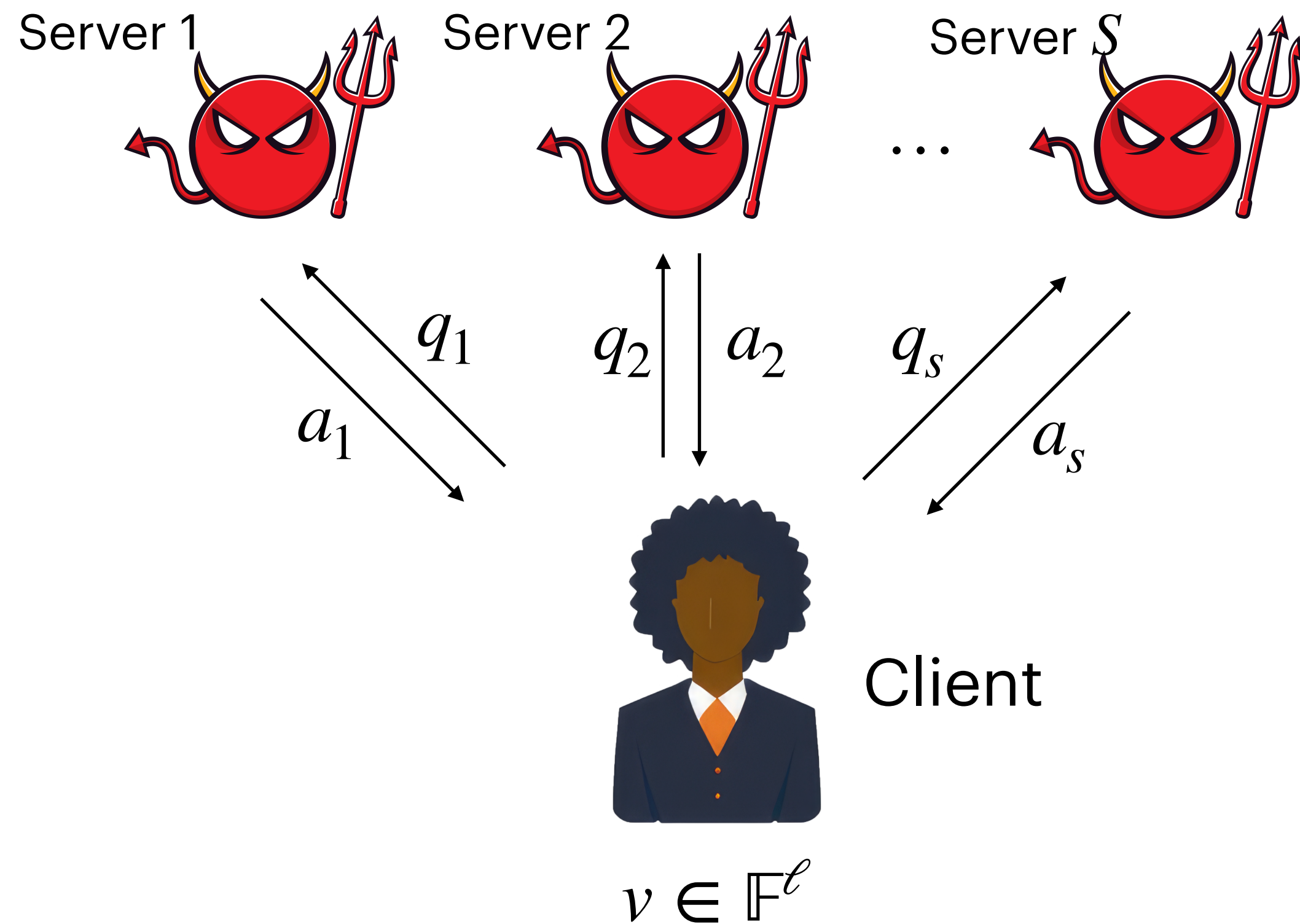
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Reed-Muller PIR

Efficiency metrics



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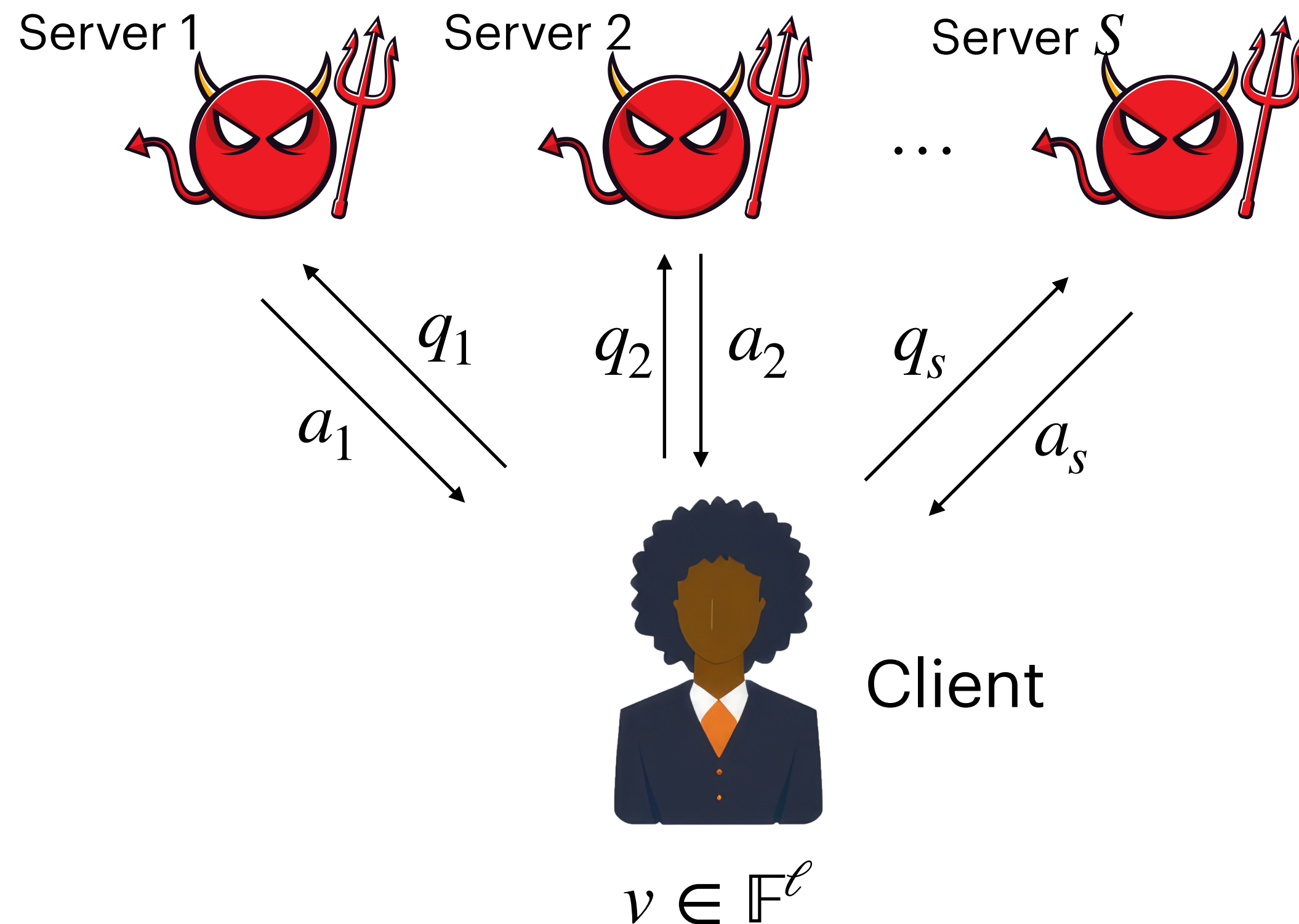
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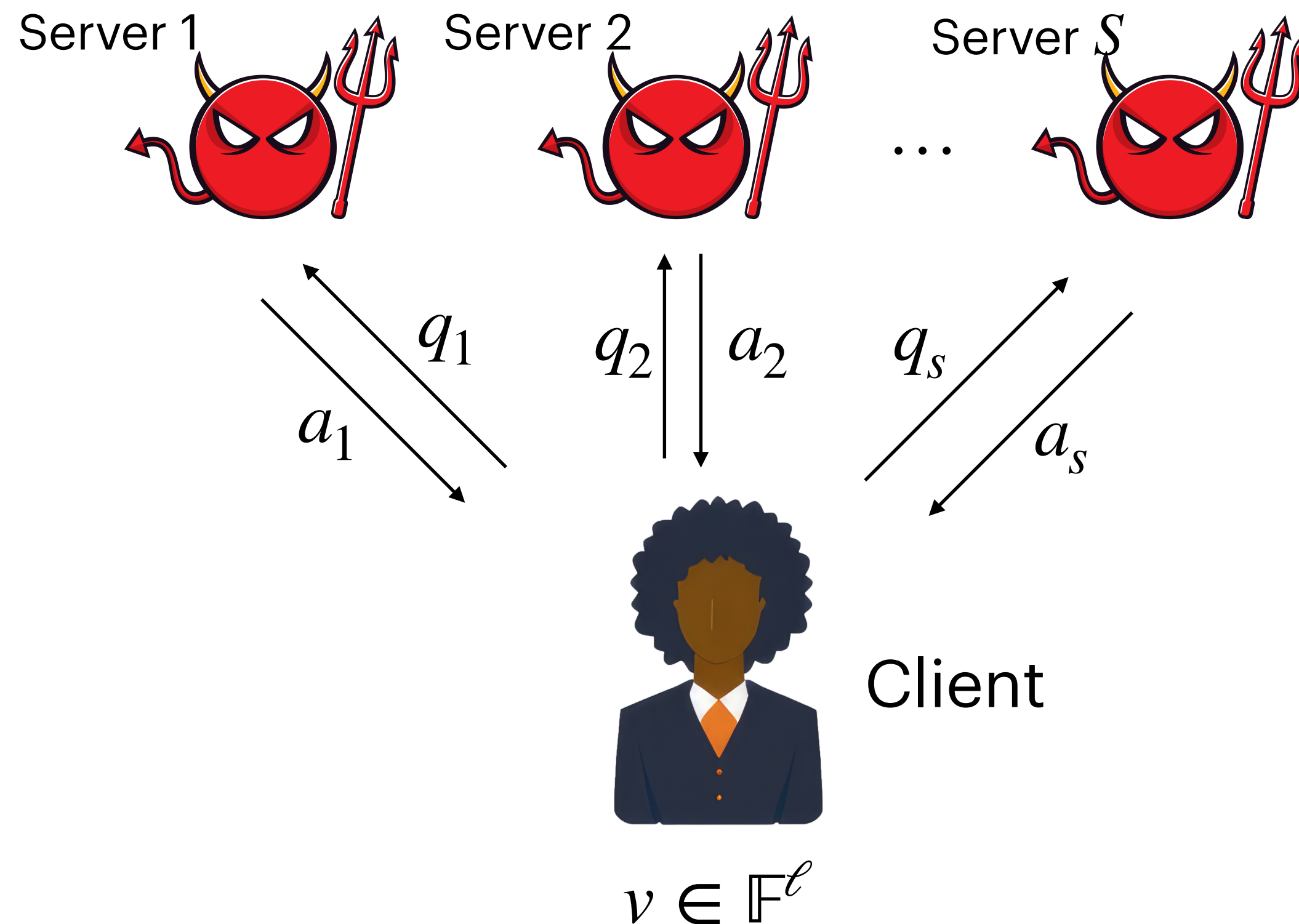
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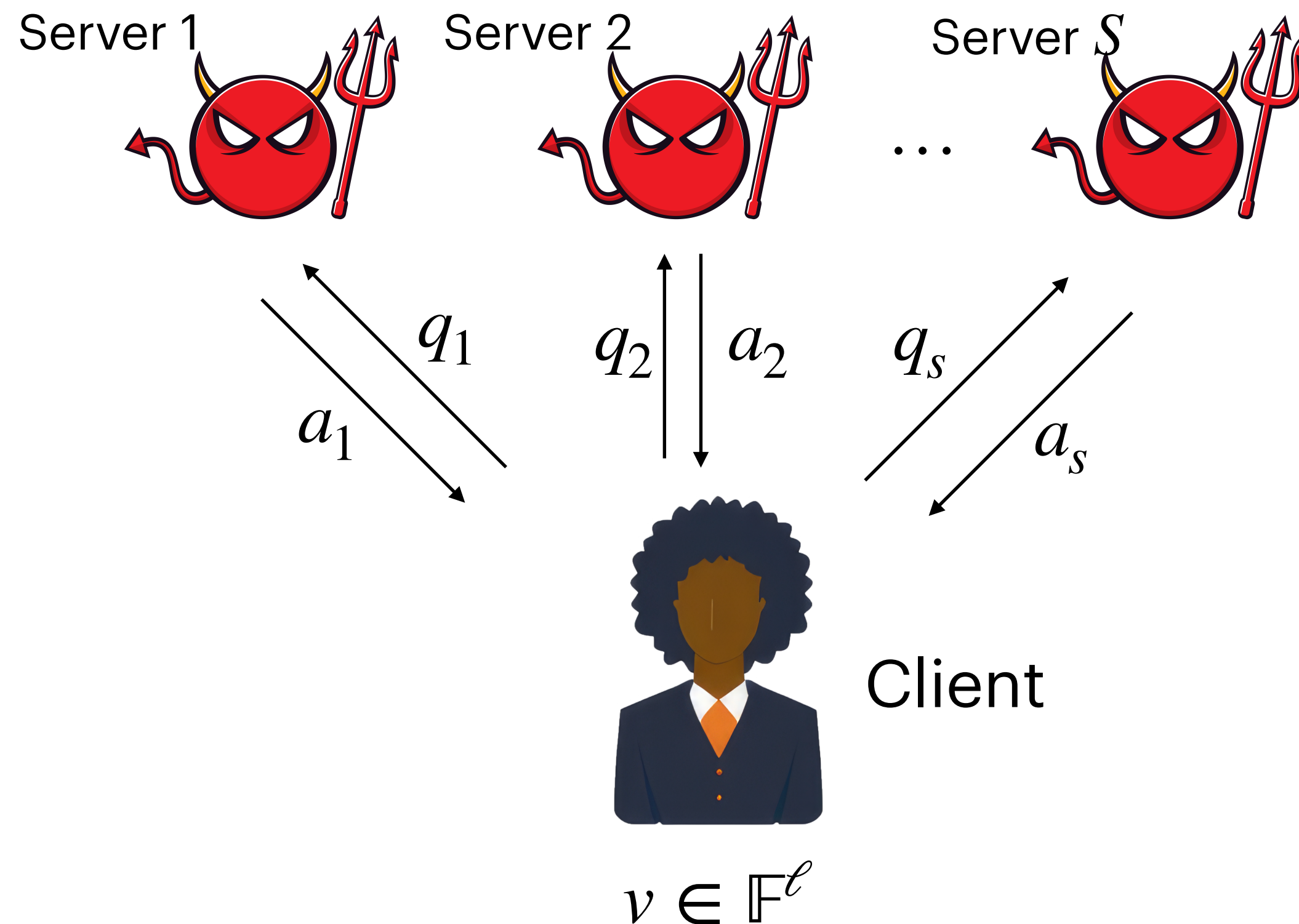
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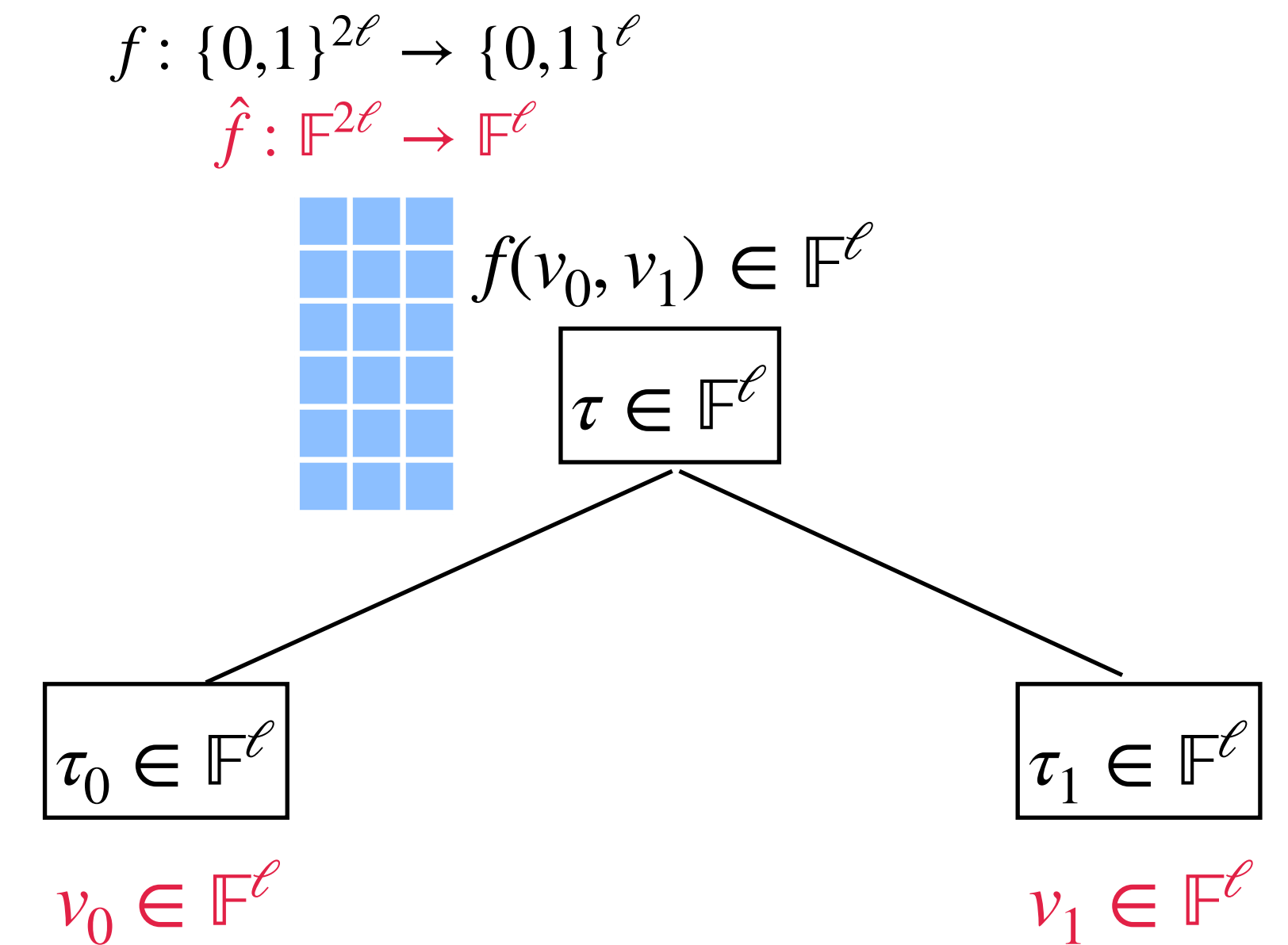
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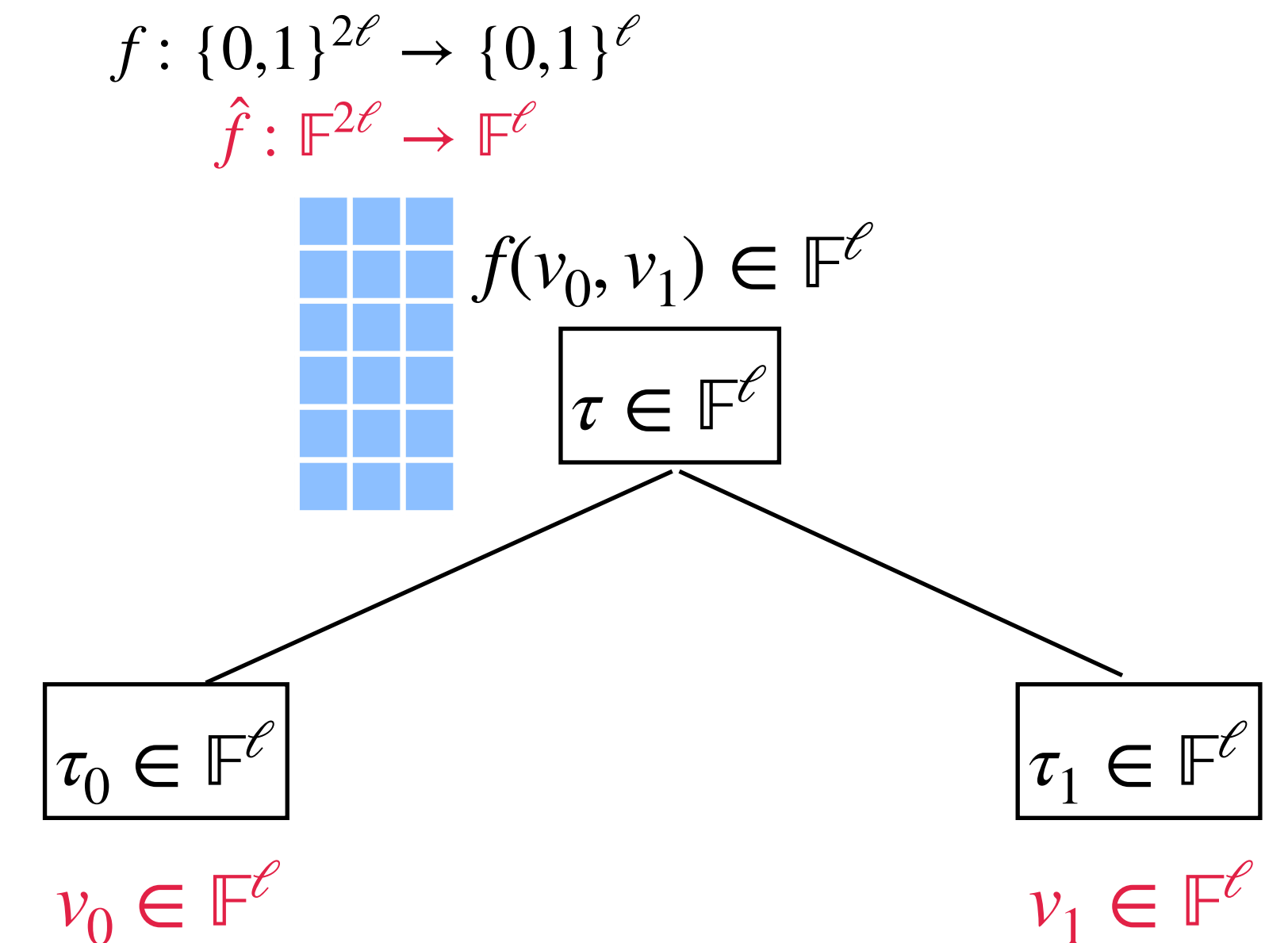
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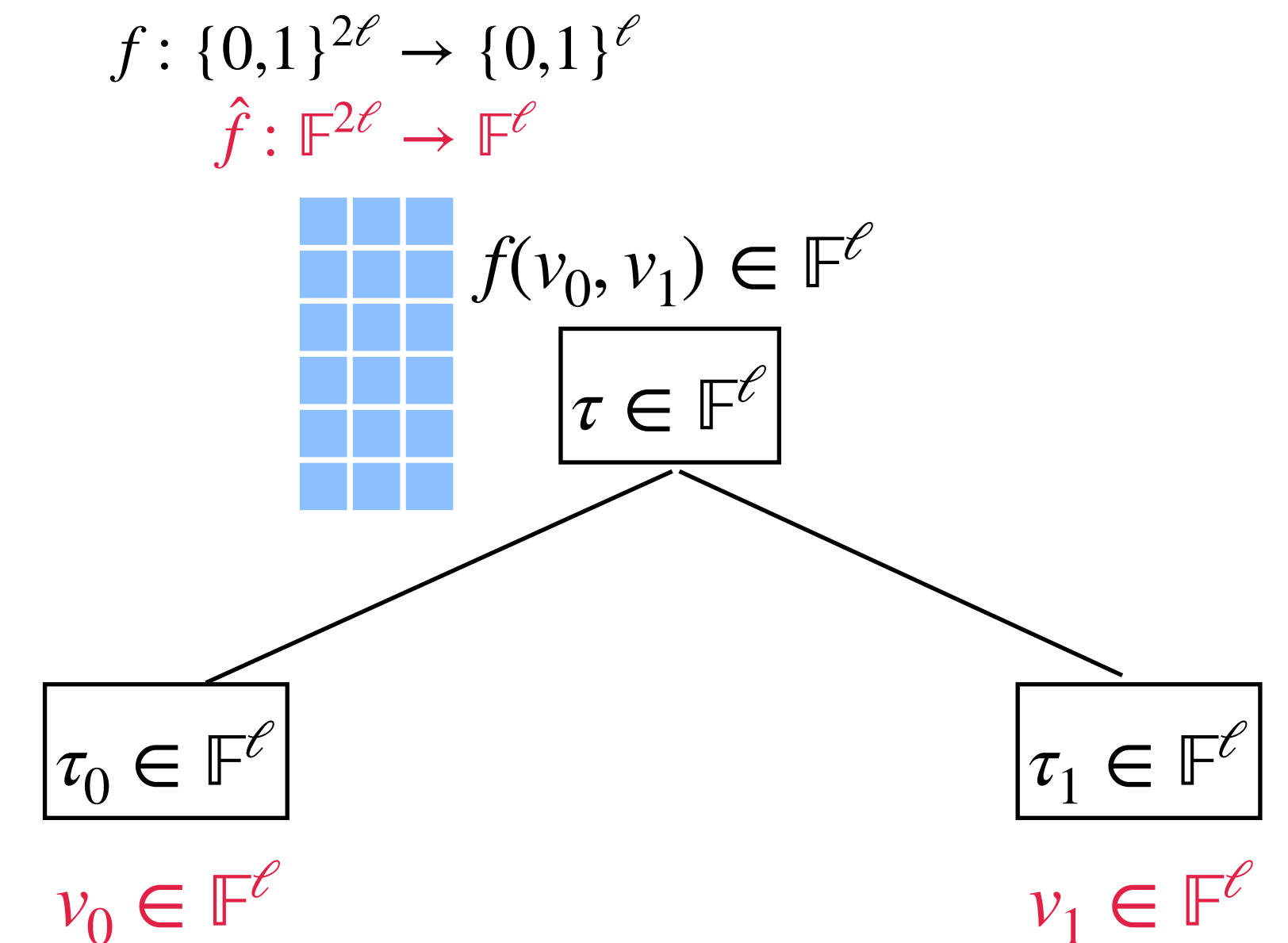
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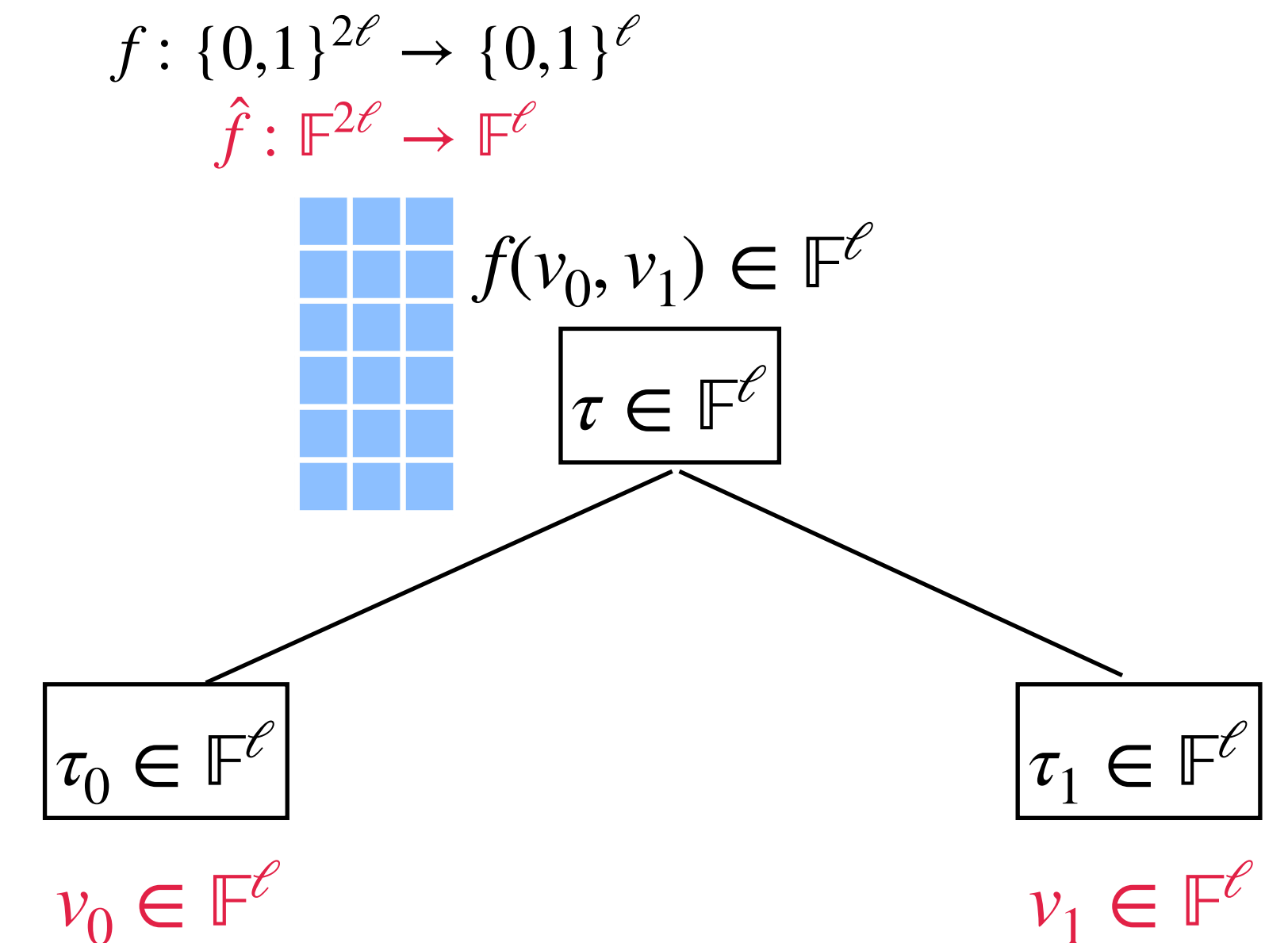
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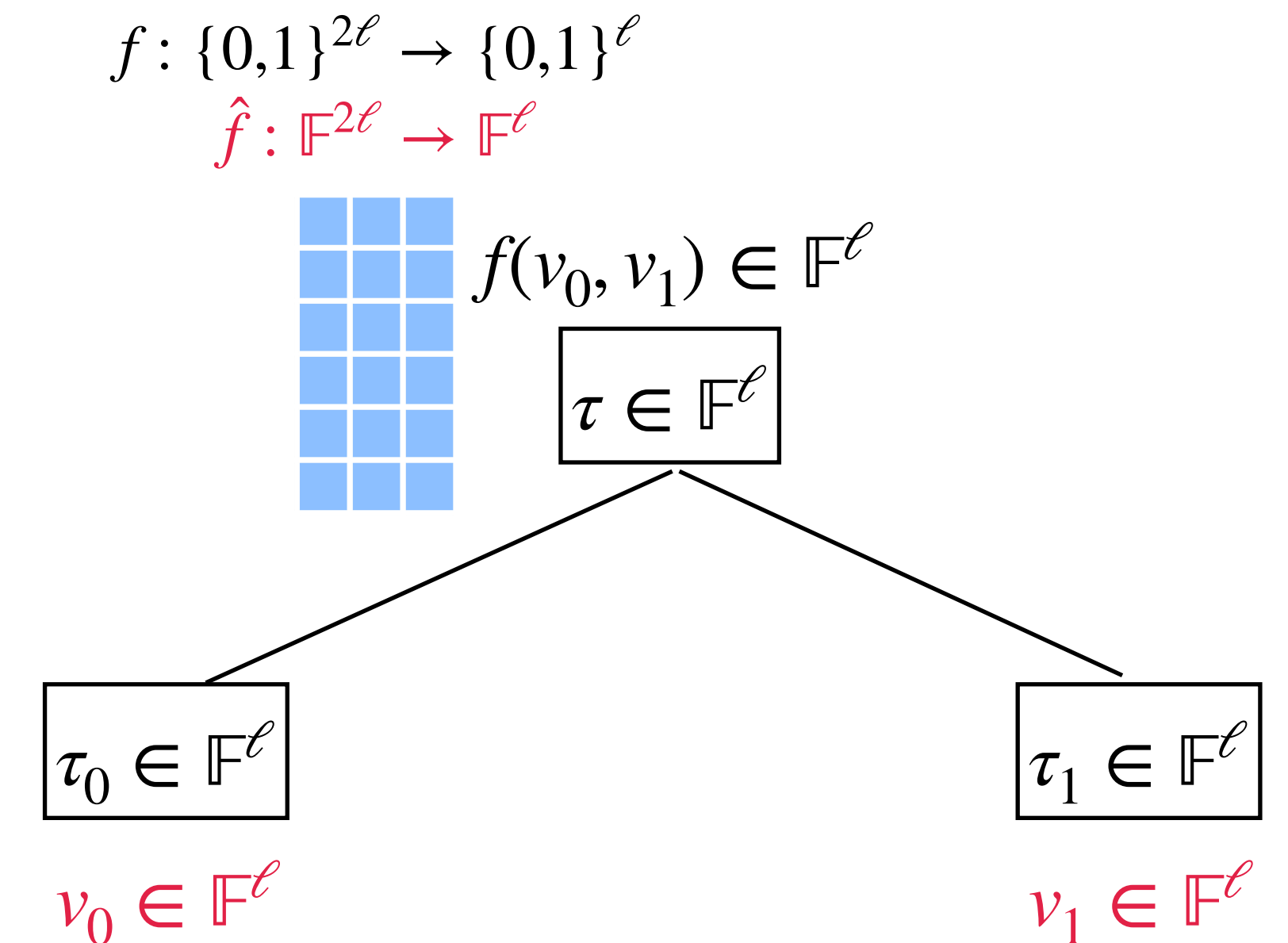
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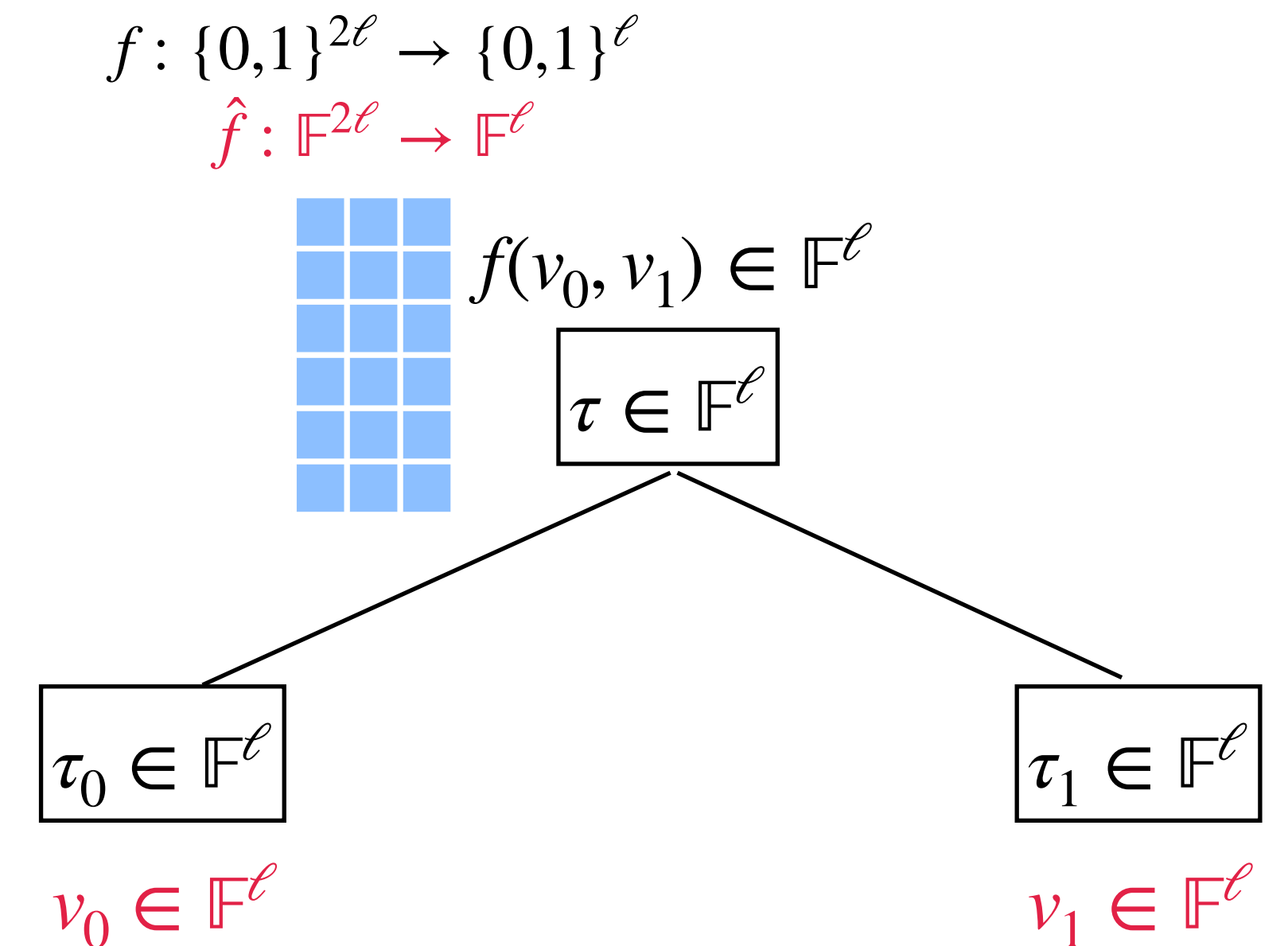
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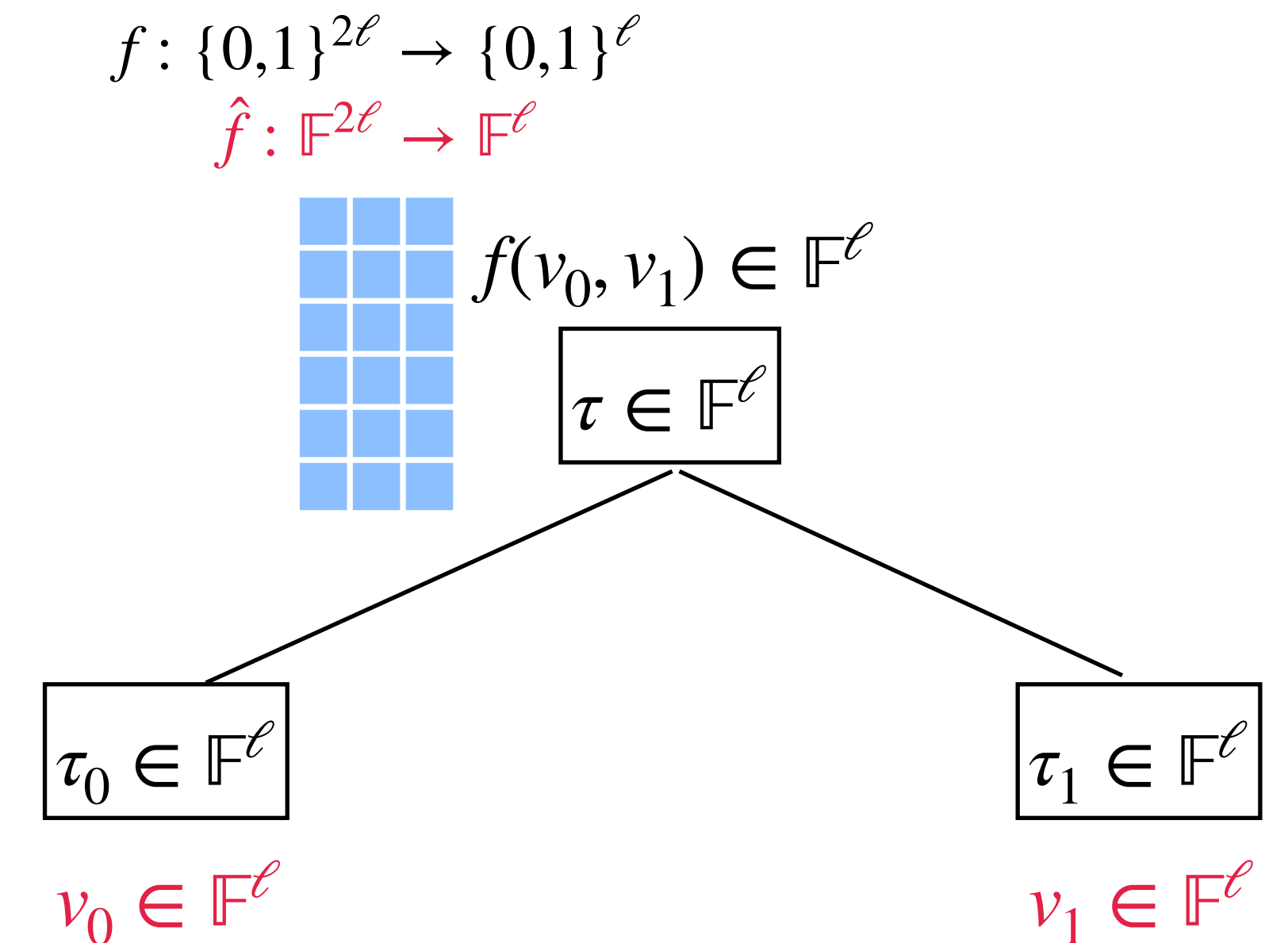
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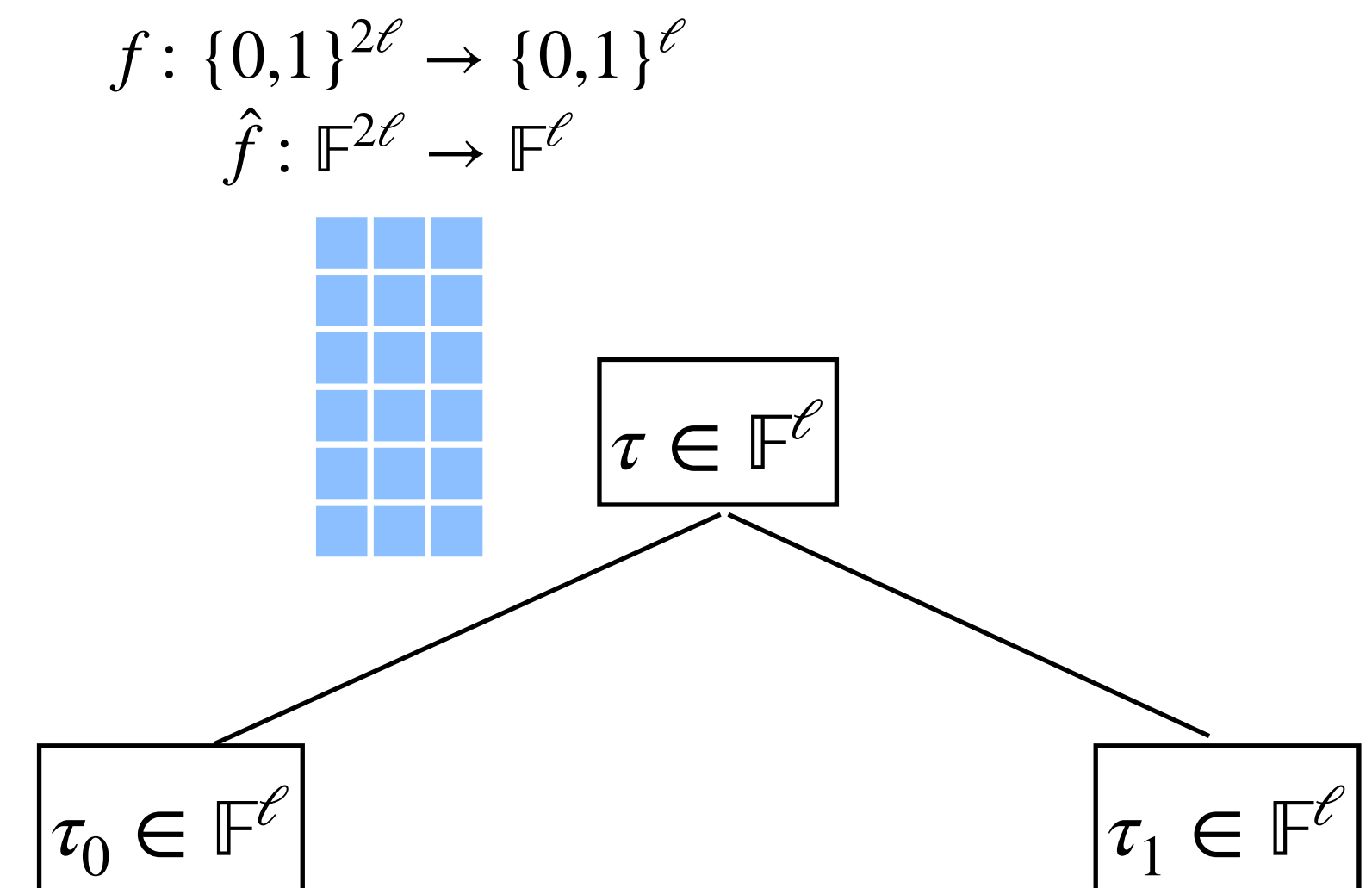
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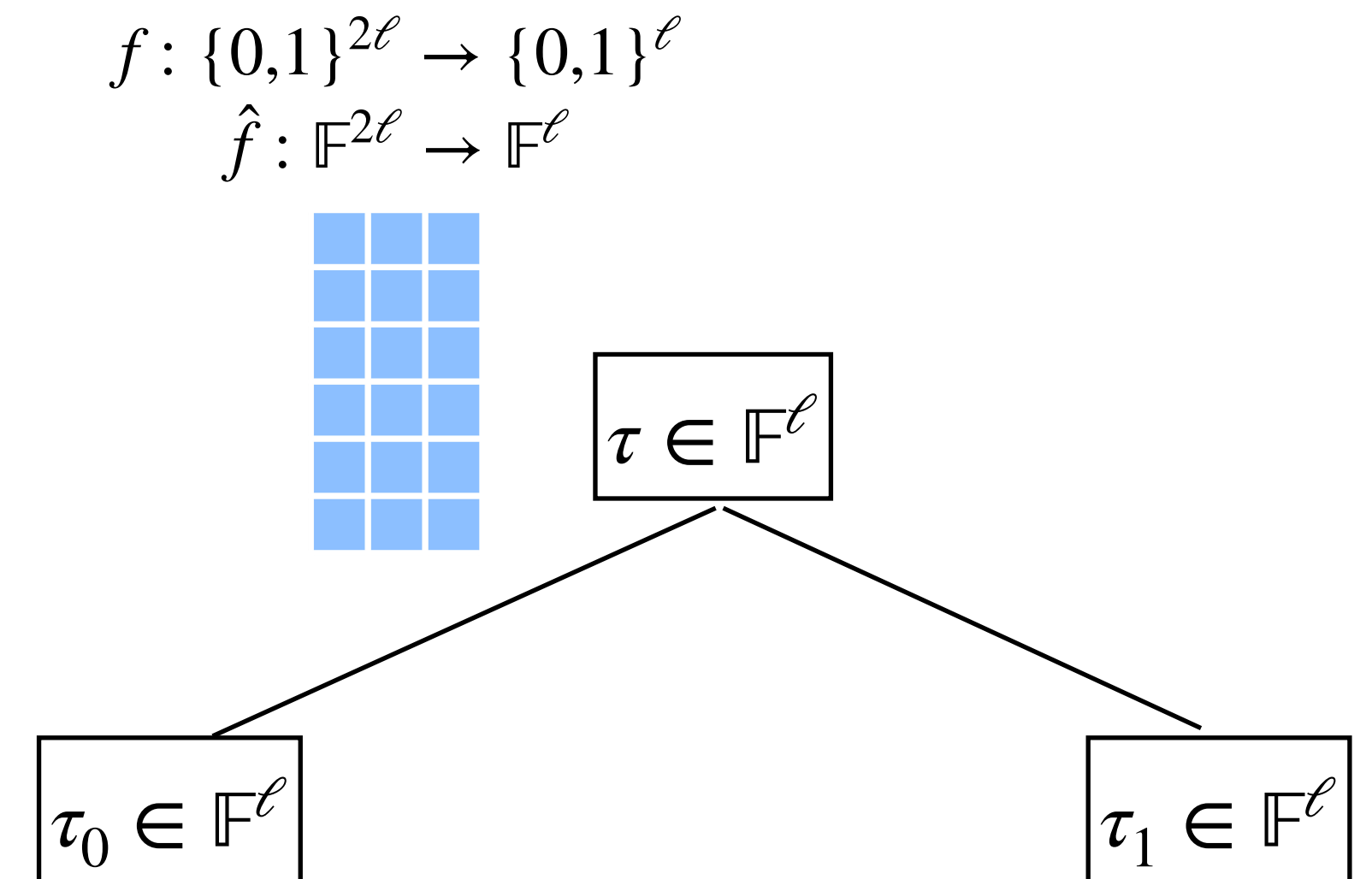
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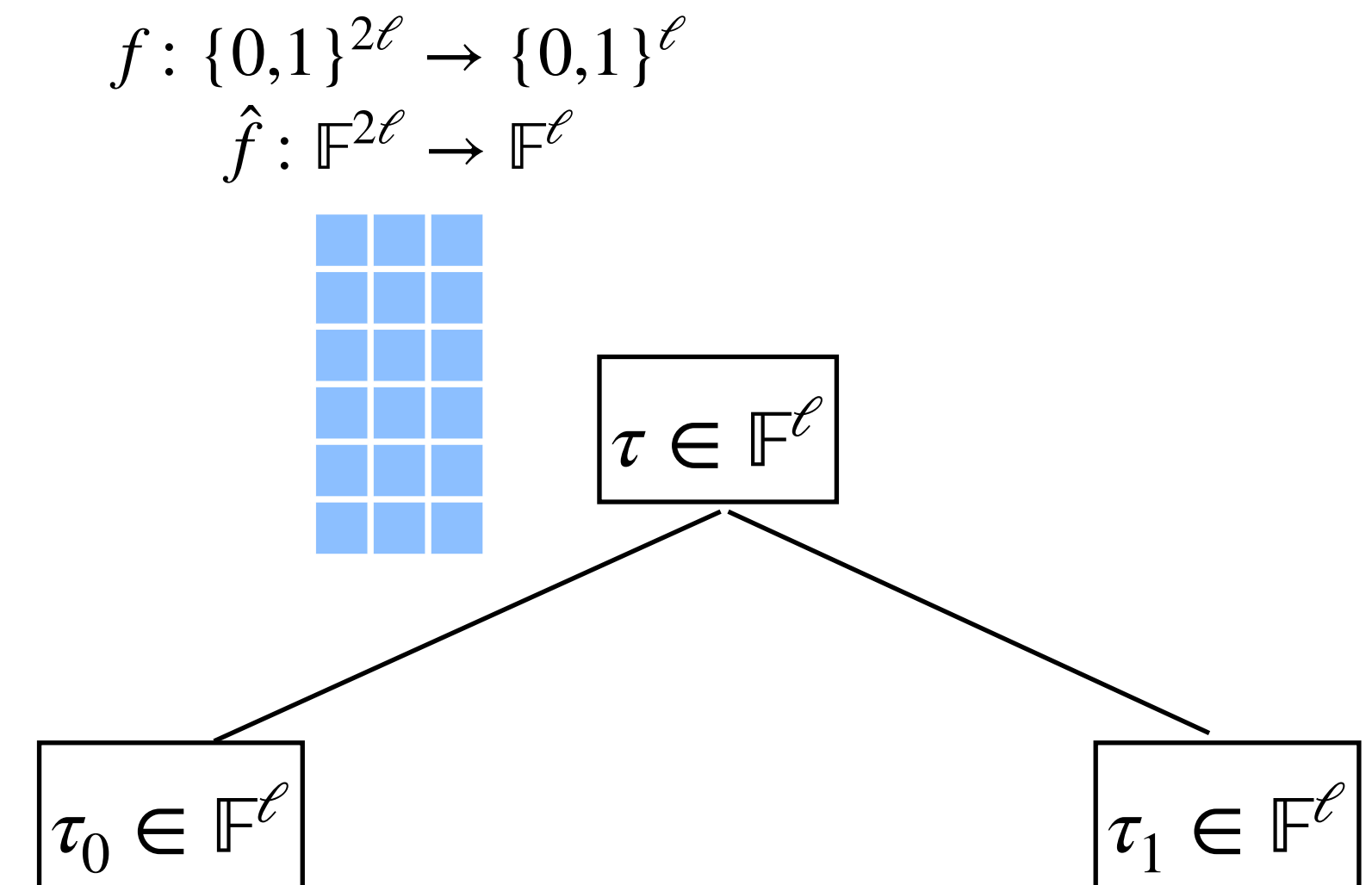
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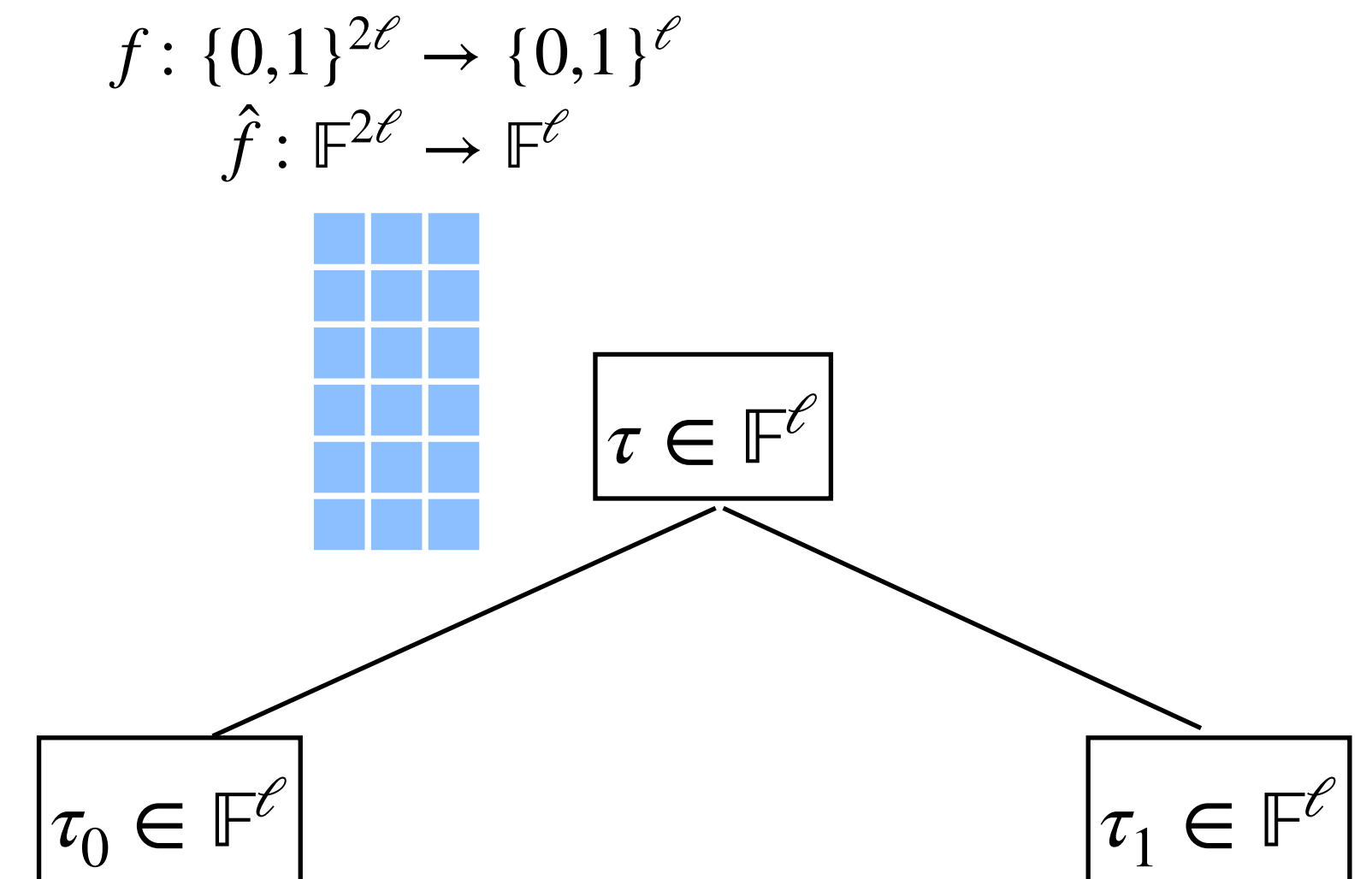
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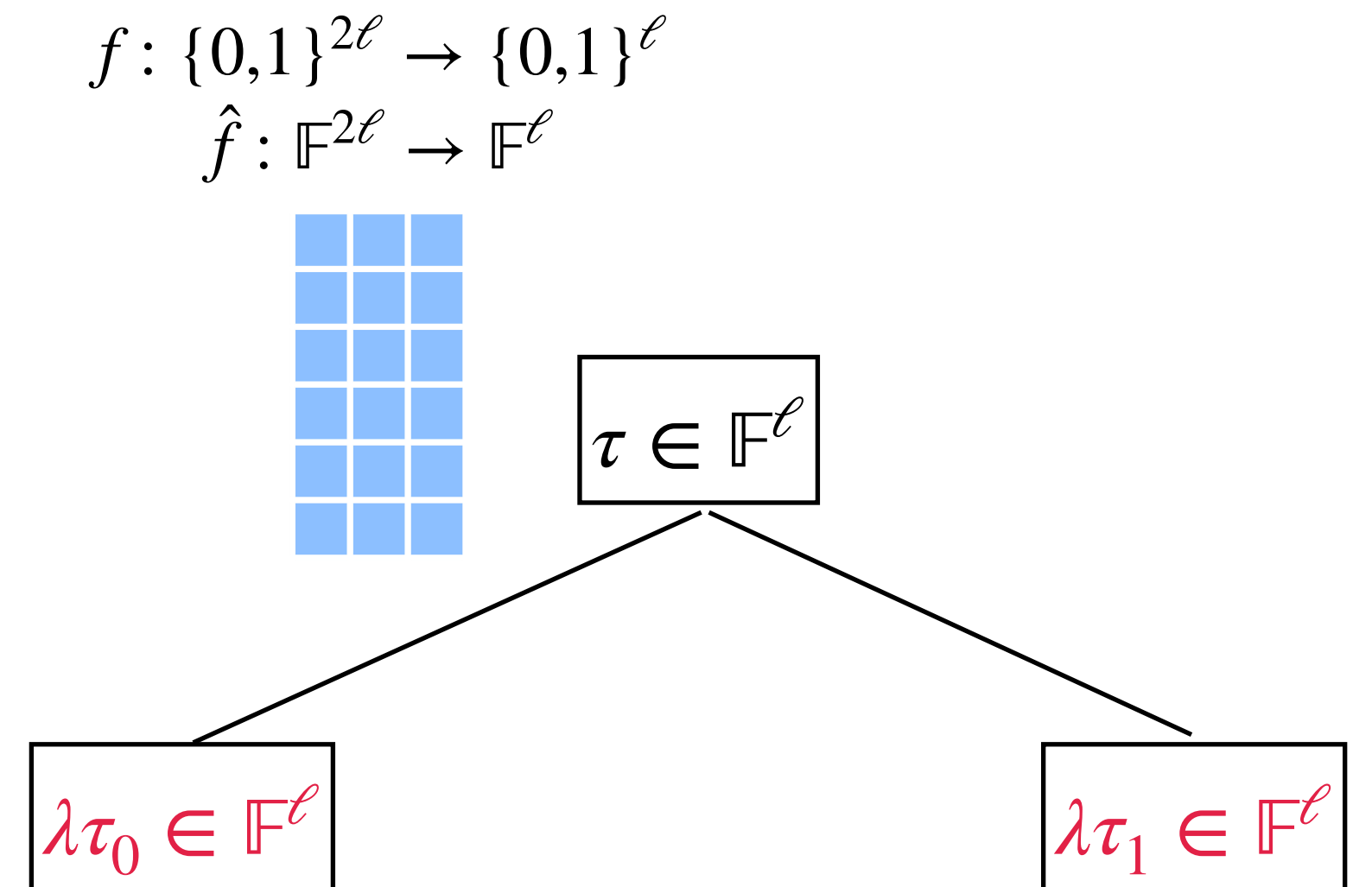
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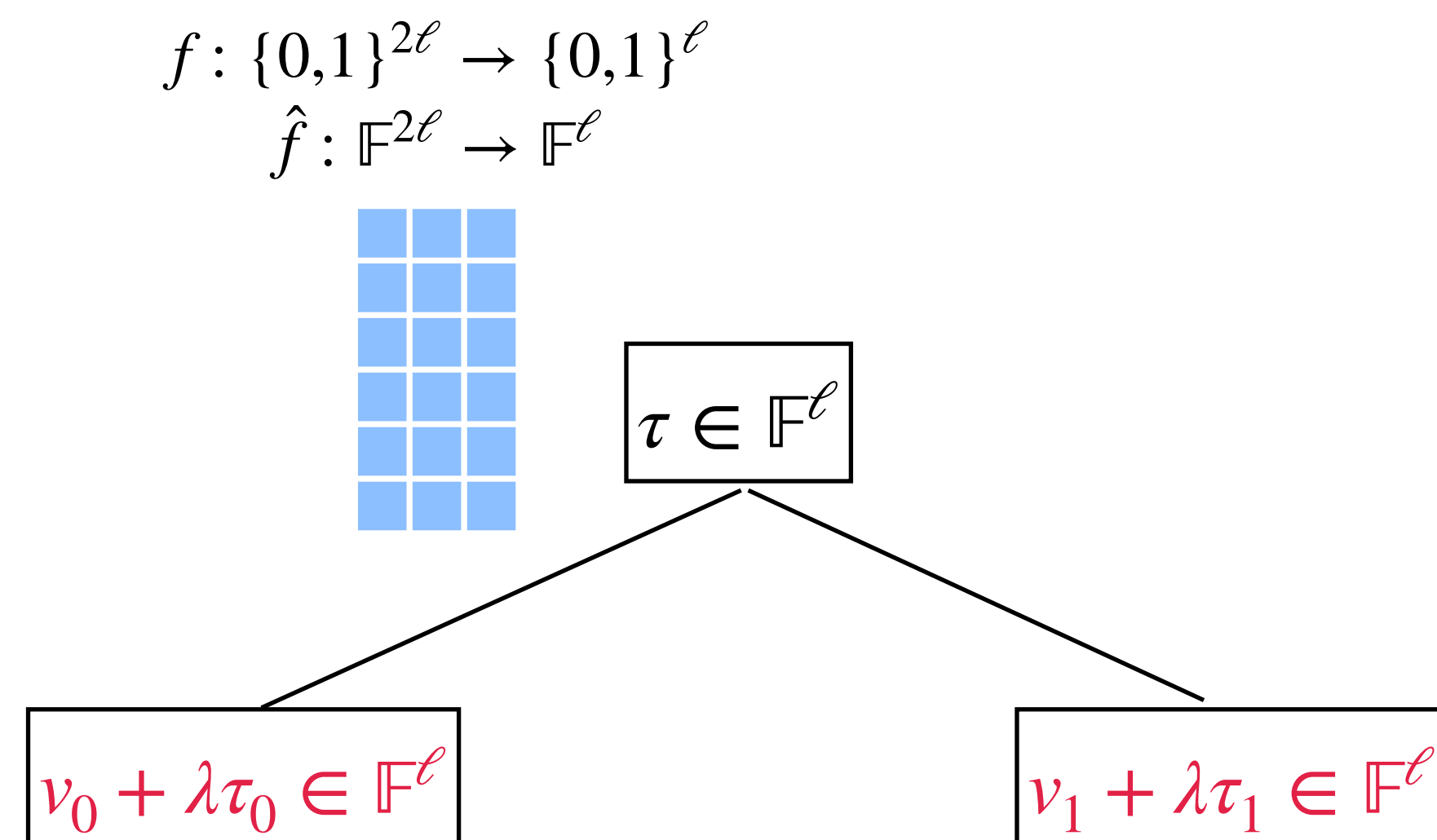
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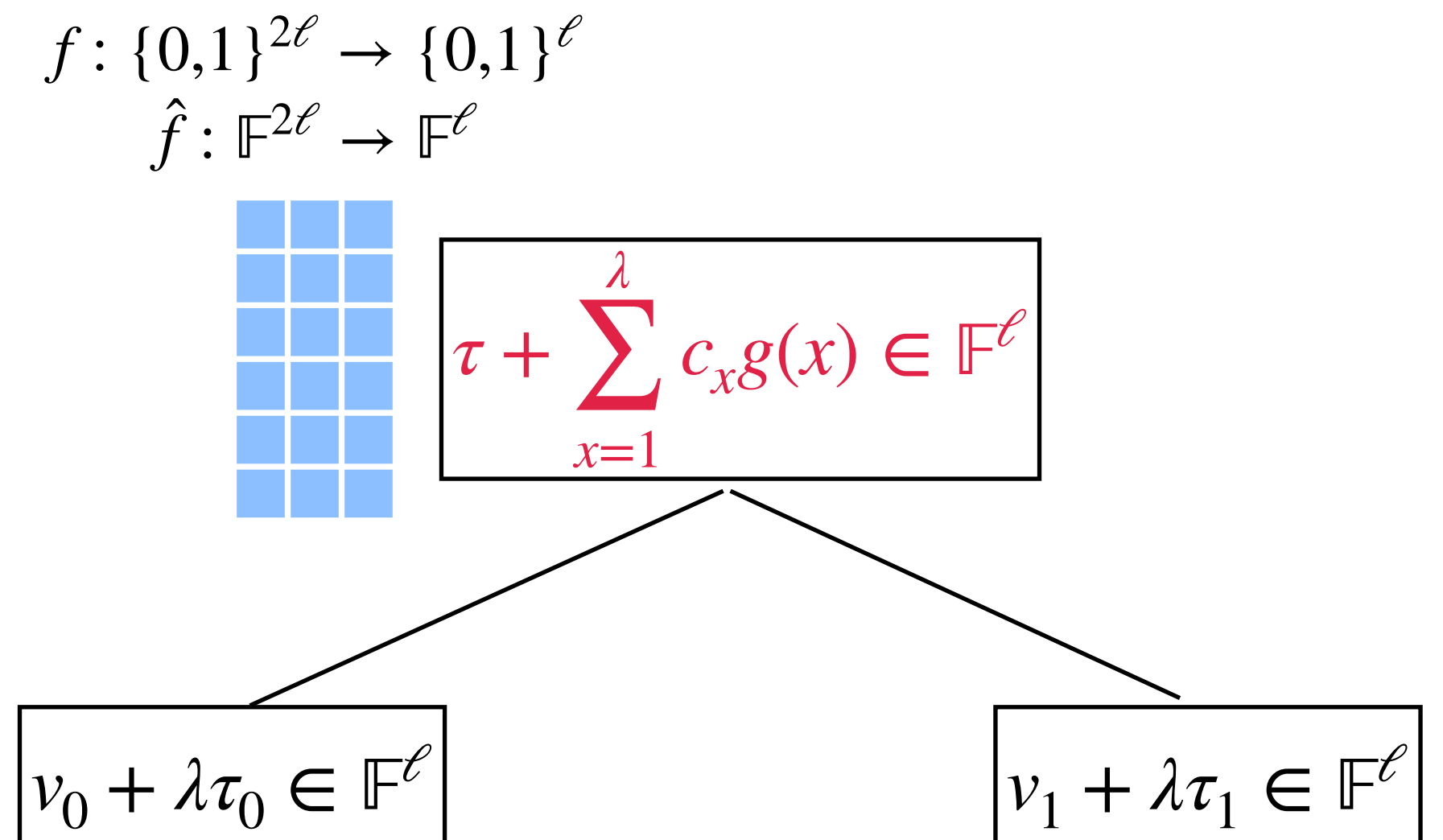
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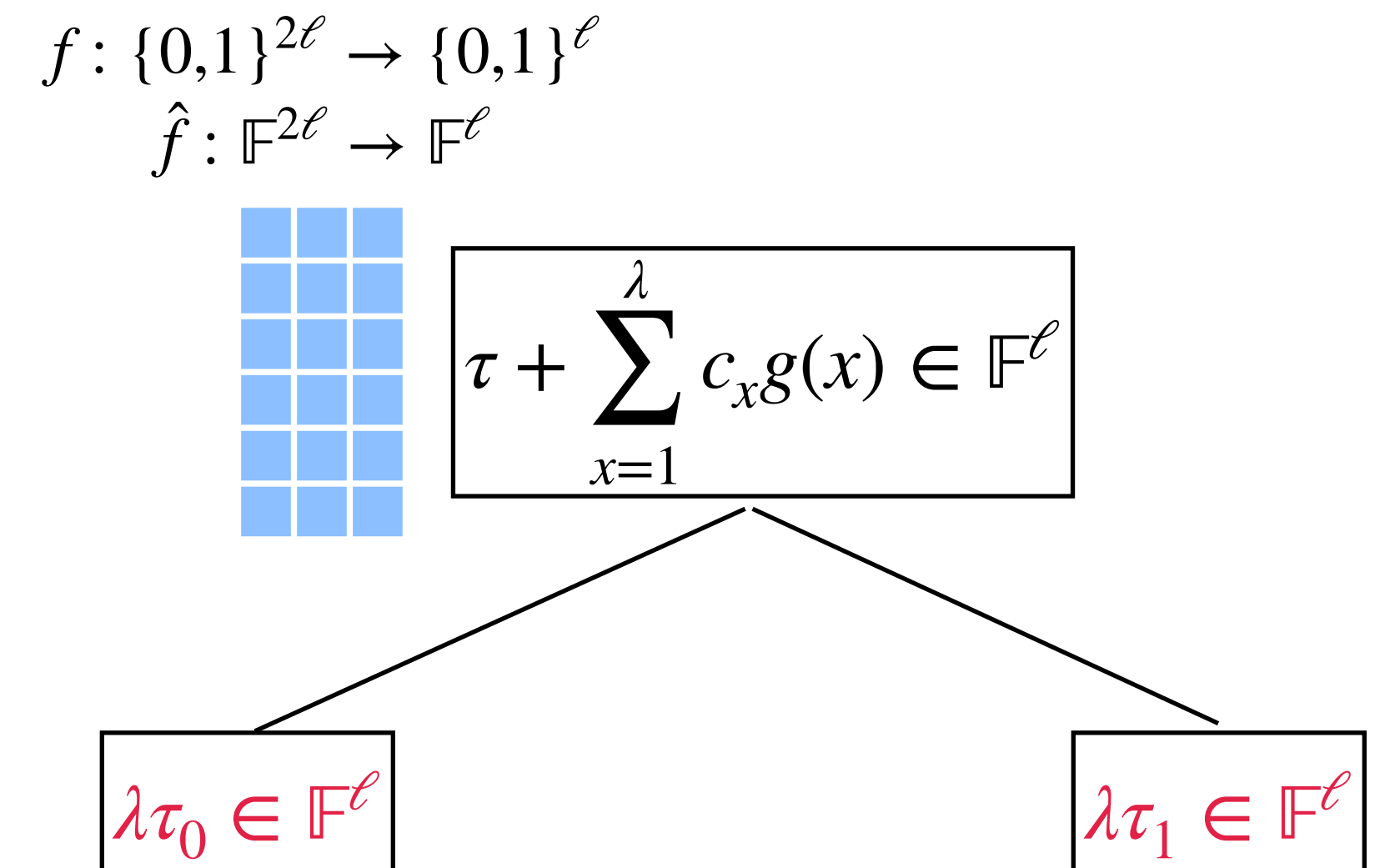
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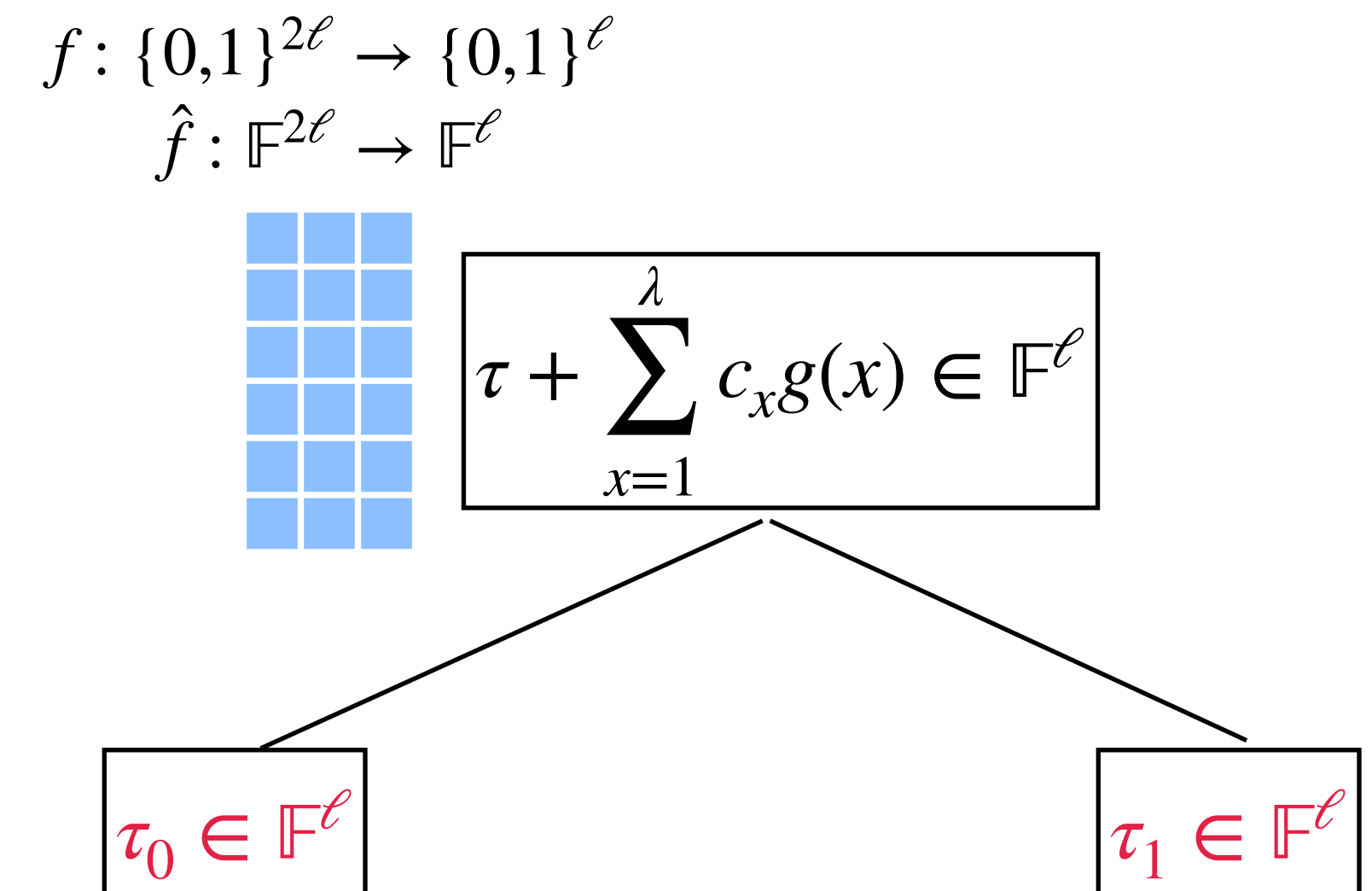
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 - Line $L = \{(v_0 + \lambda\tau_0, v_1 + \lambda\tau_1) : \lambda \in \mathbb{F}\}$, $g = \hat{f}|_L$
 - Lagrange interpolation: $g(0) = \sum_{\lambda=1}^{2\ell+1} c_\lambda g(\lambda)$
- For each $\lambda = 1, 2, \dots, 2\ell + 1$:
 - Update $(\tau_0, \tau_1) \leftarrow (\lambda\tau_0, \lambda\tau_1)$
 - Two oracle calls $\rightarrow$ add v_0, v_1 into the input registers
 - Add $c_\lambda \hat{f}(v_0 + \lambda\tau_0, v_1 + \lambda\tau_1) = c_\lambda g(\lambda)$ into τ
 - Two oracle calls $\rightarrow$ subtract v_0, v_1 from the input registers



Details

- Setup
 - Multilinear $\hat{f} : \mathbb{F}^{2\ell} \rightarrow \mathbb{F}^\ell$
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Details

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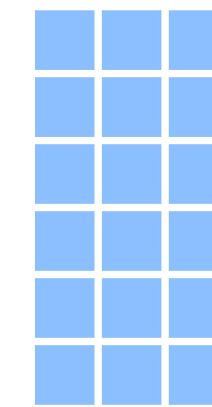
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$$f : \{0,1\}^{2\ell} \rightarrow \{0,1\}^\ell$$

$$\hat{f} : \mathbb{F}^{2\ell} \rightarrow \mathbb{F}^\ell$$



$$\tau + \sum_{x=1}^{2\ell+1} c_x g(x) = \tau + f(v_0, v_1)$$

$$\tau_0 \in \mathbb{F}^\ell$$

$$\tau_1 \in \mathbb{F}^\ell$$

Efficiency Analysis

- Setup
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Metrics

- $\mathcal{R} = \mathbb{F}^\ell$

Efficiency Analysis

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- $\mathcal{R} = \mathbb{F}^\ell$

- Final catalytic space

$$\begin{aligned} \log |\mathcal{R}| &= \ell \log \ell \\ &= O(\log n \log \log n) \end{aligned}$$

Efficiency Analysis

- Setup

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Efficiency Analysis

- Setup

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Metrics

- $\mathcal{R} = \mathbb{F}^\ell$

- Final catalytic space

$$\log |\mathcal{R}| = \ell \log \ell \\ = O(\log n \log \log n)$$

- Free space: $\log \ell$

- Final free space:

$$h \log \ell = O(\log n \log \log n)$$

Efficiency Analysis

- Setup

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Metrics

- $\mathcal{R} = \mathbb{F}^\ell$

- Final catalytic space

$$\log |\mathcal{R}| = \ell \log \ell$$

$$= O(\log n \log \log n)$$

- Free space: $\log \ell$

- Final free space:

$$h \log \ell = O(\log n \log \log n)$$

- Oracle queries: $O(\ell)$

Efficiency Analysis

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Metrics

- $\mathcal{R} = \mathbb{F}^\ell$

- Final catalytic space

$$\log |\mathcal{R}| = \ell \log \ell$$

$$= O(\log n \log \log n)$$

- Free space: $\log \ell$

- Final free space:

$$h \log \ell = O(\log n \log \log n)$$

- Oracle queries: $O(\ell)$

- Final runtime: $\ell^h = n^{O(\log \log n)}$

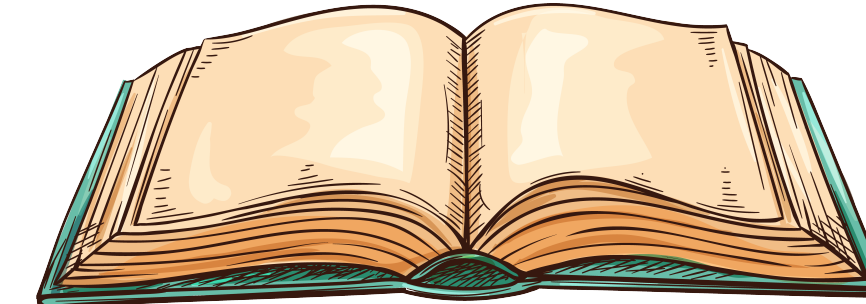
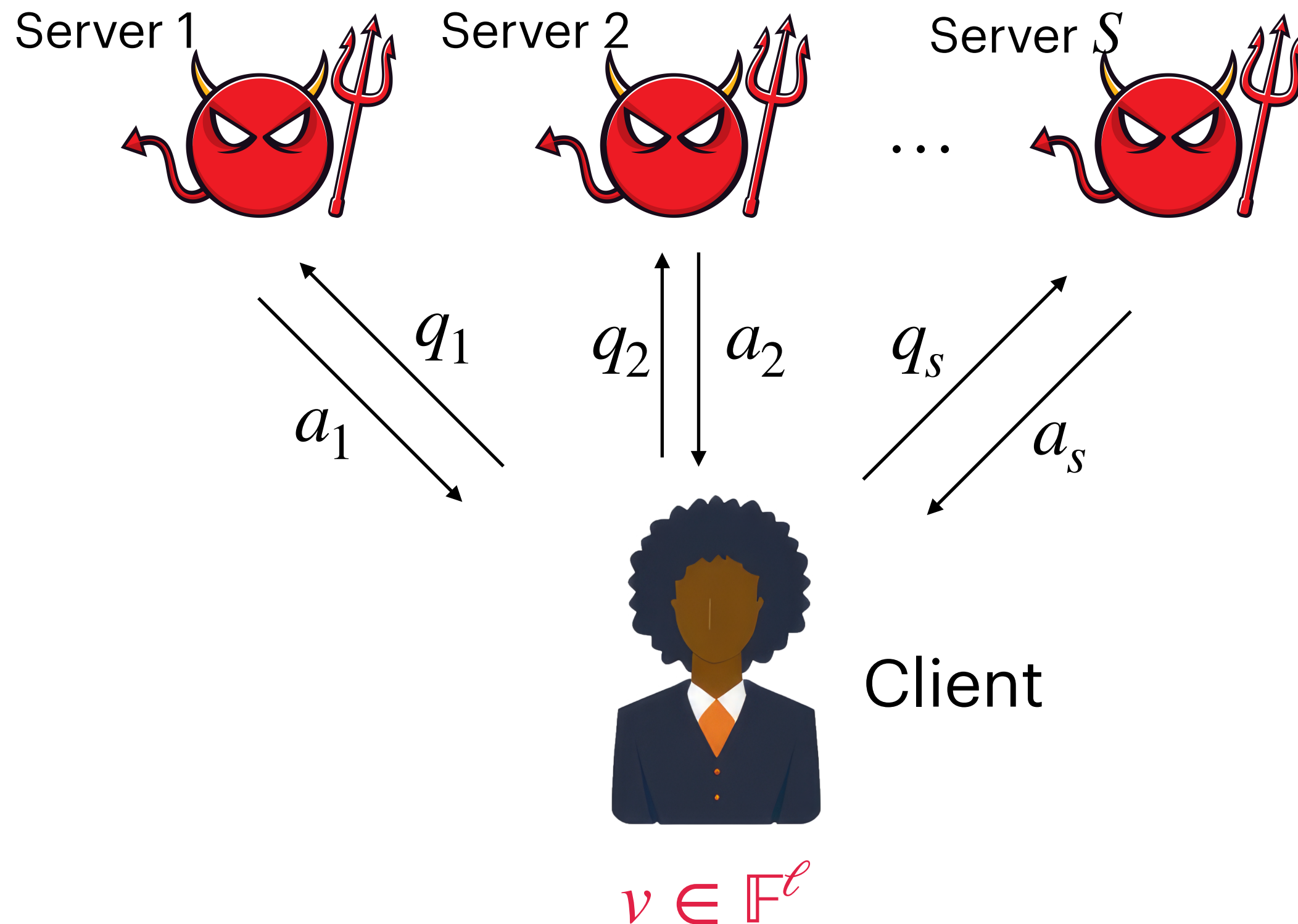
Roadmap

- Tree evaluation: background and results
- Reed-Muller PIR and the Cook-Mertz Algorithm
- ➔ • Informal dictionary for PIR $\leftrightarrow$ Tree Evaluation
- Formal abstraction: matching vectors and decoding polynomials
- Conclusion

Informal Dictionary: PIR $\leftrightarrow$ TreeEval



$$\hat{f} : \mathbb{F}^\ell \rightarrow \mathbb{F} \text{ multilinear}$$



PIR

TreeEval One-Level
Gadget

Informal Dictionary: PIR $\leftrightarrow$ TreeEval



$$\hat{f} : \mathbb{F}^\ell \rightarrow \mathbb{F} \text{ multilinear}$$

Server 1

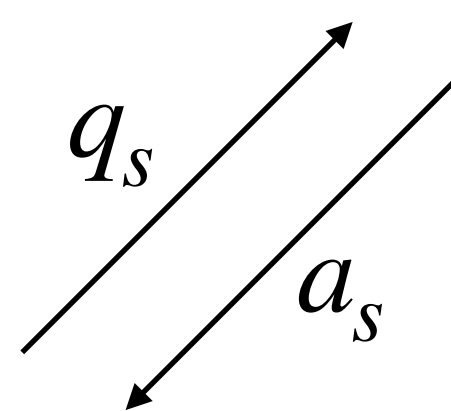
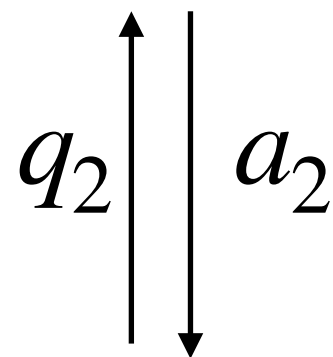
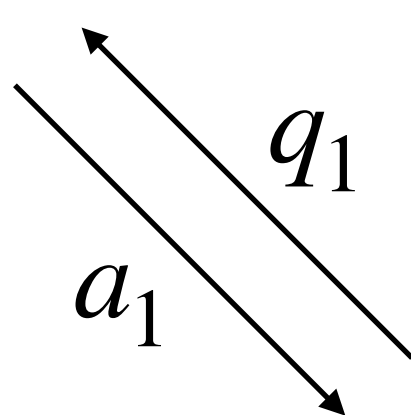


Server 2



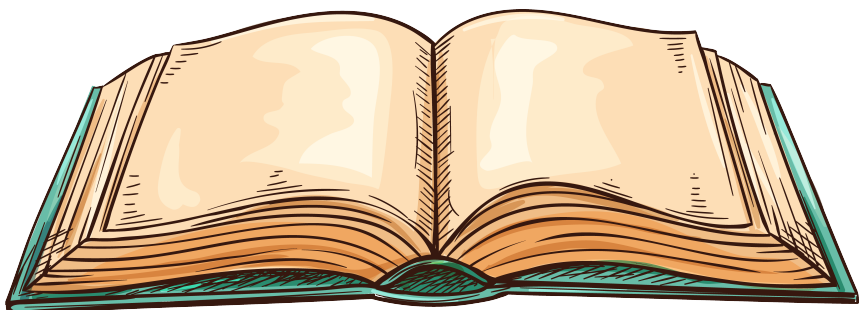
Server S

...



Client

$$v \in \mathbb{F}^\ell$$



PIR	TreeEval One-Level Gadget
DB	Truth table of f

Informal Dictionary: PIR $\leftrightarrow$ TreeEval



$$\hat{f} : \mathbb{F}^\ell \rightarrow \mathbb{F} \text{ multilinear}$$

Server 1

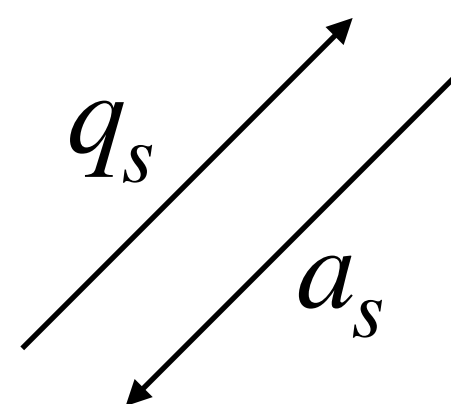
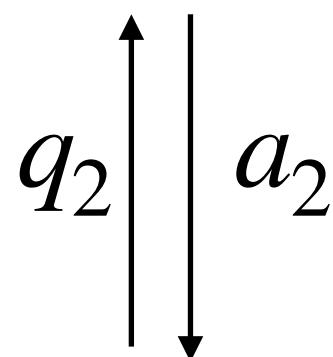
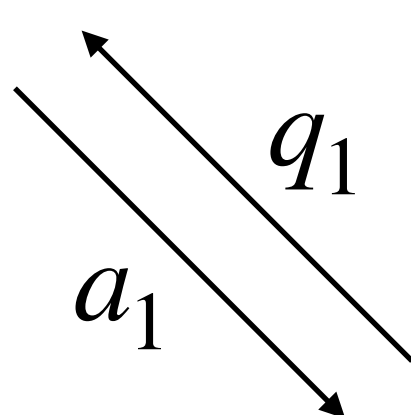


Server 2



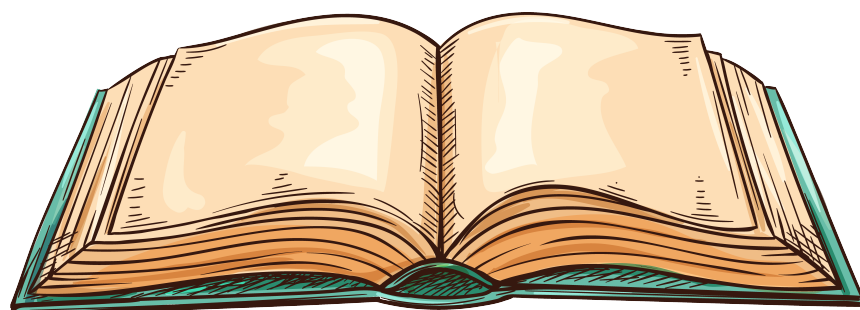
Server S

...



Client

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PIR	TreeEval One-Level Gadget
DB	Truth table of f
Client's answer	$f(v)$

Informal Dictionary: PIR $\leftrightarrow$ TreeEval



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Server 1

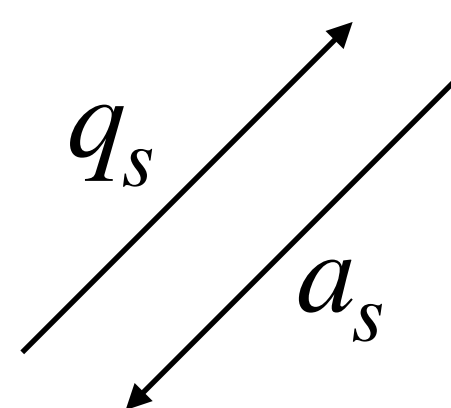
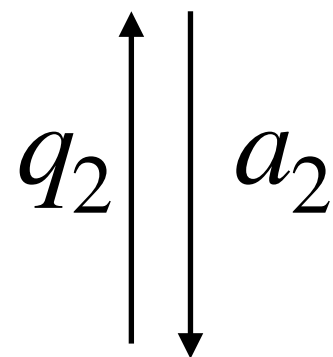
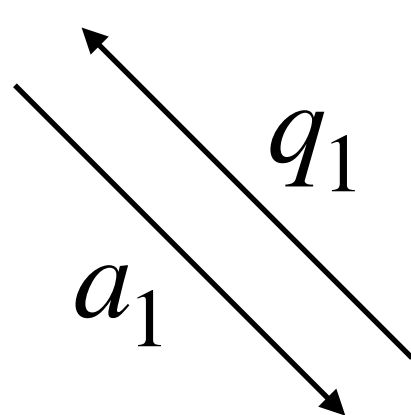


Server 2



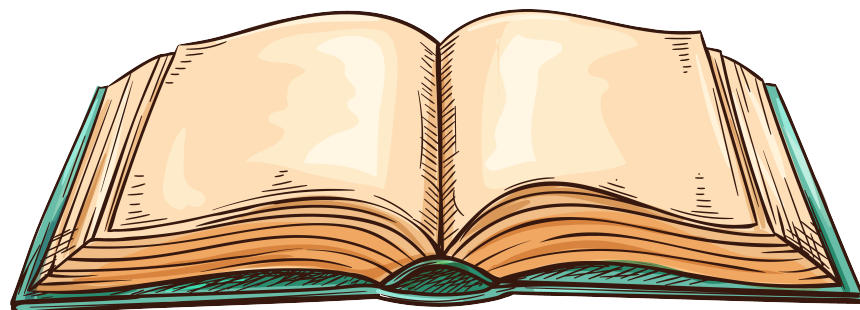
Server S

...



Client

$$v \in \mathbb{F}^\ell$$



PIR	TreeEval One-Level Gadget
DB	Truth table of f
Client's answer	$f(v)$
# of servers	# of oracle calls

Informal Dictionary: PIR $\leftrightarrow$ TreeEval



$$\hat{f} : \mathbb{F}^\ell \rightarrow \mathbb{F} \text{ multilinear}$$

Server 1



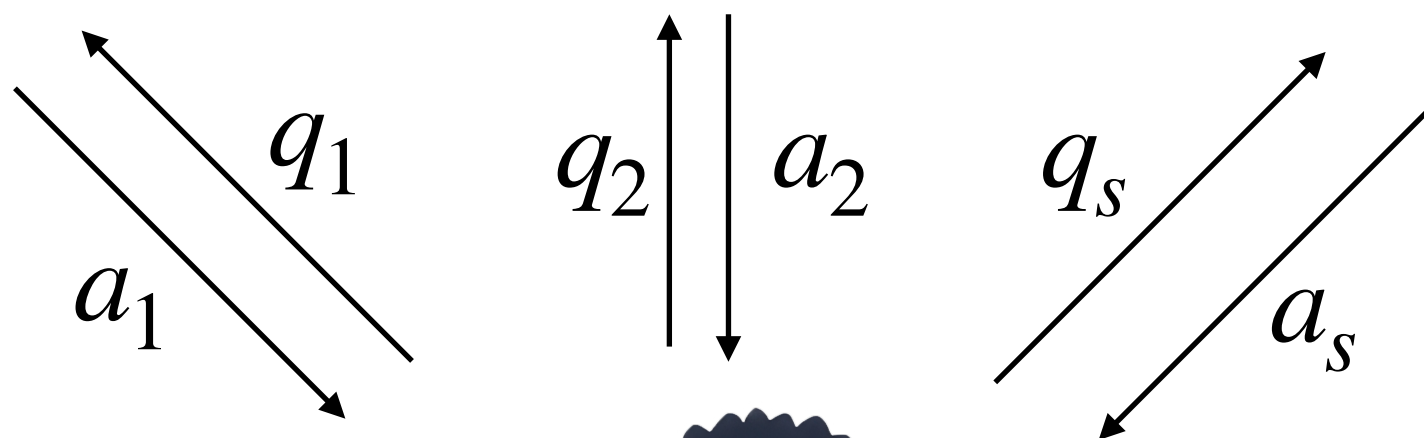
Server 2



Server S

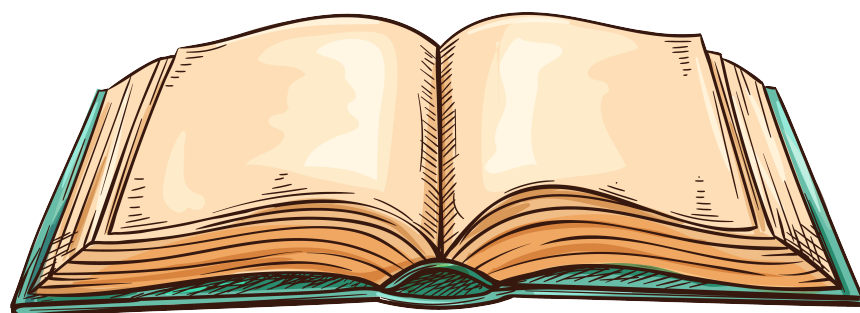


...



Client

$$v \in \mathbb{F}^\ell$$



PIR	TreeEval One-Level Gadget
DB	Truth table of f
Client's answer	$f(v)$
# of servers	# of oracle calls
Question	Written to catalytic tape by child oracle

$$q_j = v + j\tau \text{ for Reed-Muller}$$

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Server 1



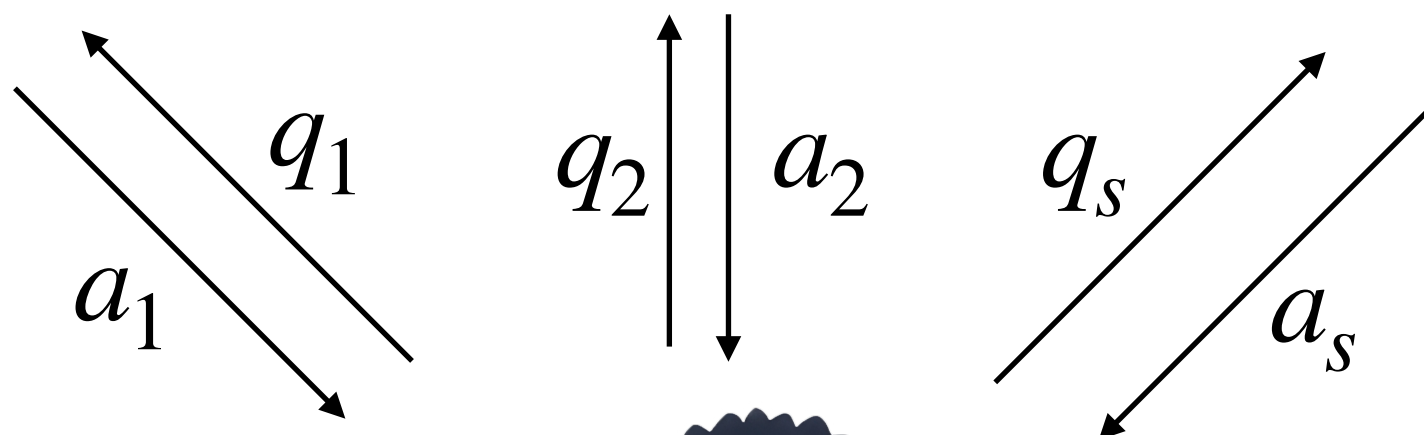
Server 2



Server S

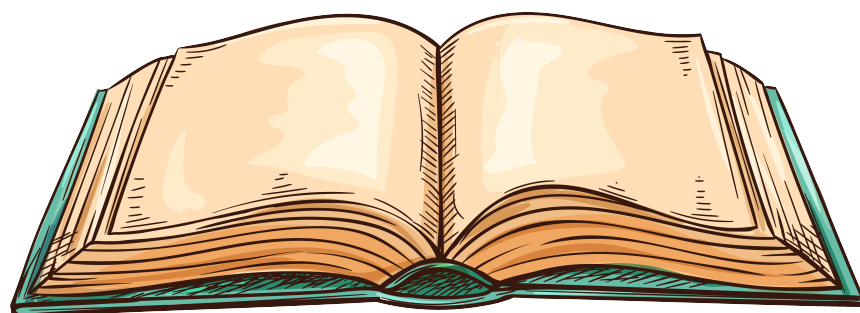


...



Client

$$v \in \mathbb{F}^\ell$$



PIR	TreeEval One-Level Gadget
DB	Truth table of f
Client's answer	$f(v)$
# of servers	# of oracle calls
Question	Written to catalytic tape by child oracle
Server's answer	Written to catalytic tape by one-level gadget

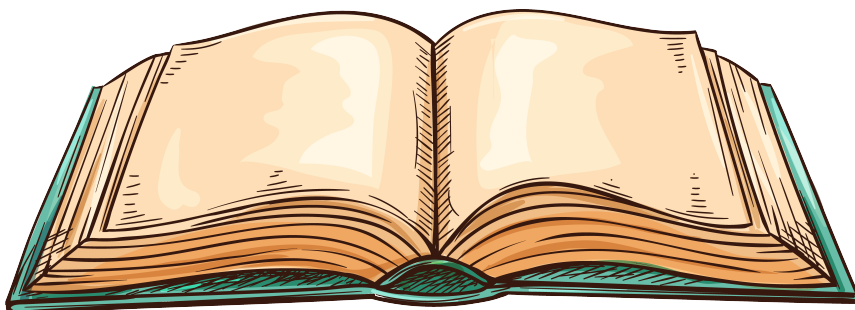
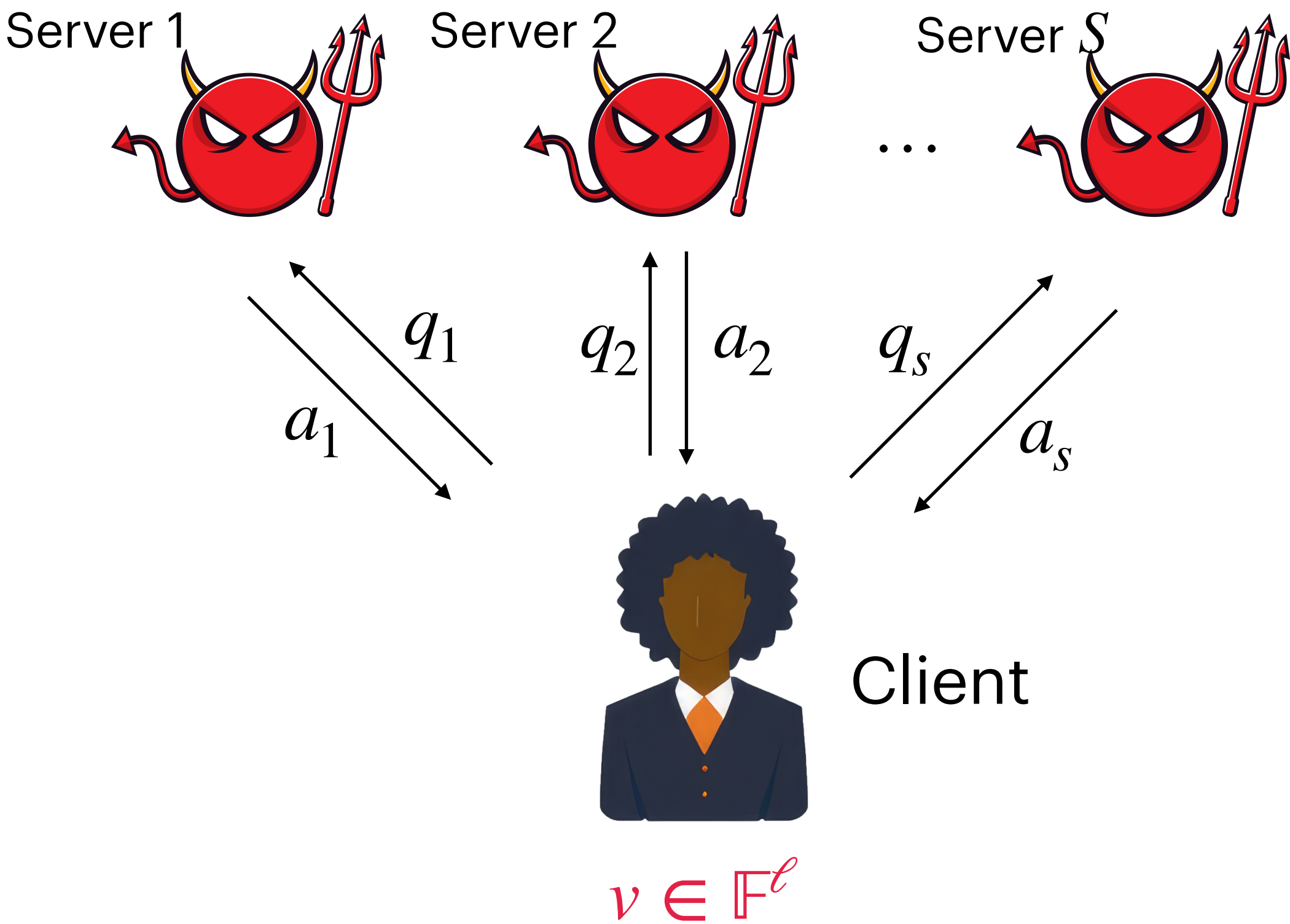
$$q_j = v + j\tau \text{ for Reed-Muller}$$

$$a_j = \hat{f}(v + j\tau) \text{ for Reed-Muller}$$

Informal Dictionary: PIR $\leftrightarrow$ TreeEval



$$\hat{f} : \mathbb{F}^\ell \rightarrow \mathbb{F} \text{ multilinear}$$

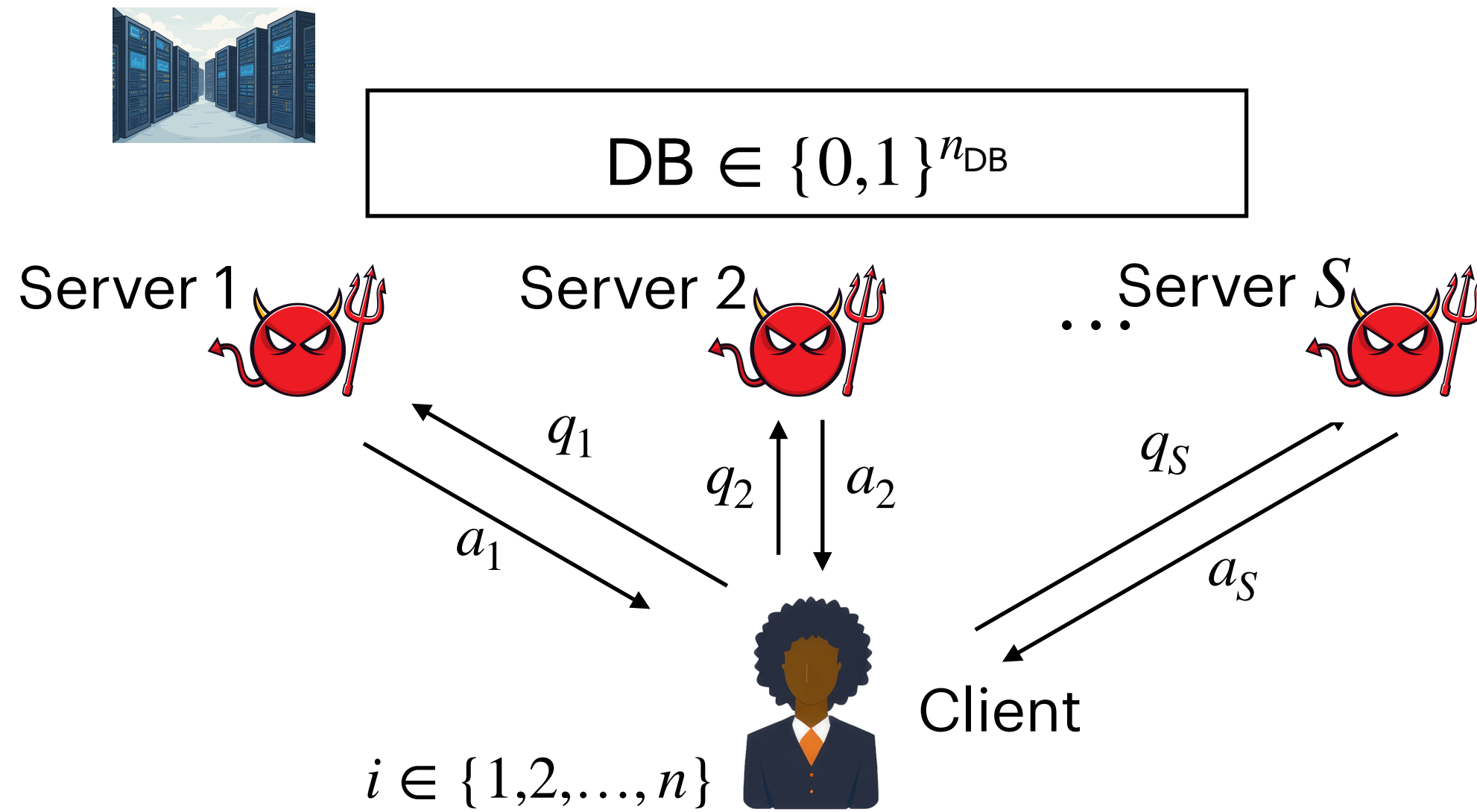


PIR	TreeEval One-Level Gadget
DB	Truth table of f
Client's answer	$f(v)$
# of servers	# of oracle calls
Question	Written to catalytic tape by child oracle
Server's answer	Written to catalytic tape by one-level gadget
CC	Catalytic tape size

$$q_j = v + j\tau \text{ for Reed-Muller}$$

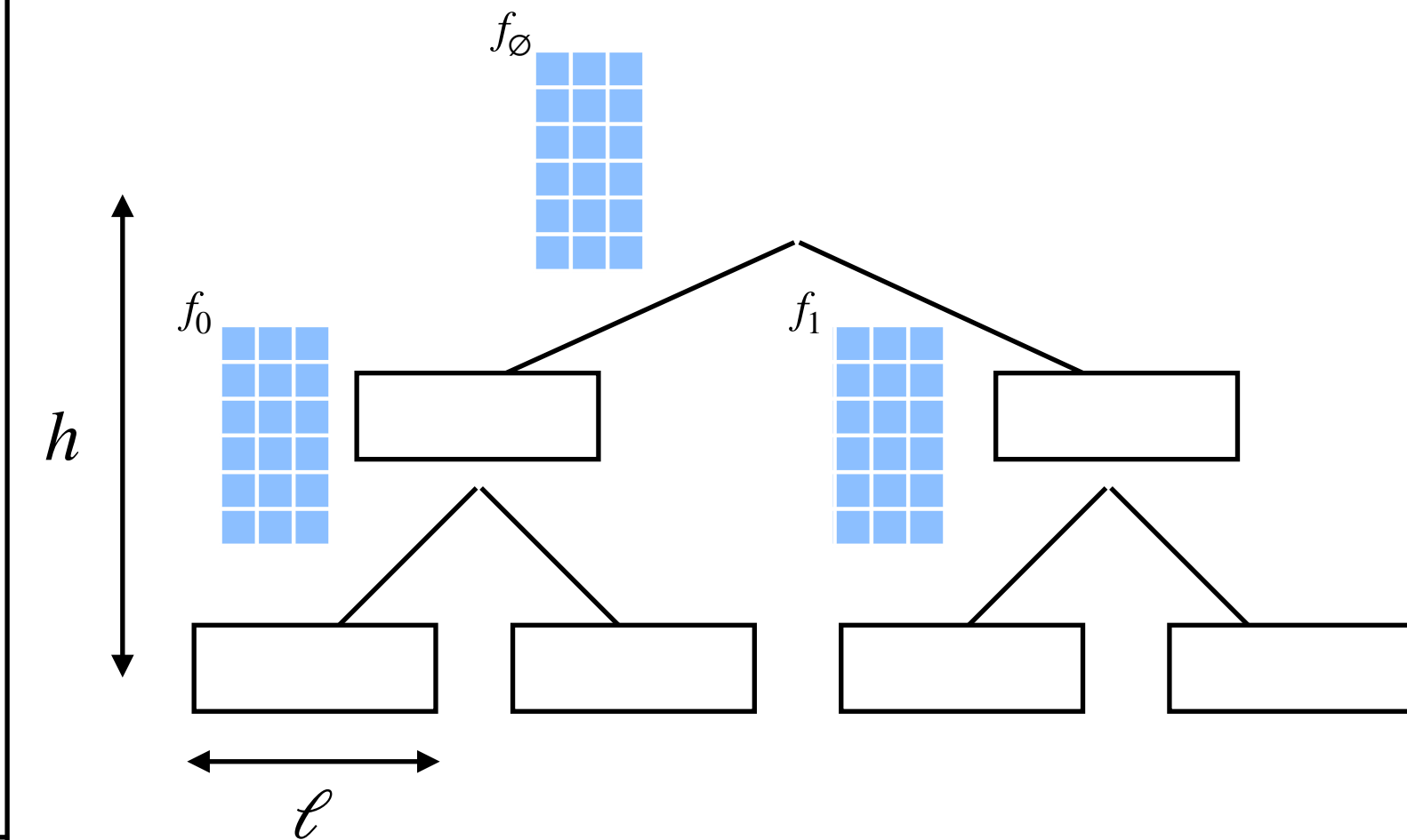
$$a_j = \hat{f}(v + j\tau) \text{ for Reed-Muller}$$

PIR



- **Mask:** sampled randomly by client to ensure privacy
- DB size: $n_{\text{DB}} = 2^{O(\ell)} \sim n$
- Communication cost: CC
- # of servers: S

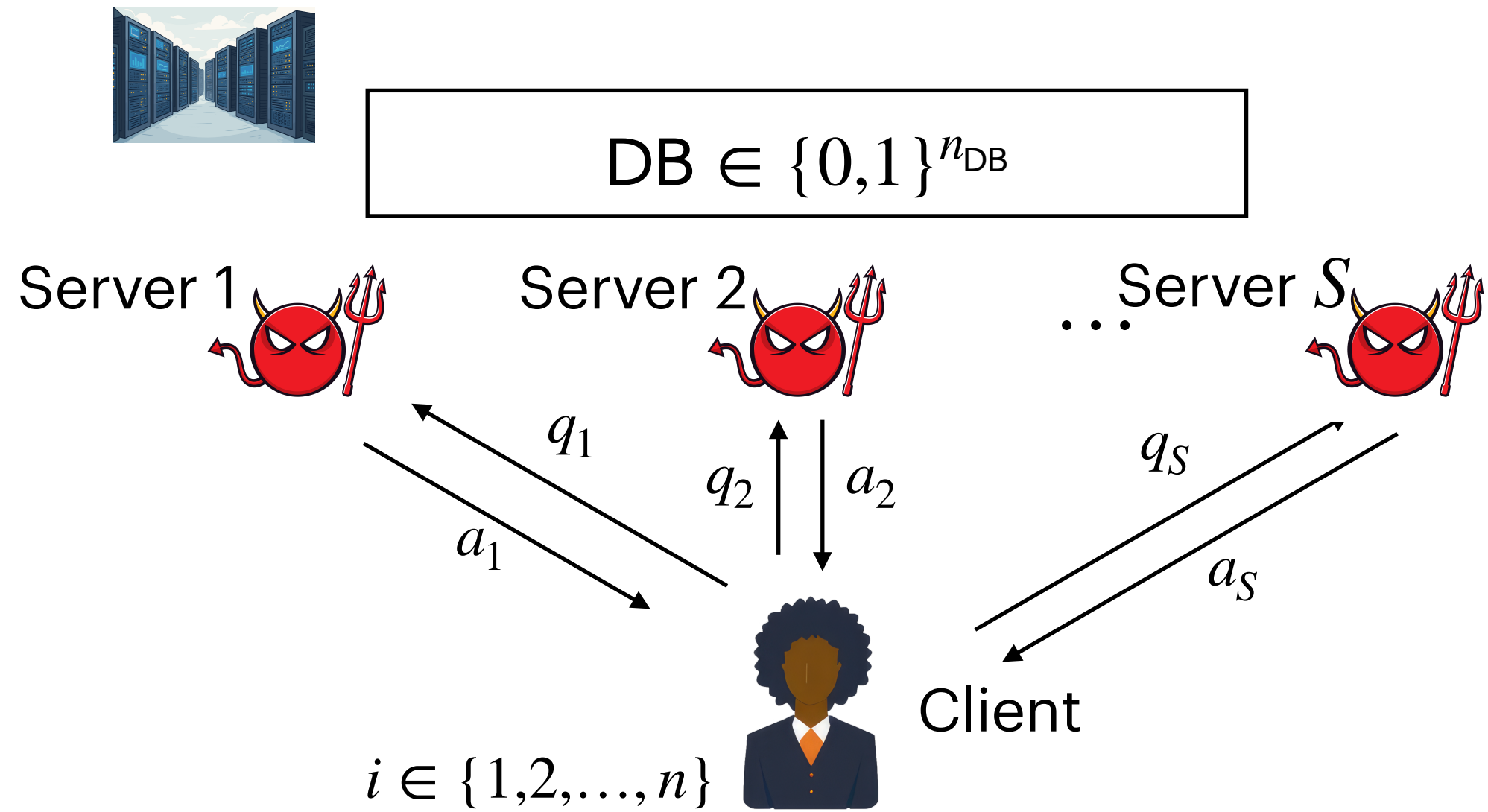
TreeEval



$$n = \text{total input length} = \text{poly}(2^{h+\ell})$$

- **Catalytic space:** CC
- **Free space:**
 $O(h \log S + \ell + \log \text{CC})$
- **Runtime:** $\text{poly}(S^h, 2^\ell)$

PIR

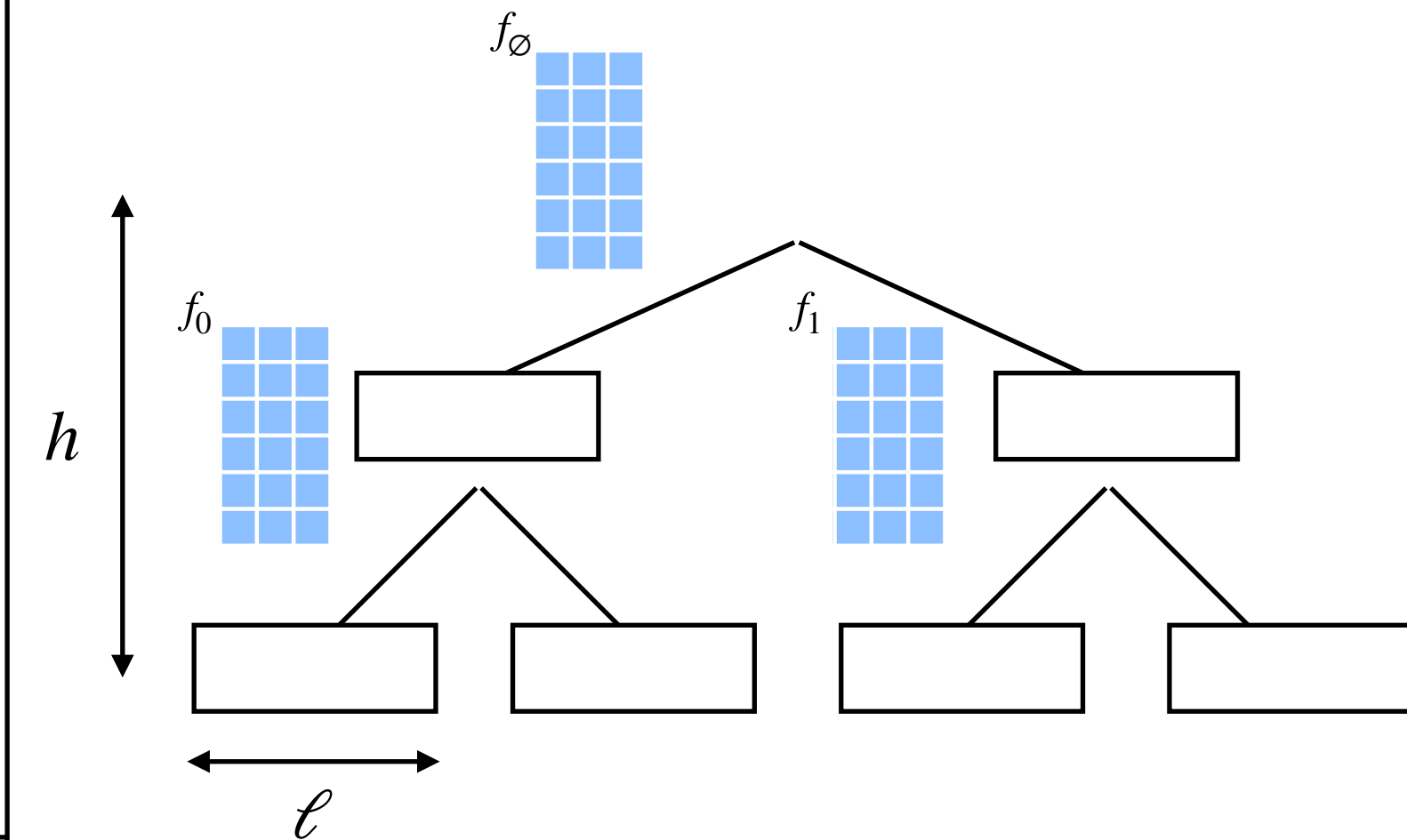


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Reed-Muller PIR $\rightarrow$ Cook-Mertz

- $S = O(\log n_{DB})$
- $CC = O(\log n_{DB} \log \log n_{DB})$

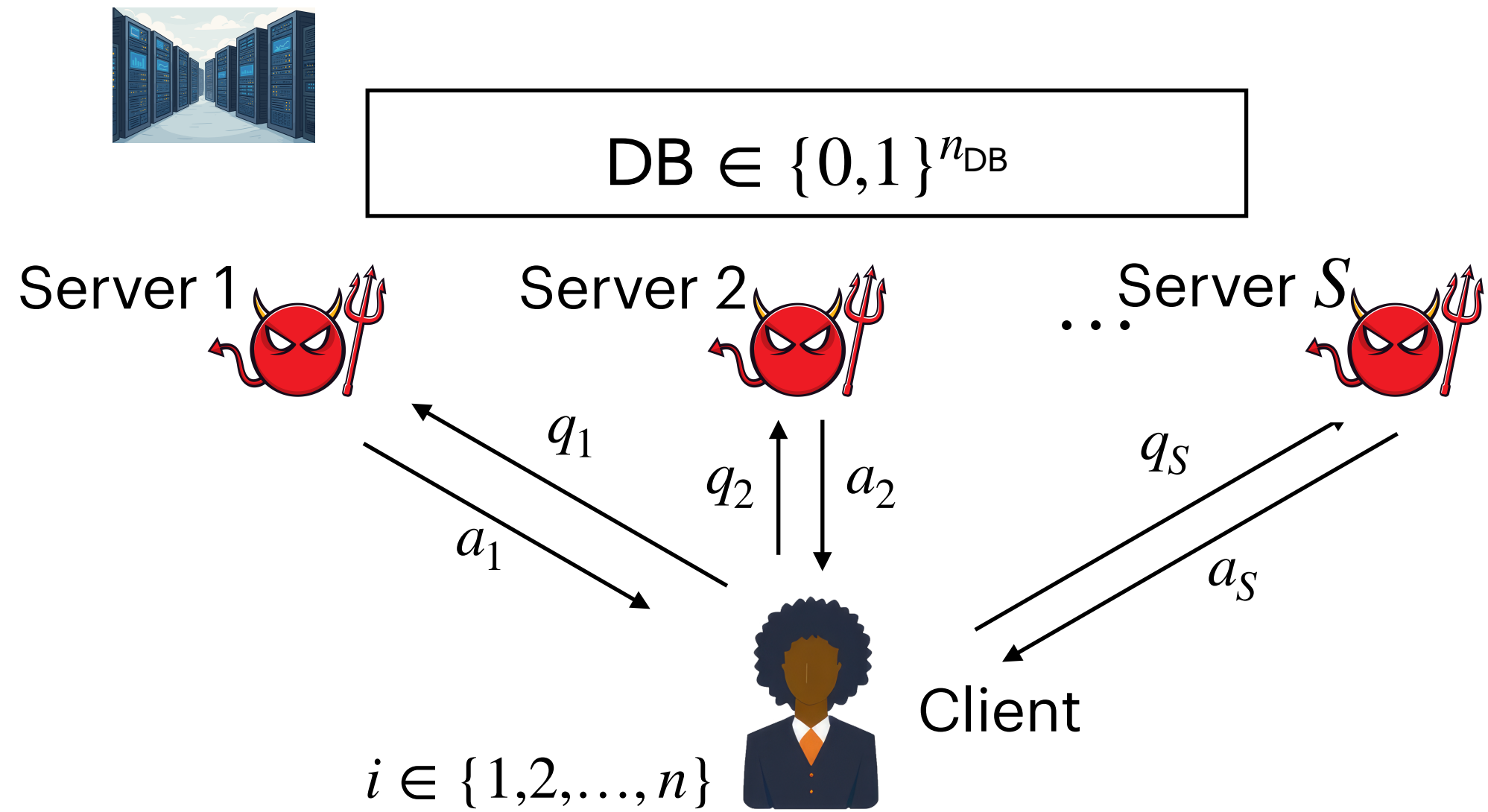
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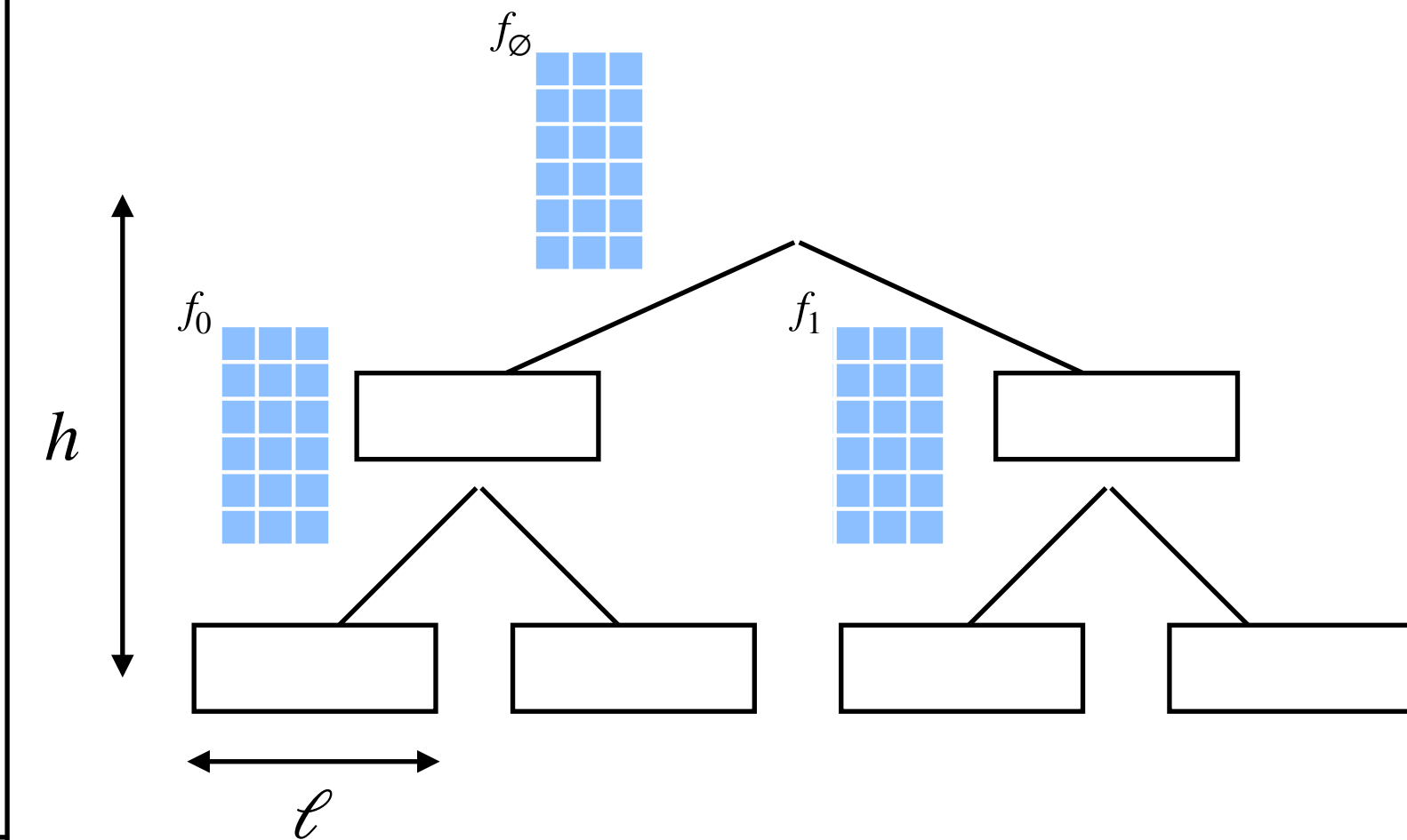


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- DB size: $n_{DB} = 2^{O(\ell)} \sim n$
- Communication cost: CC
- # of servers: S

Reed-Muller PIR $\rightarrow$ Cook-Mertz

- $S = O(\log n_{DB}) \xrightarrow{\text{Super-constant}}$ Super-logarithmic free space, super-polynomial runtime 🤖
- $CC = O(\log n_{DB} \log \log n_{DB})$

TreeEval



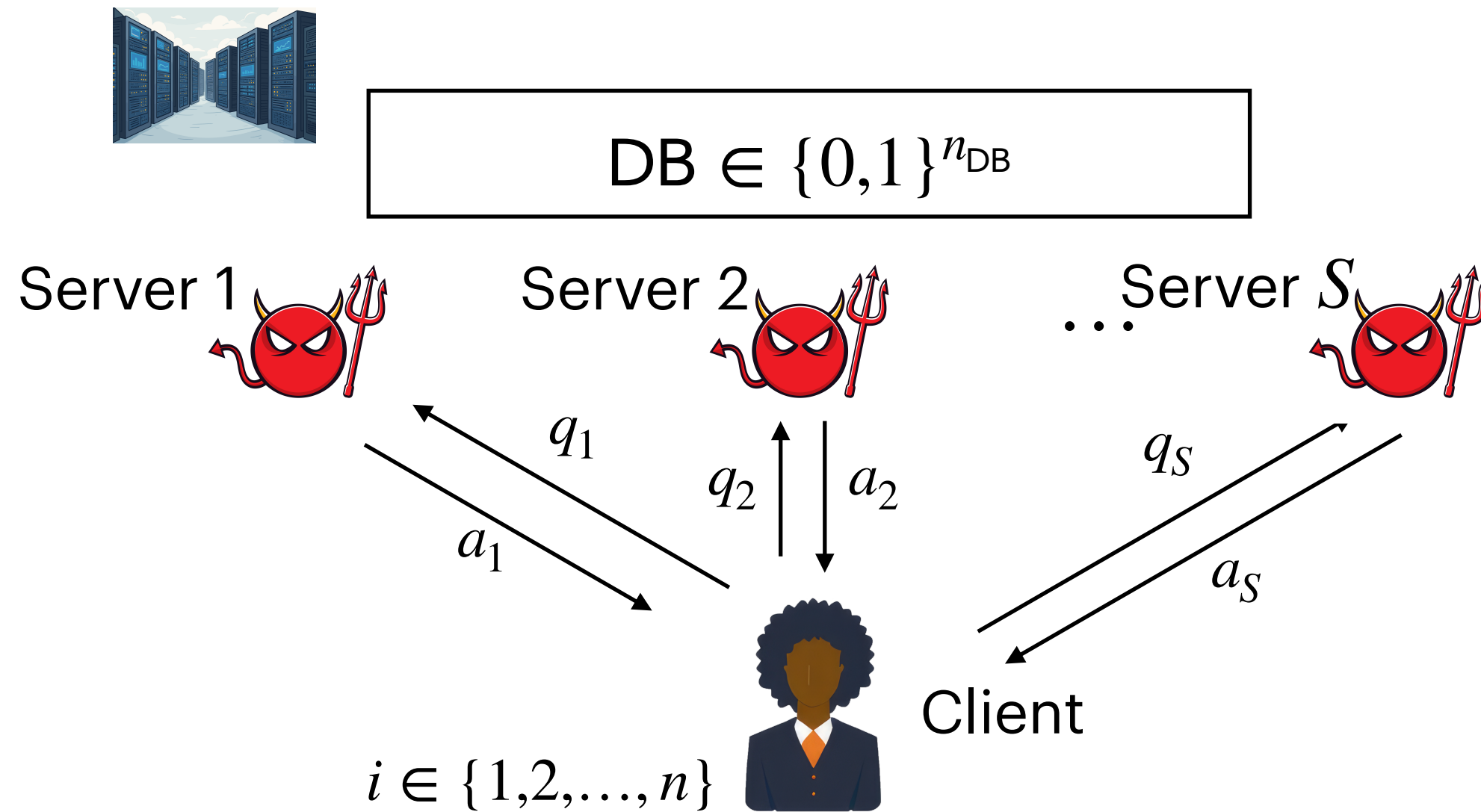
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PIR

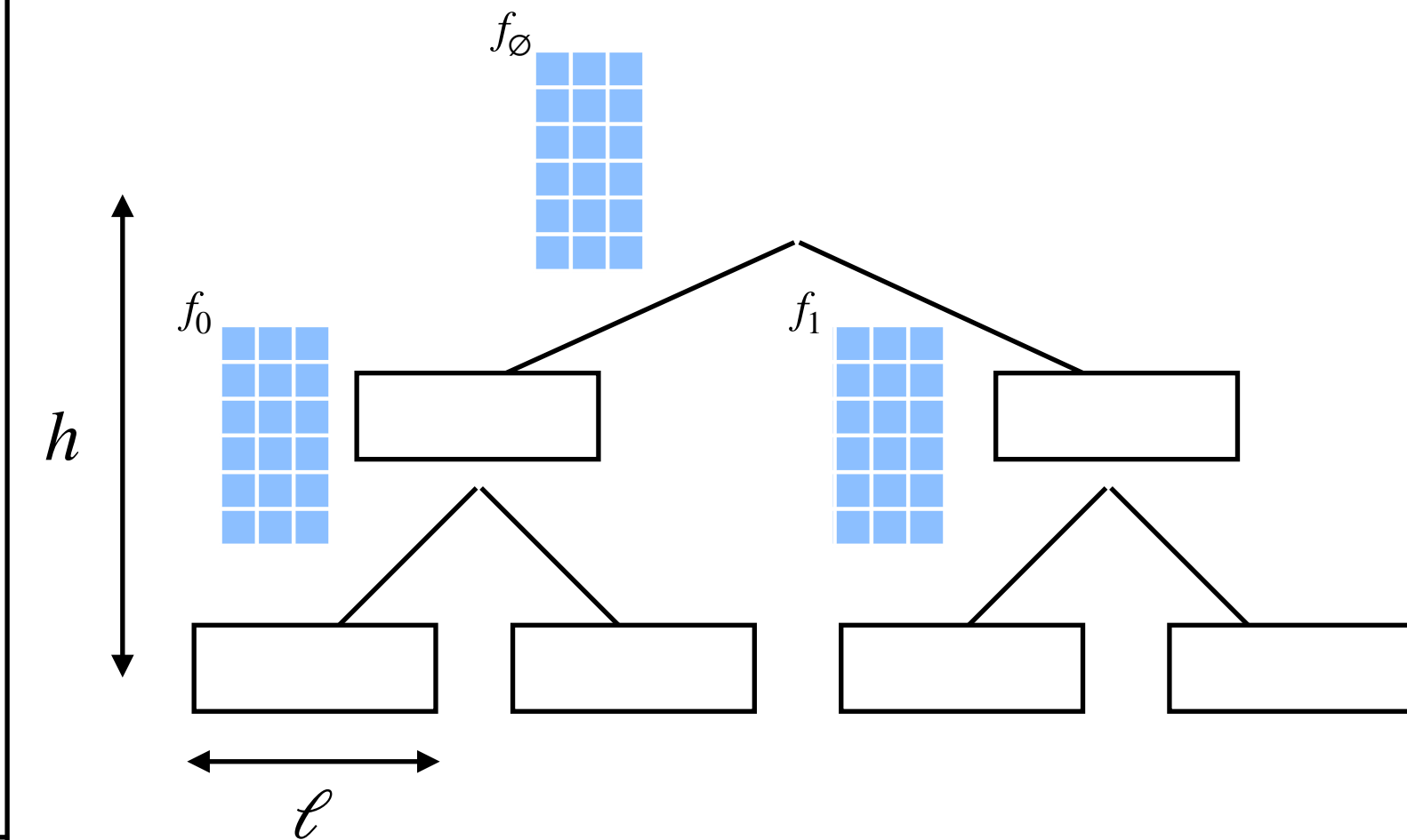


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Reed-Muller PIR → Cook-Mertz

- $S = O(\log n_{\text{DB}})$ $\xrightarrow{\text{Super-constant}}$ Super-logarithmic free space, super-polynomial runtime 😞
- $\text{CC} = O(\log n_{\text{DB}} \log \log n_{\text{DB}})$ $\xrightarrow{\text{Almost log!}}$ $O(\log n \log \log n)$ catalytic space 😊

TreeEval



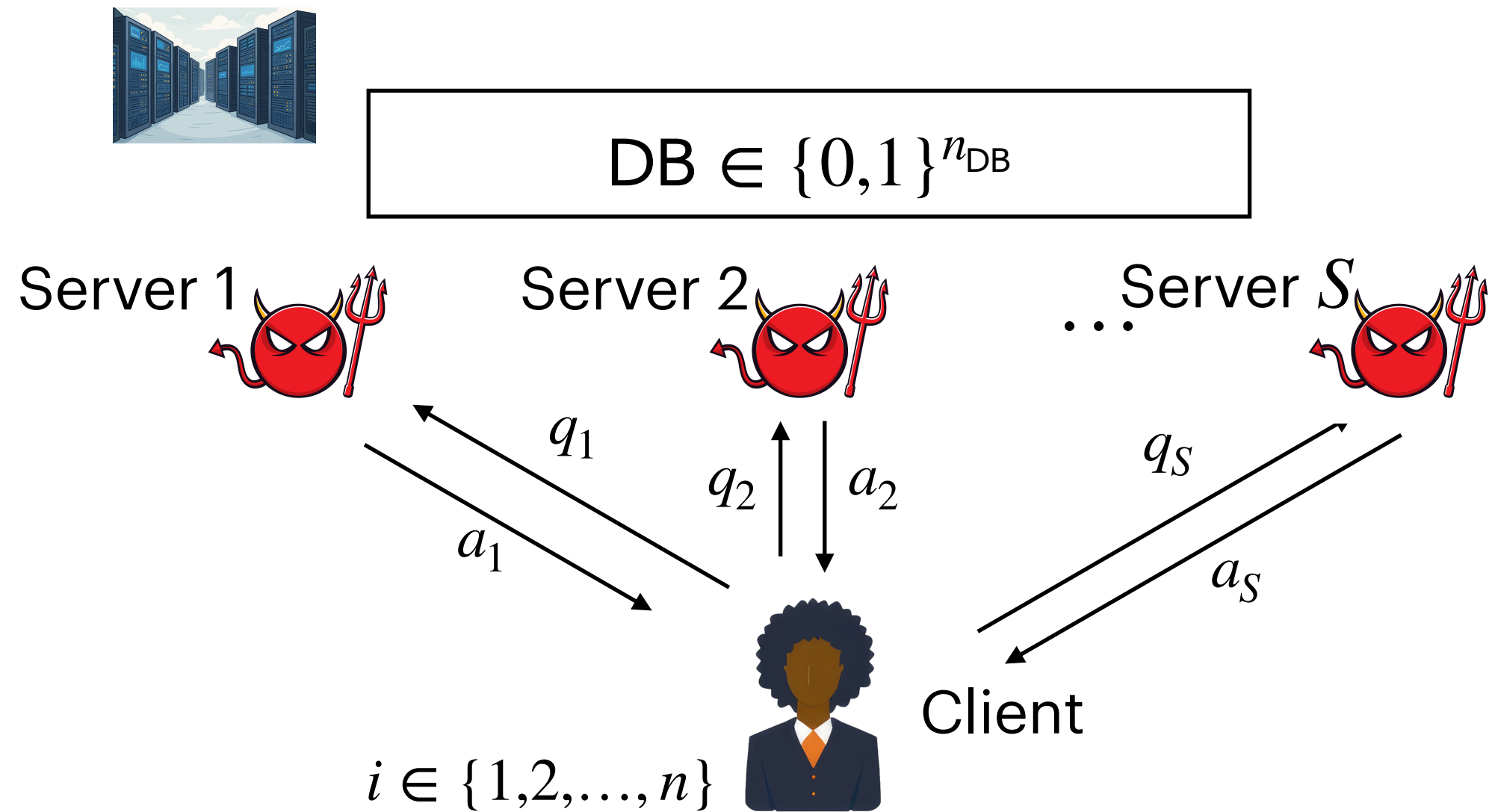
$$n = \text{total input length} = \text{poly}(2^{h+\ell})$$

- **Catalytic space:** CC
- **Free space:**

$$O(h \log S + \ell + \log \text{CC})$$

- **Runtime:** $\text{poly}(S^h, 2^\ell)$

PIR



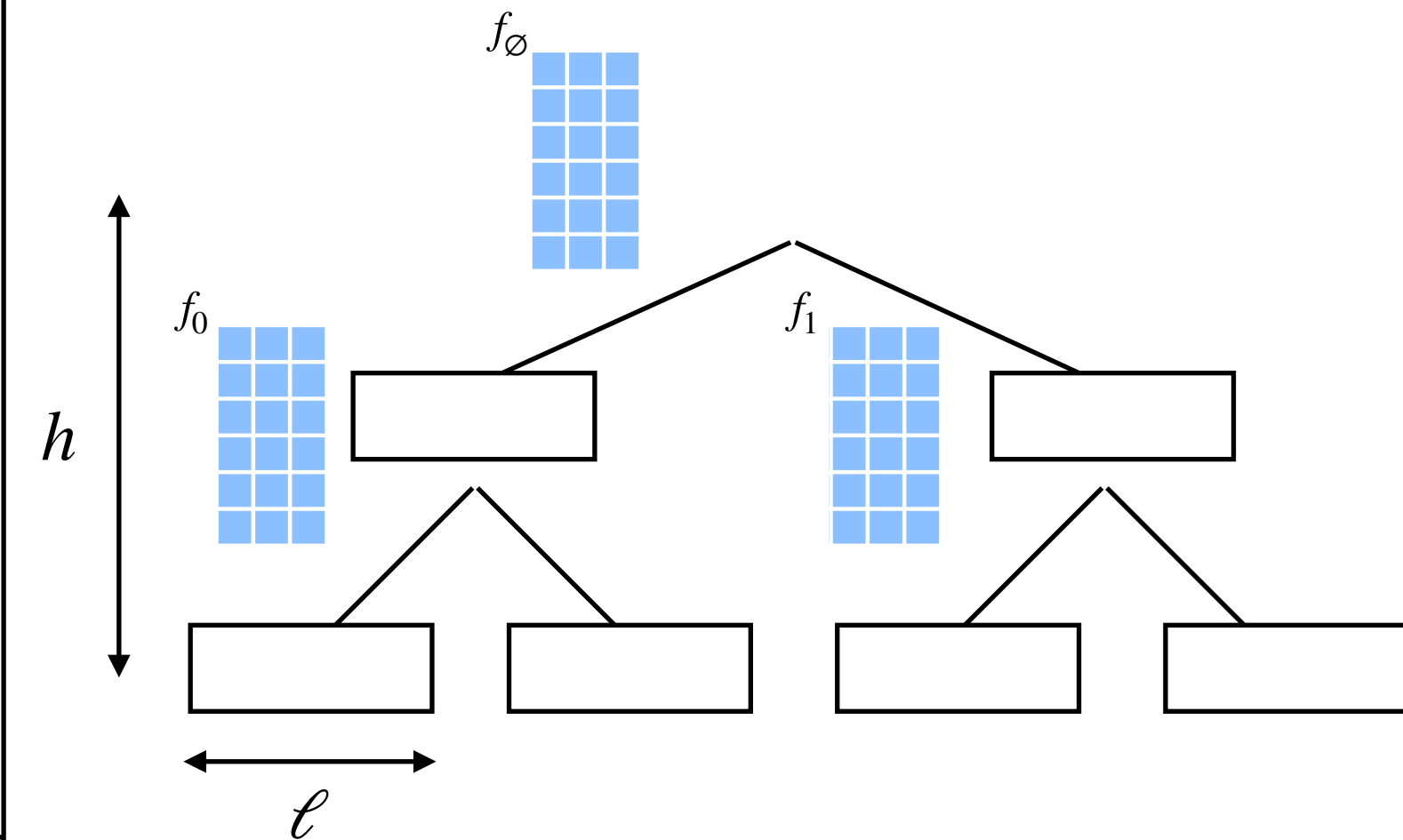
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Reed-Muller PIR $\rightarrow$ Cook-Mertz

- $S = O(\log n_{DB}) \xrightarrow{\text{Super-constant}}$ Super-logarithmic free space, super-polynomial runtime 😞
- $CC = O(\log n_{DB} \log \log n_{DB}) \xrightarrow{\text{Almost log!}}$ $O(\log n \log \log n)$ catalytic space 😊

Matching Vector PIR $\rightarrow$ Our Algorithm

TreeEval



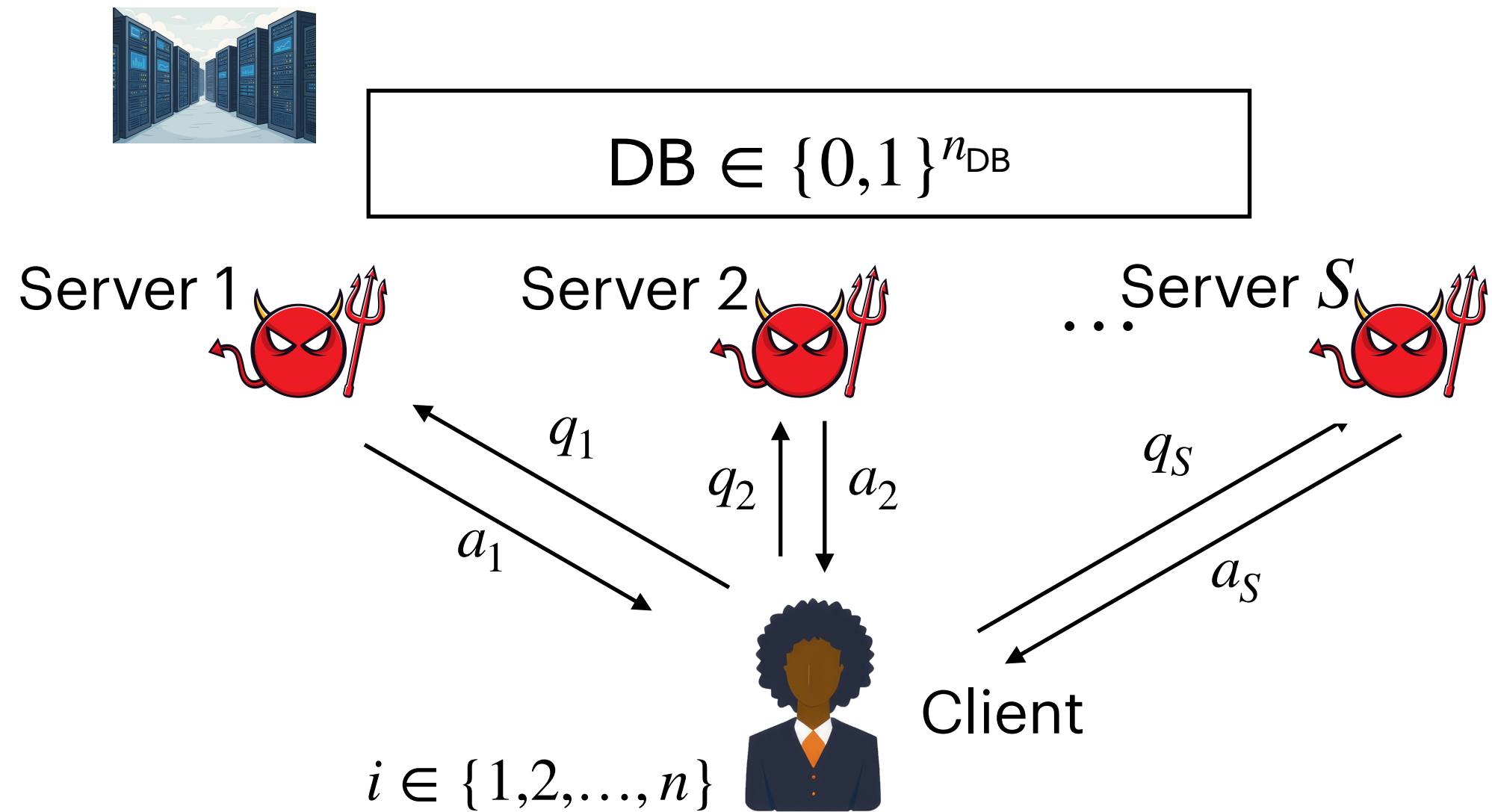
$$n = \text{total input length} = \text{poly}(2^{h+\ell})$$

- **Catalytic space:** CC
- **Free space:**

$$O(h \log S + \ell + \log CC)$$

- **Runtime:** $\text{poly}(S^h, 2^\ell)$

PIR



- **Mask:** sampled randomly by client to ensure privacy
- DB size: $n_{\text{DB}} = 2^{O(\ell)} \sim n$
- Communication cost: CC
- # of servers: S

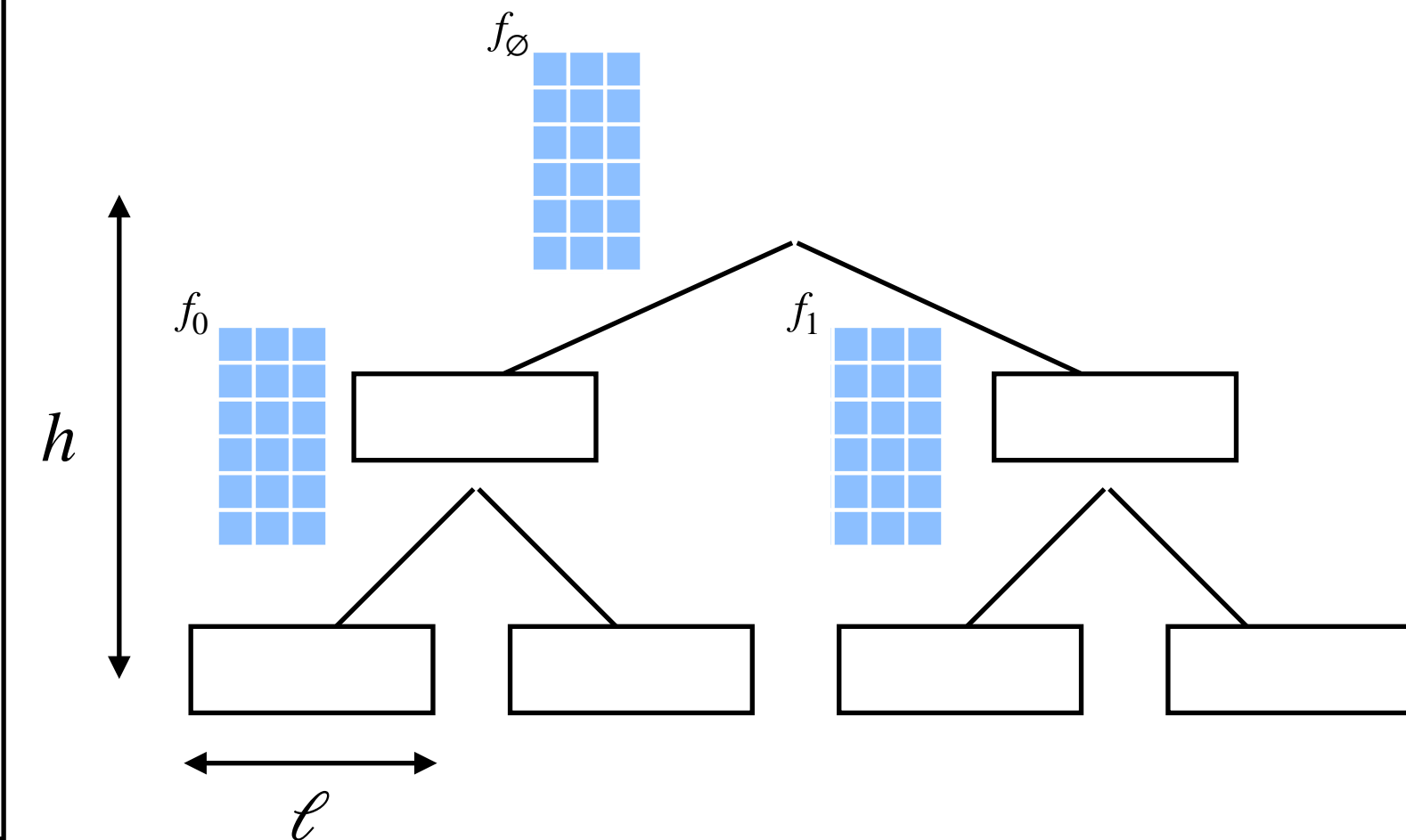
Reed-Muller PIR $\rightarrow$ Cook-Mertz

- $S = O(\log n_{\text{DB}})$ $\xrightarrow{\text{Super-constant}}$ Super-logarithmic free space, super-polynomial runtime 😞
- $\text{CC} = O(\log n_{\text{DB}} \log \log n_{\text{DB}})$ $\xrightarrow{\text{Almost log!}}$ $O(\log n \log \log n)$ catalytic space 😊

Matching Vector PIR $\rightarrow$ Our Algorithm

- $S = O(1)$
- $\text{CC} = 2^{\log^\epsilon n_{\text{DB}}}$

TreeEval



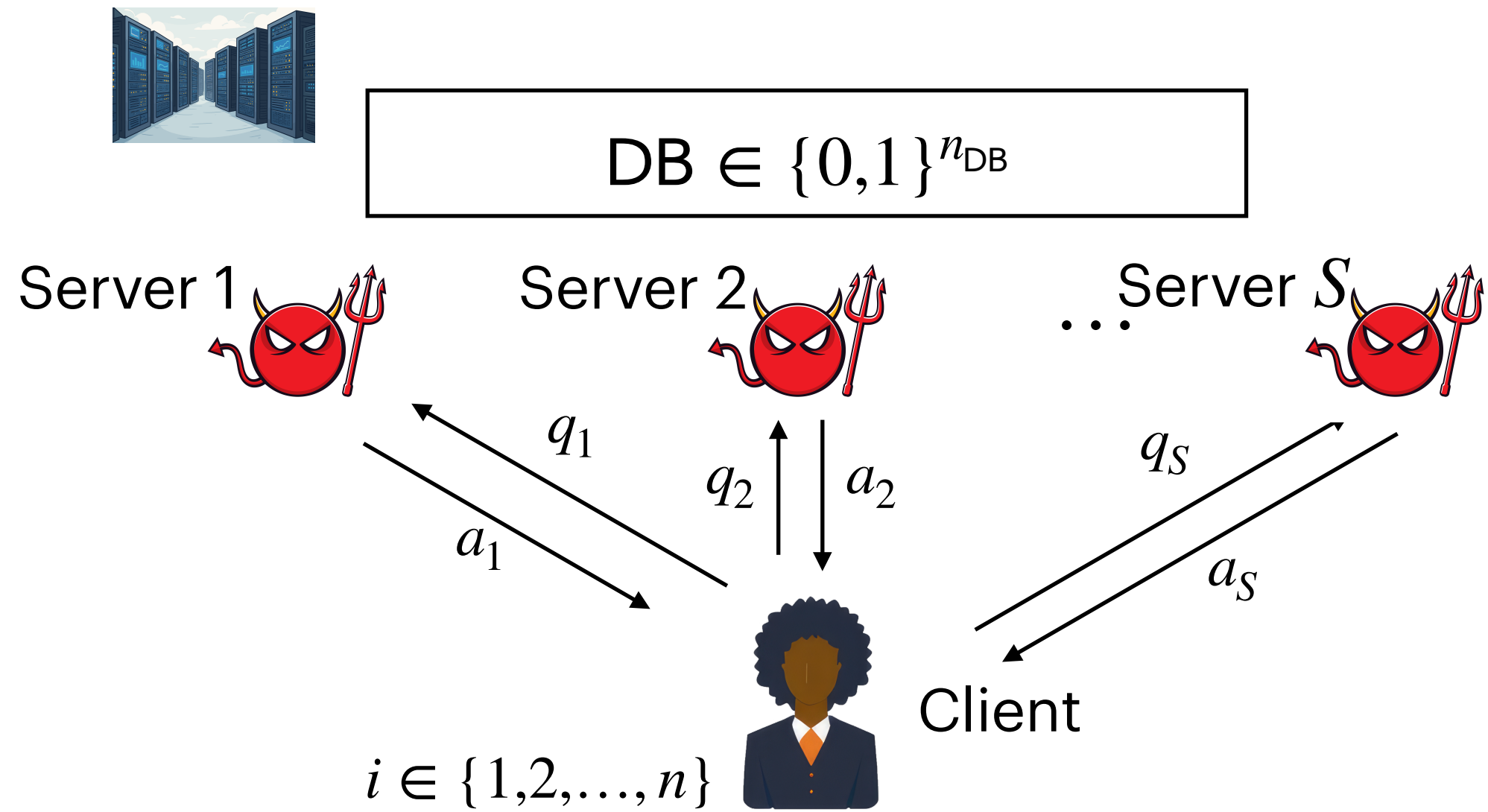
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PIR



- **Mask:** sampled randomly by client to ensure privacy
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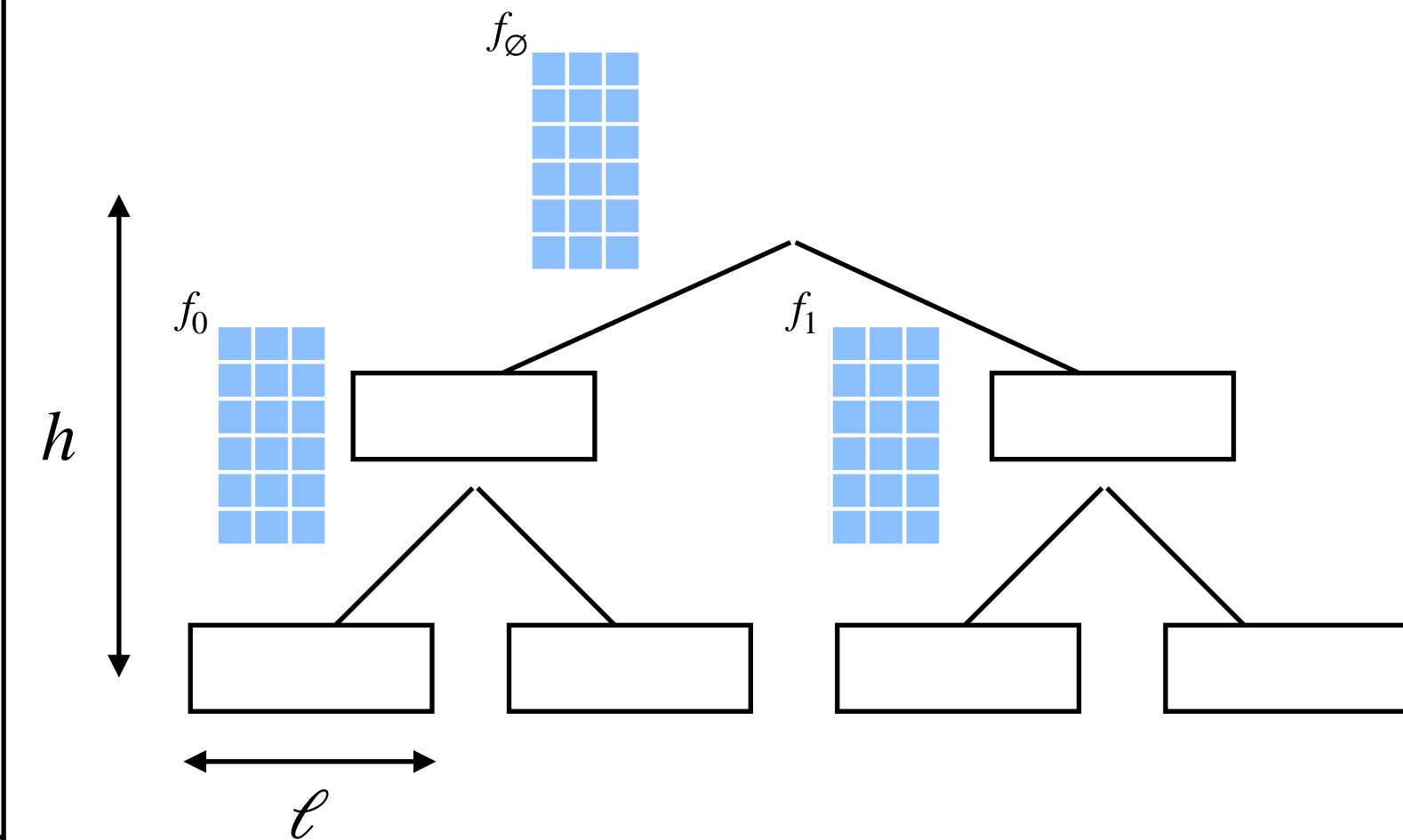
Reed-Muller PIR → Cook-Mertz

- $S = O(\log n_{\text{DB}})$ $\xrightarrow{\text{Super-constant}}$ Super-logarithmic free space, super-polynomial runtime 😞
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Matching Vector PIR → Our Algorithm

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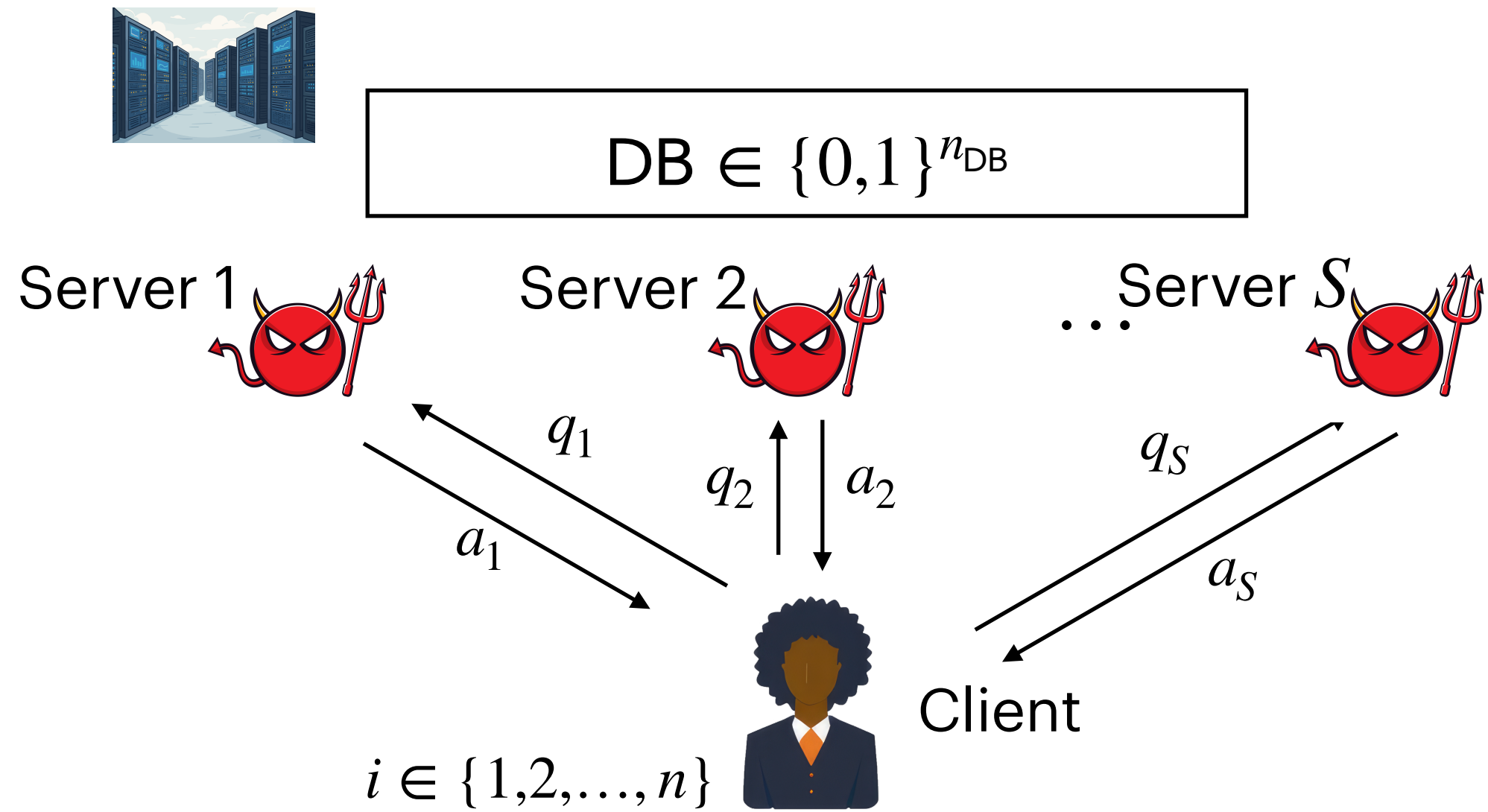
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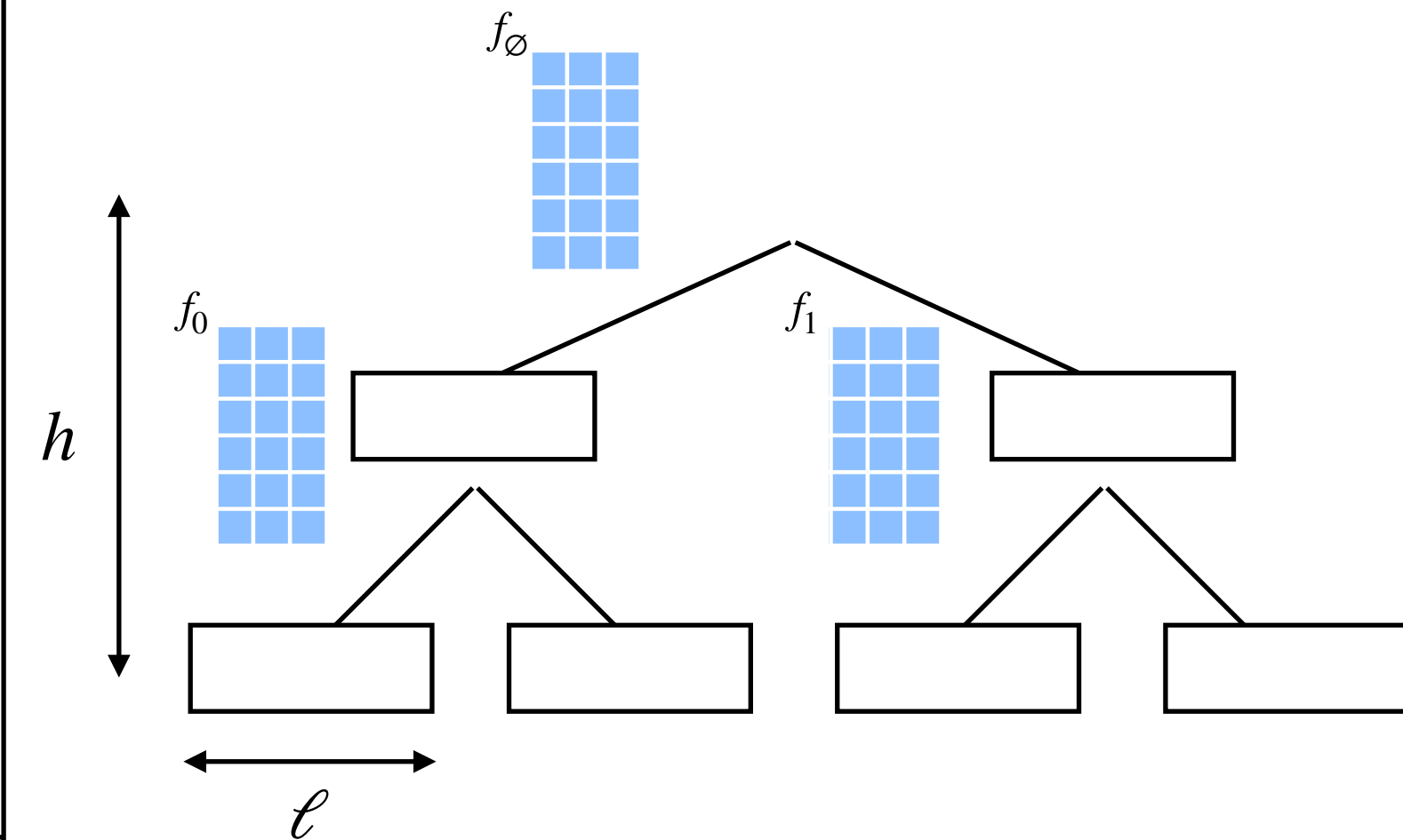
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Matching Vector PIR $\rightarrow$ Our Algorithm

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- Tree evaluation: background and results
- Reed-Muller PIR and the Cook-Mertz Algorithm
- Informal dictionary for PIR $\leftrightarrow$ Tree Evaluation
- ➔ • Formal abstraction: matching vectors and decoding polynomials
- Conclusion

Matching Vectors

- Collection of vectors $\mathbf{u}_1, \dots, \mathbf{u}_n \in \mathbb{Z}_m^d$ such that $\langle \mathbf{u}_i, \mathbf{u}_j \rangle \equiv 0 \pmod{m} \Leftrightarrow i = j$

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 - This construction is referred to as an S_m^* -matching vector family

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- Main metric for P : sparsity (not degree!)

MV + Decoding Polynomials $\rightarrow$ PIR and TreeEval

(minor technical caveats)

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Fact that I won't prove today: Reed-Muller PIR and Cook-Mertz can also be instantiated as special cases of this abstraction!

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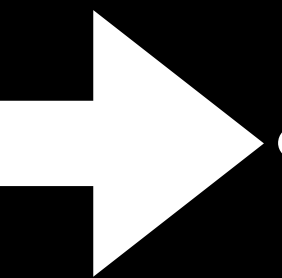
Building TreeEval

Fact that I won't prove today: Reed-Muller PIR and Cook-Mertz can also be instantiated as special cases of this abstraction!

This is a clean unifying framework for Cook-Mertz's and our results, and opens clear pathways for future improvements.

Roadmap

- Tree evaluation: background and results
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Matching-Vector PIR: A History

Goal: PIR on a database of size n with $O(1)$ servers

Construction	# of servers	CC	Uses matching vectors?	TLDR
Before '08	S	$n^{\tilde{O}(1/S)}$	No	Reed-Muller++
Yekhanin '08	3	$n^{O(1/\log \log n)}$	Yes	Enter matching vectors!
Efremenko '09	3	$2^{\tilde{O}(\sqrt{\log n})}$		Better decoding polynomial
	2^r	$2^{\tilde{O}((\log n)^{1/r})}$		Used Grolmusz's MV construction
Dvir-Gopi '16	2^{r-1}	$2^{\tilde{O}((\log n)^{1/r})}$		Using derivatives
Ghasemi-Kopparty-Sudan '25	3	$2^{\tilde{O}((\log n)^{1/3})}$		Best of both worlds: Efremenko's decoding polynomial and derivatives
Gupte- R -ChatGPT '26	r	$2^{\tilde{O}((\log n)^{1/r})}$		GKS'25 + optimal decoding polynomials

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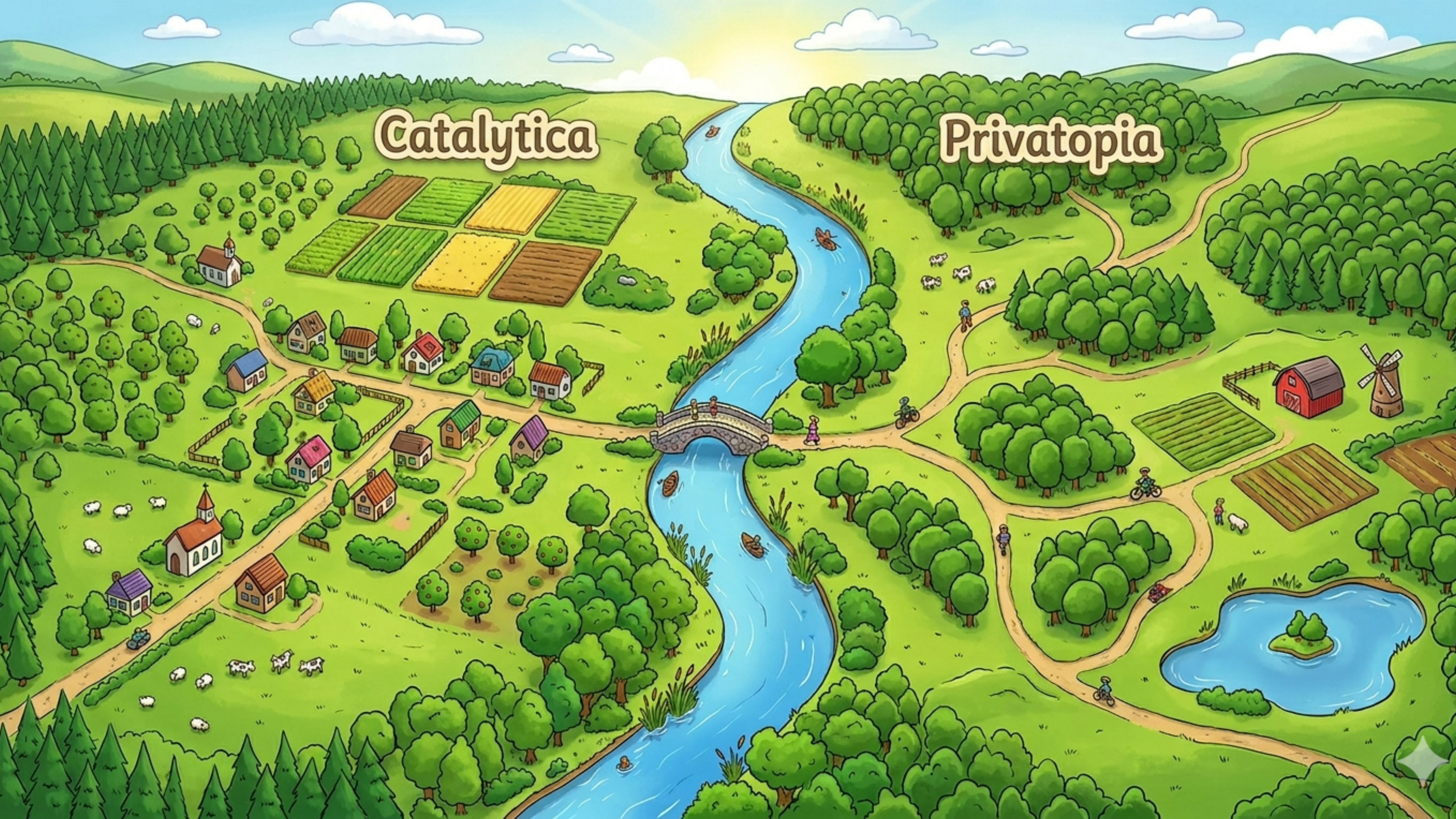
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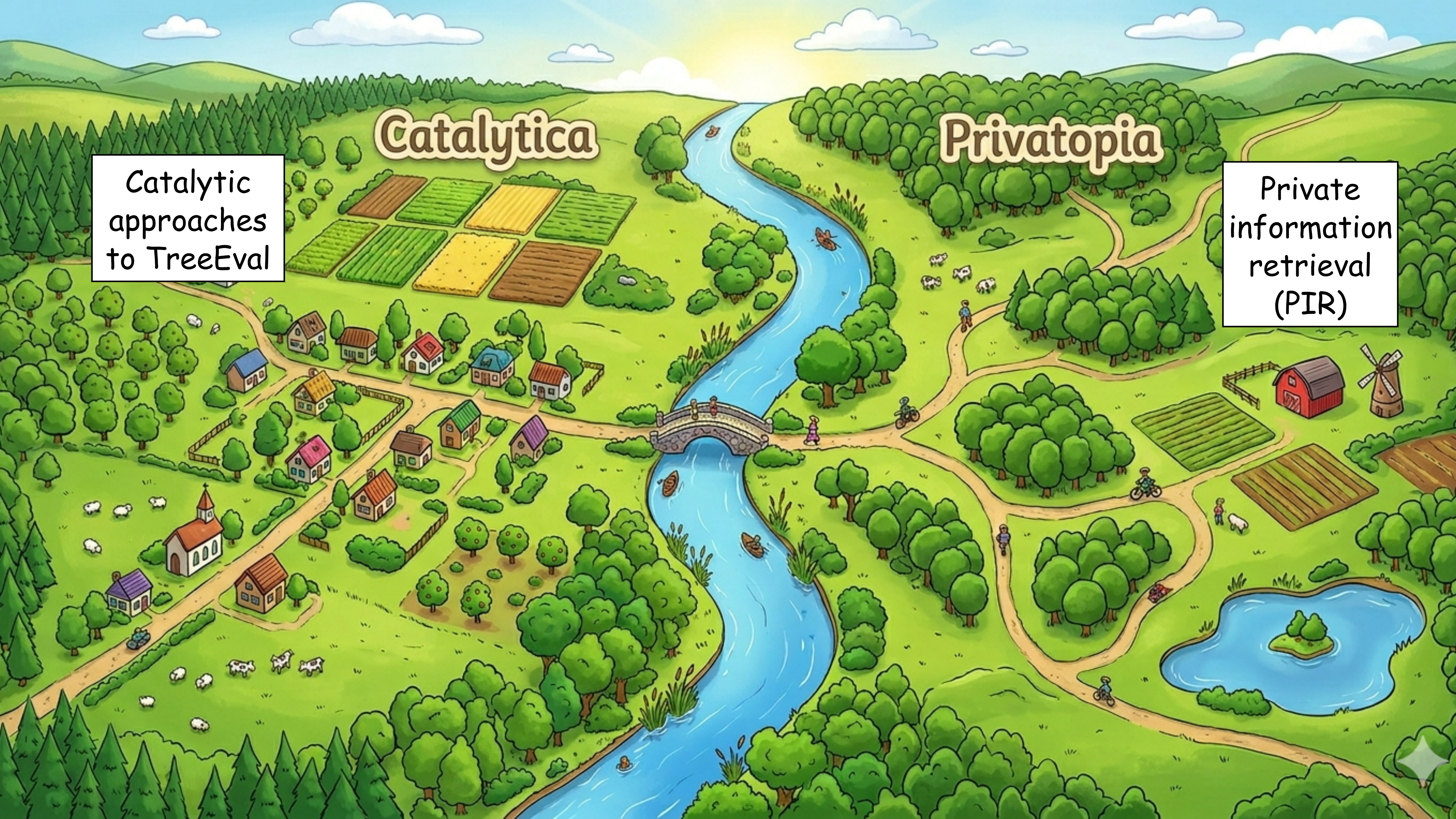
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- Other applications of information-theoretic cryptography to catalytic computing?

Catalytica

Privatopia



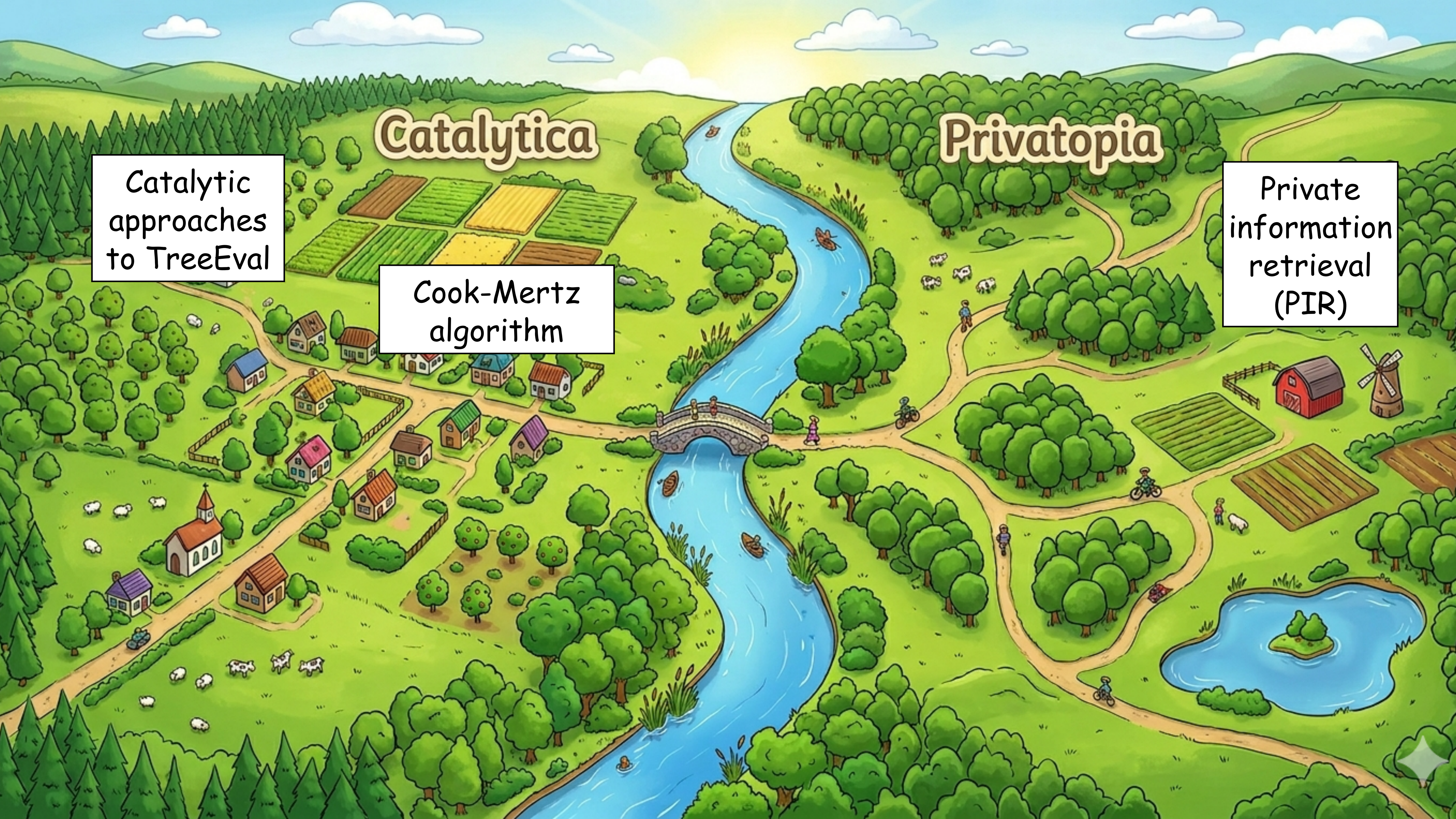
A vibrant, cartoon-style illustration of a rural landscape. A blue river flows from the top center towards the bottom, crossing a stone bridge. To the left of the river is a village with several houses, a church with a red roof, and a field of sheep. Above the village are several rectangular fields in various colors (green, yellow, brown). To the right of the river is a large forest of green trees. Further right is a farm with a red barn, a windmill, and more fields. A path winds through the landscape, with people walking and riding bicycles. The sky is blue with white clouds.

Catalytica

Catalytic
approaches
to TreeEval

Privatopia

Private
information
retrieval
(PIR)



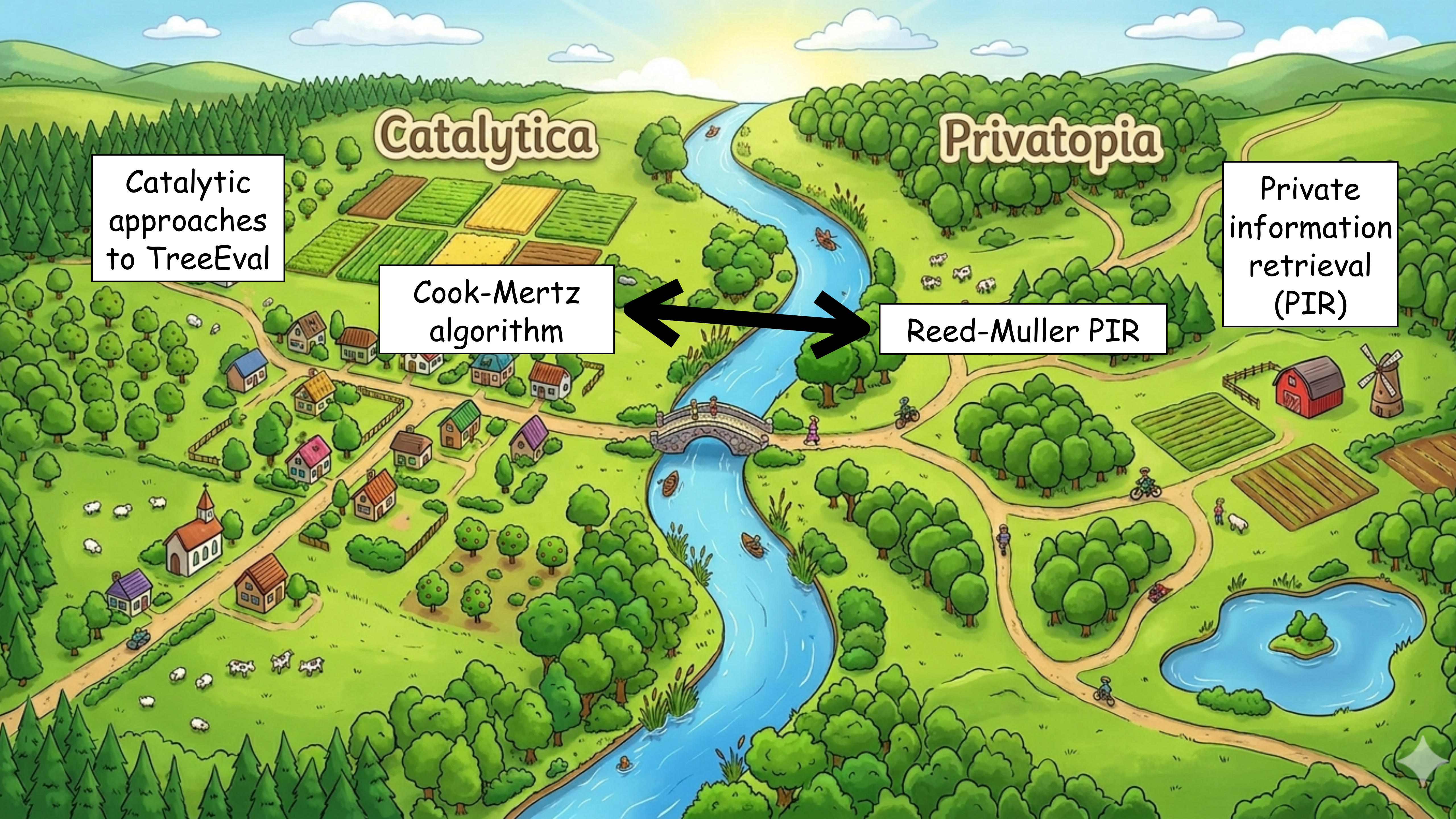
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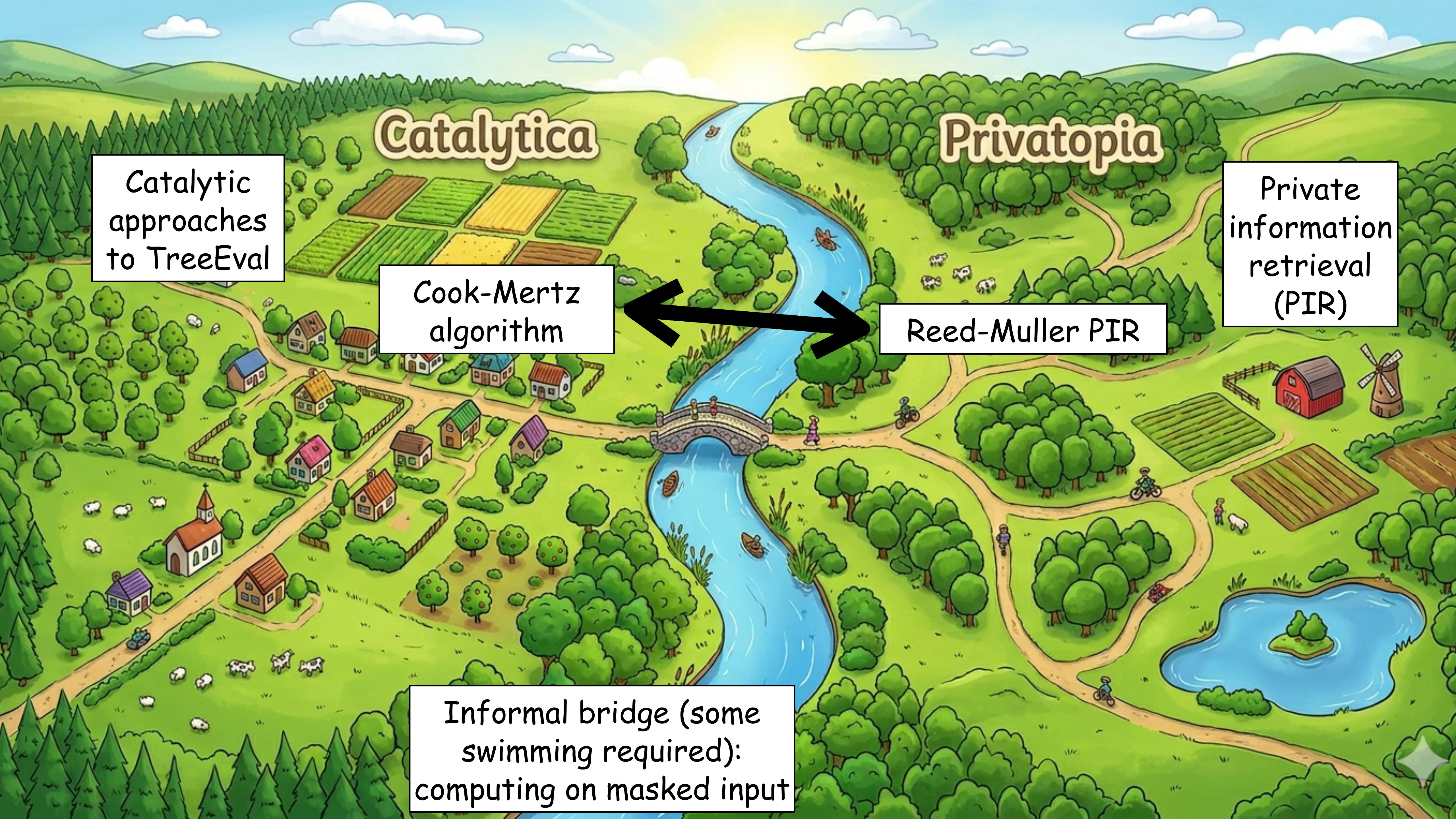
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Reed-Muller PIR



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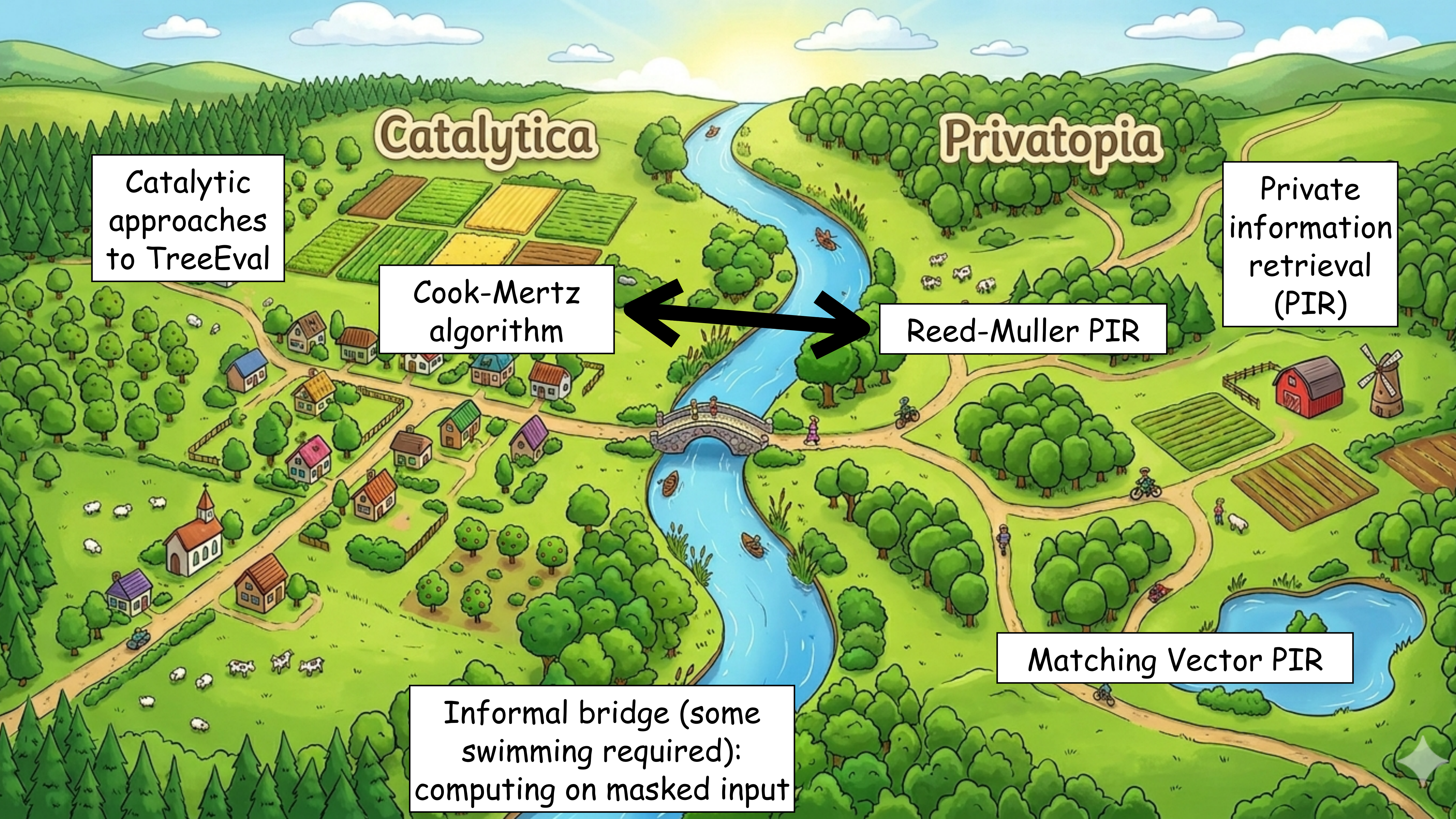
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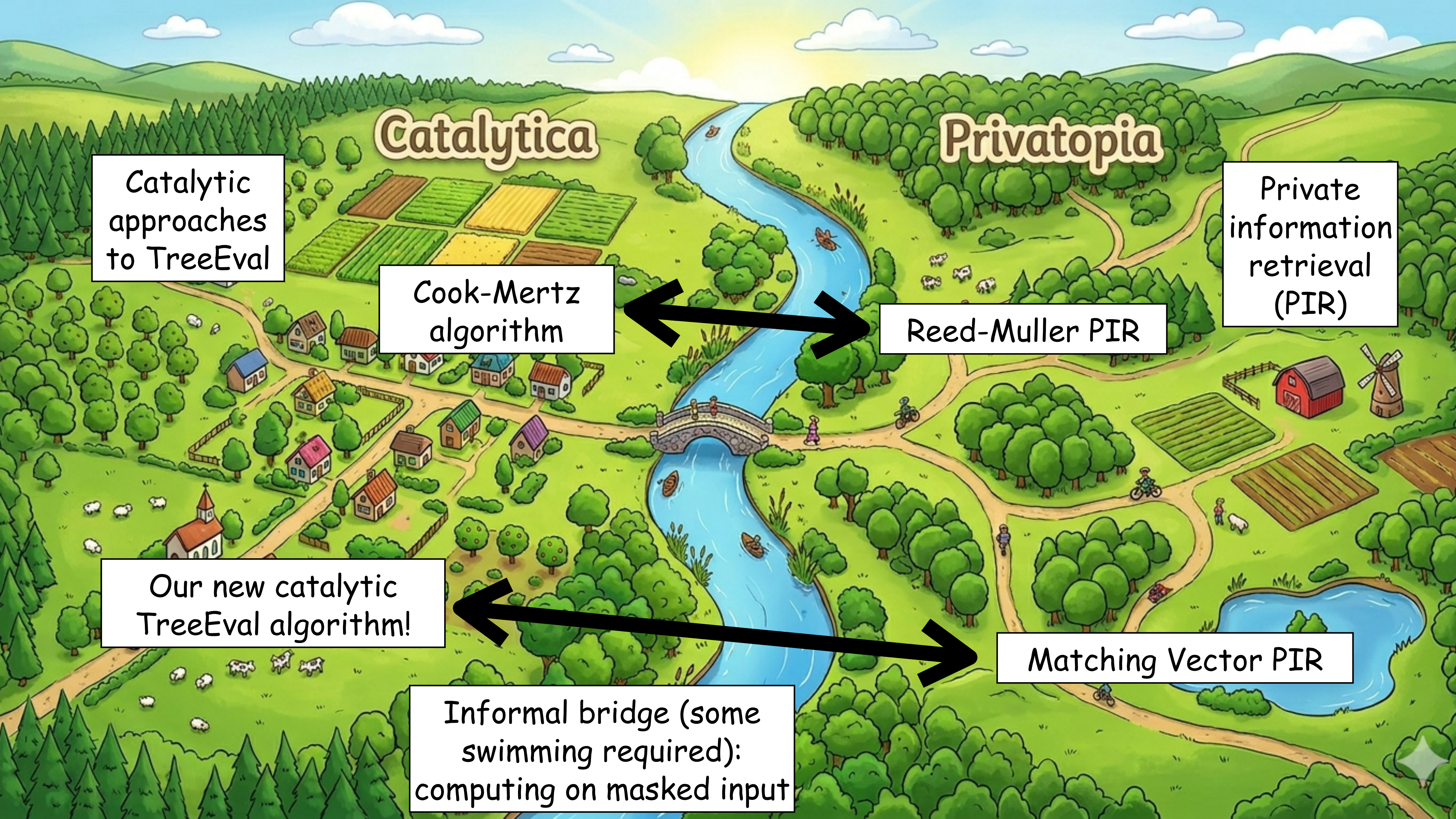
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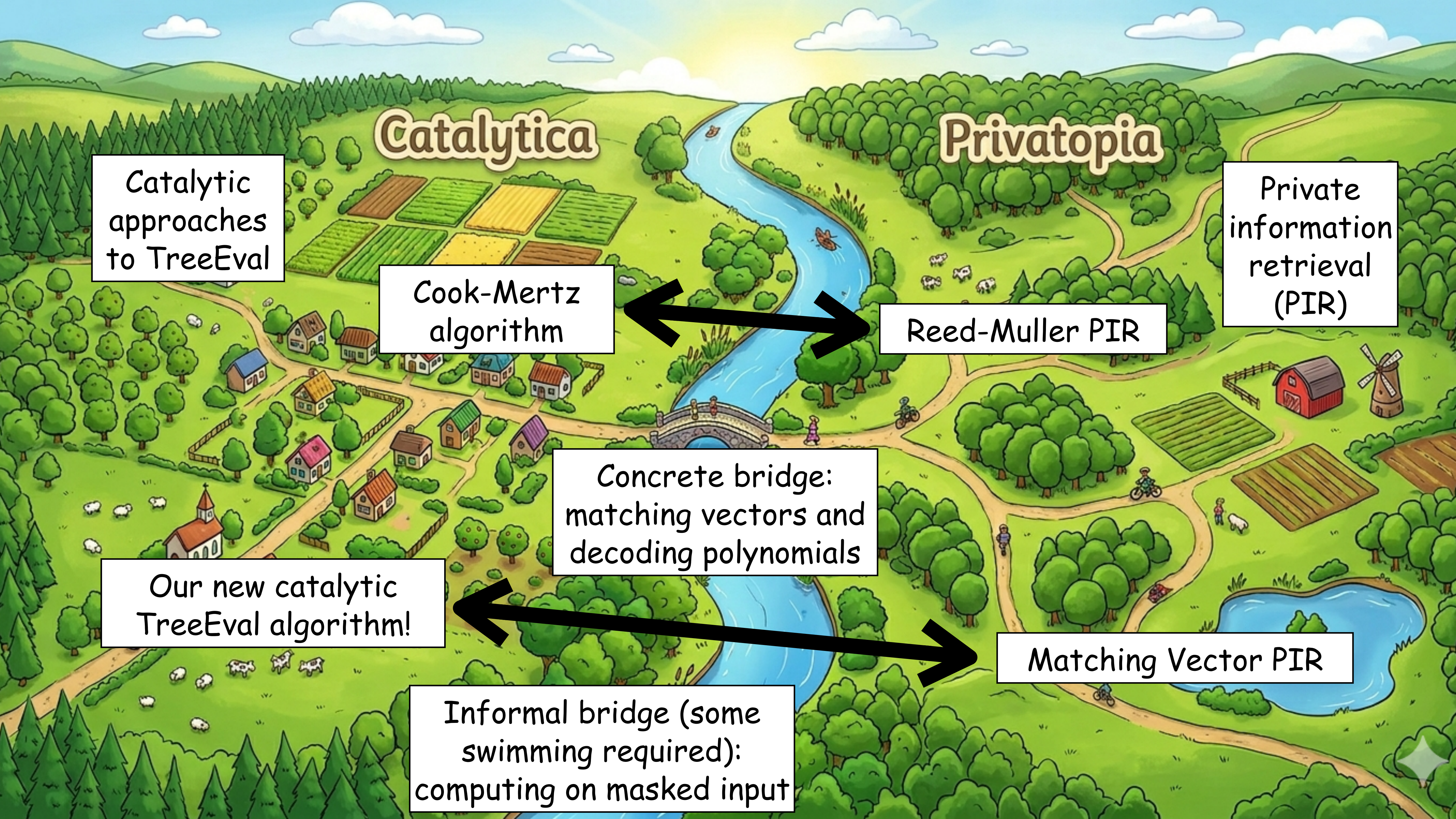
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Thank you! Questions?

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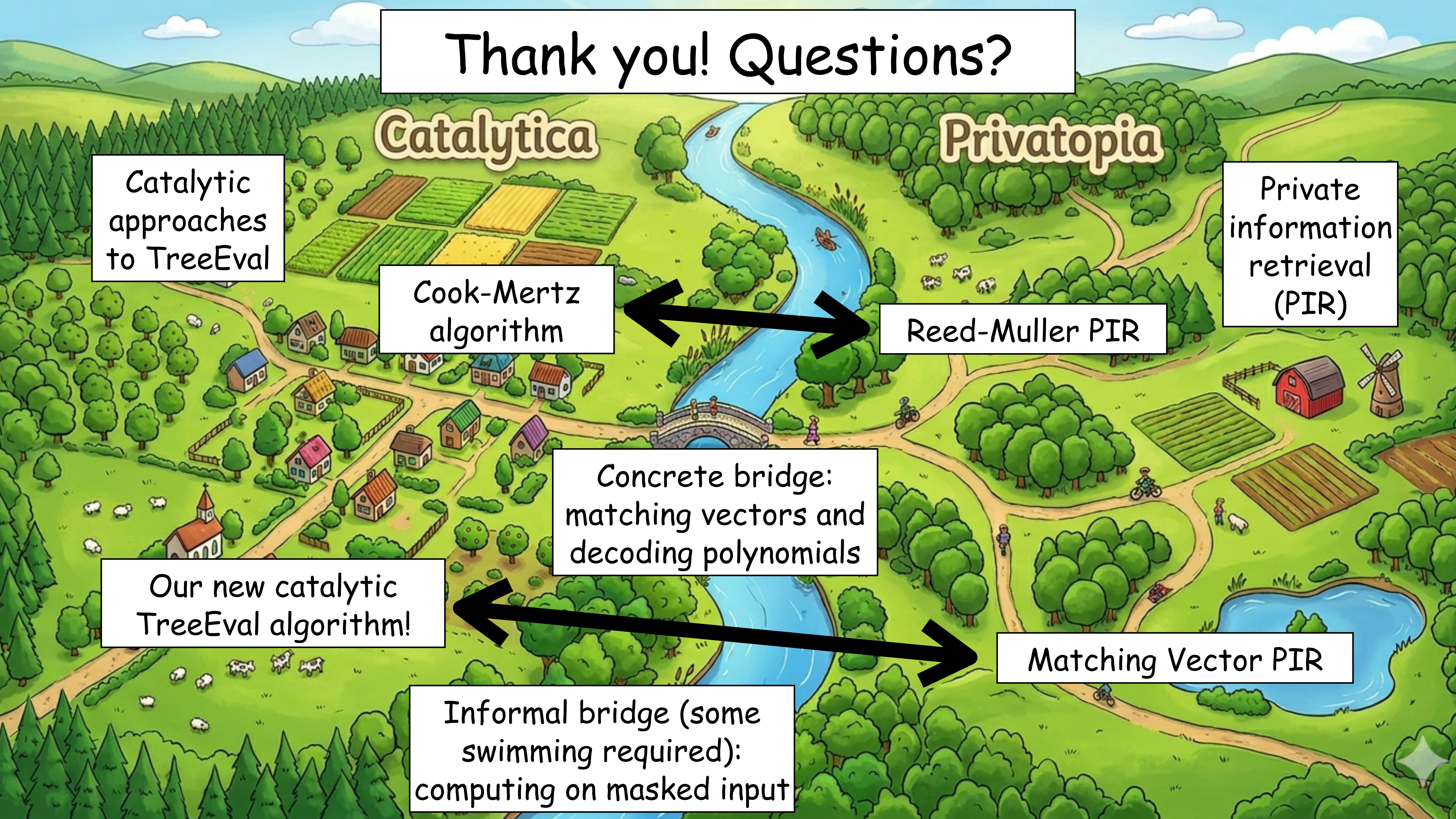
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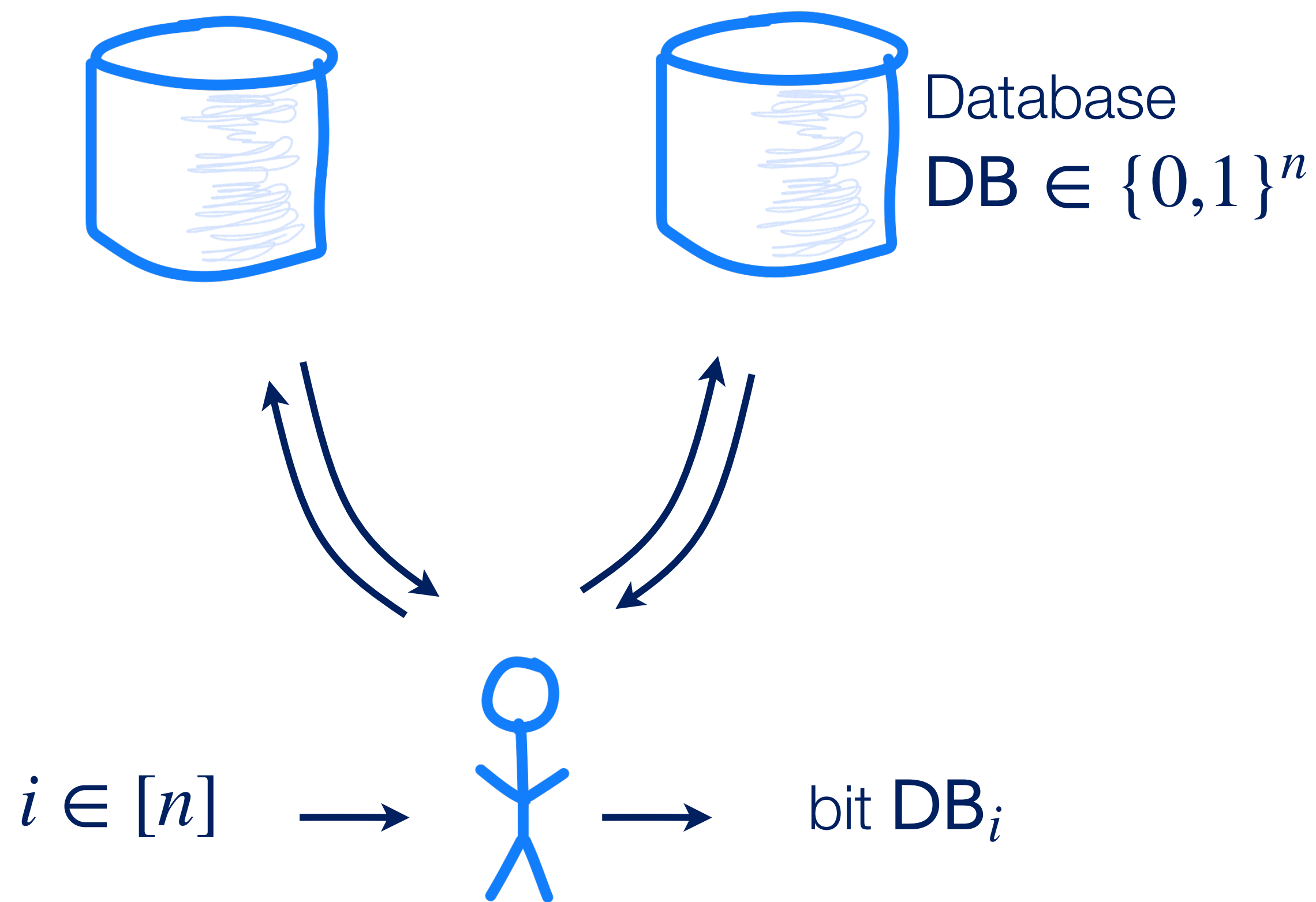
Part II: Two-Server Private Information Retrieval in Sublinear Time and Quasilinear Space

Or: Speeding Up PIR by Trading Time and Space (Eurocrypt 2026)

Alexandra Henzinger

Seyoon Ragavan

Limitations of Low-Communication PIR

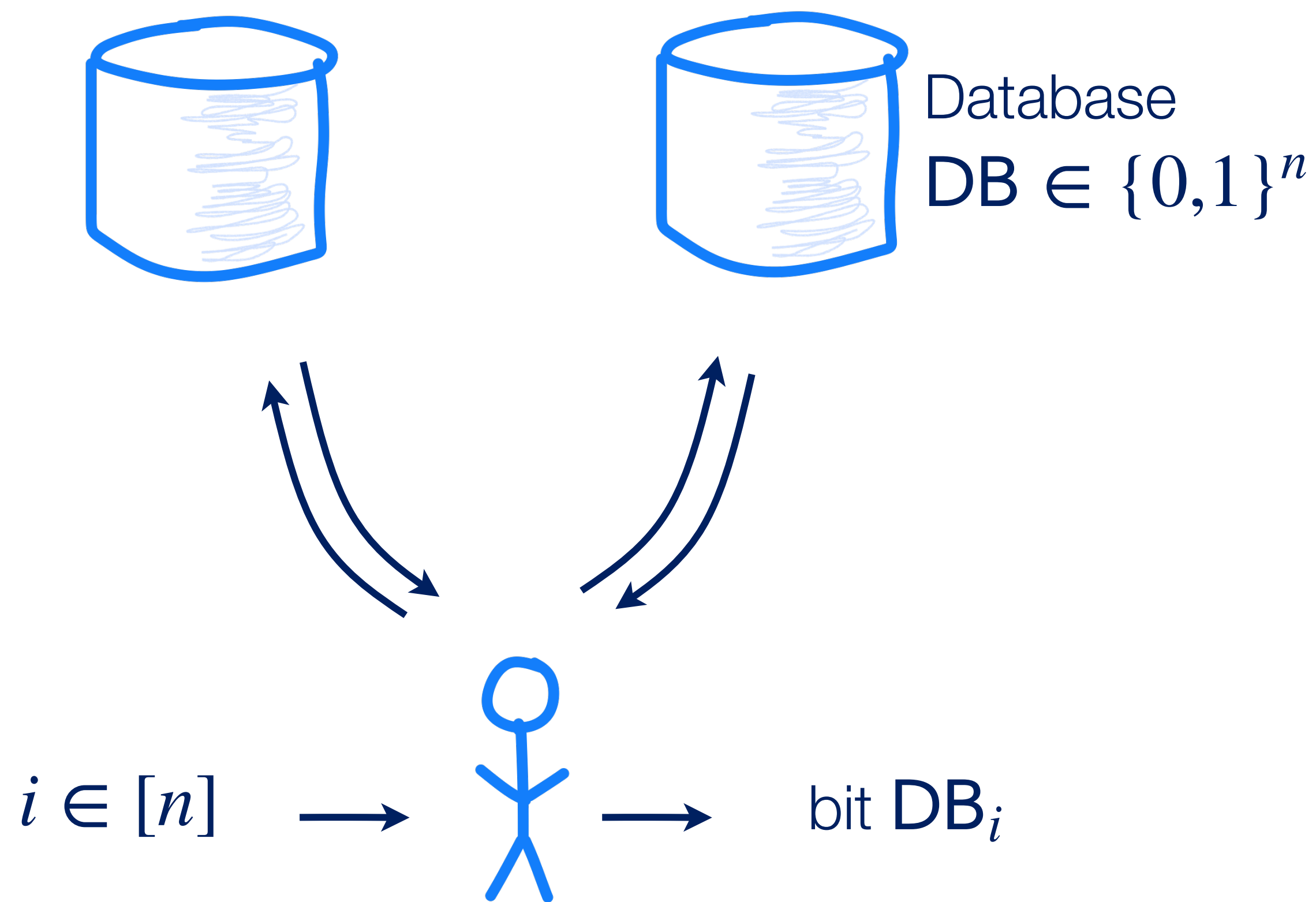


We have PIR constructions with **very little communication**:

- No privacy: $\log n + 1$
- Info-theoretic privacy: $n^{o(1)}$
- Comp. privacy: $O(\lambda \cdot \log n)$

[KO97,CMS99,DG16,BGI16]

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...but these require **lots of server work**:

- No privacy: $O(1)$ time
- With privacy: $\Omega(n)$ time

[BIM00, PY22]

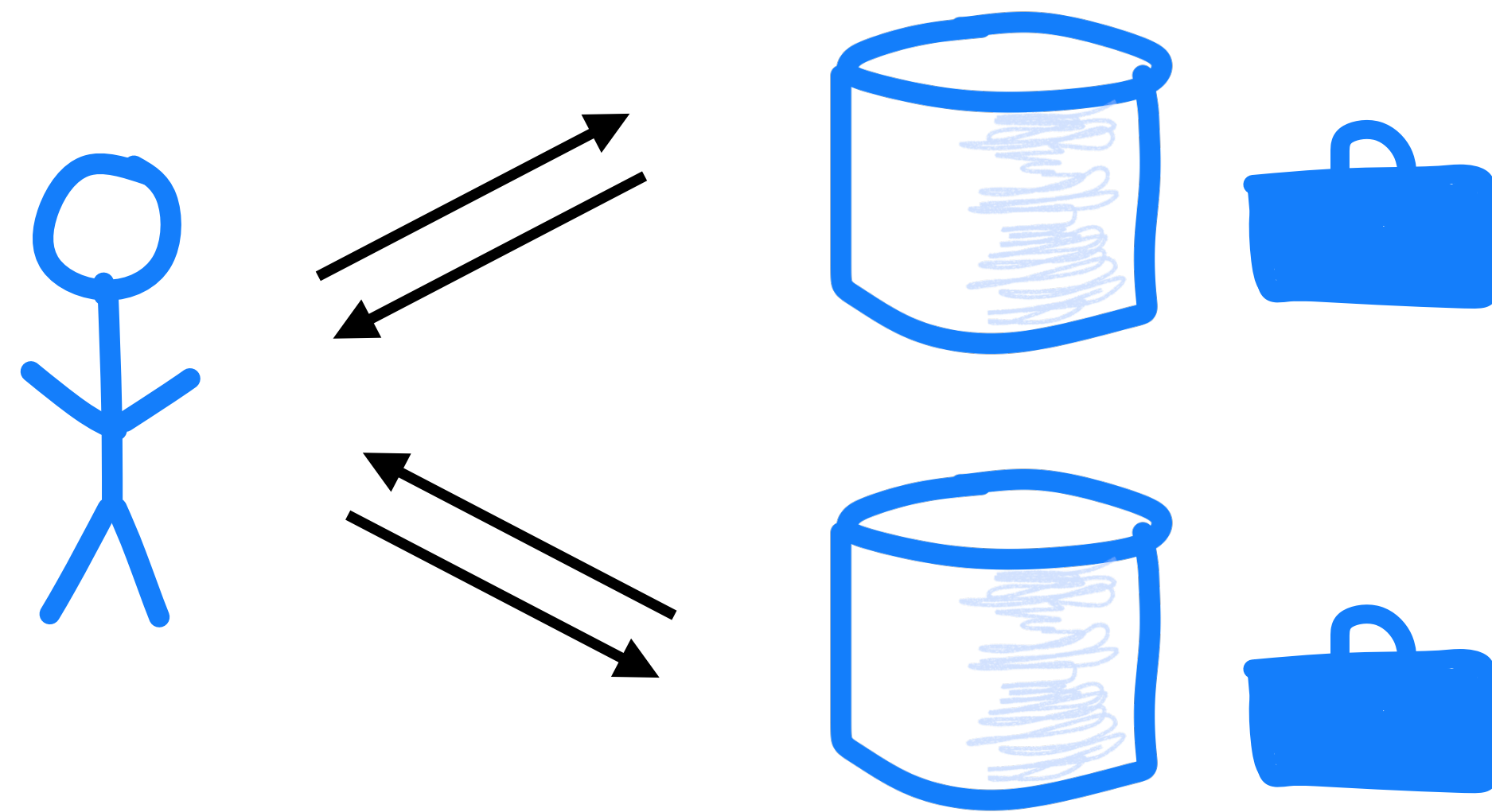
Solution: Trade Time for Space

[BIM'00,BIPW'17,CHR'17,
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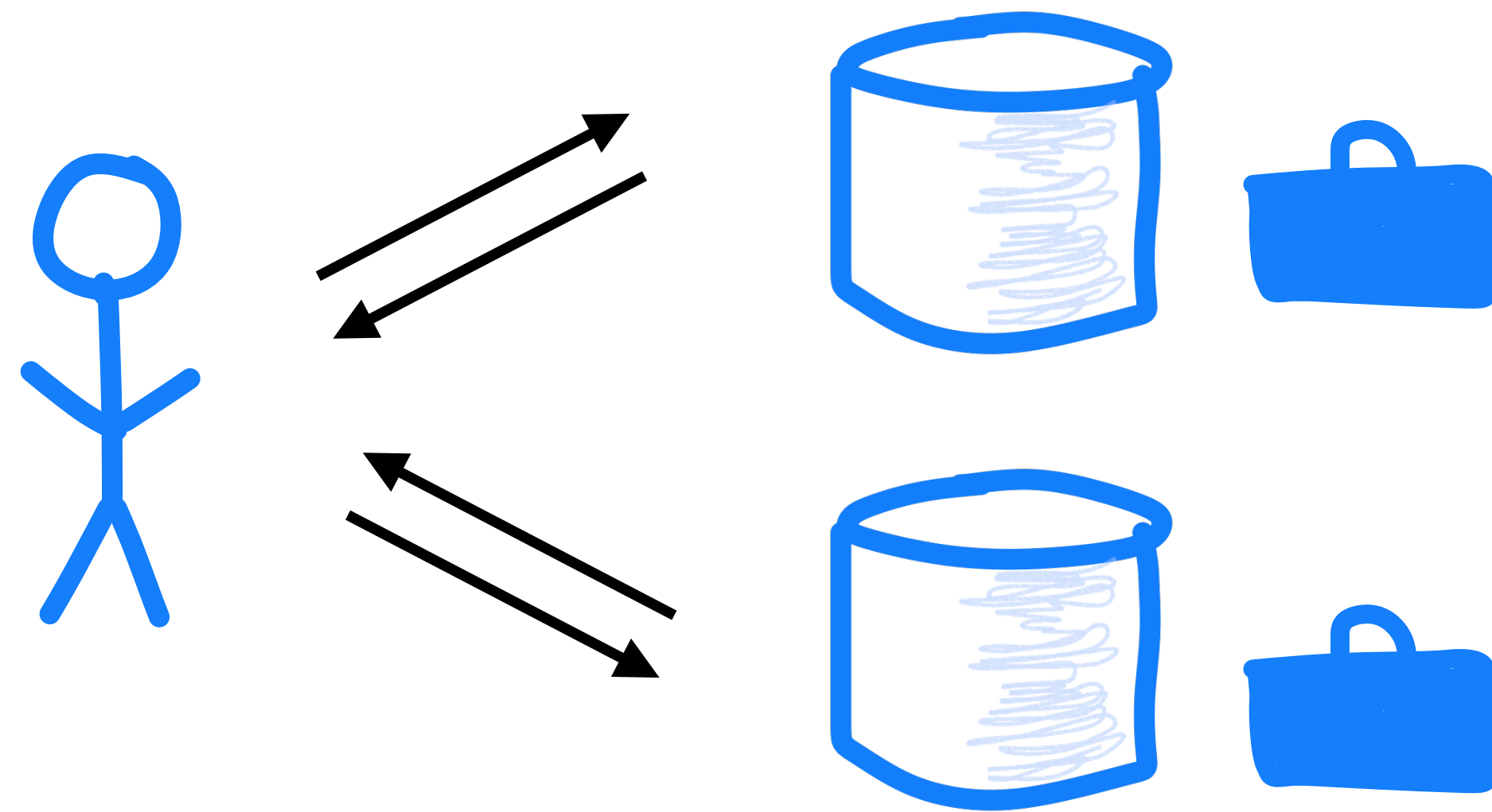


- Servers preprocess the DB into some data structure of size $\text{poly}(n)$
- Hope: they can answer queries in time $\ll n$ using this data structure

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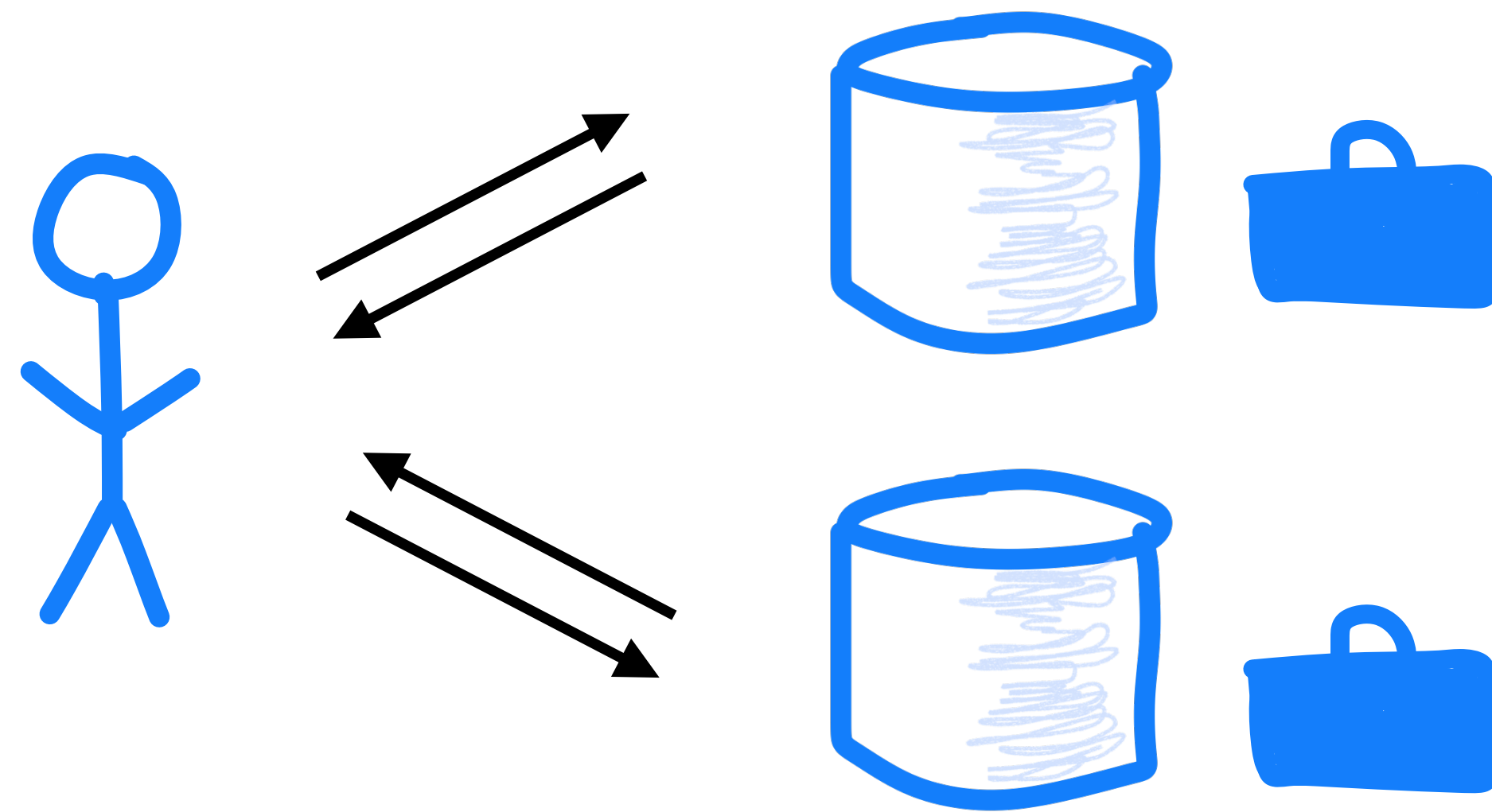
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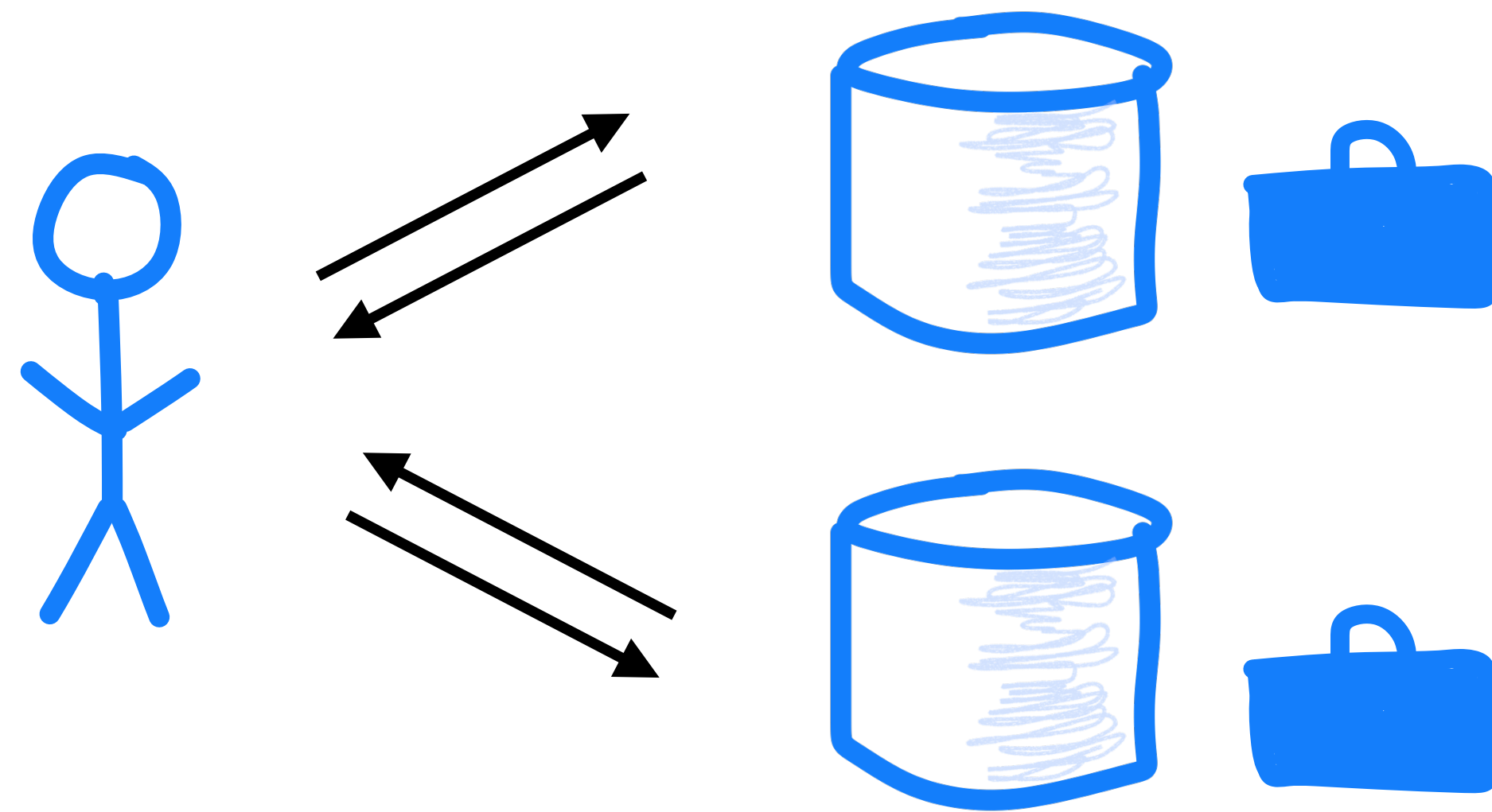
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Solution: Trade Time for Space

[BIM'00, BIPW'17, CHR'17,
HOWW'18, LMW'23, GLMDS'25]

Referred to as “PIR with preprocessing” or “doubly-efficient PIR” (unkeyed)



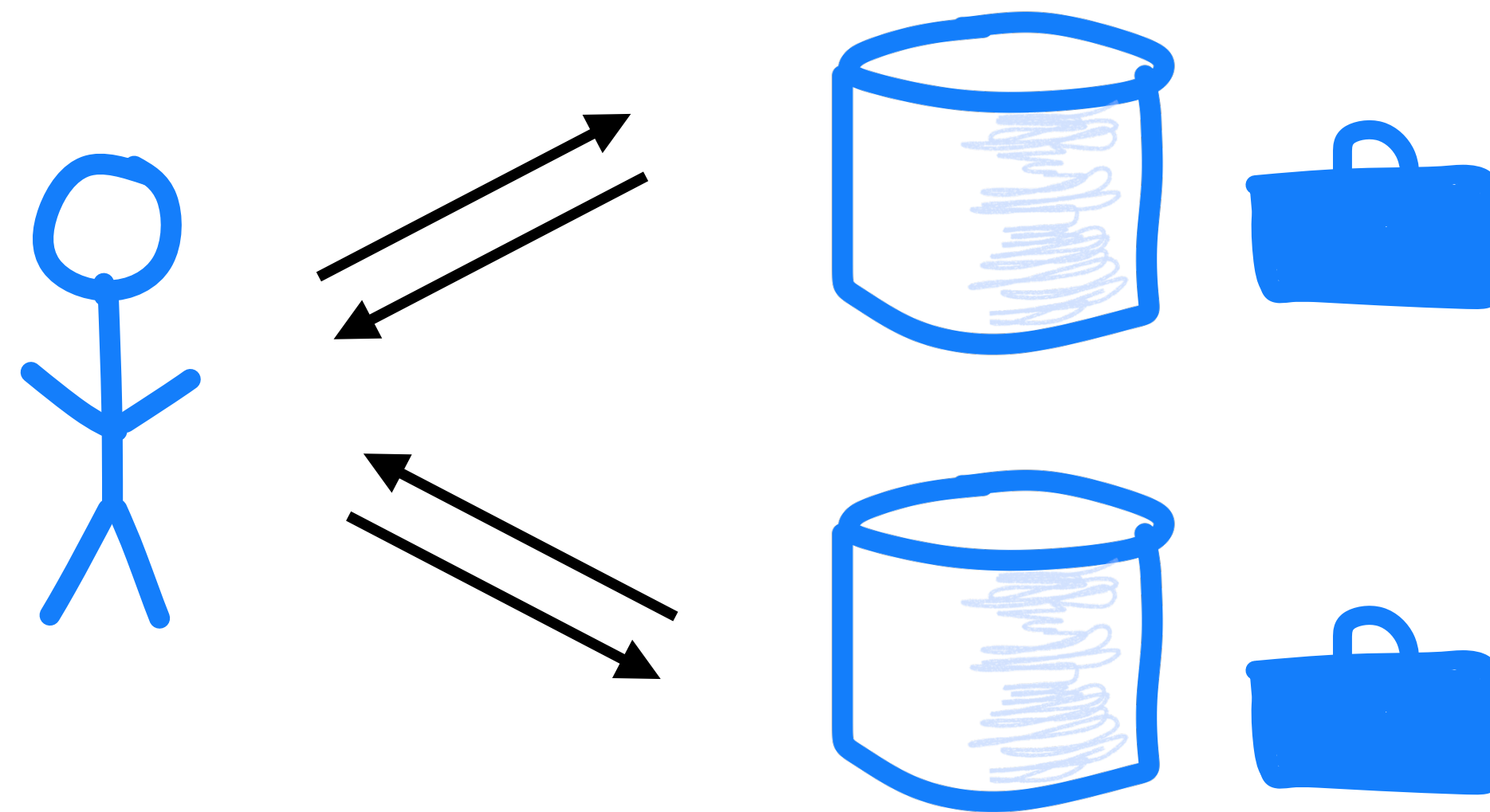
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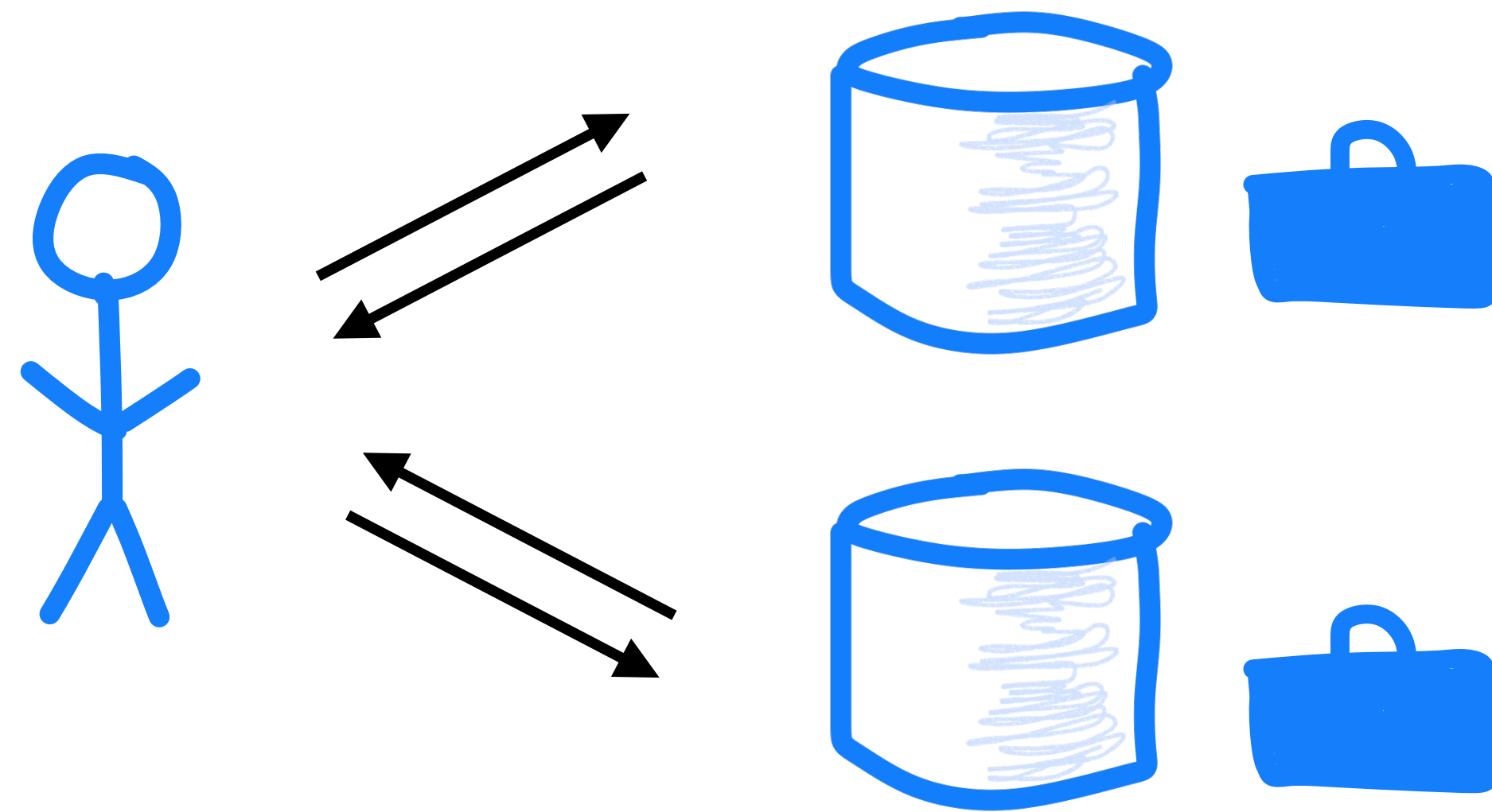
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Disclaimer: most constructions (including ours) sacrifice communication efficiency for sublinear server time

25 years of work on PIR with preprocessing

Construction	Setting	Time per query	Storage
[BIM00]	2 servers Info-theoretic	$n^{0.82}$	$n^{1.54}$

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Our work	2 servers Info-theoretic	$n^{0.82}$	$n^{1+o(1)}$	1 TB (one \$50 hard drive)

Theorem. For any database of $n > 10^6$ bits, there exists information-theoretic, two-server PIR with preprocessing with:

- $1.5 \cdot \sqrt{\log_2 n} \cdot n$ bits of storage,
- $12 \cdot n^{0.82}$ server RAM lookups per query,
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First info-theoretic PIR with

1. constant number of servers,
2. quasilinear storage, and
3. polynomially-sublinear time.

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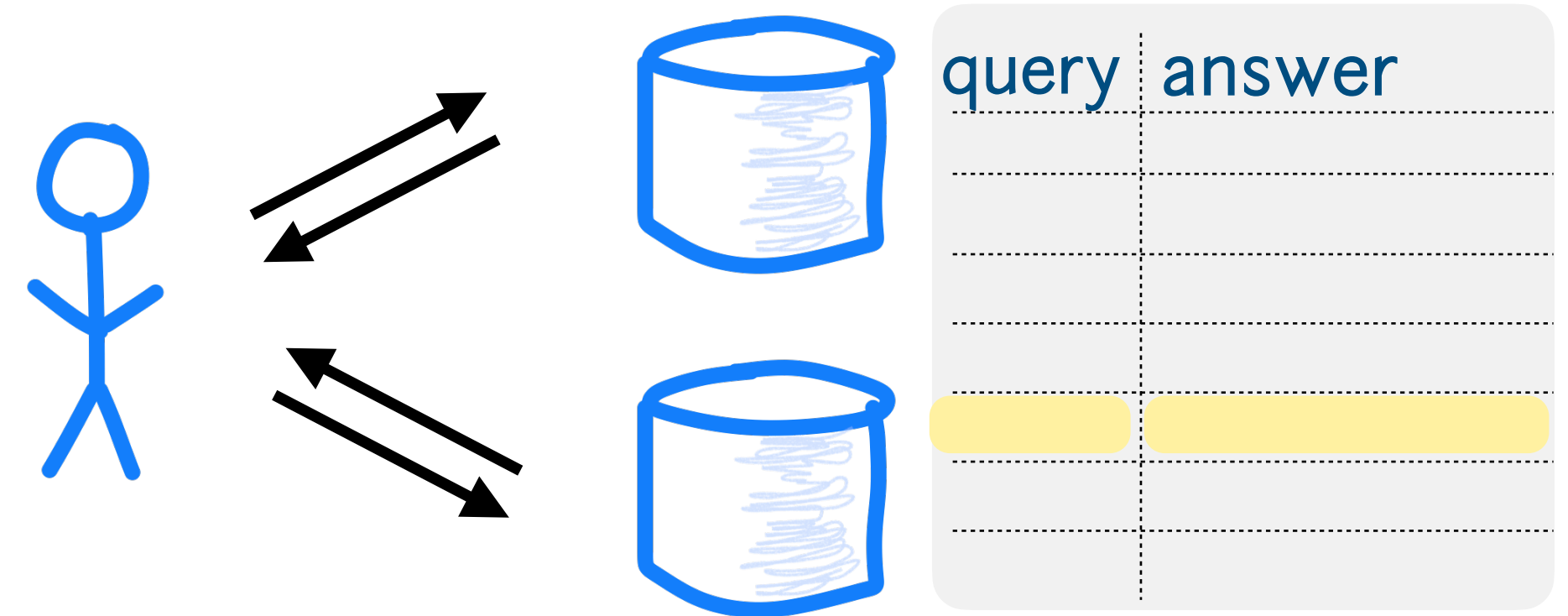
Previous Work [BIM00, GLM+25]: PIR with Preprocessing from Polynomials and Derivatives

Paradigm: Brute Force Preprocessing

- Starting point: any PIR protocol with query length ℓ_q and answer length ℓ_a

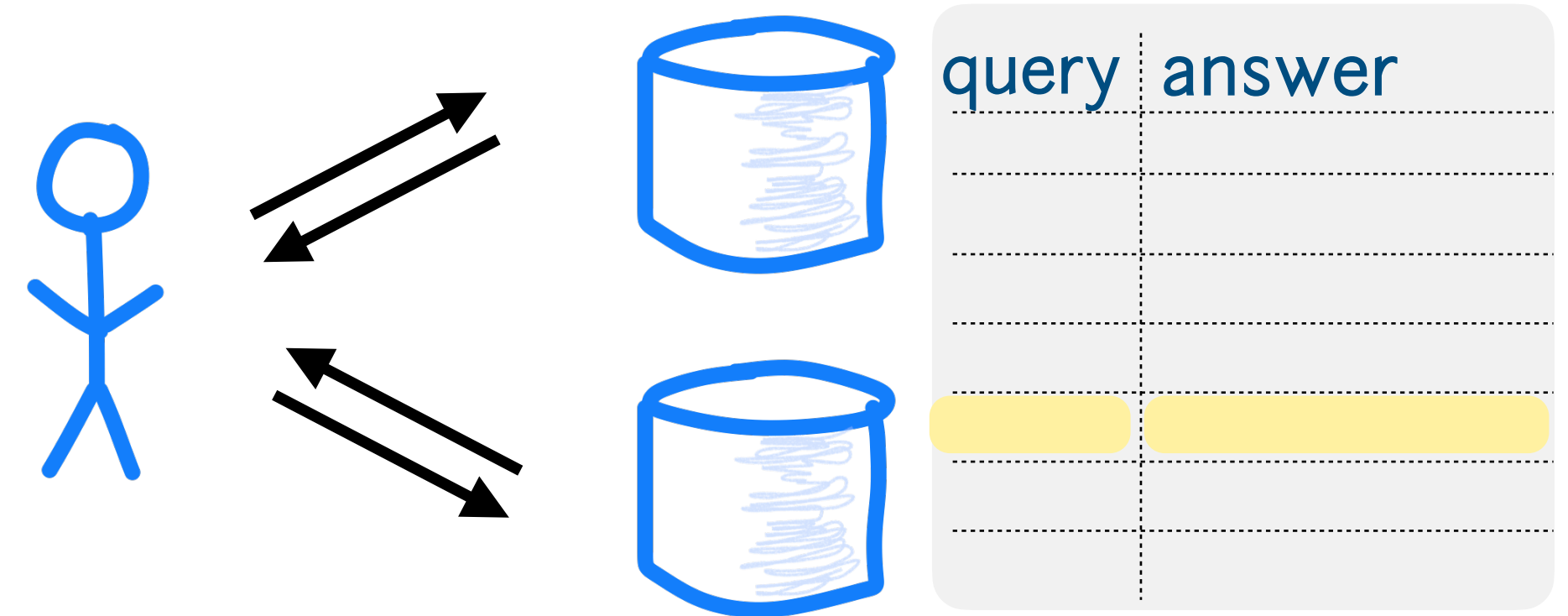
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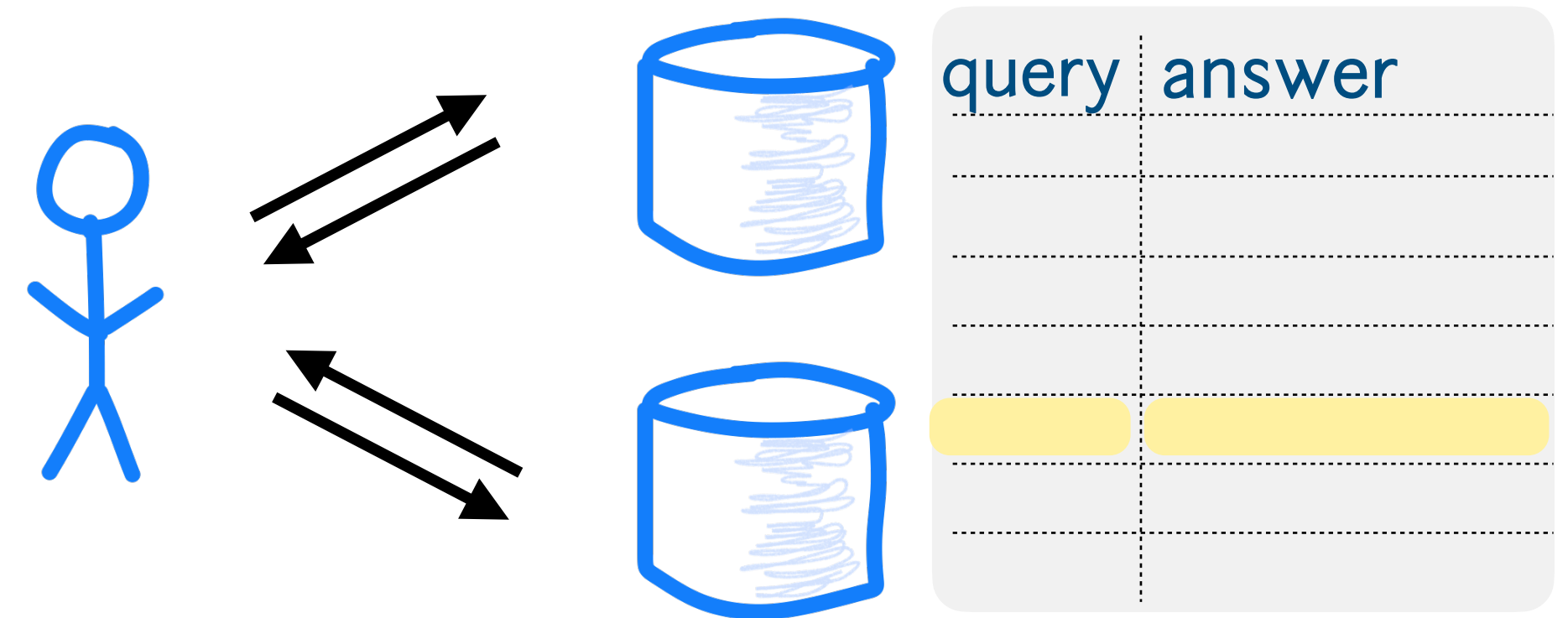
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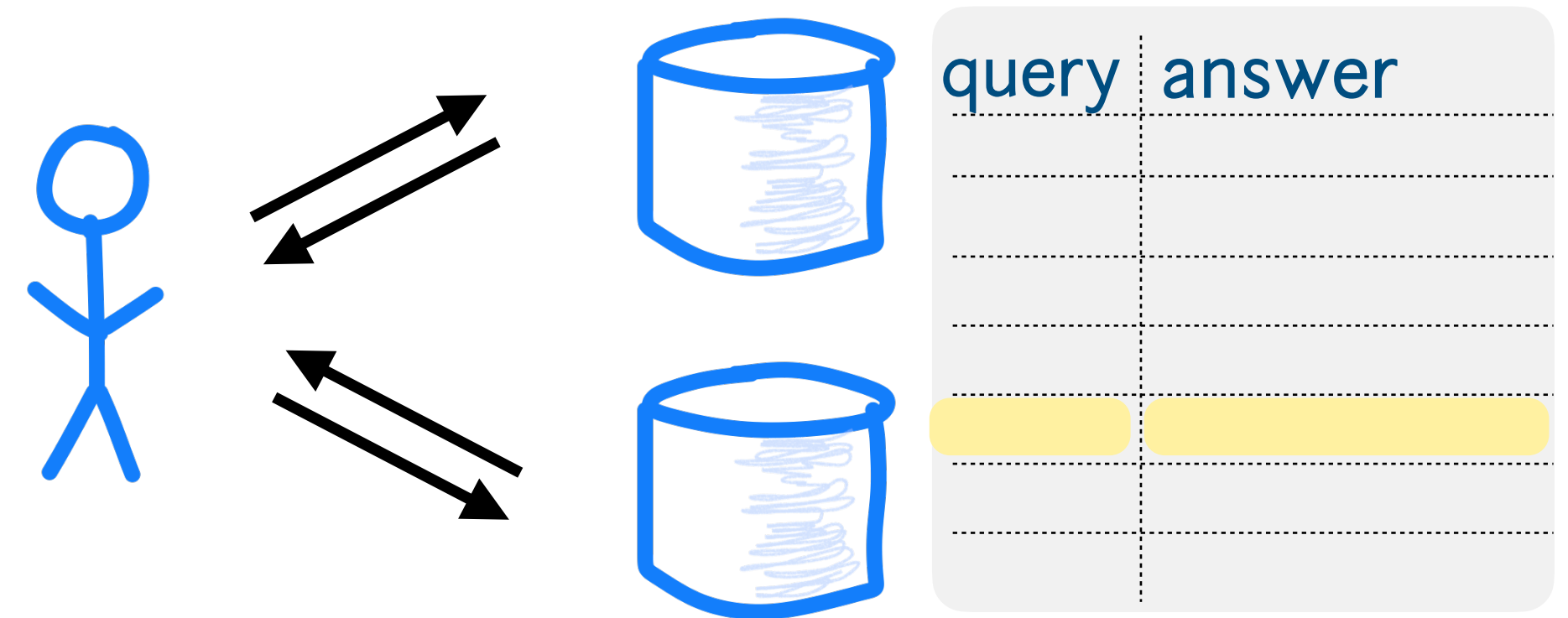
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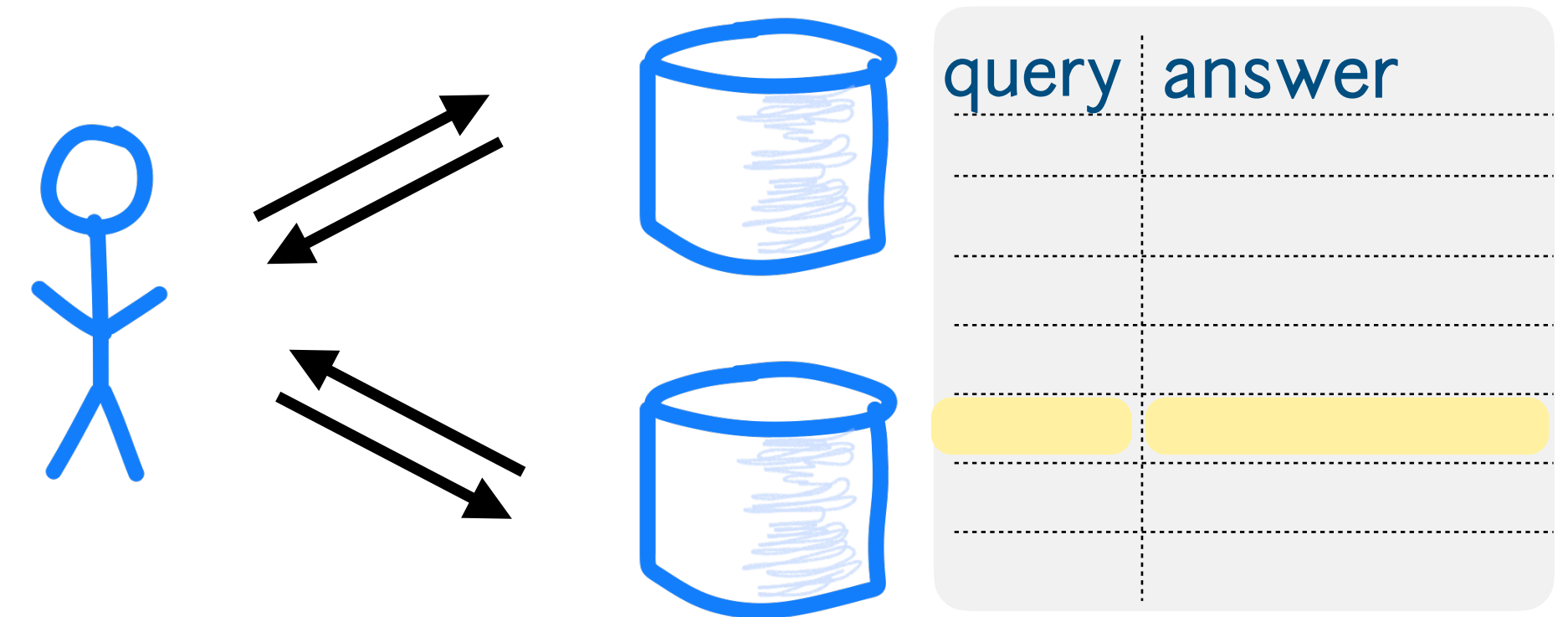
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Moral: we should look for PIR protocols with query length $\ell_q \leq O(\log n)$

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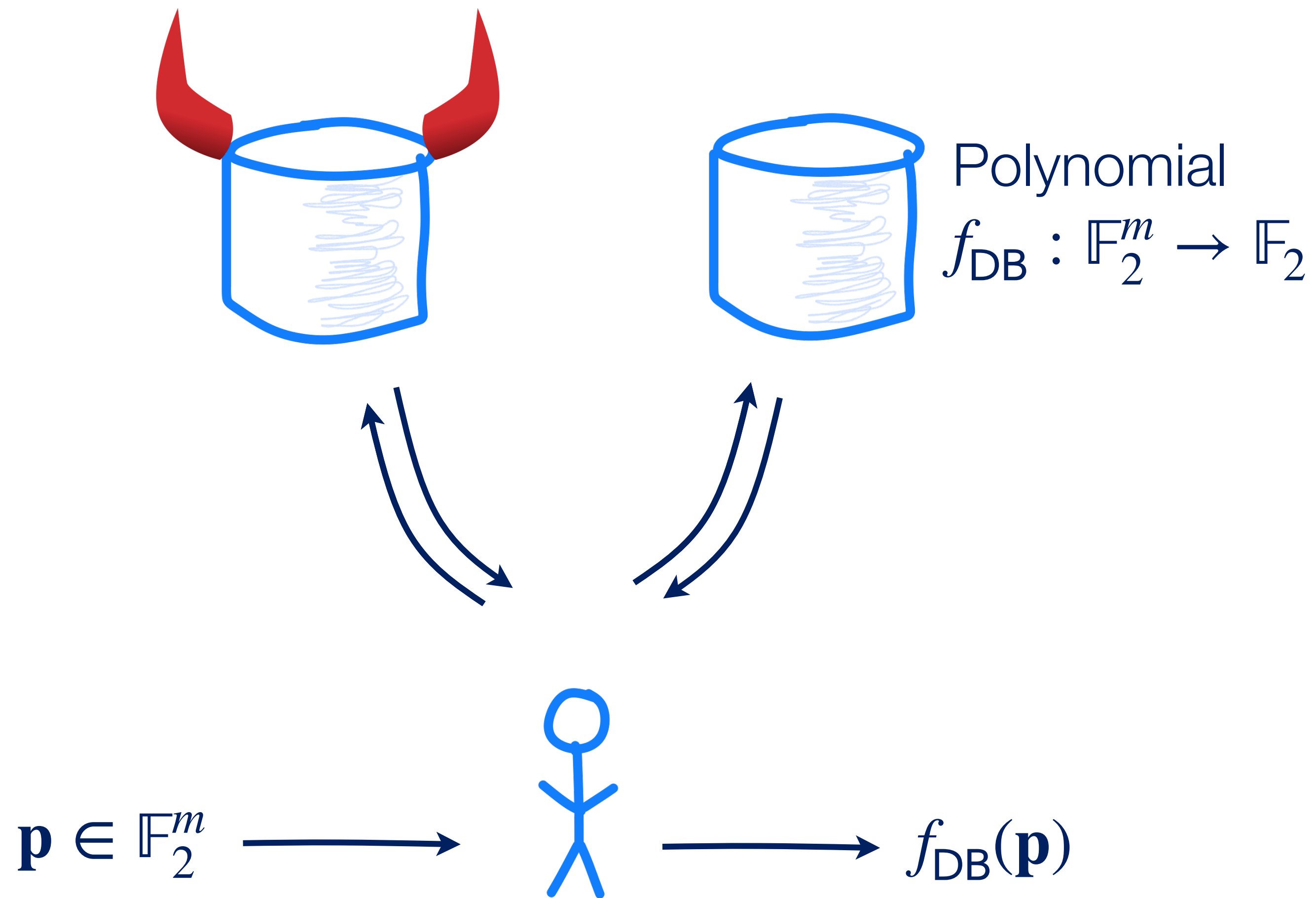
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Spoiler: our construction will deviate from this brute force paradigm!
(but we will still need query length $\ell_q \leq O(\log n)$)

Same abstraction: private polynomial evaluation



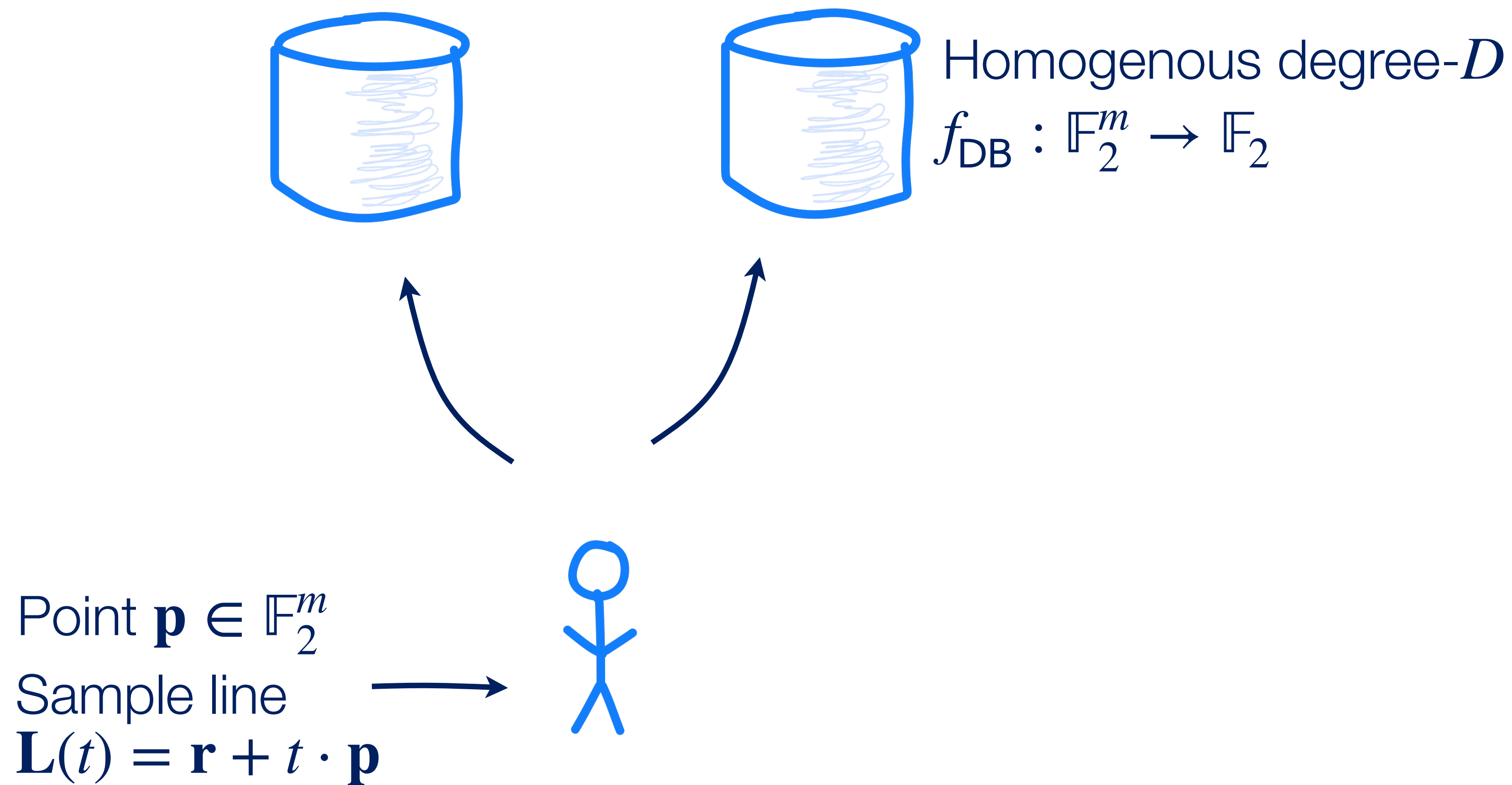
We need:

1. f_{DB} is homogenous and degree- D
2. $\mathbf{p}$ will encode the query index $i \in [n]$
3. $f_{DB}(\mathbf{p}) = DB_i$
4. Parameter counting $\rightarrow \binom{m}{D} \geq n$

Correctness: for any f_{DB} and point $\mathbf{p}$, a user interacting with two **honest** servers learns $f_{DB}(\mathbf{p})$.

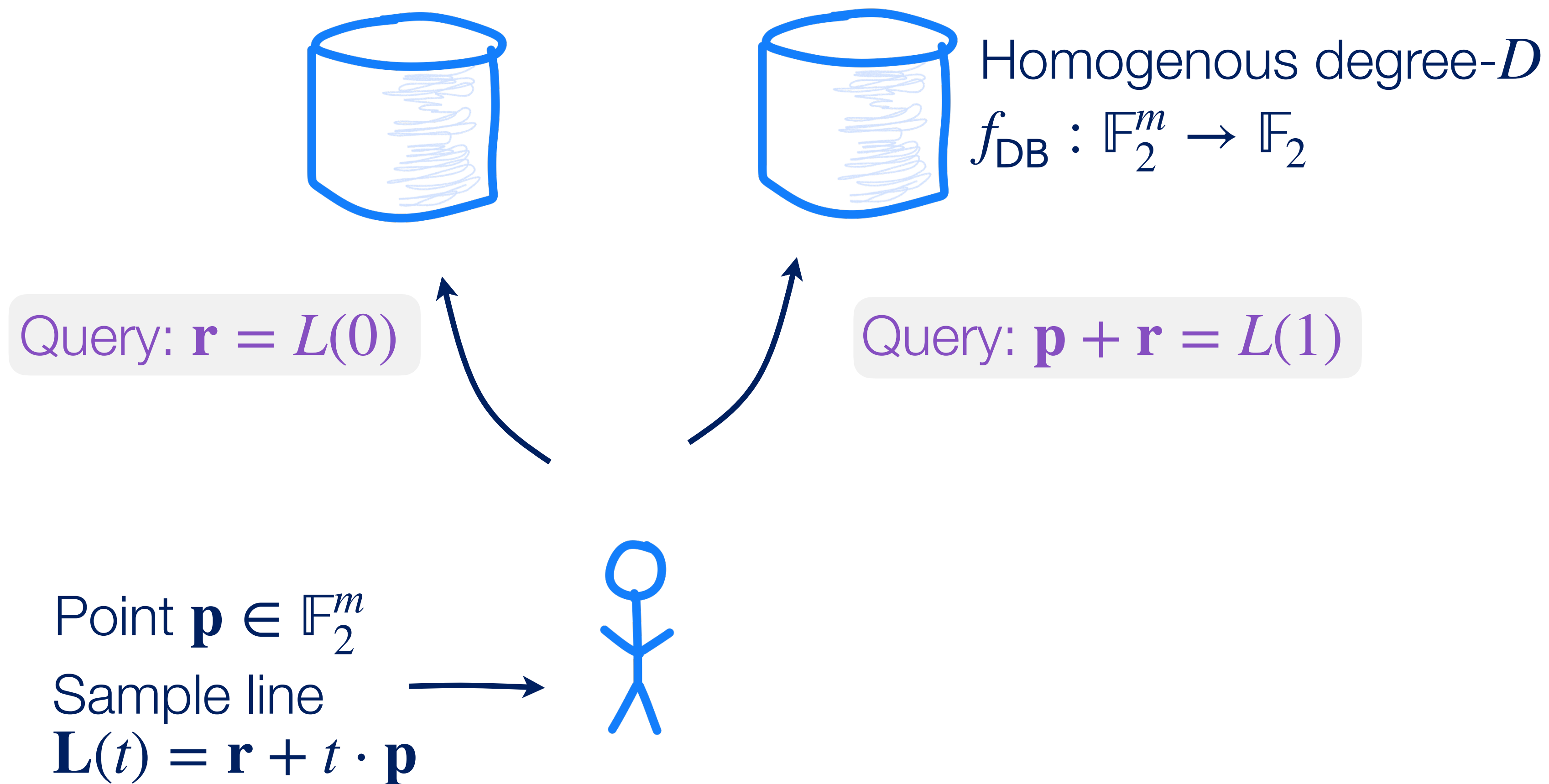
Privacy: each server learns nothing about $\mathbf{p}$, even if the server is **malicious**.

PIR from derivatives [WY05]



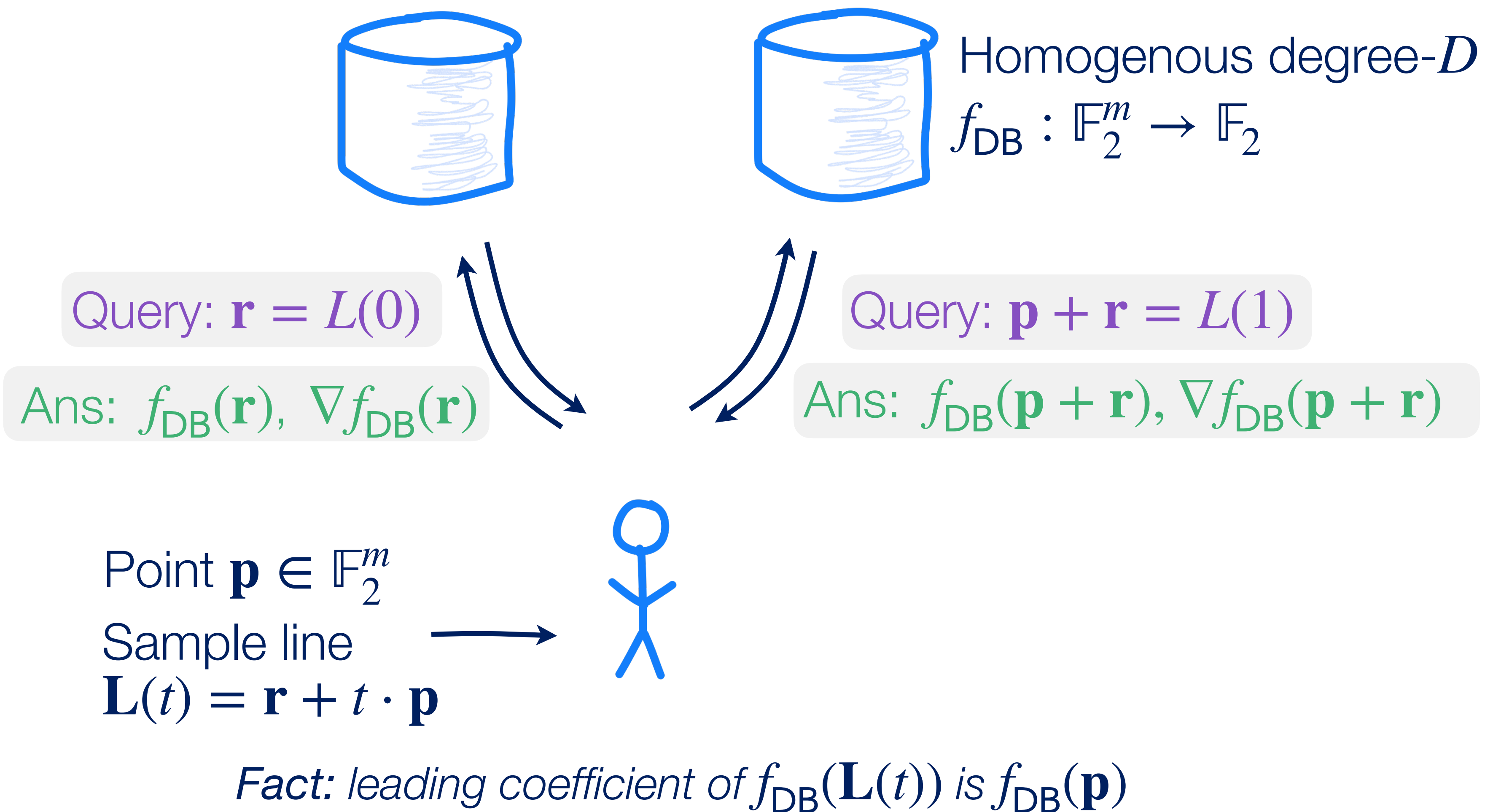
Fact: leading coefficient of $f_{\text{DB}}(\mathbf{L}(t))$ is $f_{\text{DB}}(\mathbf{p})$

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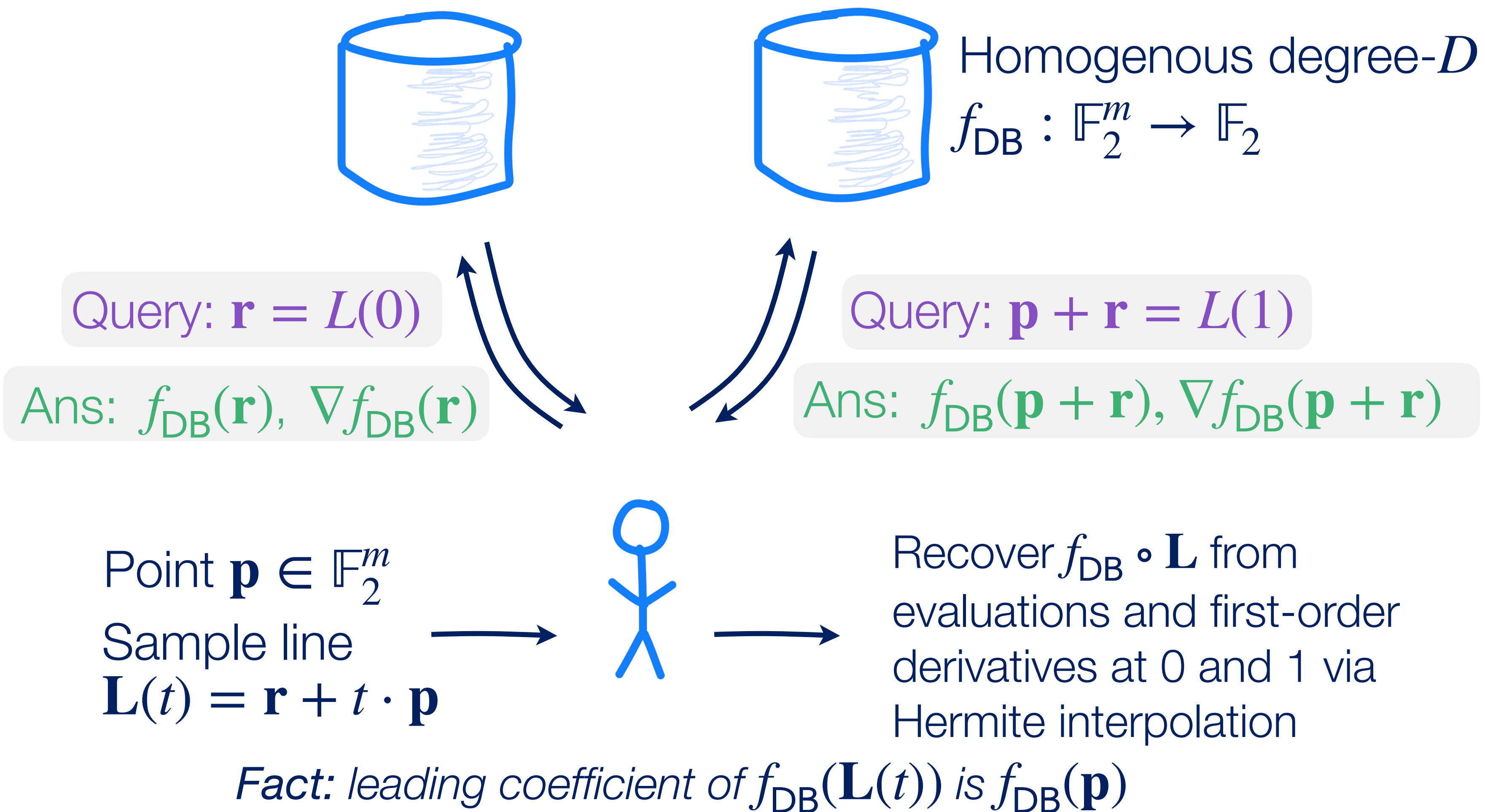


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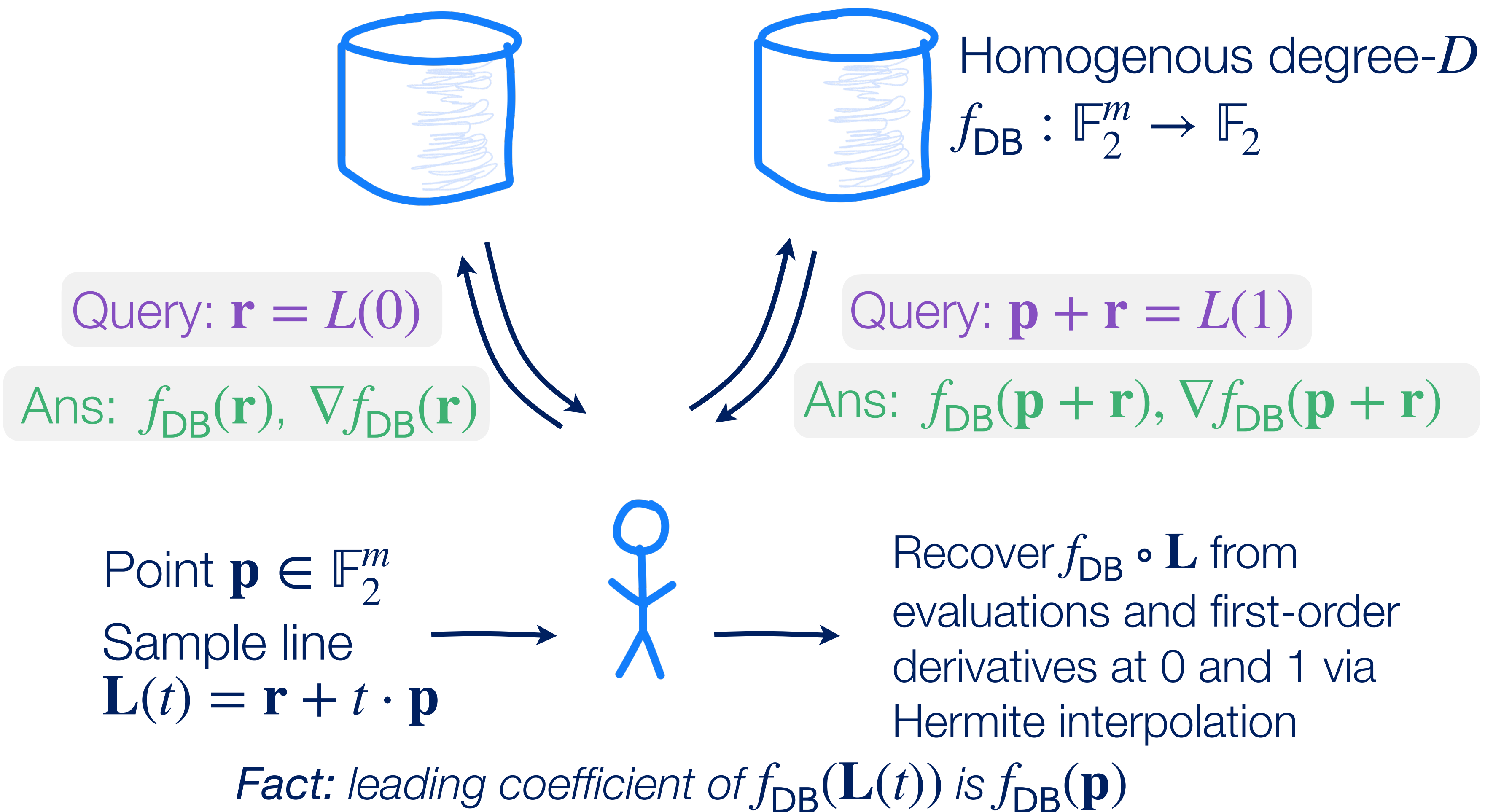
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PIR from derivatives [WY05]



With 2 servers, gives
 “balanced” PIR with

- ➔ $D = 3$
- ➔ $\binom{m}{D} \geq n \implies m = n^{1/3}$
- ➔ query $n^{1/3}$ and answer $n^{1/3}$ (partial derivatives in each direction)

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Homogenous degree- D
 $f_{\text{DB}} : \mathbb{F}_2^m \rightarrow \mathbb{F}_2$

Query: $\mathbf{r} = L(0)$

Query: $\mathbf{p} + \mathbf{r} = L(1)$

Ans: $f_{\text{DB}}(\mathbf{r}), \nabla f_{\text{DB}}(\mathbf{r})$

Ans: $f_{\text{DB}}(\mathbf{p} + \mathbf{r}), \nabla f_{\text{DB}}(\mathbf{p} + \mathbf{r})$

This scheme has good communication but it can't be brute-force preprocessed!
Need query length $\leq O(\log n)$ to be able to precompute answers to all queries

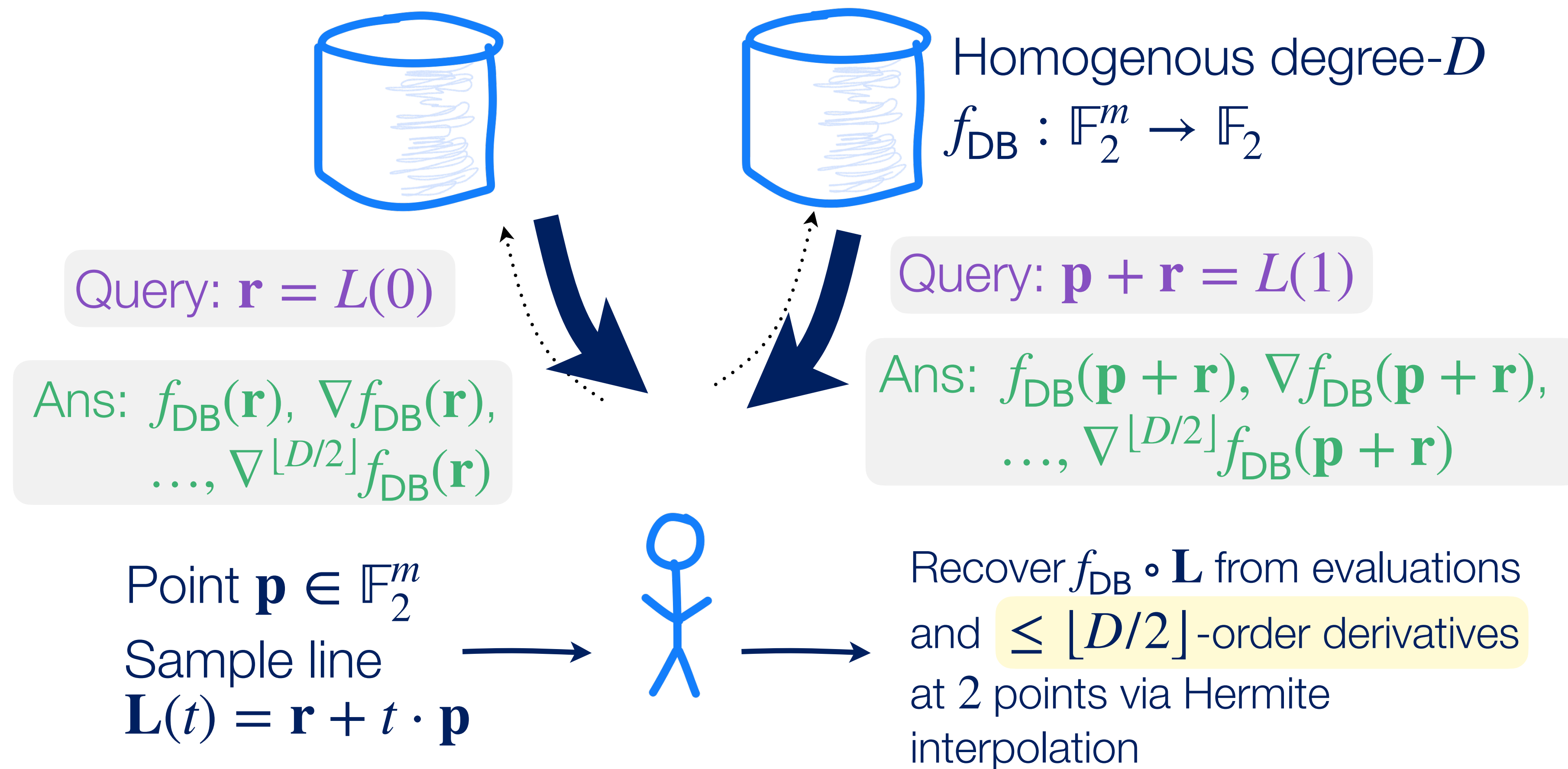
Point $\mathbf{p} \in \mathbb{F}_2^m$
Sample line
 $\mathbf{L}(t) = \mathbf{r} + t \cdot \mathbf{p}$



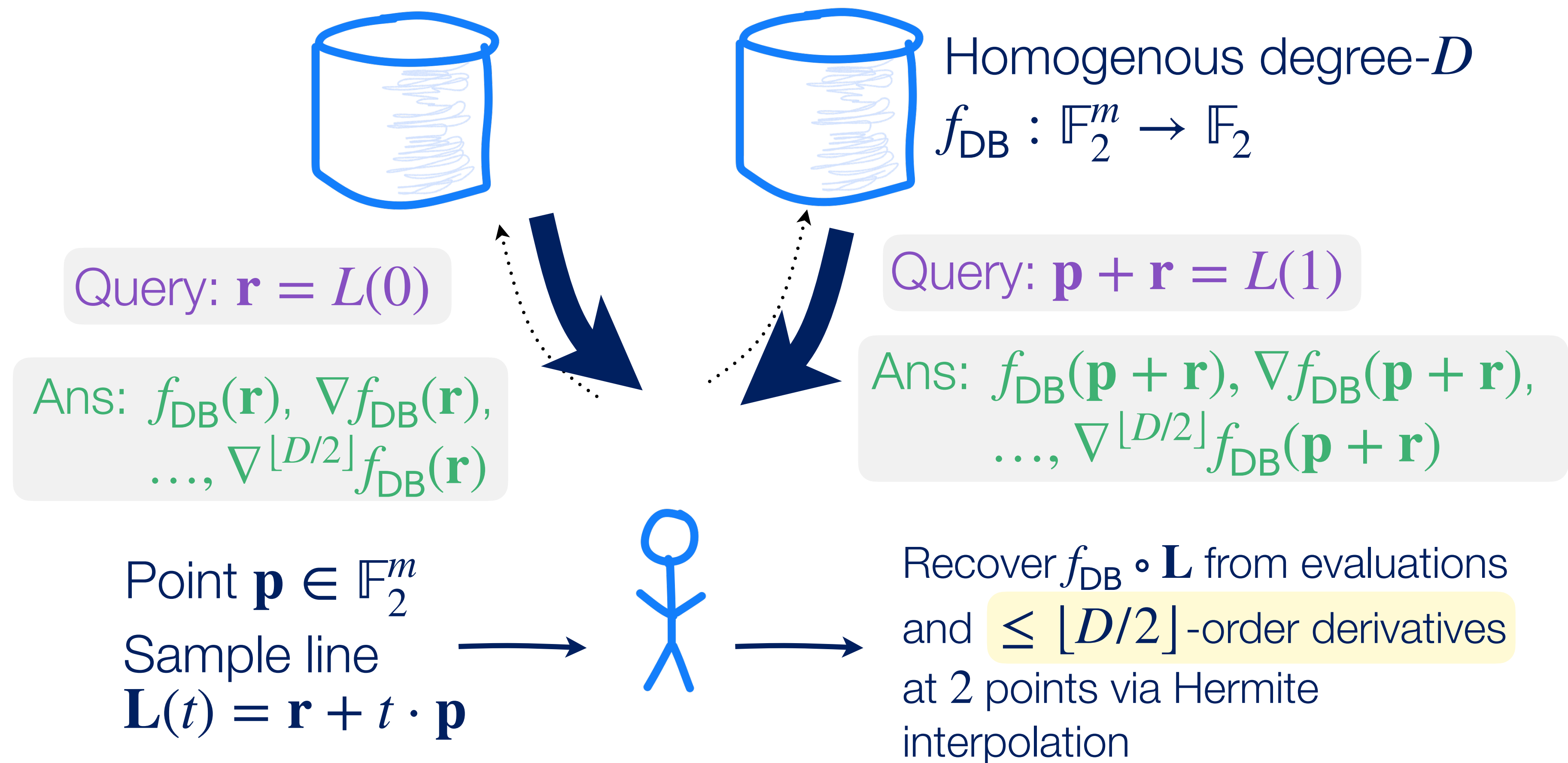
Recover $f_{\text{DB}} \circ \mathbf{L}$ from
evaluations and first-order
derivatives at $\lfloor D/2 \rfloor + 1$
points via Hermite interpolation

Wait, the slope of $\mathbf{L}$ is so they can't
send derivatives of $f_{\text{DB}} \circ \mathbf{L}$
• Instead, they send all first-
order derivatives of f_{DB} at each point
• Client will recover
derivatives of $f_{\text{DB}} \circ \mathbf{L}$ using
chain rule

Fix: even more derivatives! [BIM00, GLM+25]



Fix: even more derivatives! [BIM00, GLM+25]



With 2 servers, gives “imbalanced” PIR with

➔ $m = (1 + o(1)) \cdot \log n$

➔ $D = m/2$

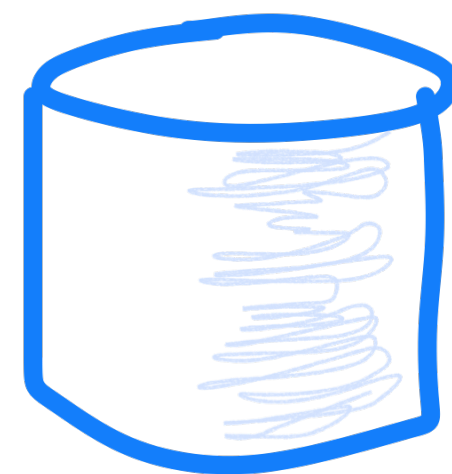
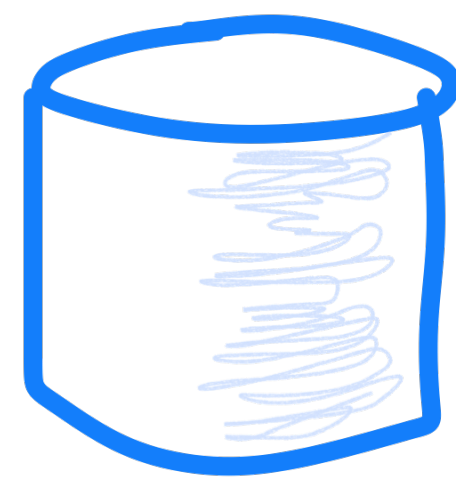
➔ query $m \approx \log n$ and answer

$$\binom{m}{\lfloor D/2 \rfloor} \approx n^{0.82}$$

(partial derivatives to order $\leq \lfloor D/2 \rfloor$)

Brute Force → PIR with Preprocessing

Precomputing answers for every query



Homogenous deg- D
 $f_{\text{DB}} : \mathbb{F}_2^m \rightarrow \mathbb{F}_2$

Query: $\mathbf{r}$

Ans: $f_{\text{DB}}(\mathbf{r}), \nabla f_{\text{DB}}(\mathbf{r}),$
 $\dots, \nabla^{\lfloor D/2 \rfloor} f_{\text{DB}}(\mathbf{r})$

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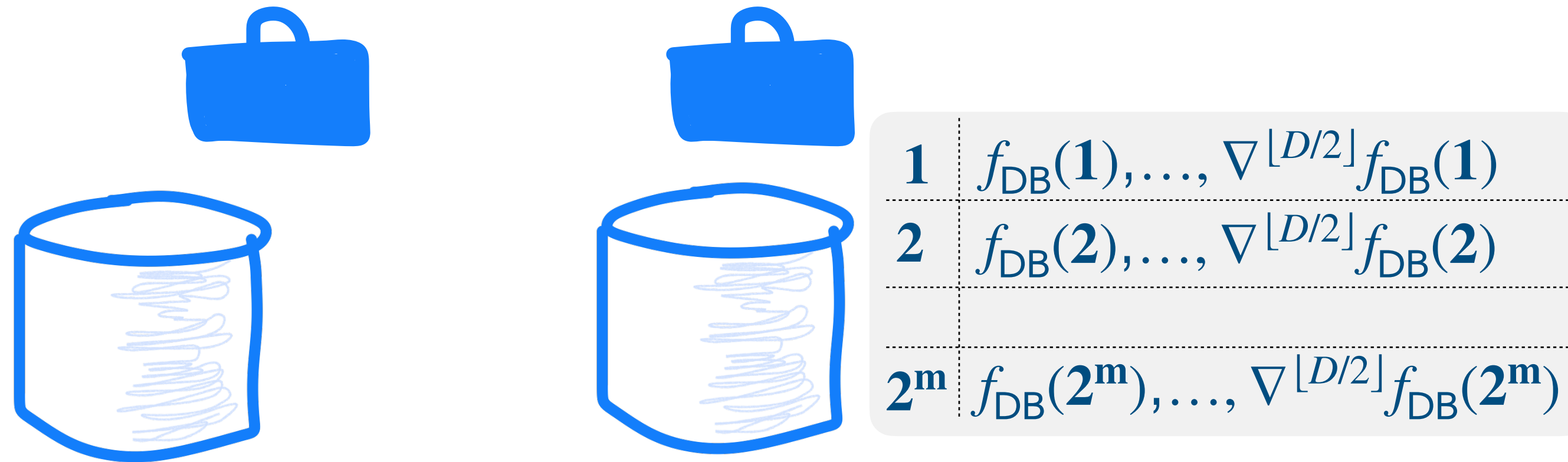
Point $\mathbf{p} \in \mathbb{F}_2^m$
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Recover $f_{\text{DB}} \circ \mathbf{L}$ from evaluations
and $\leq \lfloor D/2 \rfloor$ -order derivatives
at 2 points via Hermite
interpolation

Brute Force → PIR with Preprocessing

Precomputing answers for every query



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Brute Force → PIR with Preprocessing

Precomputing answers for every query



1	$f_{\text{DB}}(1), \dots, \nabla^{[D/2]} f_{\text{DB}}(1)$
2	$f_{\text{DB}}(2), \dots, \nabla^{[D/2]} f_{\text{DB}}(2)$
2^m	$f_{\text{DB}}(2^m), \dots, \nabla^{[D/2]} f_{\text{DB}}(2^m)$

With 2 servers, gives preprocessing PIR with

- Query $O(\log n)$ and answer $n^{0.82}$
- $2^m \cdot n^{0.82} = n^{1.82+o(1)}$ server storage
- $n^{0.82}$ server time

Query: $\mathbf{r}$

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Query: $\mathbf{p} + \mathbf{r}$

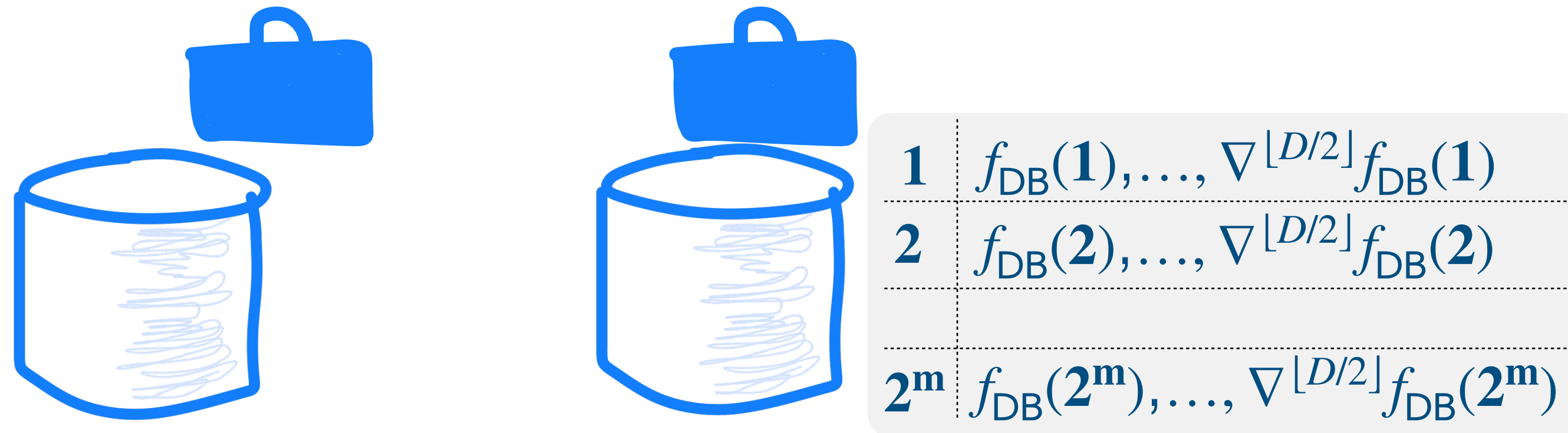
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Our Work: Preprocessing Better than Brute Force

Finding Redundancy in the Brute-Force Data Structure



Query: $\mathbf{r}$

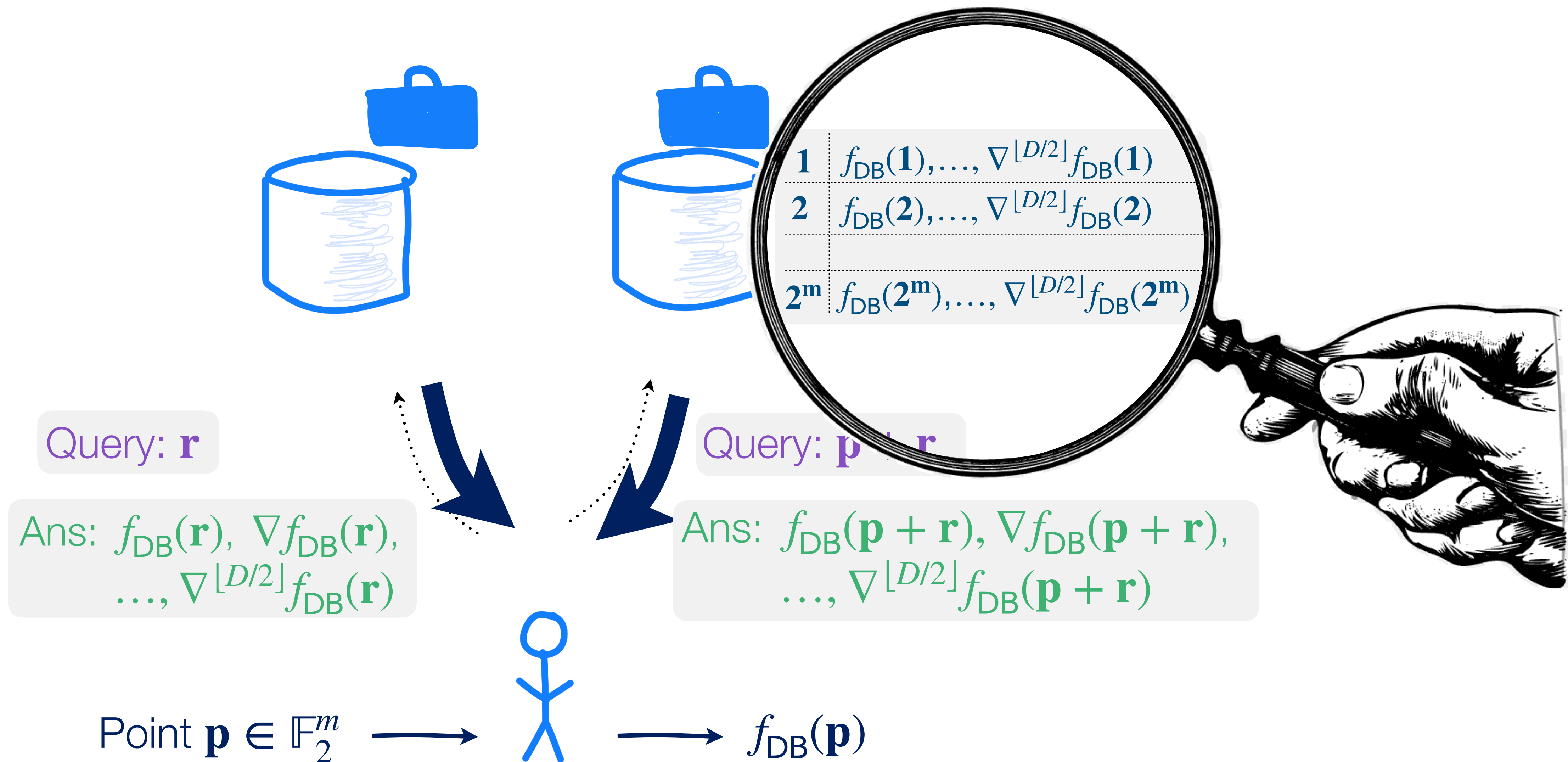
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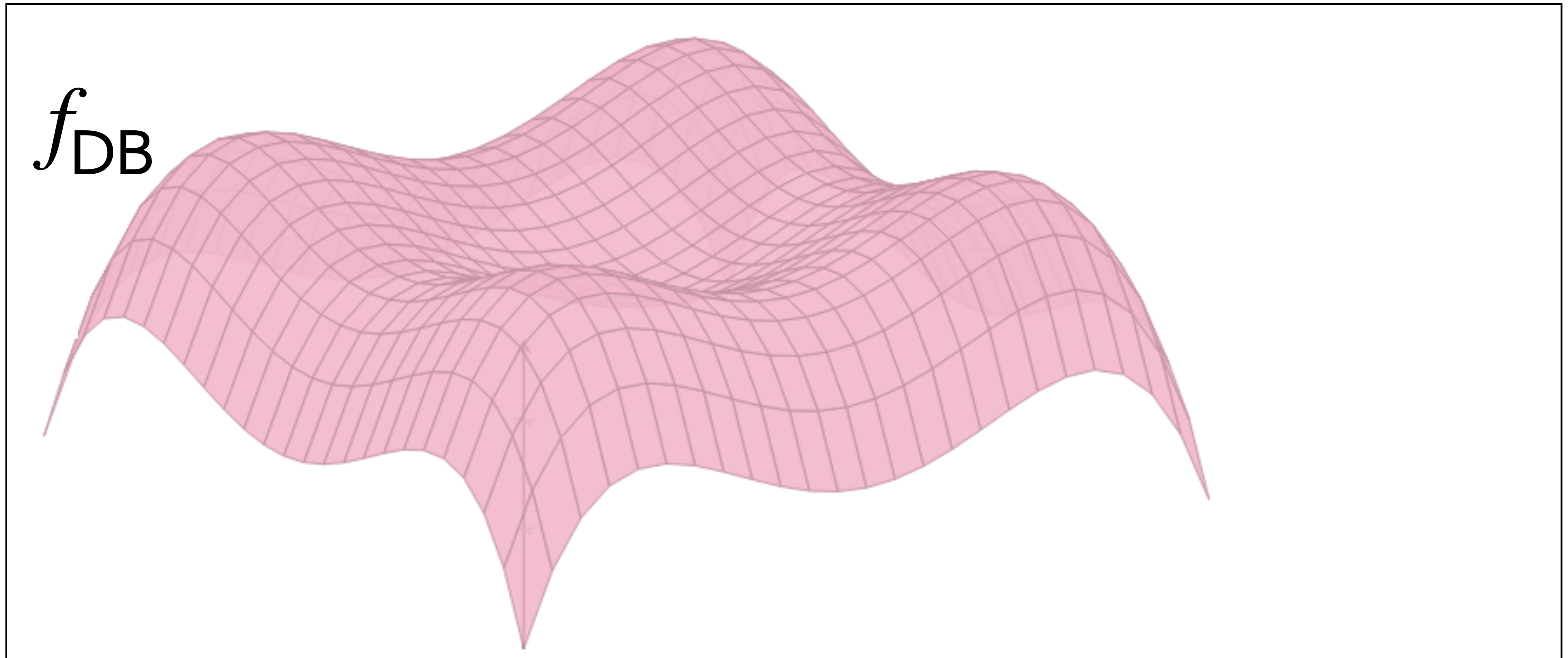
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Point $\mathbf{p} \in \mathbb{F}_2^m \longrightarrow$  $\longrightarrow f_{\text{DB}}(\mathbf{p})$

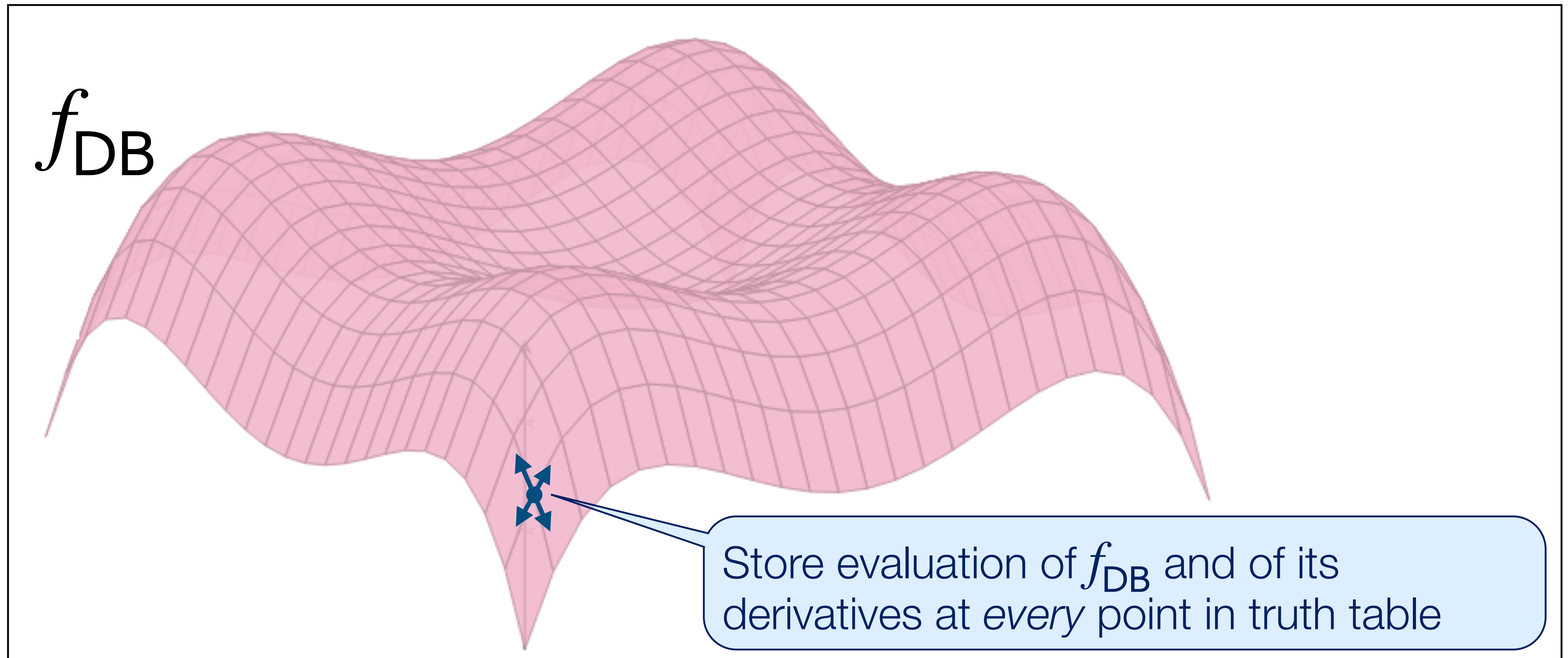
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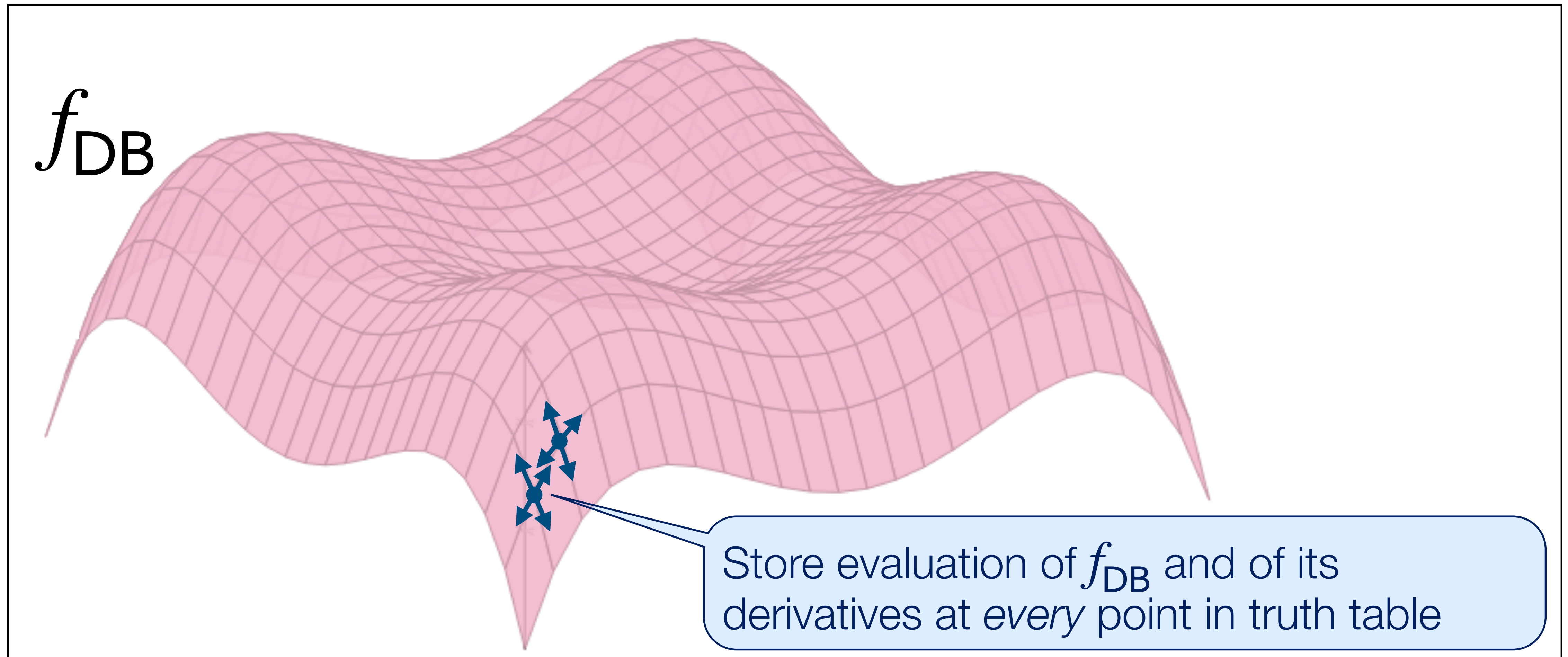
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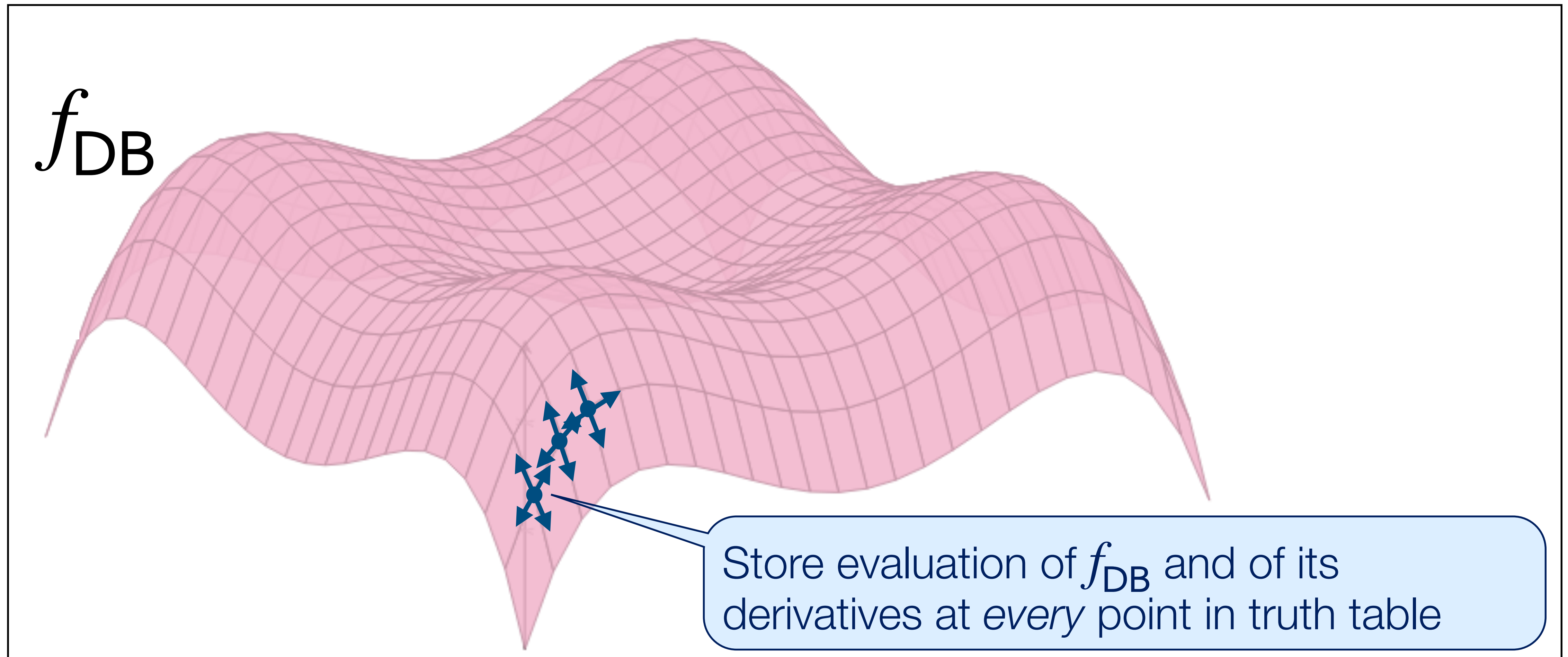
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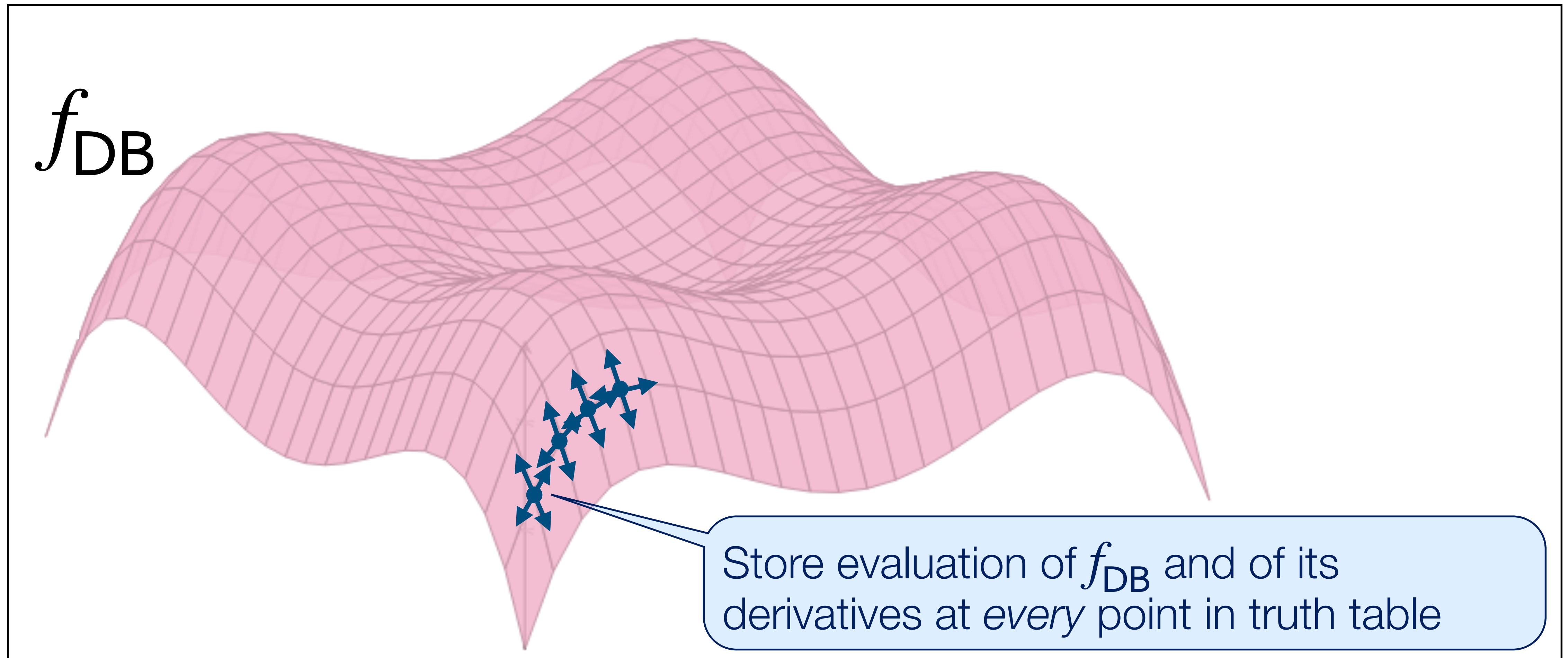
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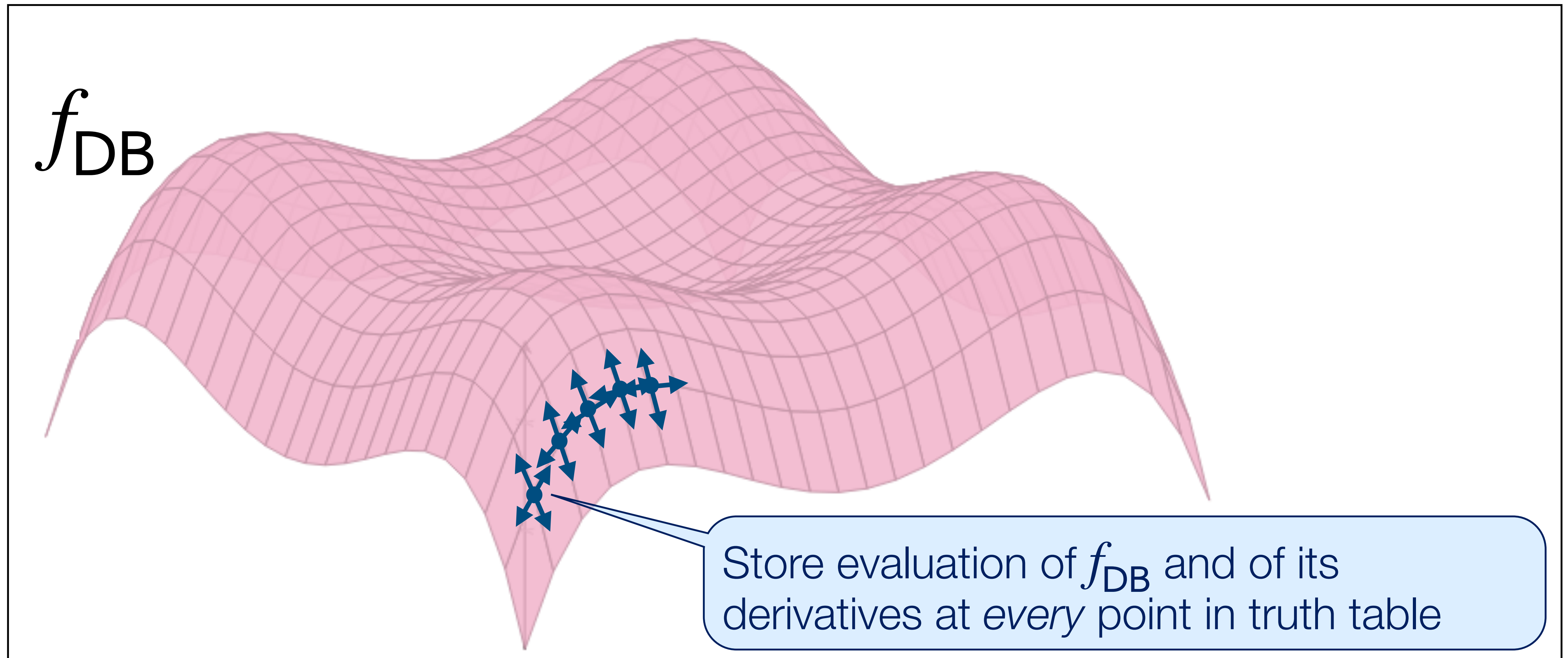
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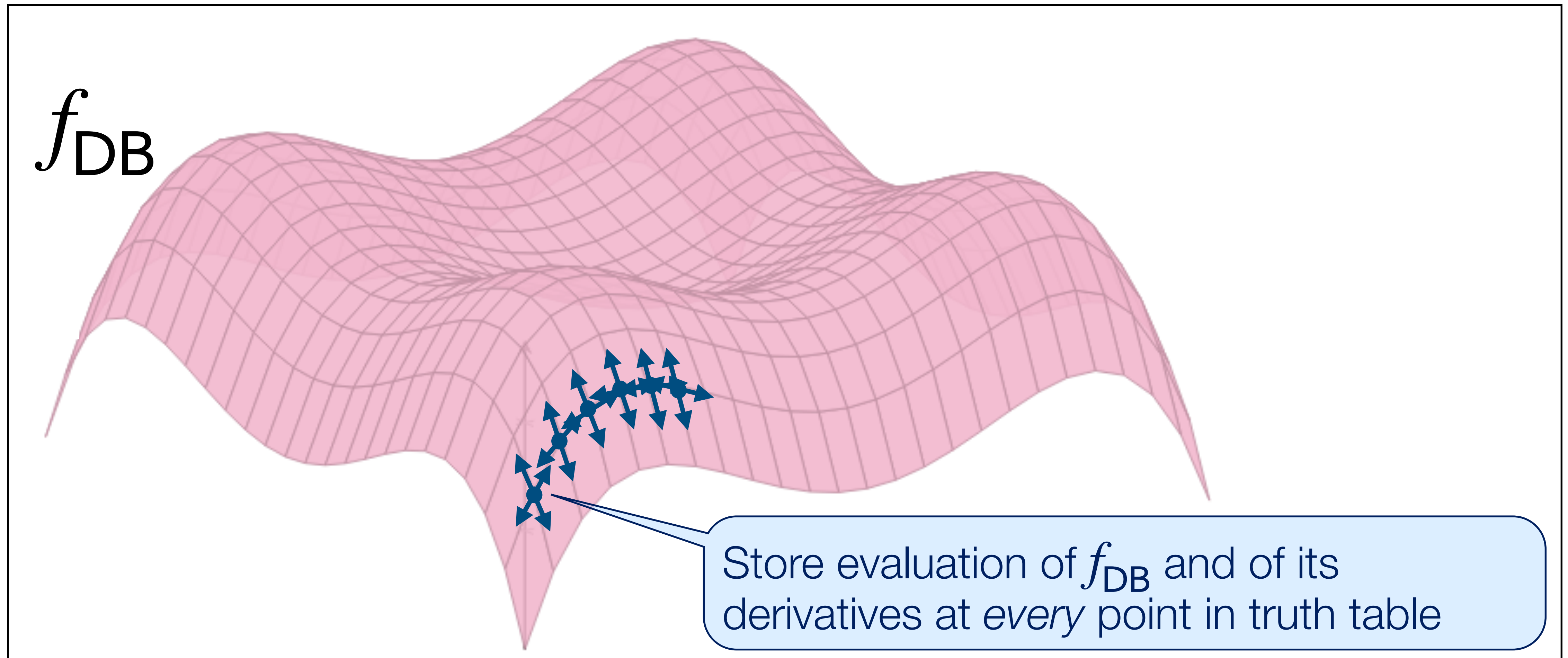
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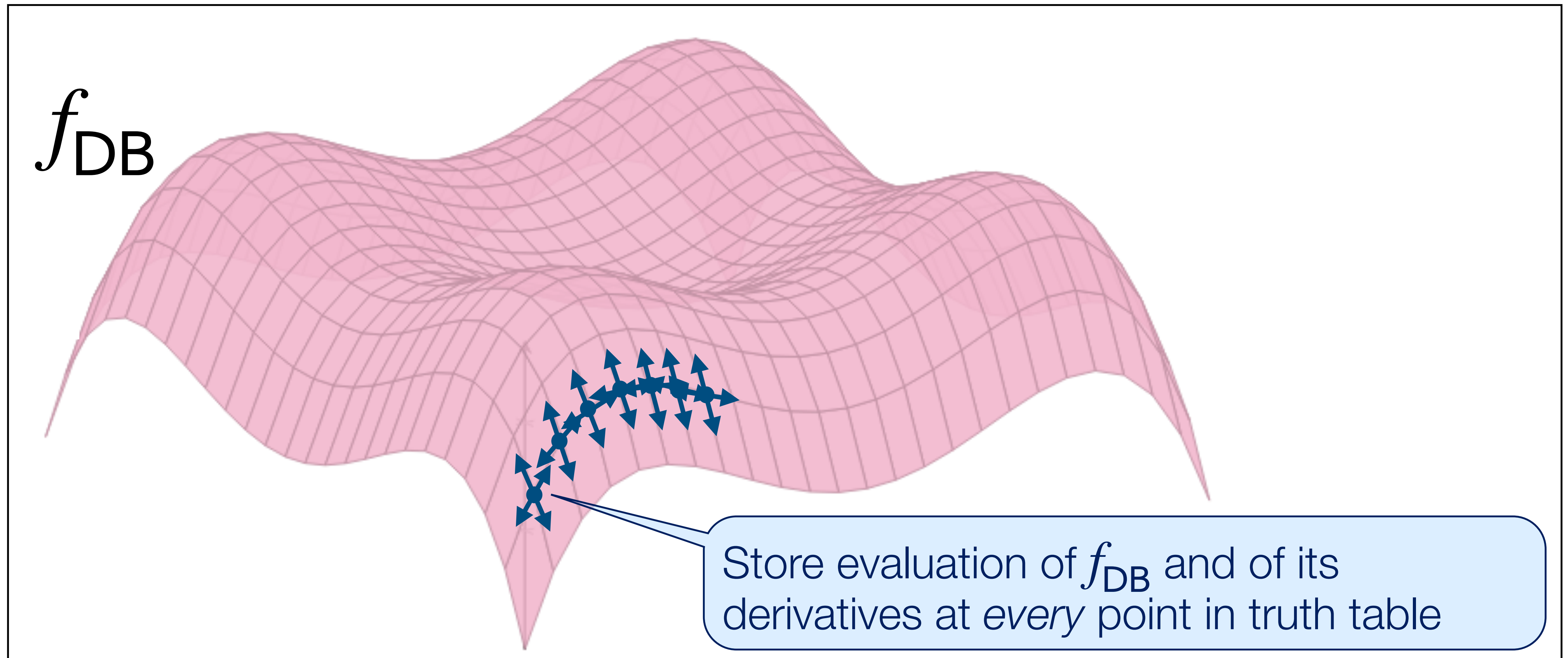
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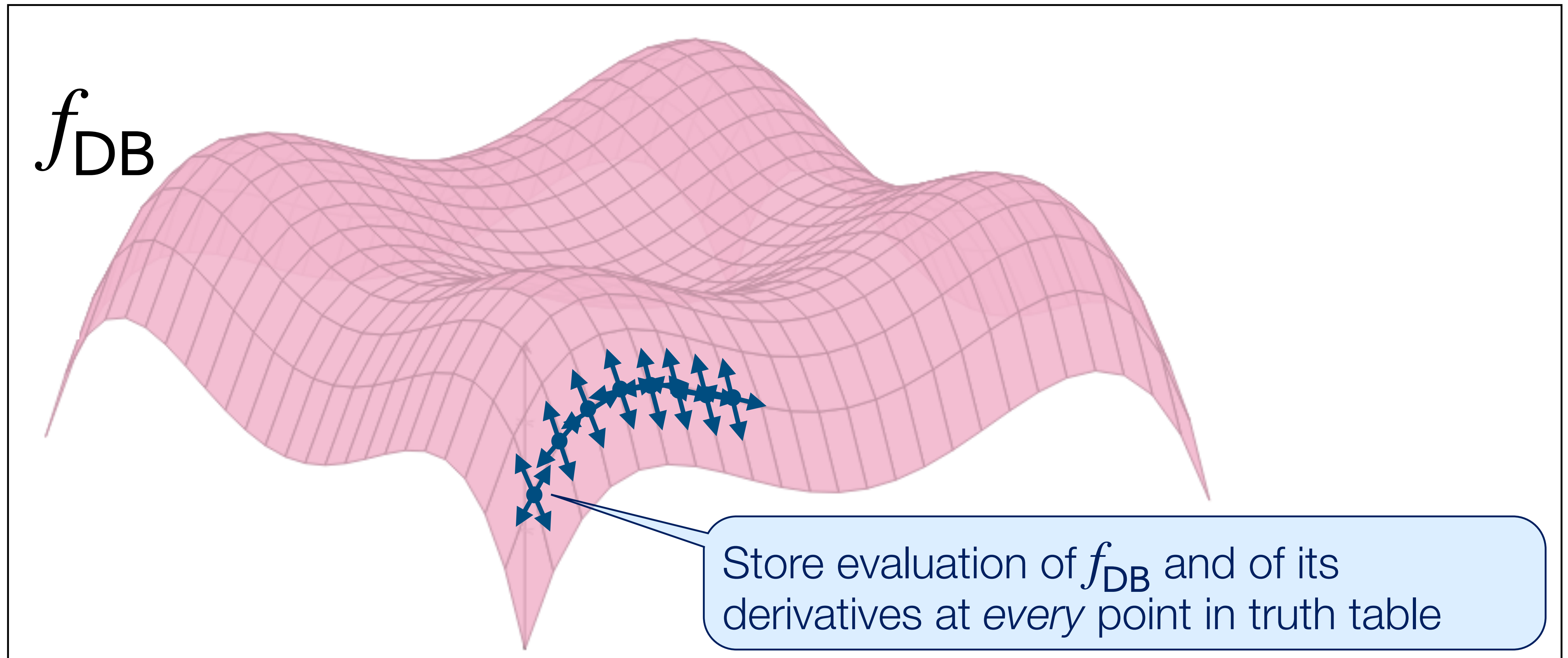
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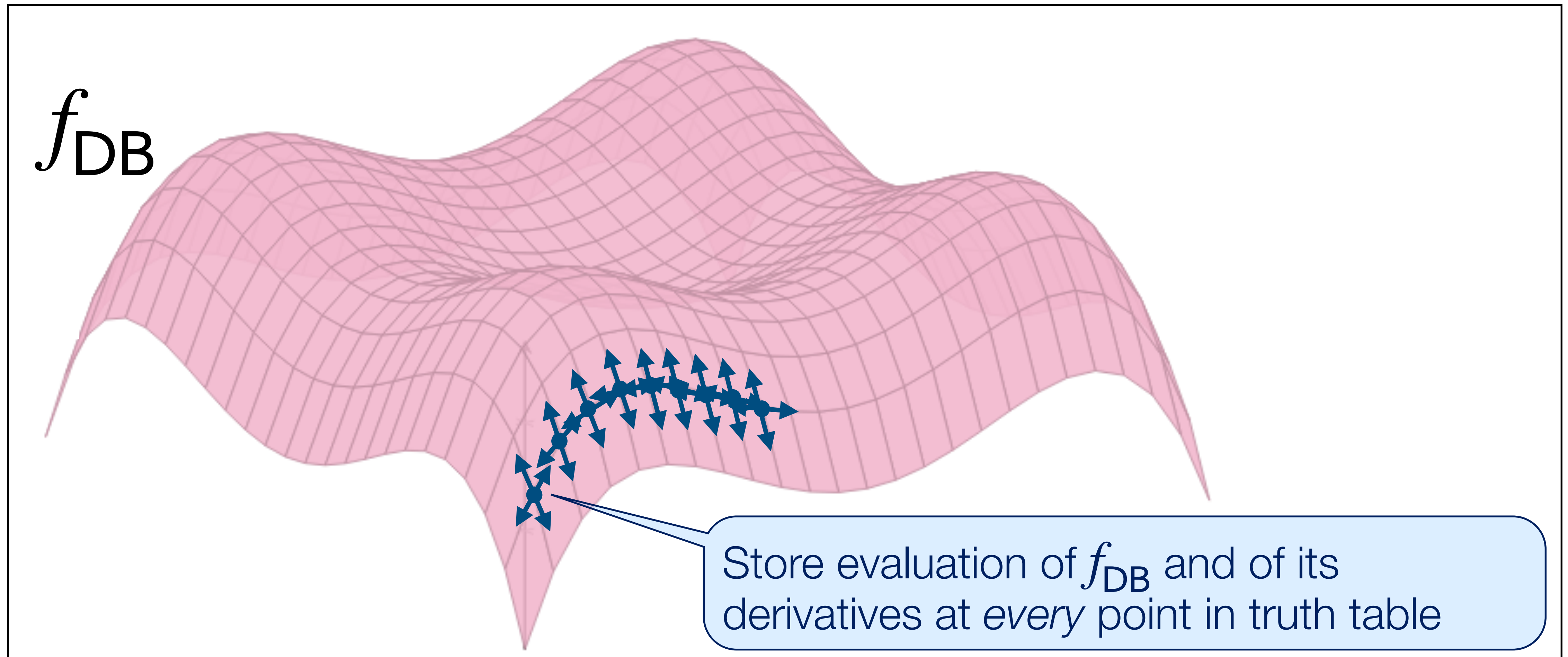
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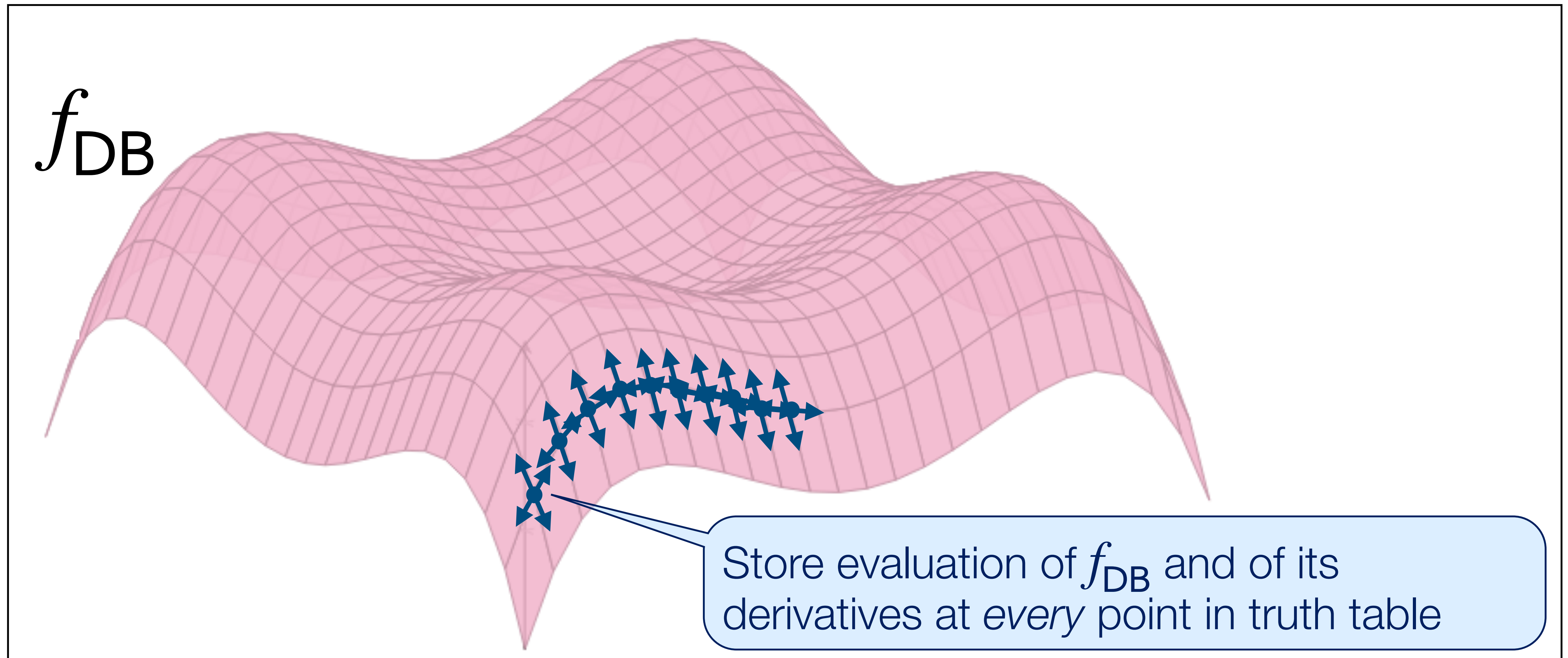
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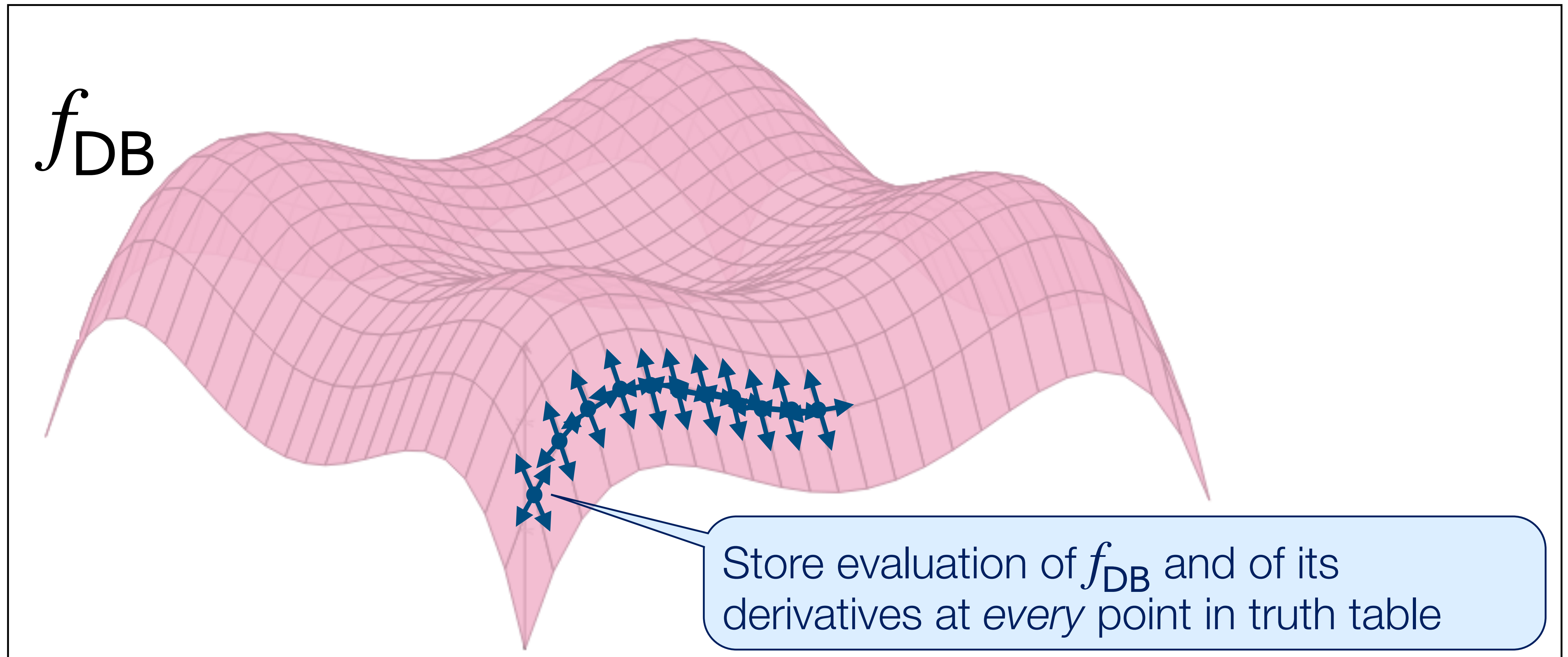
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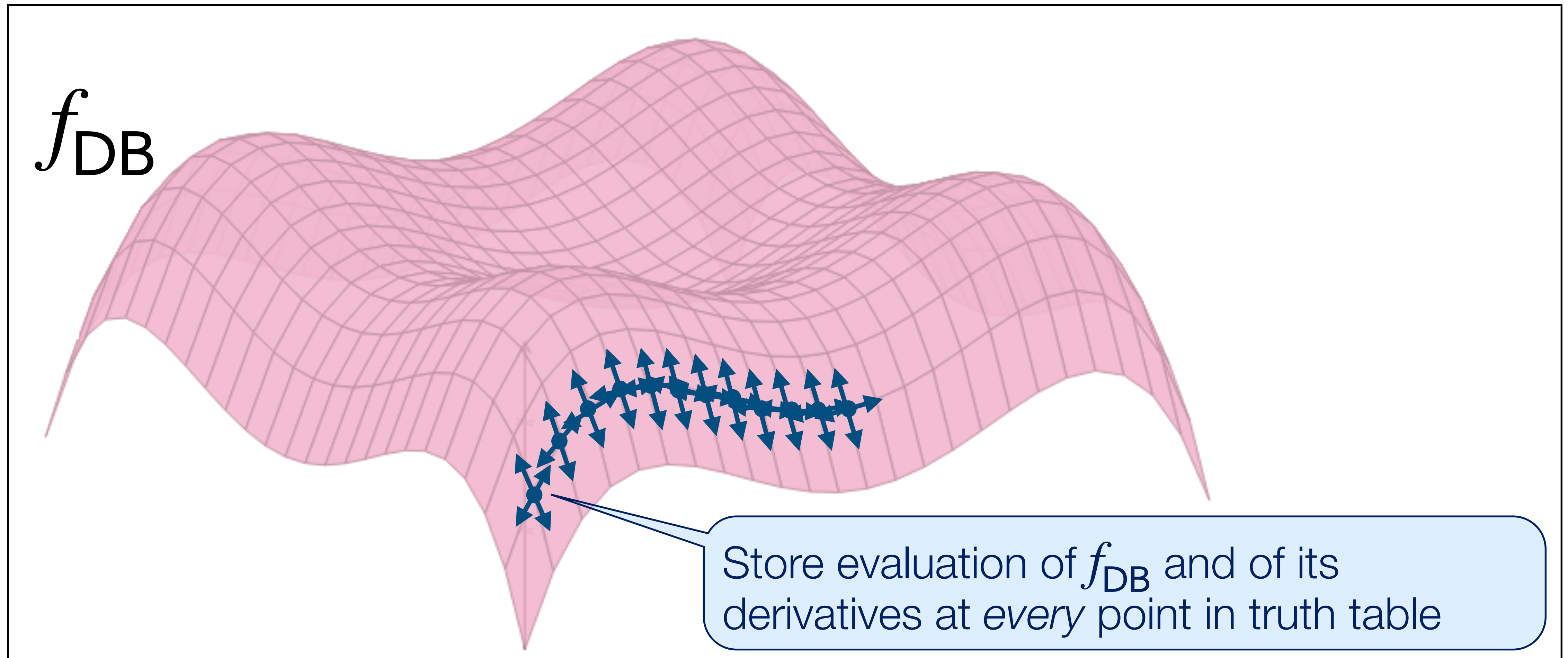
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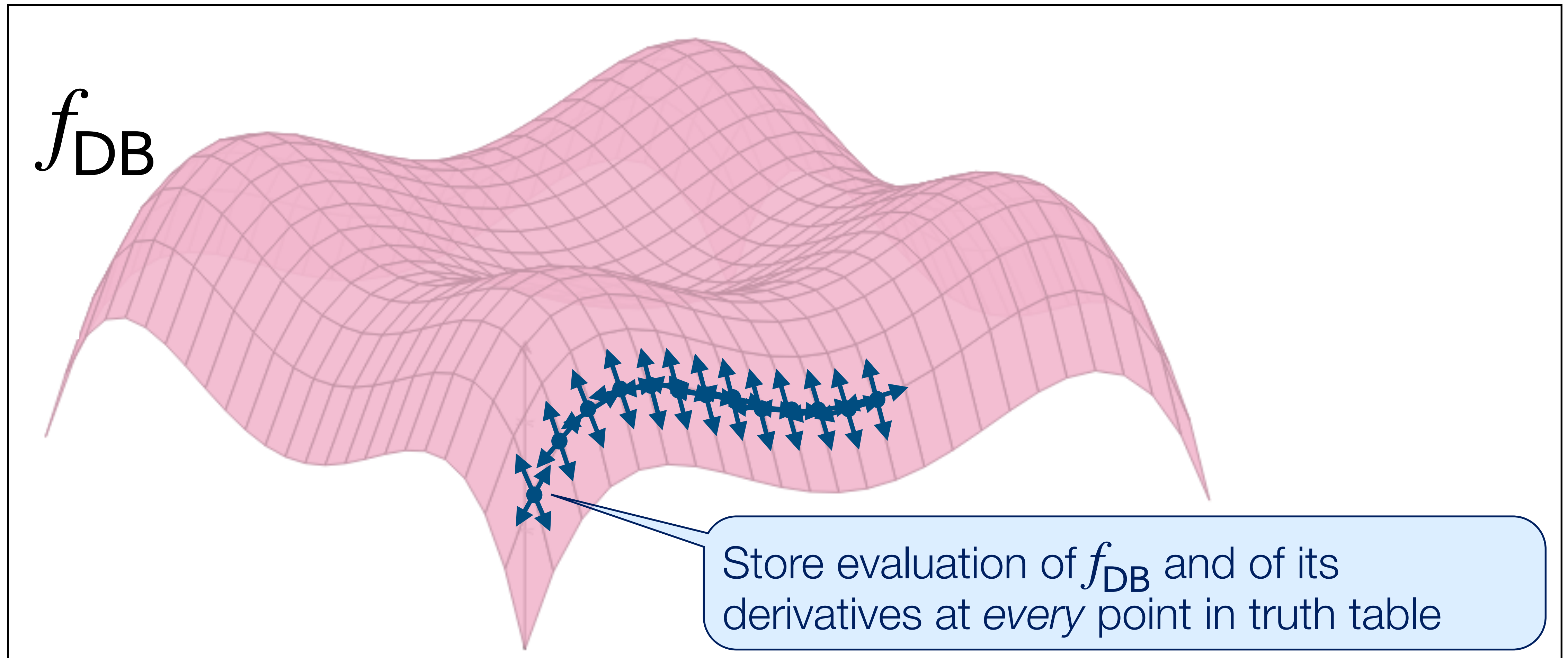
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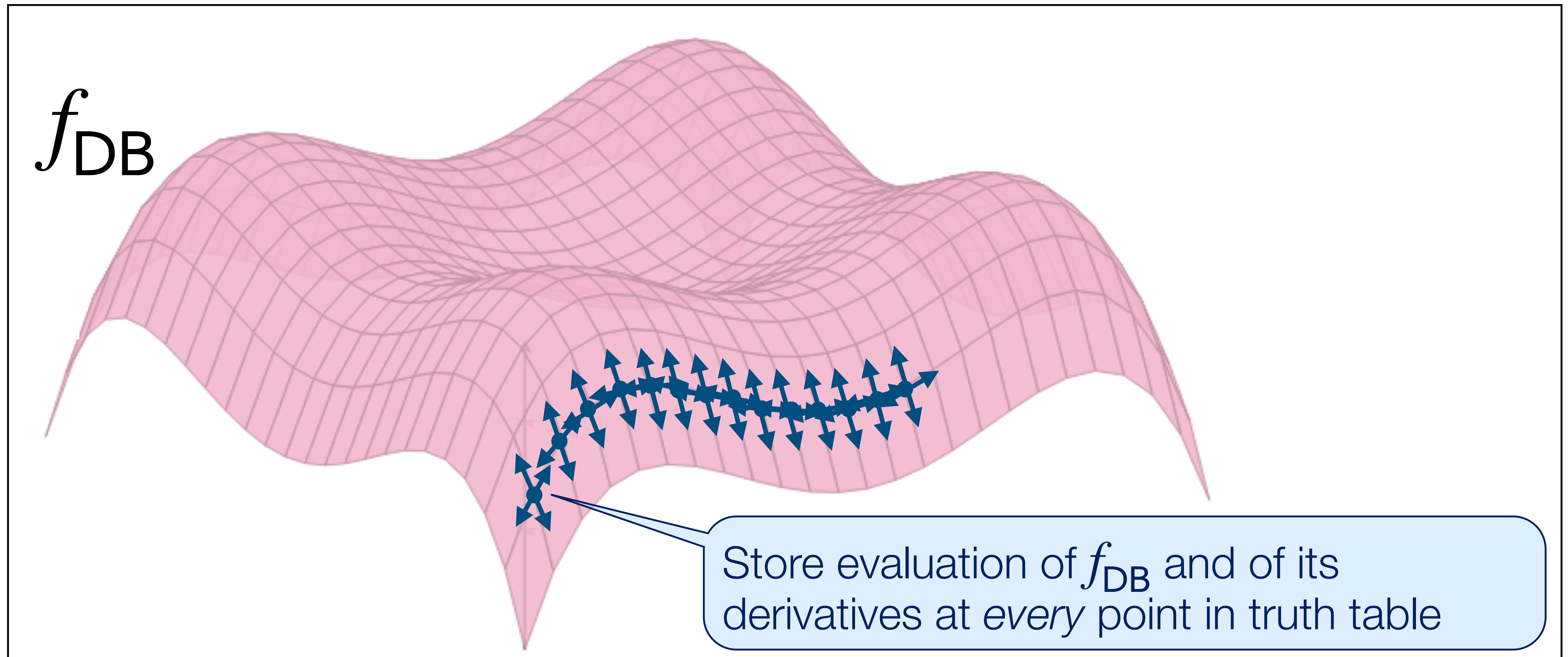
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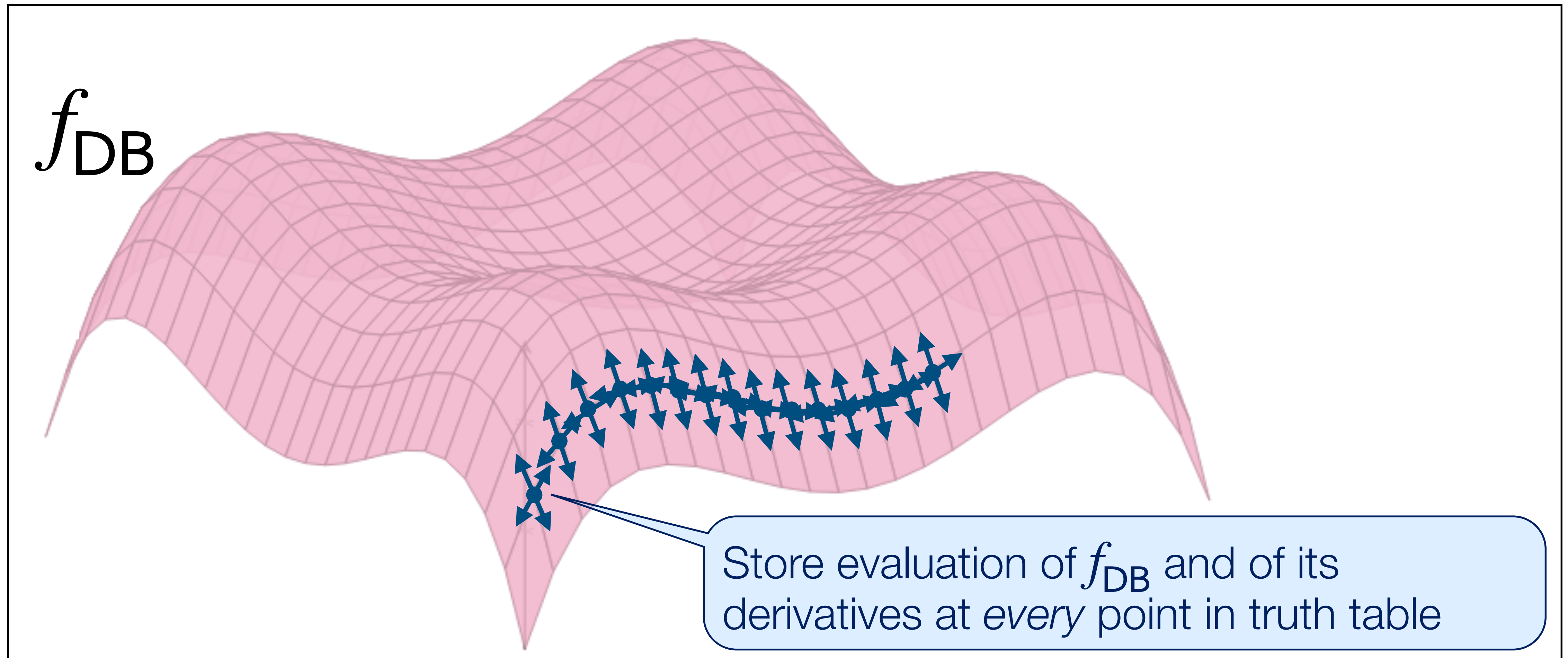
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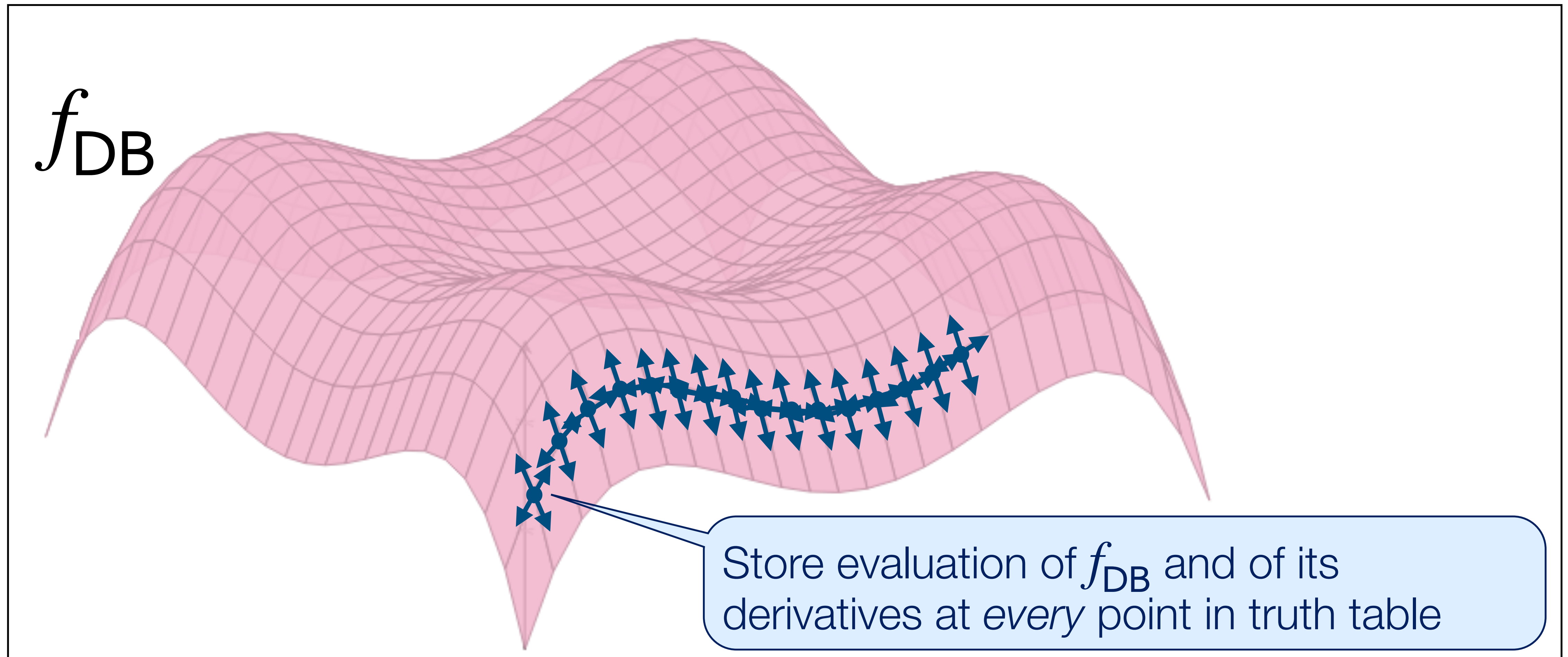
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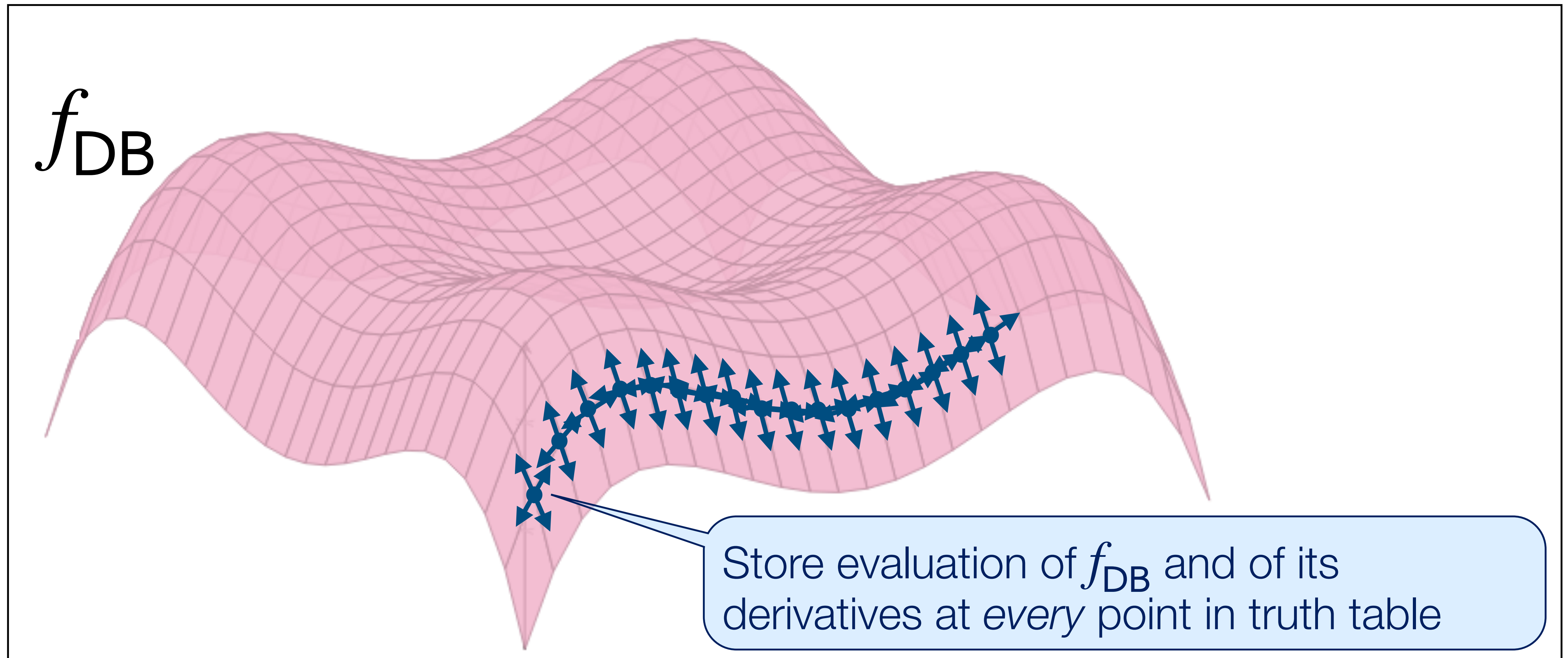
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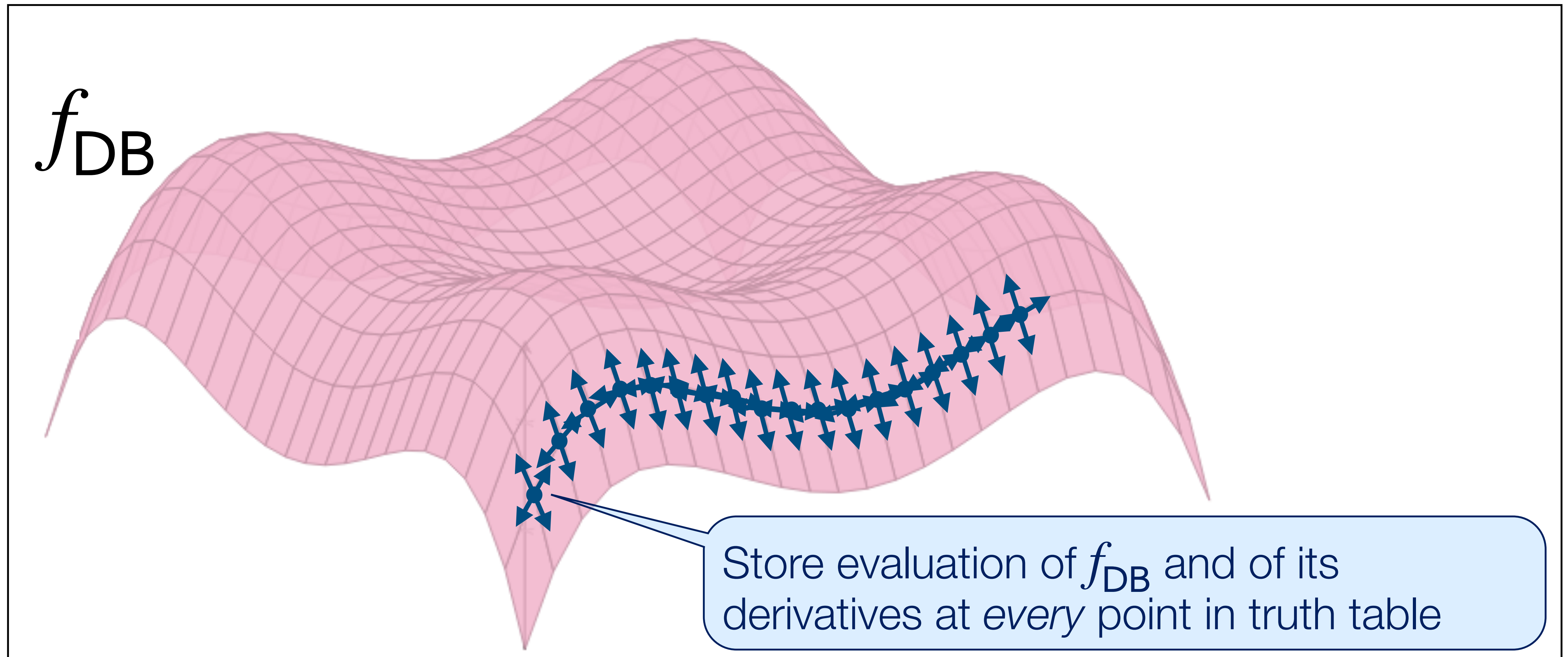
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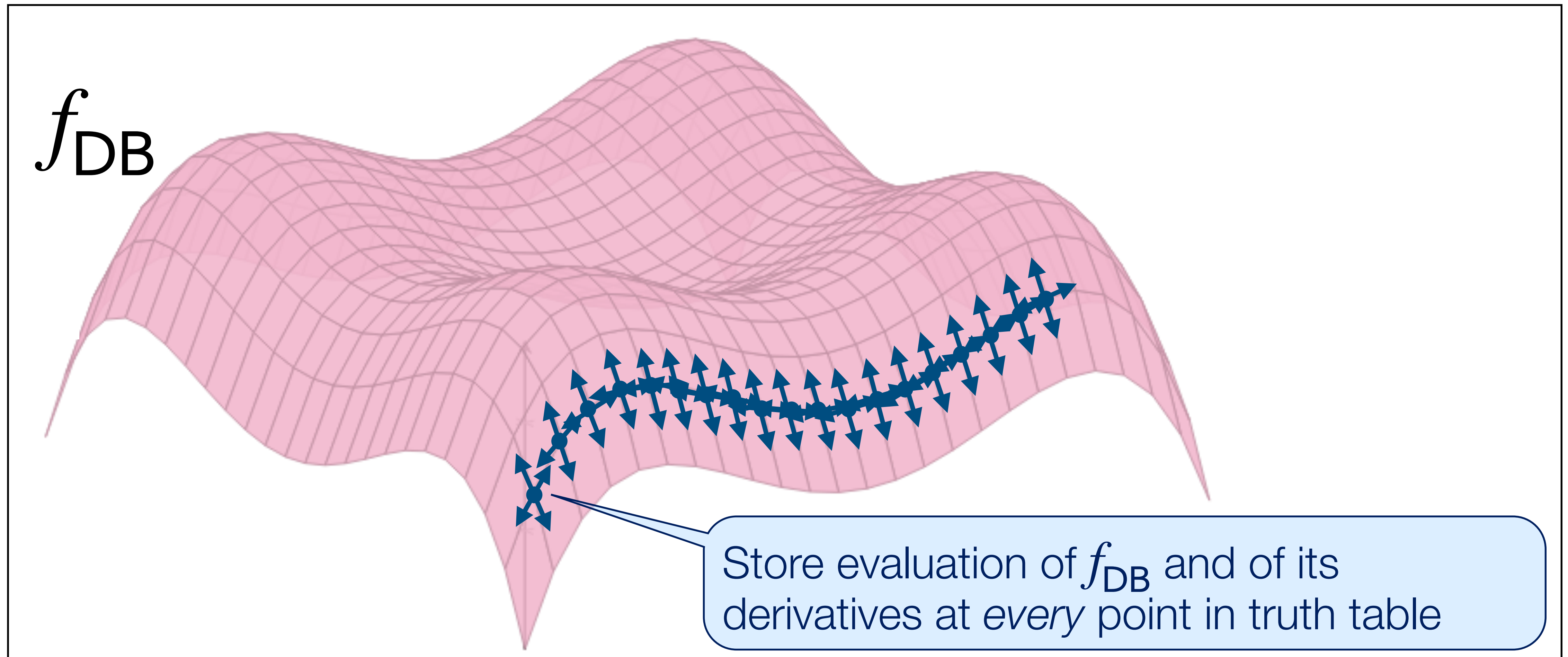
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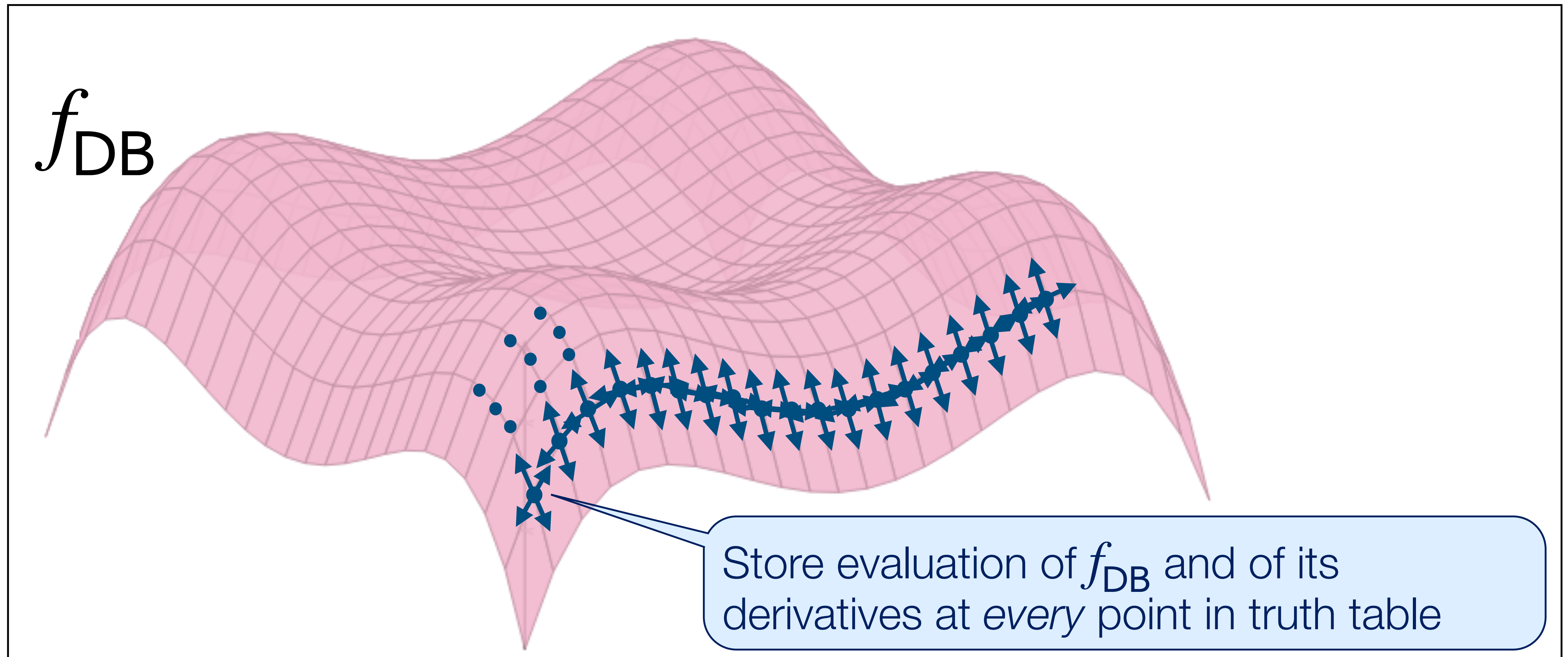
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Finding Redundancy in the Brute-Force Data Structure



Fact 0. For a linear function $f : \mathbb{F} \rightarrow \mathbb{F}$, we have

$$f'(x) = f(x + 1) - f(x) .$$

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Fact 1. Since f_{DB} is multilinear, for any evaluation point $\mathbf{x} \in \mathbb{F}_2^m$,

$$\nabla f_{\text{DB}}(\mathbf{x}) = \begin{bmatrix} \vdots \\ f_{\text{DB}}(\mathbf{x} + \mathbf{u}_i) - f_{\text{DB}}(\mathbf{x}) \\ \vdots \end{bmatrix} \in \mathbb{F}_2^m$$

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In other words: anyone can deduce $\nabla f_{\text{DB}}(\mathbf{x})$ from the evaluations of f_{DB} in a Hamming ball of radius 1 around point $\mathbf{x}$.

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Fact 2. Since f_{DB} is multilinear, for any evaluation point $\mathbf{x} \in \mathbb{F}_2^m$,

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In other words: anyone can deduce $\nabla^2 f_{\text{DB}}(\mathbf{x})$ from the evaluations of f_{DB} in a Hamming ball of radius 2 around point $\mathbf{x}$.

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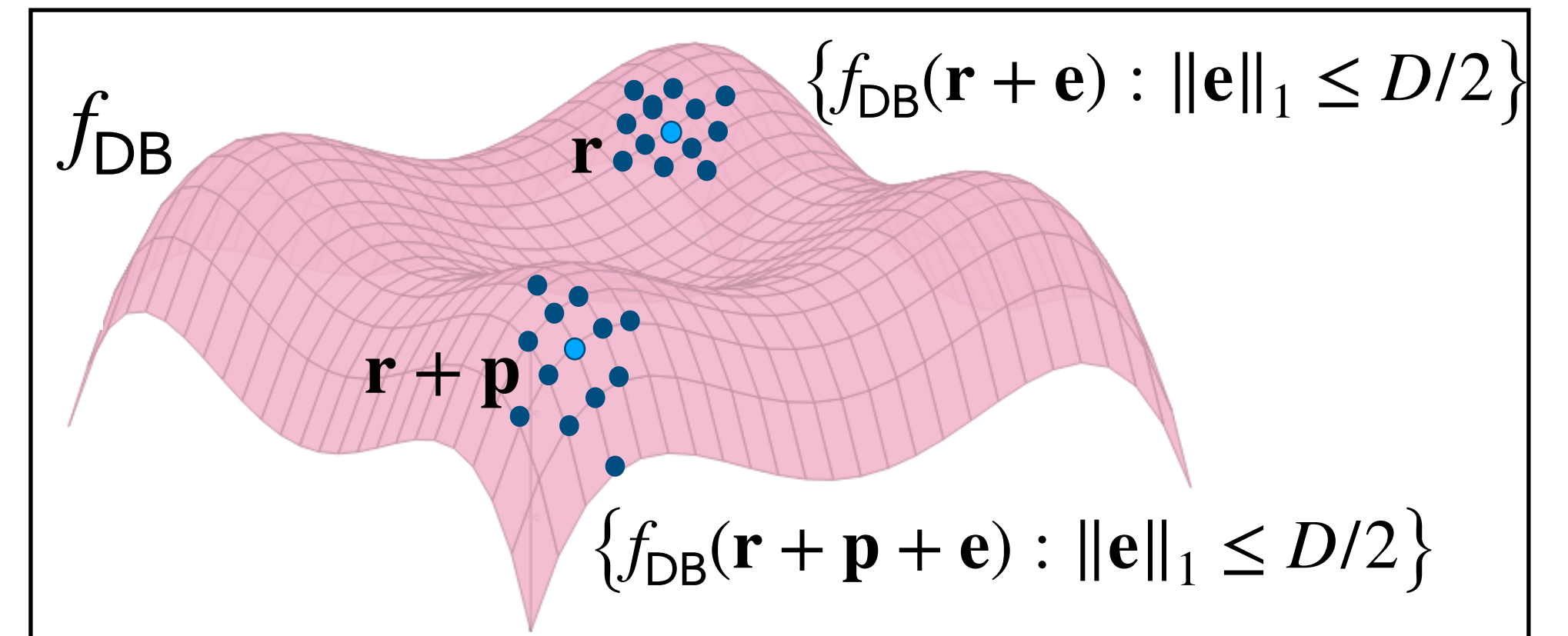
Idea: Save storage by using evaluations in Hamming balls instead of derivatives.



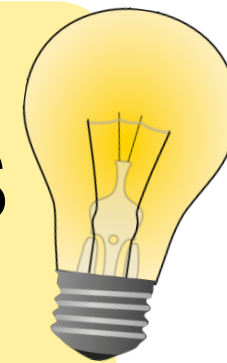
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On query points $\mathbf{r}$ and $\mathbf{r} + \mathbf{p}$, the servers send back:



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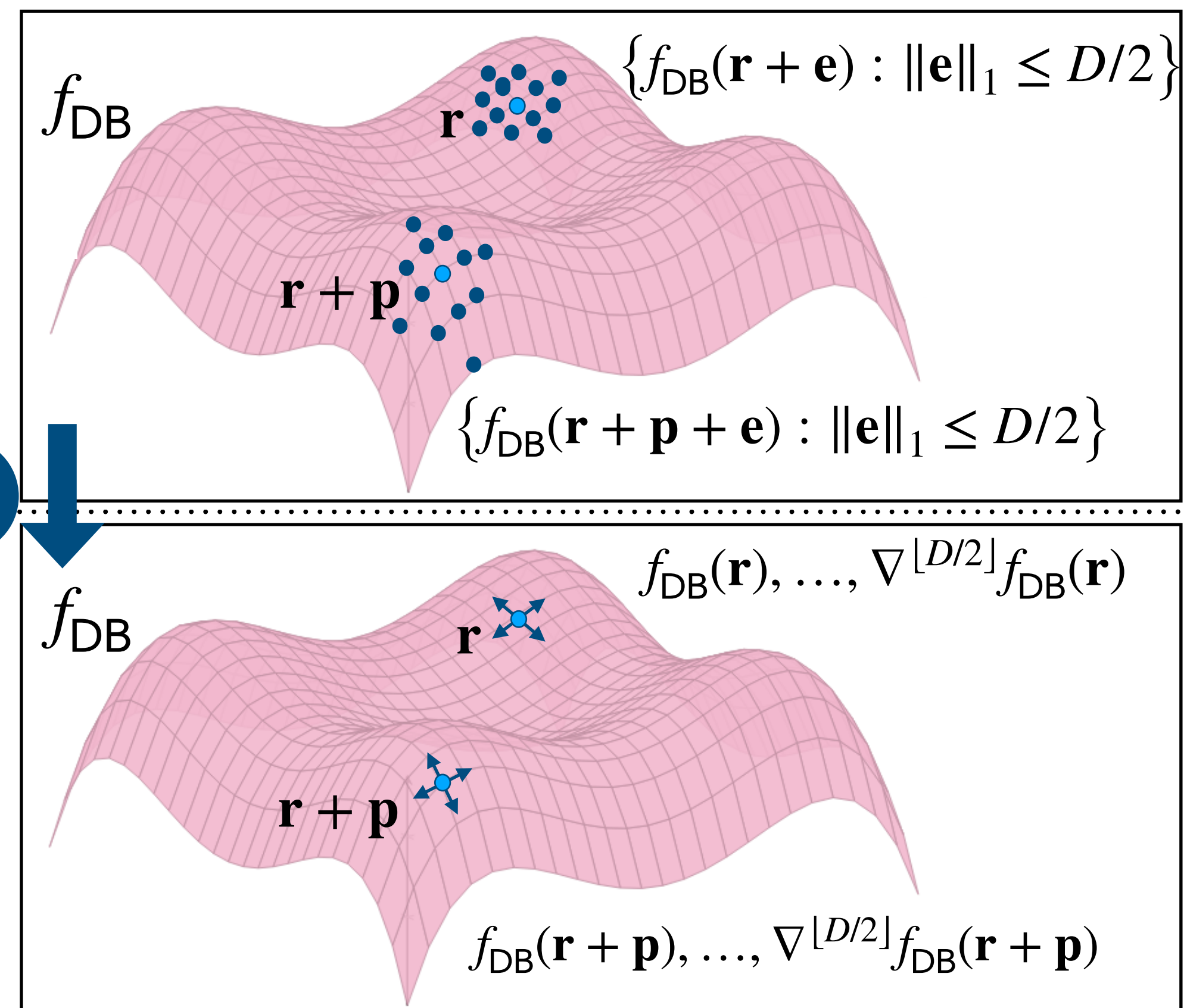


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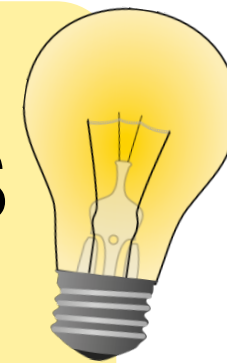
From these replies, the user computes:

1. Partial derivatives of f_{DB} at $\mathbf{r}, \mathbf{r} + \mathbf{p}$ (via finite differences)

1.



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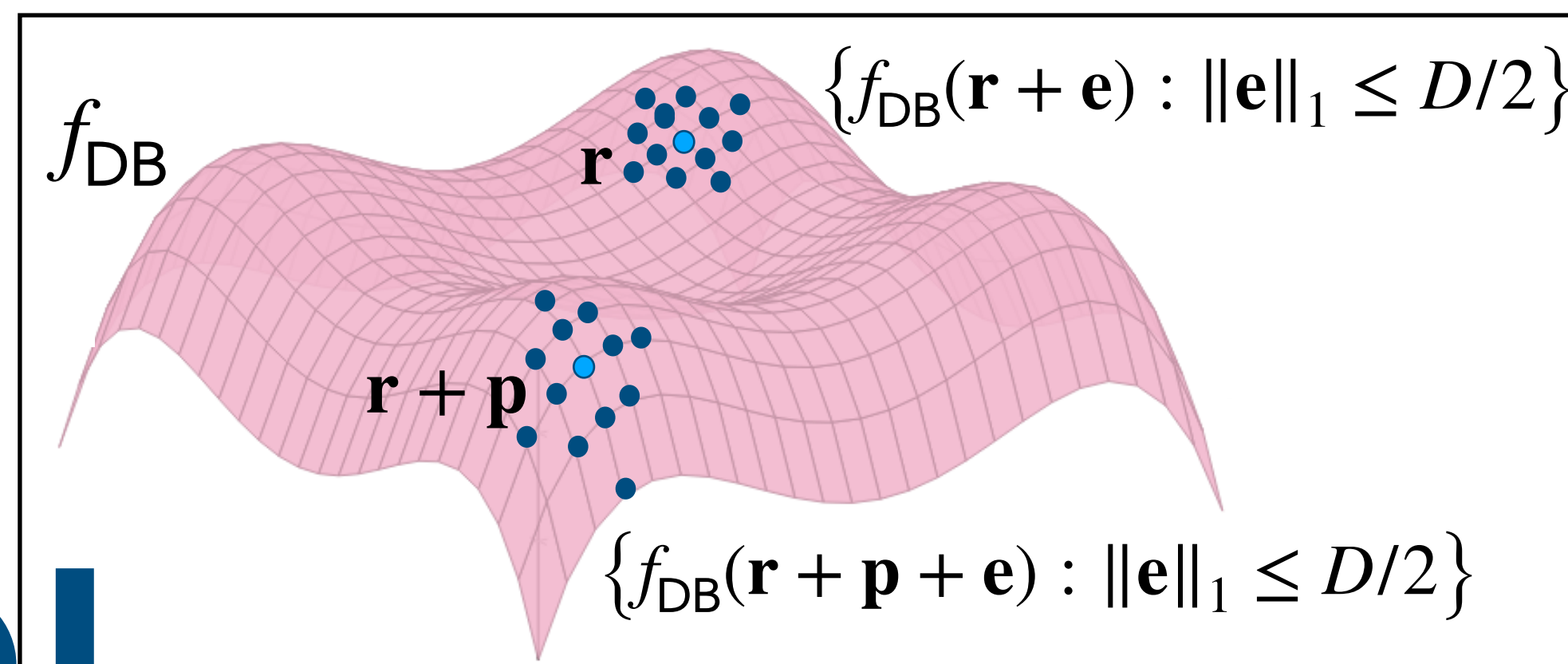


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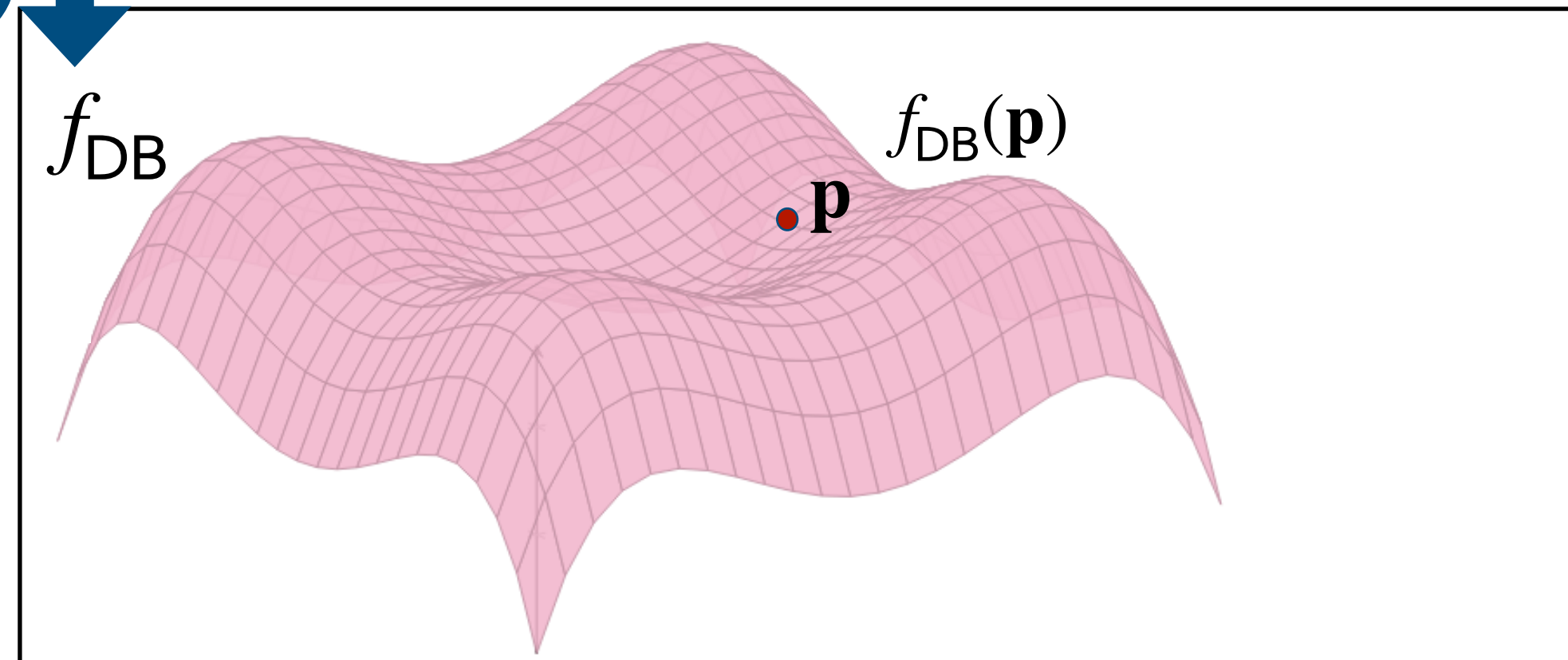
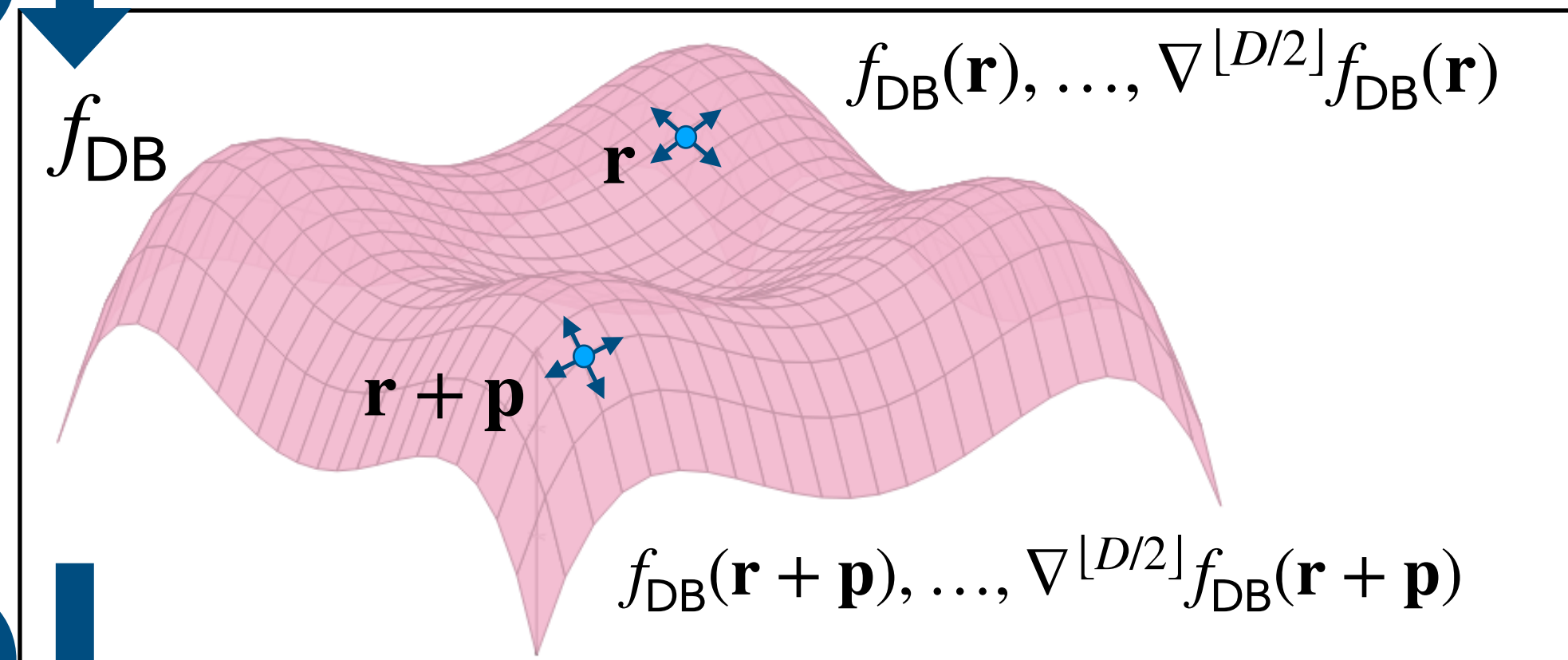
From these replies, the user computes:

1. Partial derivatives of f_{DB} at $\mathbf{r}, \mathbf{r} + \mathbf{p}$ (via finite differences)
2. $f_{\text{DB}}(\mathbf{p})$ (via Hermite interpolation as before)

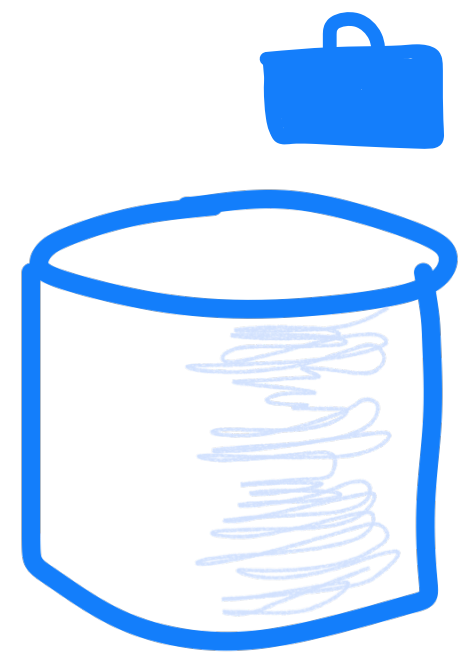
1.



2.



Our Resulting PIR with Preprocessing



1	$f_{DB}(1)$
2	$f_{DB}(2)$
2^m	$f_{DB}(2^m)$

Query: $\mathbf{r}$

Ans:

$$\{f_{DB}(\mathbf{r} + \mathbf{e}) : \|\mathbf{e}\| \leq D/2\}$$

Query: $\mathbf{p} + \mathbf{r}$

Ans:

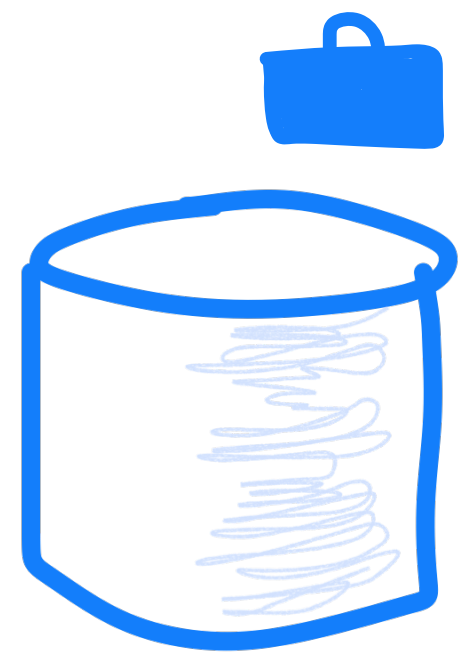
$$\{f_{DB}(\mathbf{r} + \mathbf{p} + \mathbf{e}) : \|\mathbf{e}\| \leq D/2\}$$

Point $\mathbf{p} \in \mathbb{F}_2^m$
Sample line
 $L(t) = \mathbf{r} + t \cdot \mathbf{p}$



Recover $f_{DB}(\mathbf{p})$ via finite differences and Hermite interpolation

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Recover $f_{DB}(\mathbf{p})$ via finite differences and Hermite interpolation

With 2 servers, gives preprocessing PIR with

- ➔ Same comm. as [BIM00]:
query $O(\log n)$
answer $n^{0.82}$
- ➔ Same time as [BIM00]:
 $O(n^{0.82})$ work
- ➔ Quasilinear space:
 $2^m = n^{1+o(1)}$ bits

Theorem. On any database of $n > 10^6$ bits, there exists information-theoretic, two-server PIR with preprocessing with:

- $1.5 \cdot \sqrt{\log n} \cdot n$ bits of server storage,
- $12 \cdot n^{0.82}$ server RAM lookups per query, and
- $12 \cdot n^{0.82}$ bits of communication per query.



Concrete Evaluation: 2GB Database

Construction	Storage	Memory accessed per query
Our work	1 TB	0.7 MB
[BIM00]	760000 TB	0.7 MB
XOR PIR [CGKS95]	2 GB (DB only)	2 GB (entire DB)

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Concrete Evaluation: 2GB Database

Construction	Storage	Memory accessed per query	Communication	Throughput (queries/s)
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[BIM00]	760000 TB	0.7 MB	0.7 MB	
XOR PIR [CGKS95]	2 GB (DB only)	2 GB (entire DB)	0.05 MB	374

Summary

- First information-theoretic PIR with $n^{1+o(1)}$ storage, $n^{1-\Omega(1)}$ server time, and $O(1)$ servers

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- First information-theoretic PIR with $n^{1+o(1)}$ storage, $n^{1-\Omega(1)}$ server time, and $O(1)$ servers
 - Two servers, server time $n^{0.82}$
- Not covered in this talk:
 - Shrinking the communication with linearly or fully homomorphic encryption
 - Additional improvements for > 2 servers
- Seems like it could be the first practically feasible PIR with preprocessing!
- Open question: our result but with $n^{o(1)}$ communication (maybe with **poly**(n) storage)?
 - Also practically relevant; would reduce network-related expenses and latency

Questions?

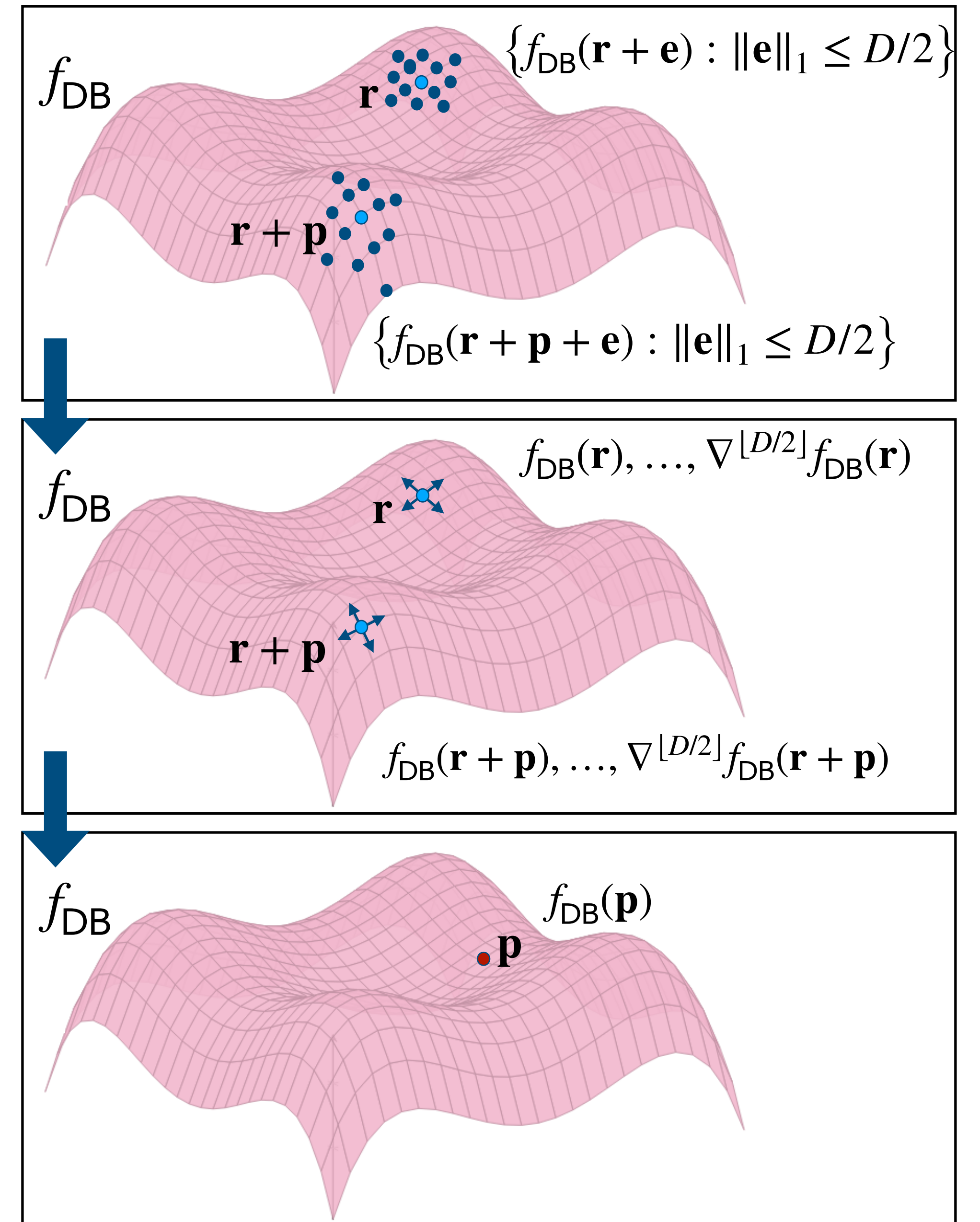


paper

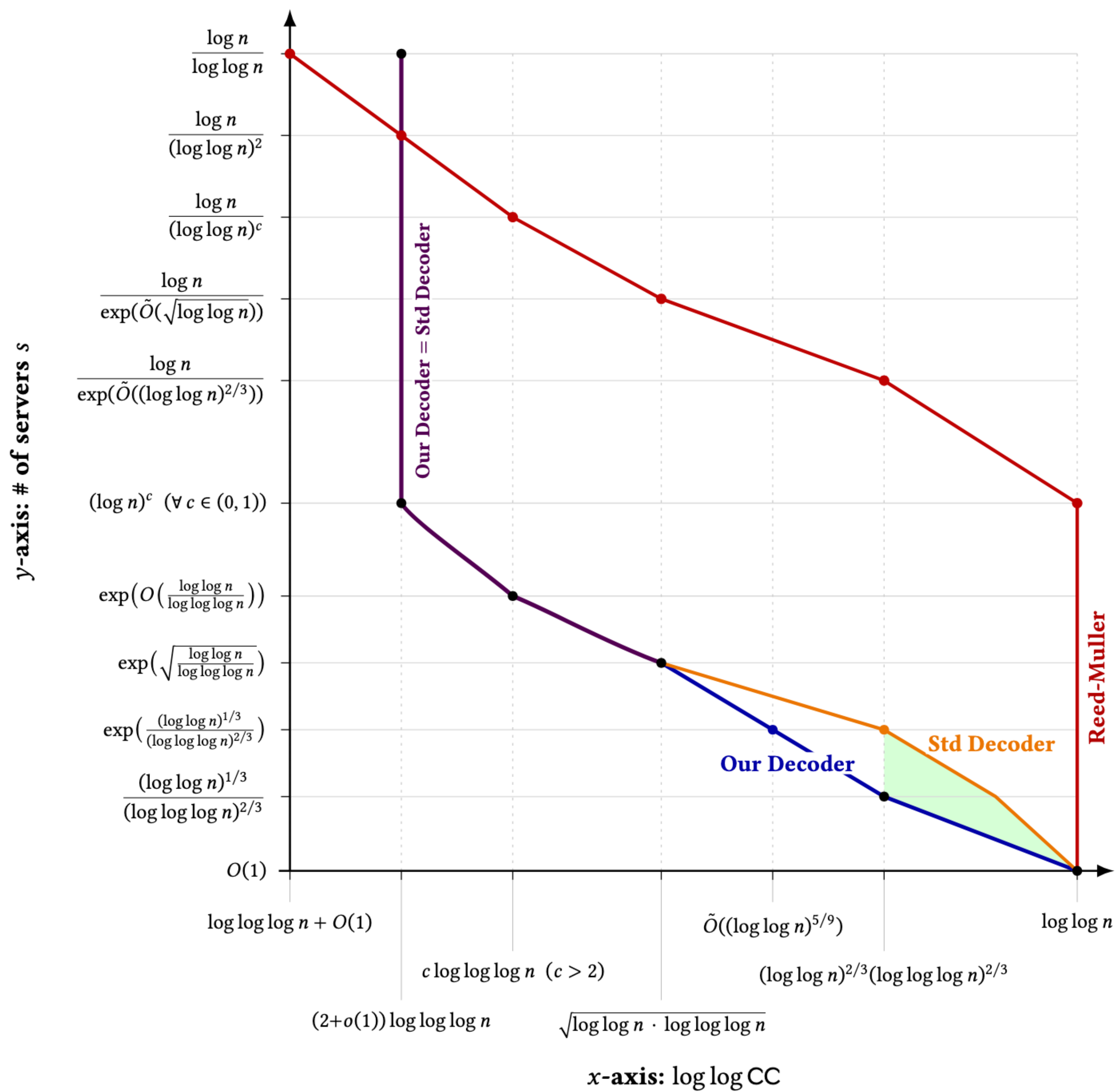


code

ePrint: 2025/2008



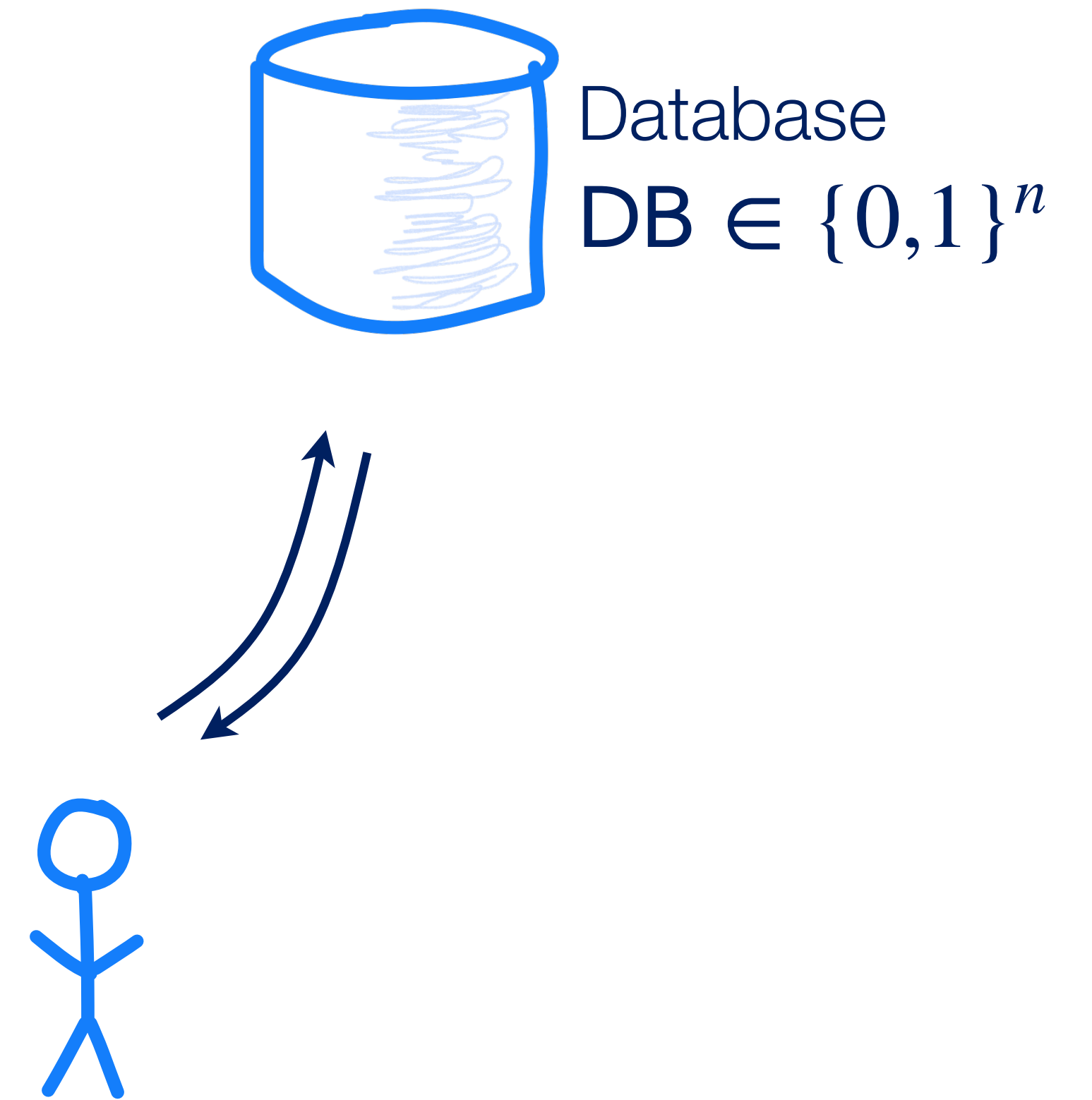
Bonus Slide on MV PIR with Optimal Decoding Polynomials



Bonus Slides on PIR with Preprocessing

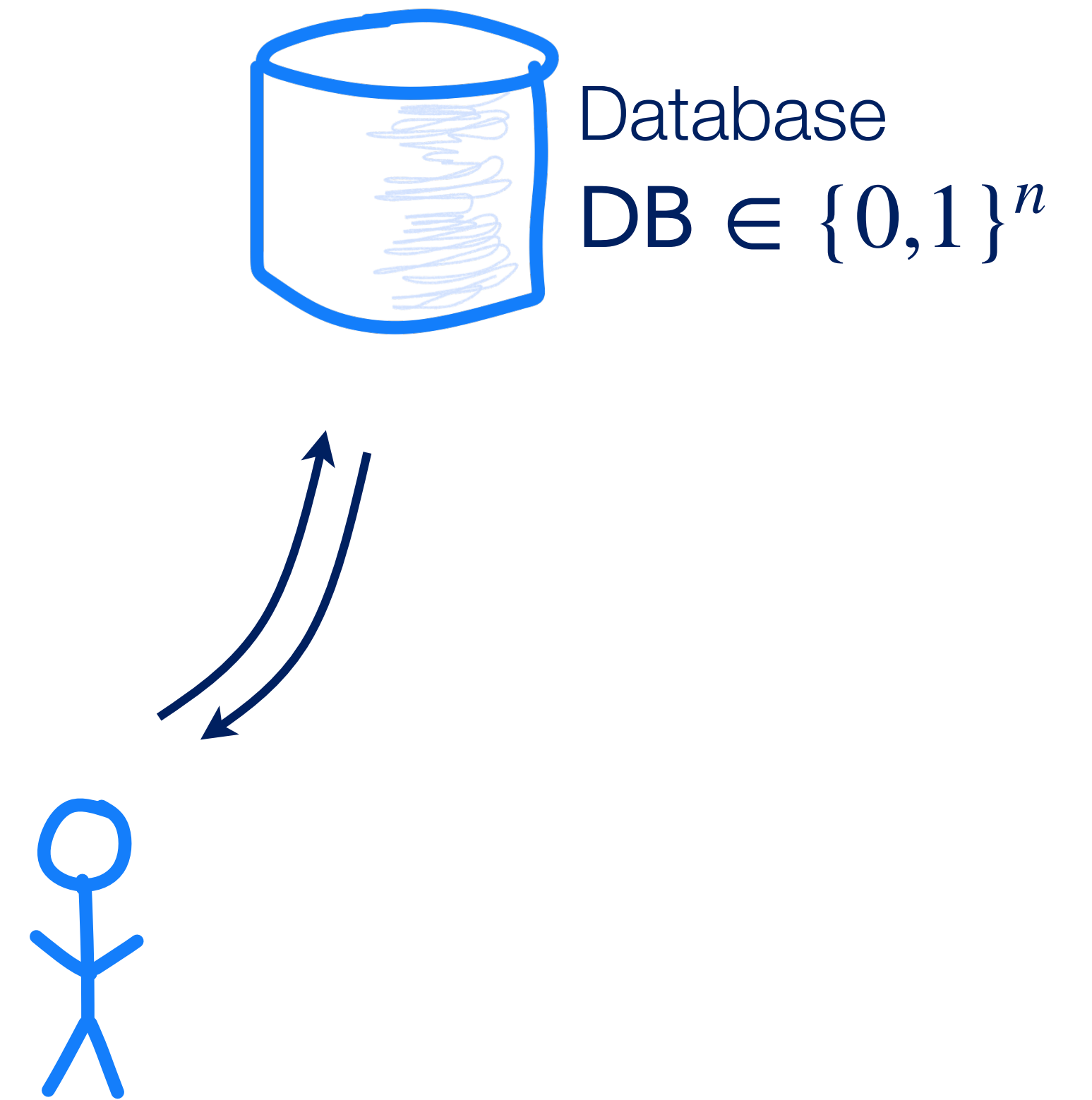
Bonus Slides on Reducing Communication Using Homomorphic Encryption

Homomorphic Encryption for Single-Server PIR



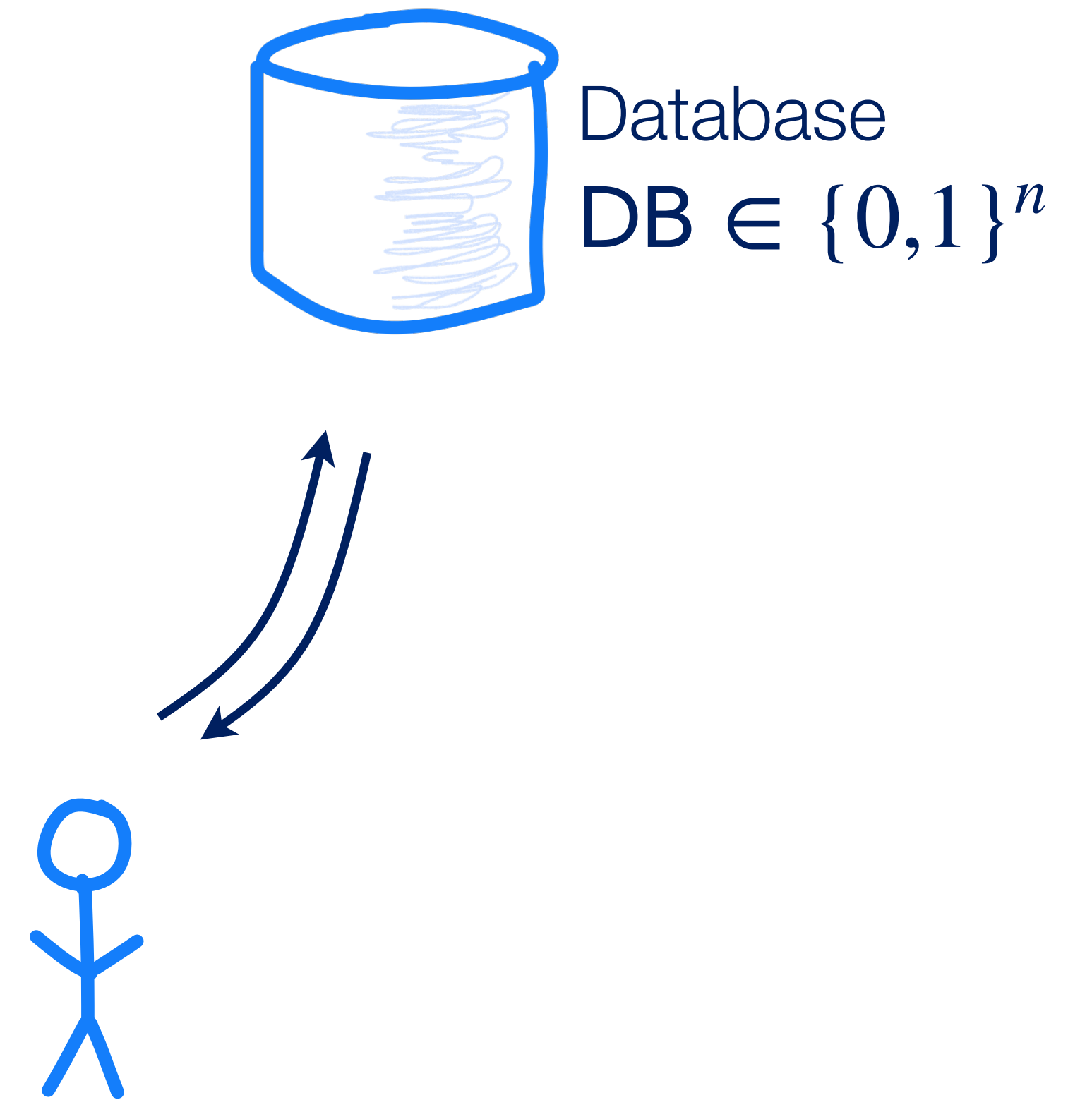
Homomorphic Encryption for Single-Server PIR

- PIR: computing $\text{DB}[i]$ without revealing i



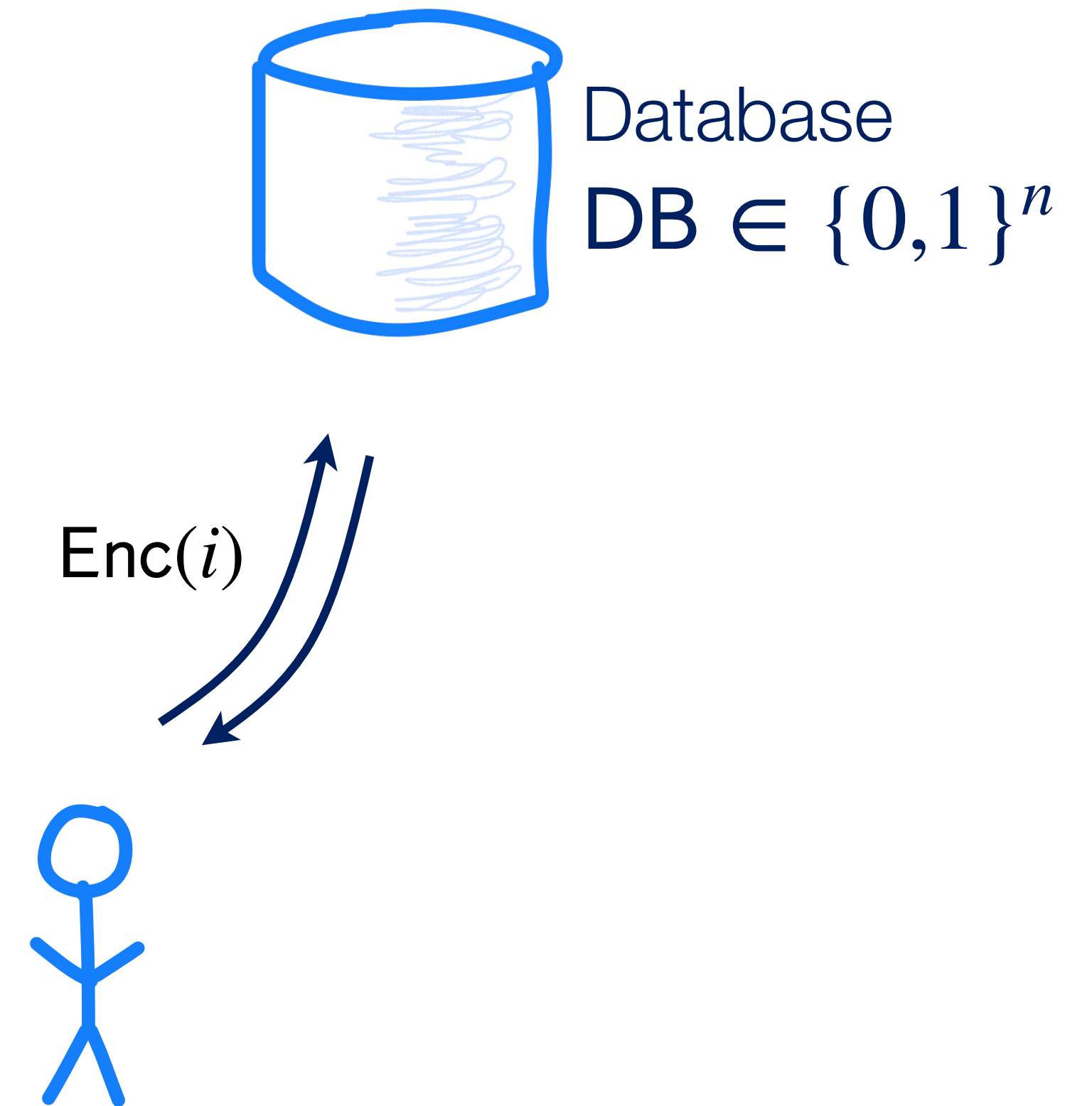
Homomorphic Encryption for Single-Server PIR

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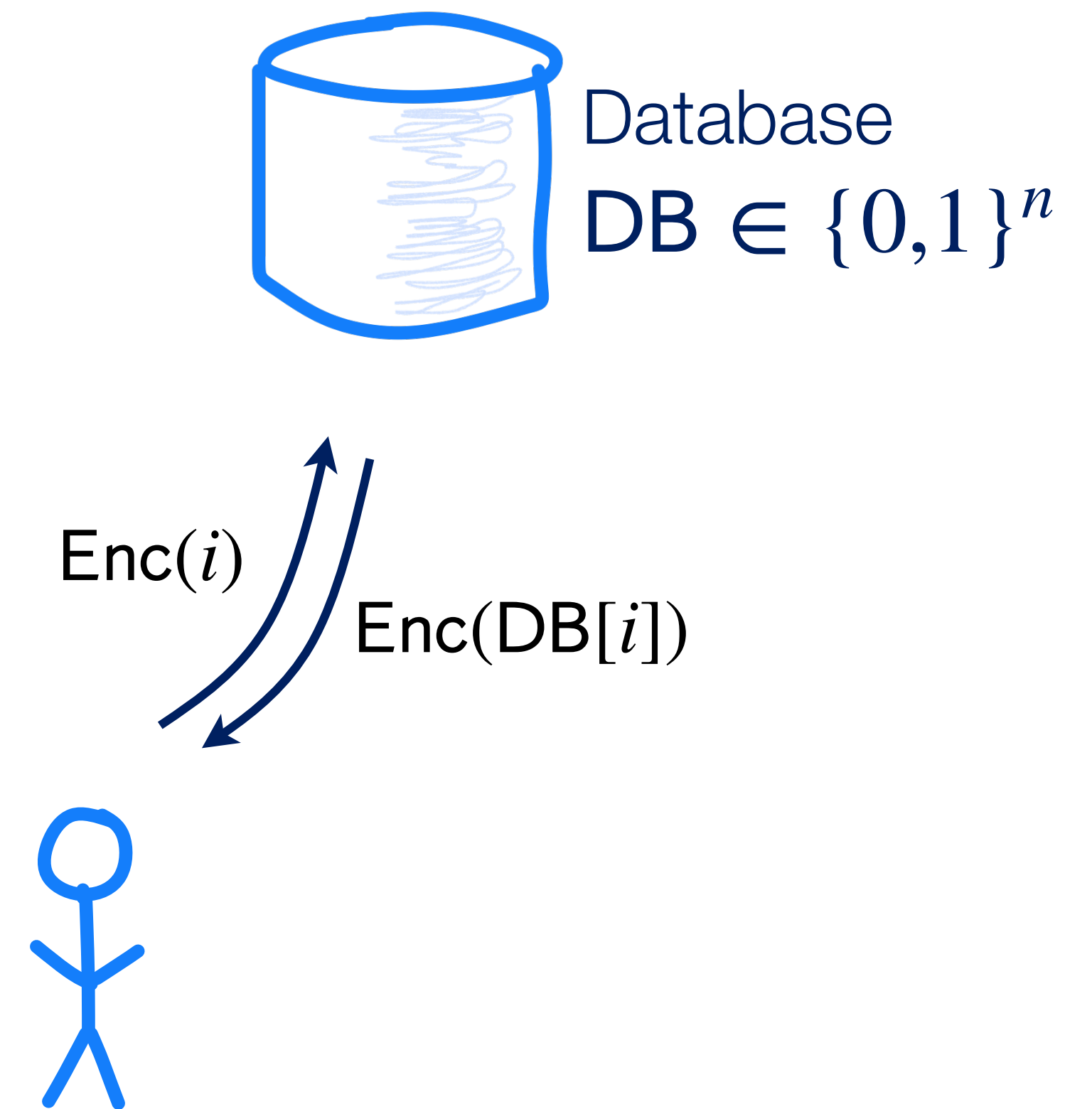
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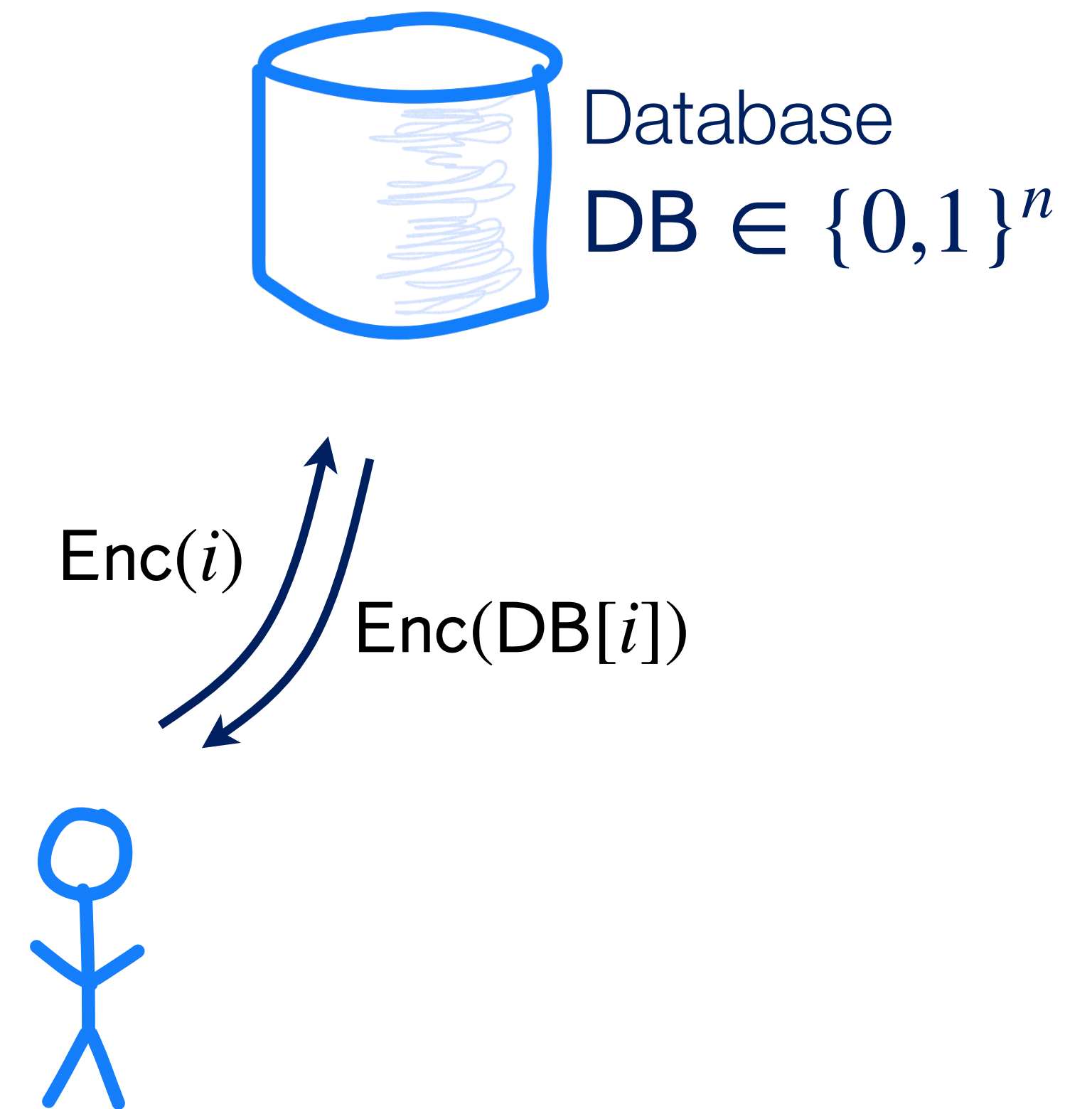
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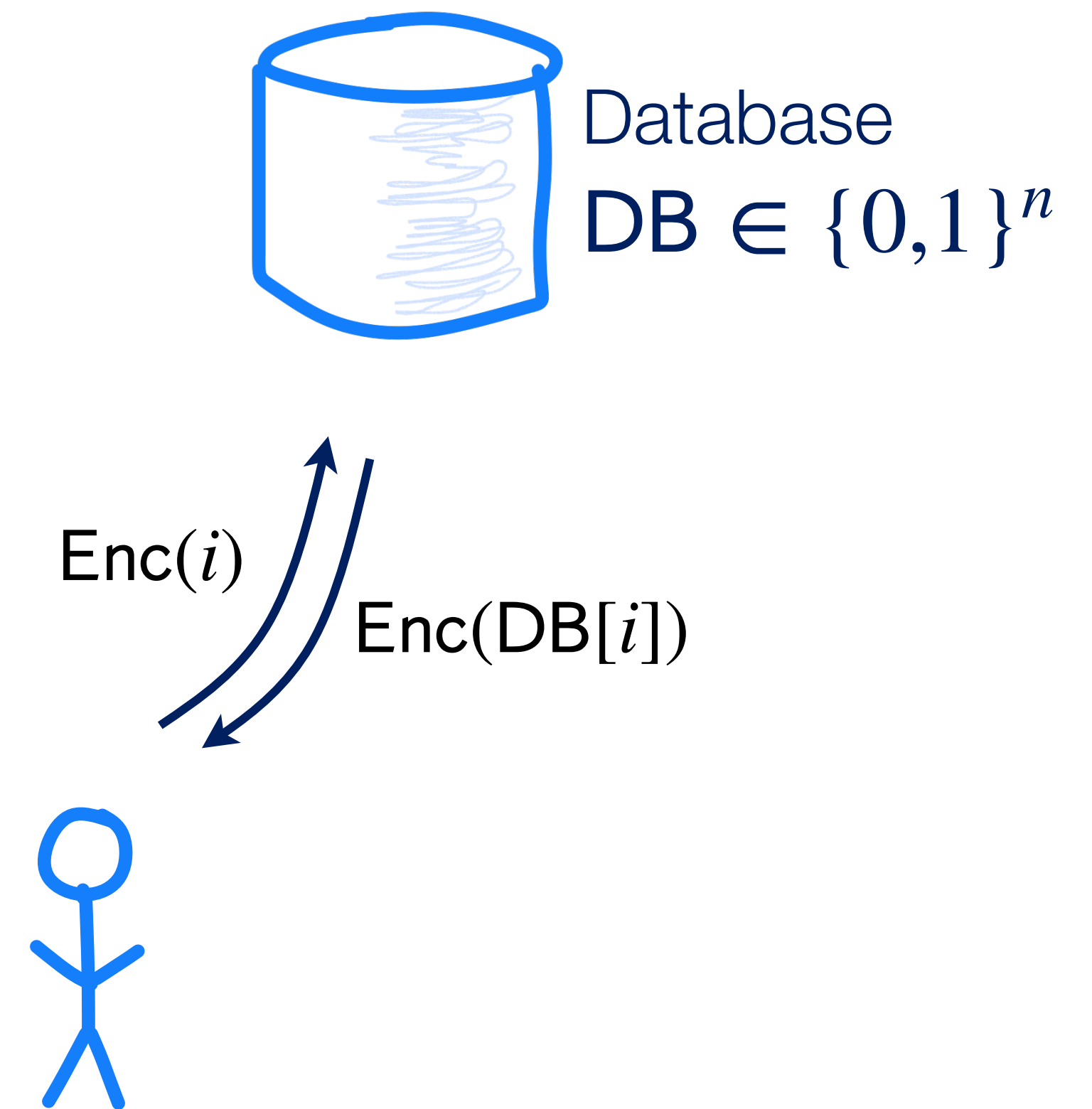
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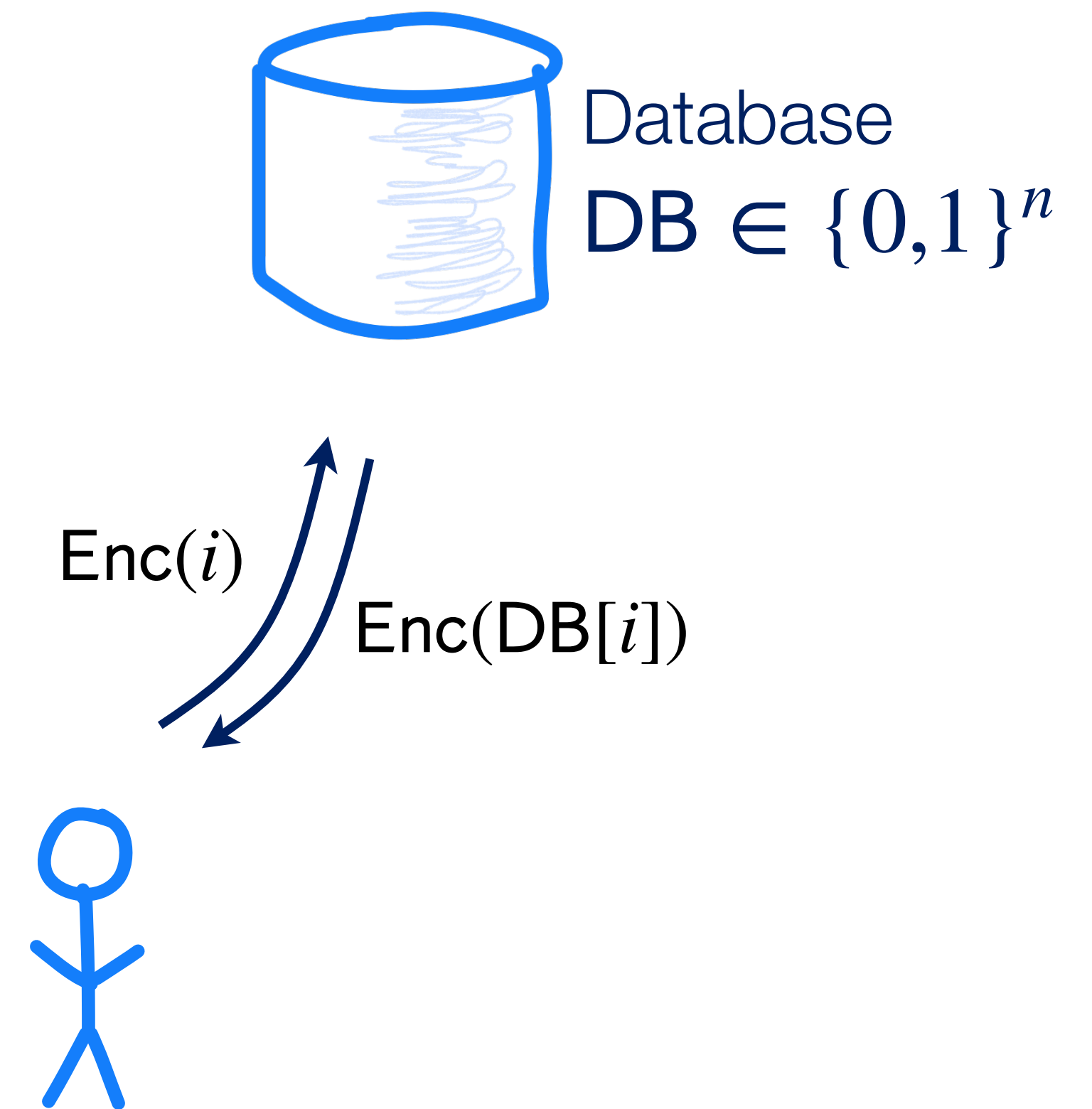
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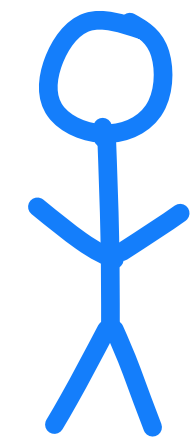
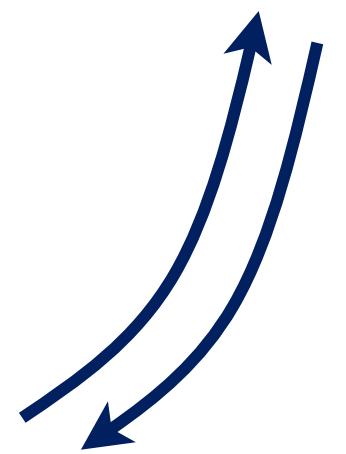
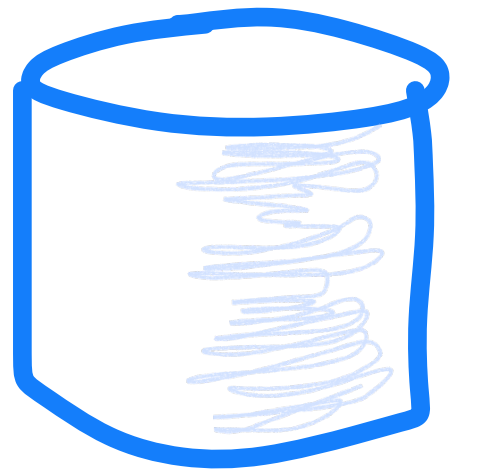
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- But $\text{DB}[\cdot]$ is a size $O(n)$ circuit!
 - Server time per query: $O(n)$



Homomorphic Encryption for 2-Server PIR

Database

$DB \in \{0,1\}^n$

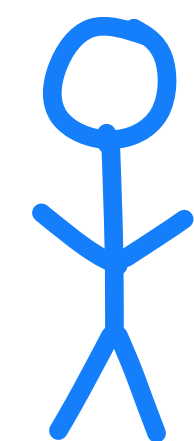
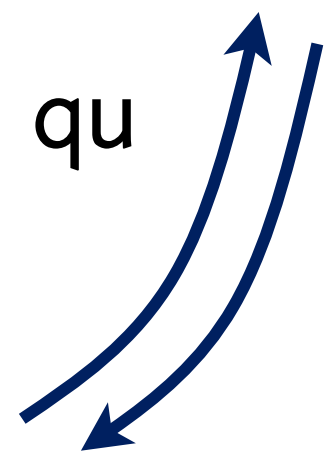
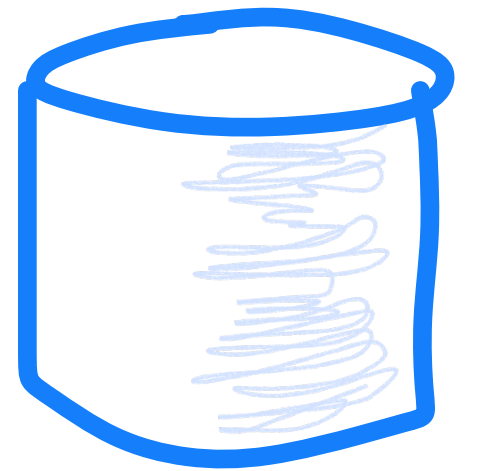


Homomorphic Encryption for 2-Server PIR

- Three phases:
 - Query: $\text{state}, \text{qu}_1 \leftarrow \text{Query}(i)$

Database

$\text{DB} \in \{0,1\}^n$



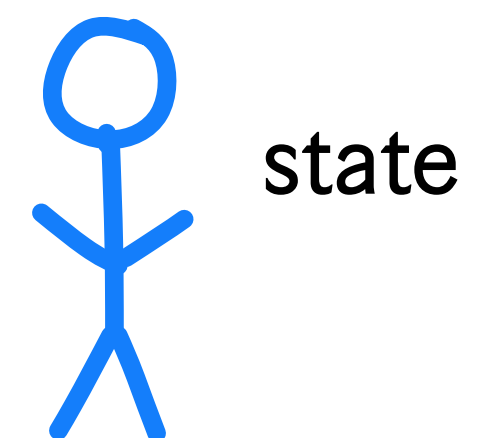
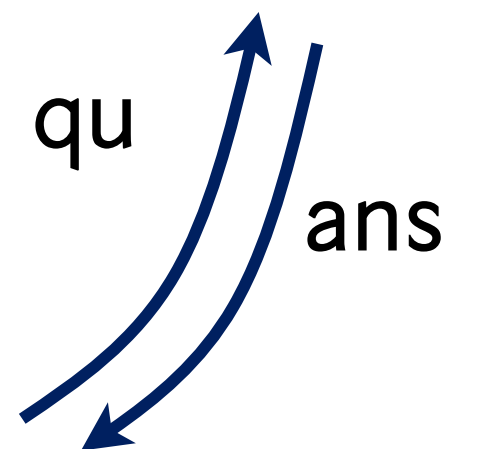
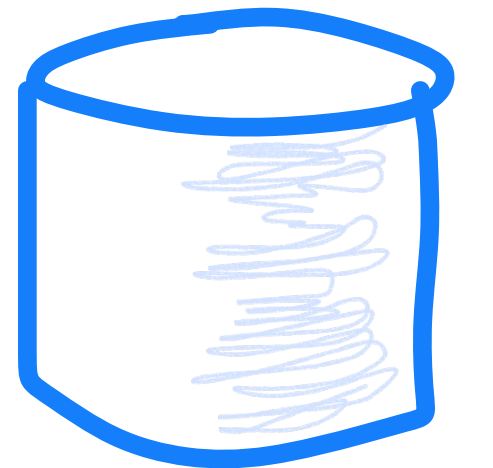
state

Homomorphic Encryption for 2-Server PIR

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Database

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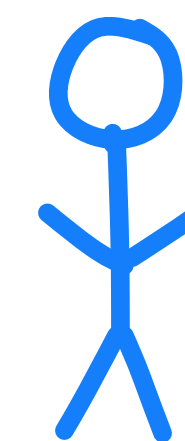
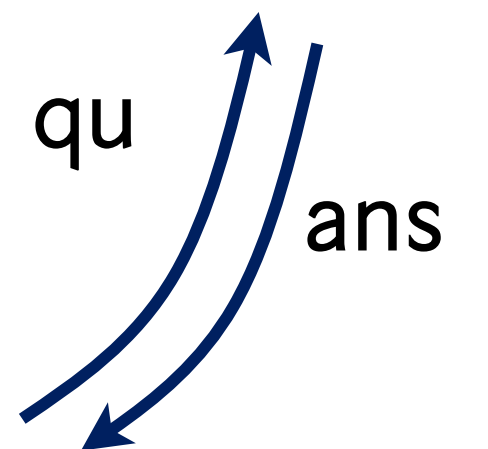
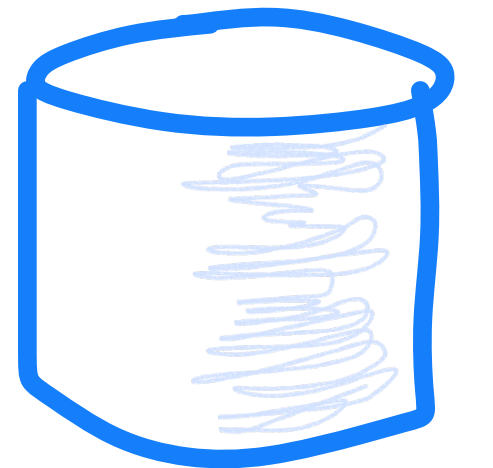


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Database

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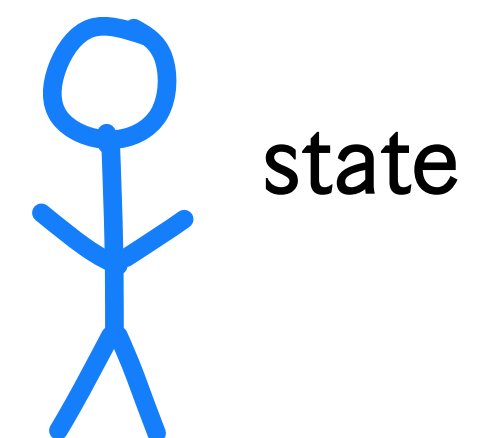
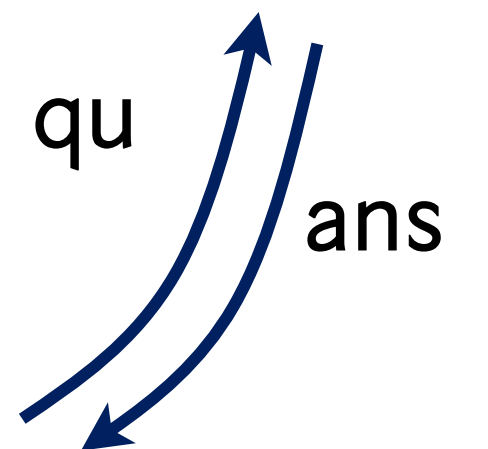
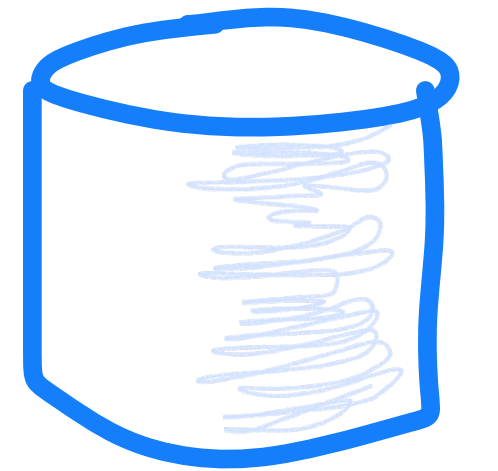


state
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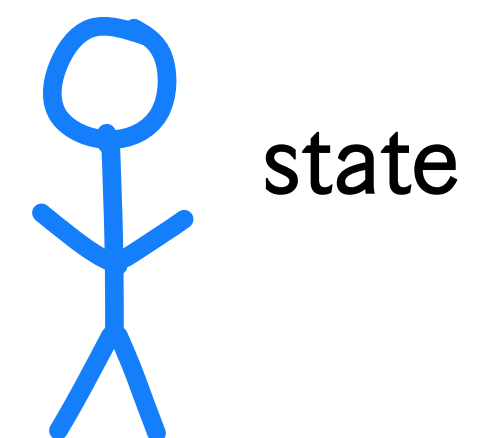
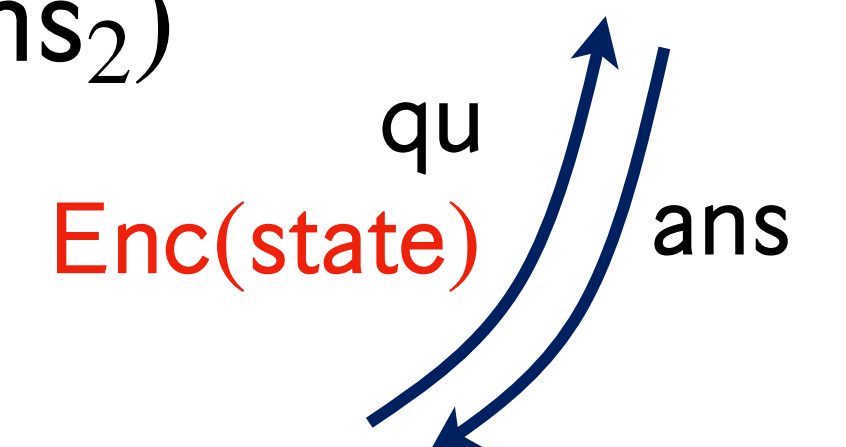
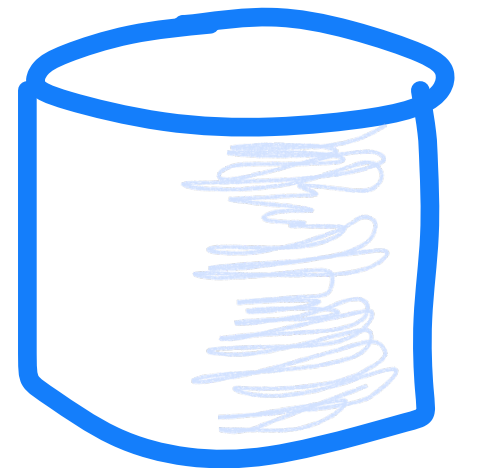


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Database

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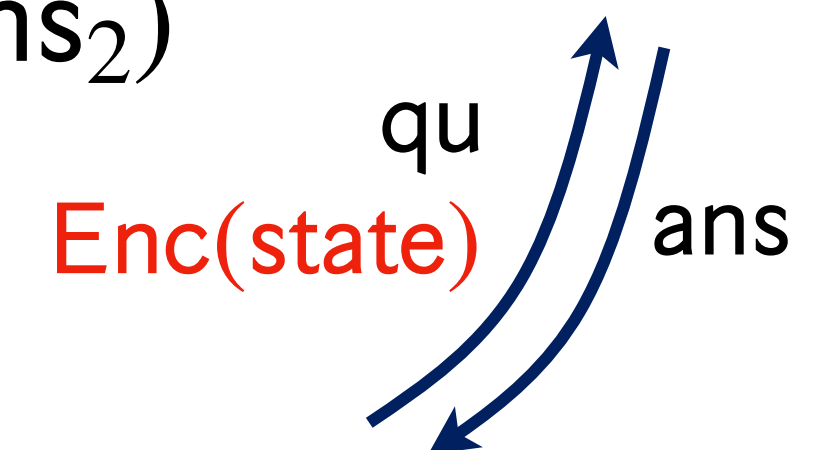
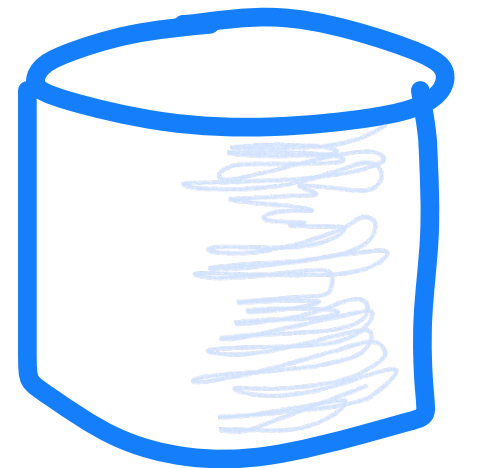


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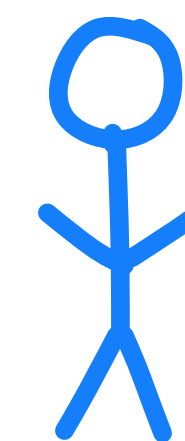
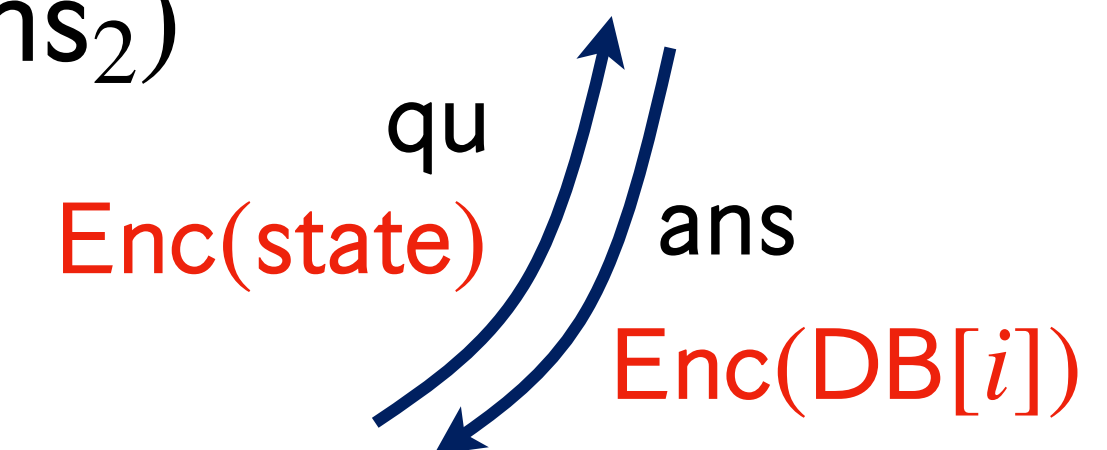
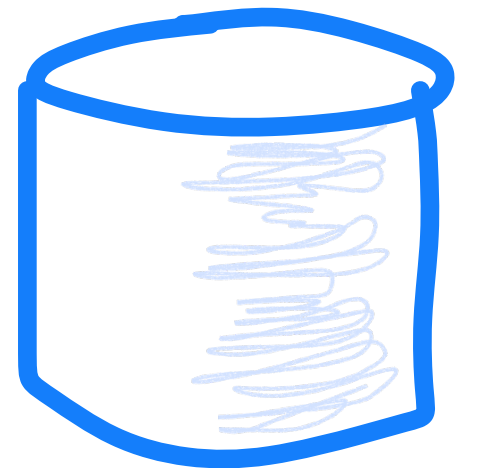


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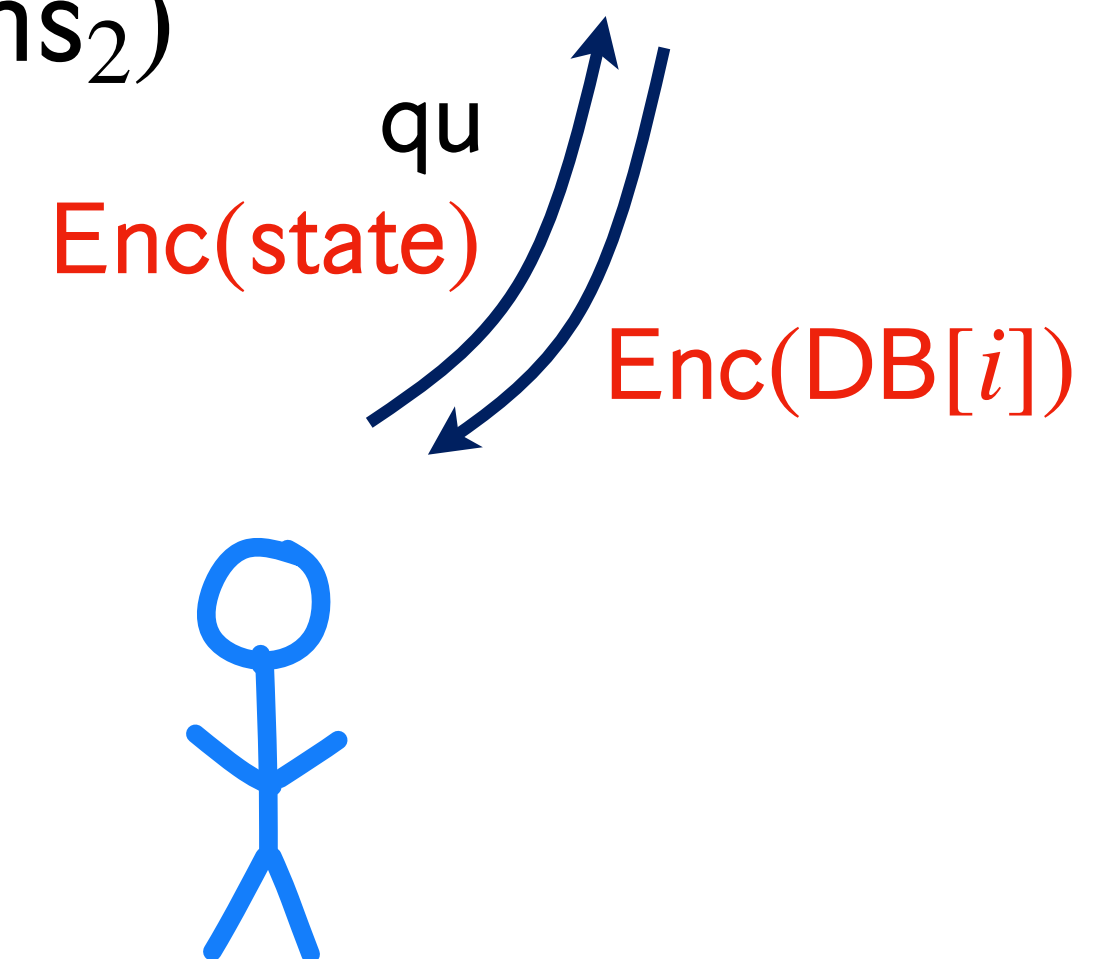
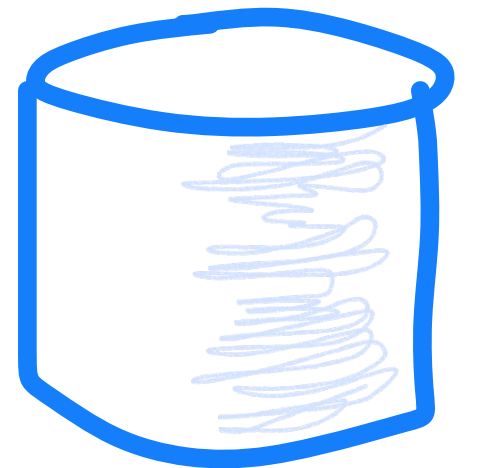


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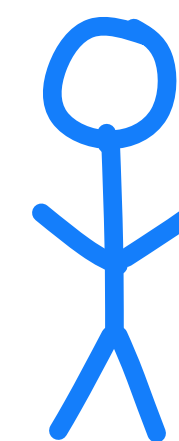
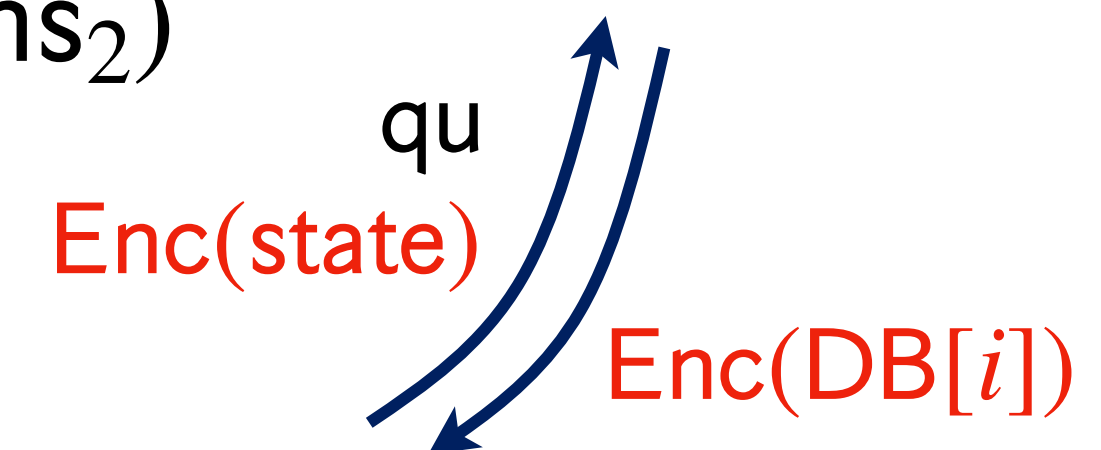
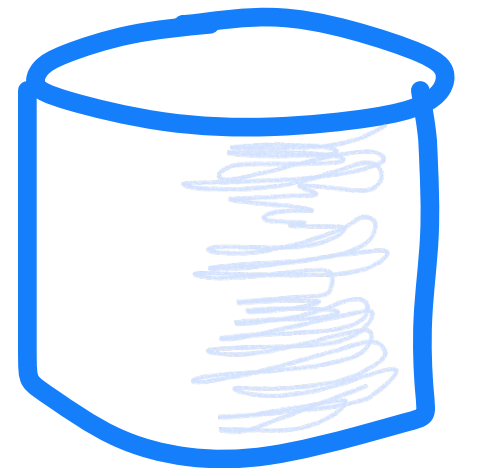


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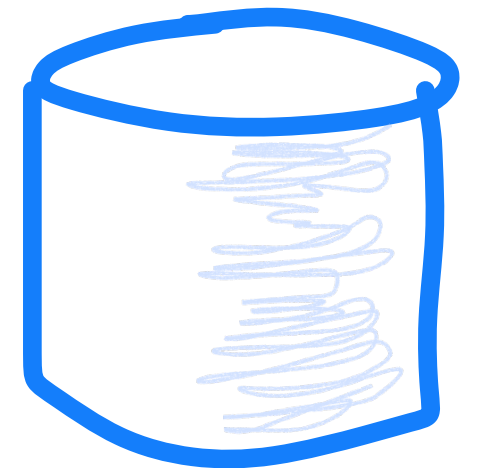
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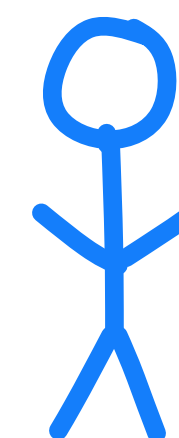
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Our PIR Reconstruction

Cheatsheet

$$m \approx \log n$$

$$D \approx m/2$$

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- For each $\mathbf{e}$, $\mathbf{1}[\mathbf{e} \leq \mathbf{p}] = \mathbf{p}^{\mathbf{e}} = \prod_{i \in [m]} p_i^{e_i}$, which is degree $\leq D/2$ in $\mathbf{p}$

Abstract Setup

- Two polynomials $g_1, g_2 : \mathbb{F}_2^m \rightarrow \mathbb{F}_2$ of degree $D/2$ for servers 1 and 2 respectively

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- All we need to do is get server 1 to help the user evaluate $g_1(\mathbf{p})$ and likewise for server 2

Succinct PIR from FHE

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Theorem: with compact fully homomorphic encryption*, we get 2-server PIR with server storage $n^{1+o(1)}$, time per query $O(n^{0.82})$ and communication $O(\log n)$.



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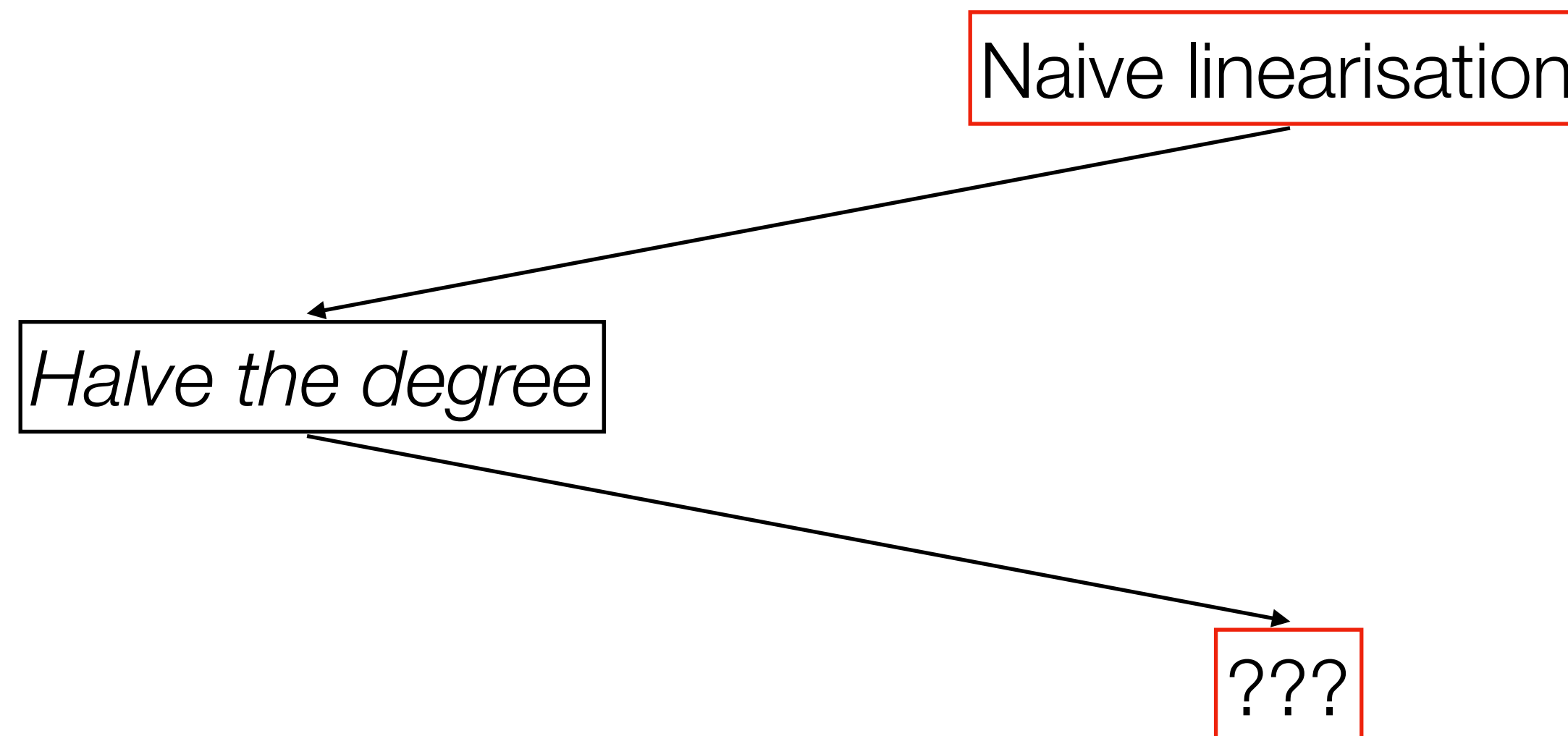
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Naive linearisation

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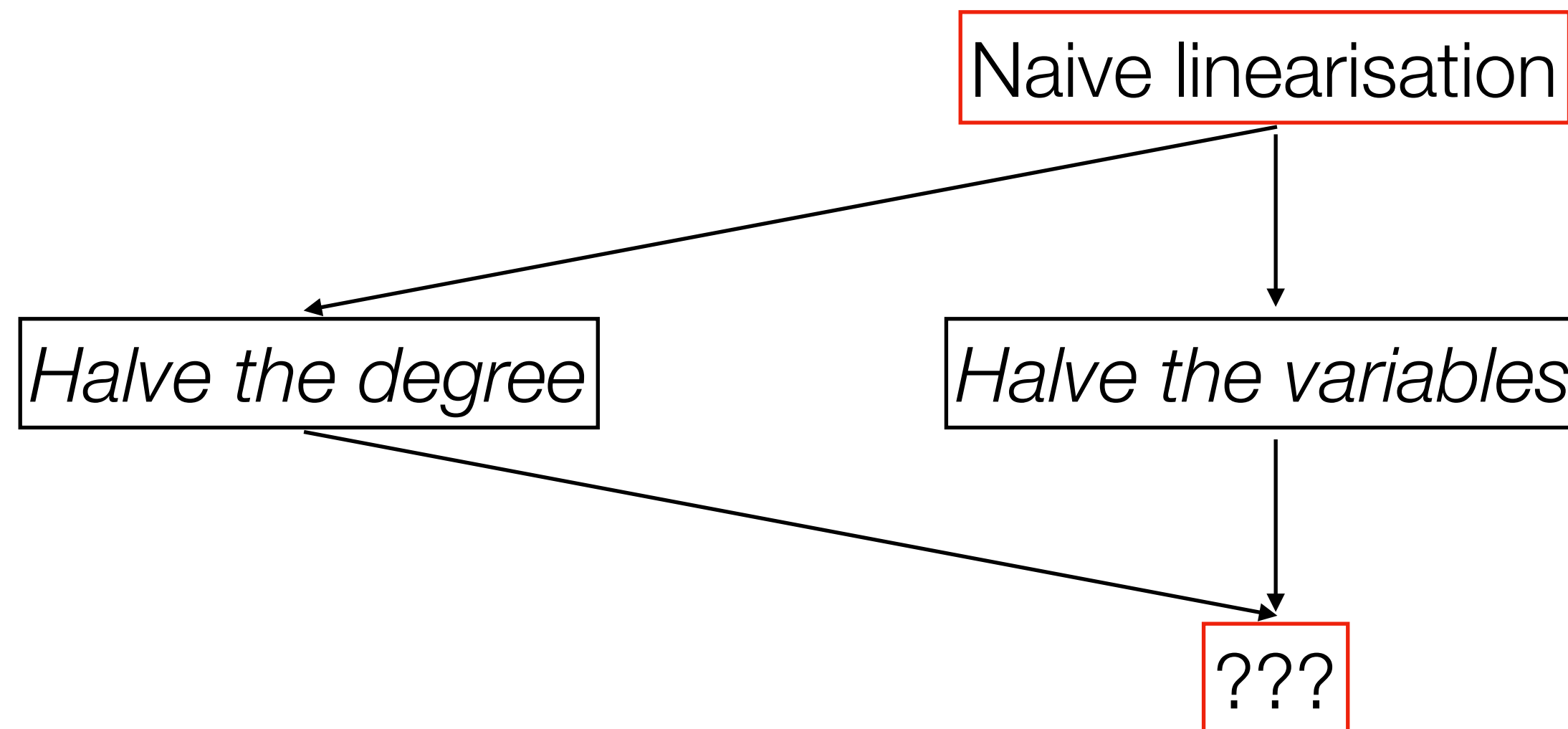
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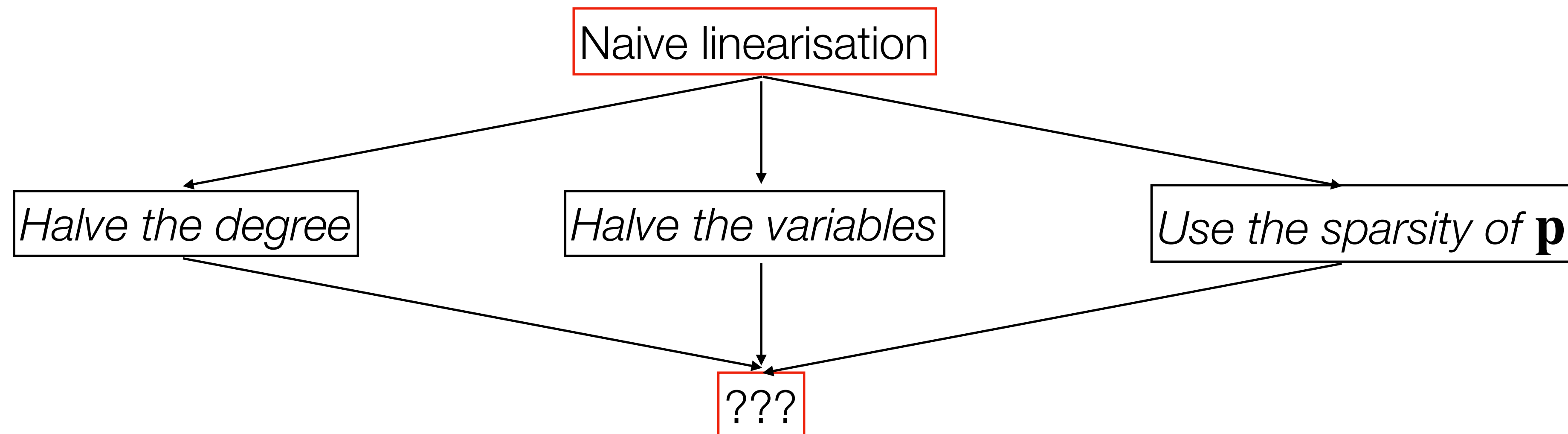
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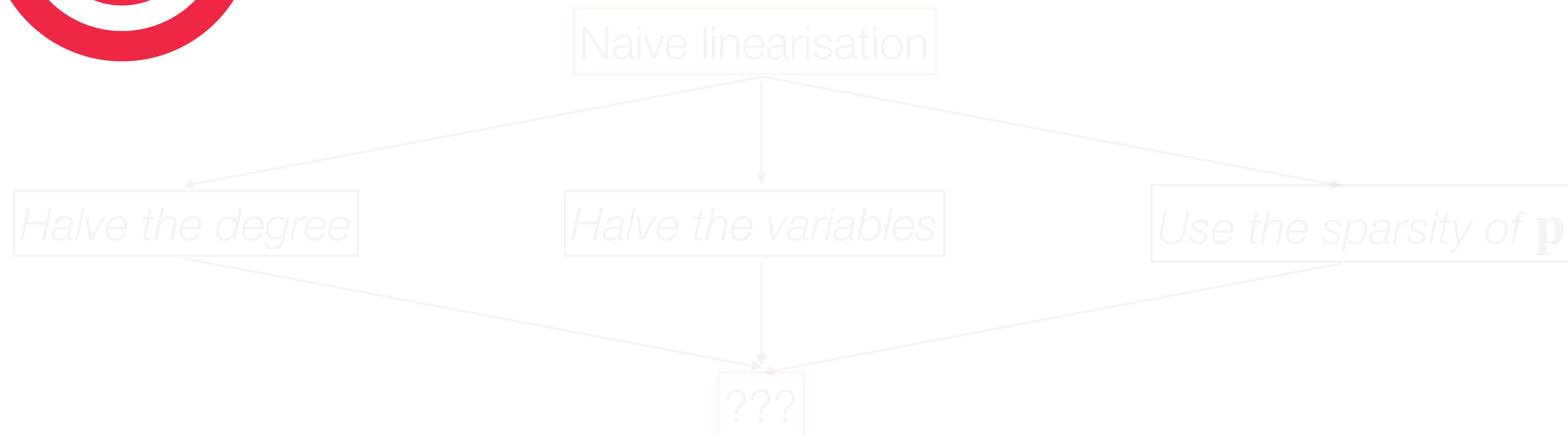
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Natural target: reduce communication from $n^{0.82}$ to $\sqrt{n^{0.82}} = n^{0.41}$



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- **Claim** [KO97]: assume LHE. Then if the user has $\mathbf{x}, \mathbf{y} \in \mathbb{F}^\ell$ and the server has $\mathbf{A} \in \mathbb{F}^{\ell \times \ell}$, the user can learn $\mathbf{x}^\top \mathbf{A} \mathbf{y}$ without revealing $\mathbf{x}, \mathbf{y}$, with $\ell \cdot \text{poly}(\lambda)$ communication.

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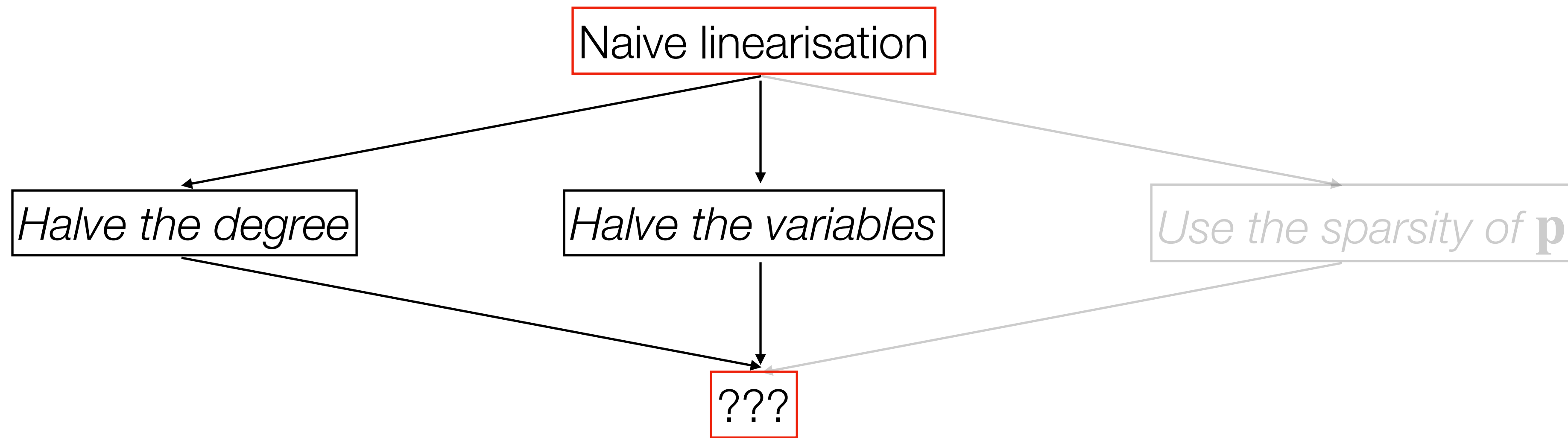
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 - User decrypts and locally takes the inner product with $\mathbf{x}$

Rebalancing



Halving the Degree/Variables

Cheatsheet

$$\mathbf{p} \in \mathbb{F}_2^m$$

$$D \approx m/2$$

Evaluating $g(\mathbf{p})$

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- Number of variables: $\binom{m/2}{D/2} \approx 2^{mH(1/2)/2} \approx n^{0.5}$

- Careful combination of these ideas: $\approx \binom{m/2}{D/4} \approx 2^{mH(1/4)/2} \approx n^{0.41}$



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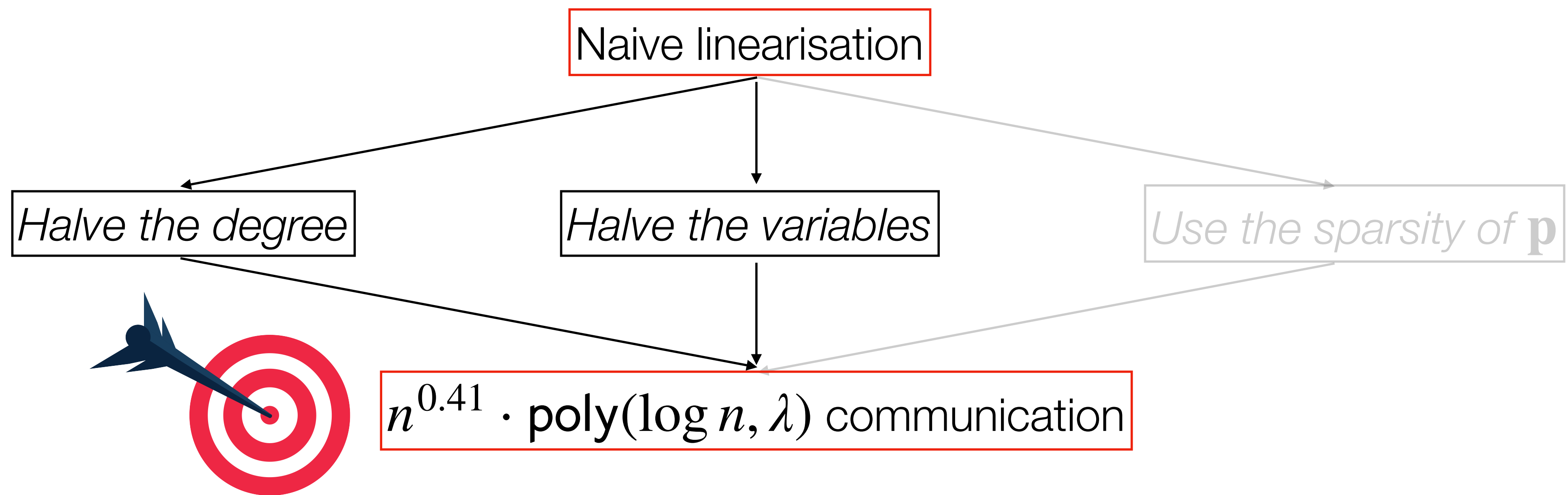
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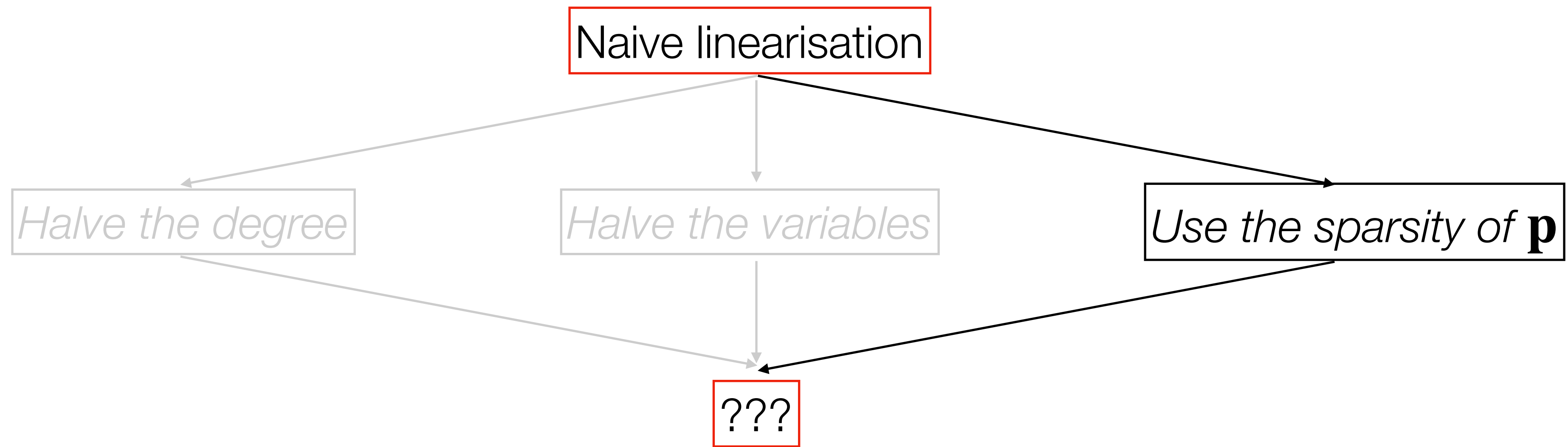
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Leveraging the Sparsity of $\mathbf{p}$ [BIM04]

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- Original naive idea: compute $\langle \mathbf{p}^{\otimes D/2}, \text{coefs}(g) \rangle$ under the hood

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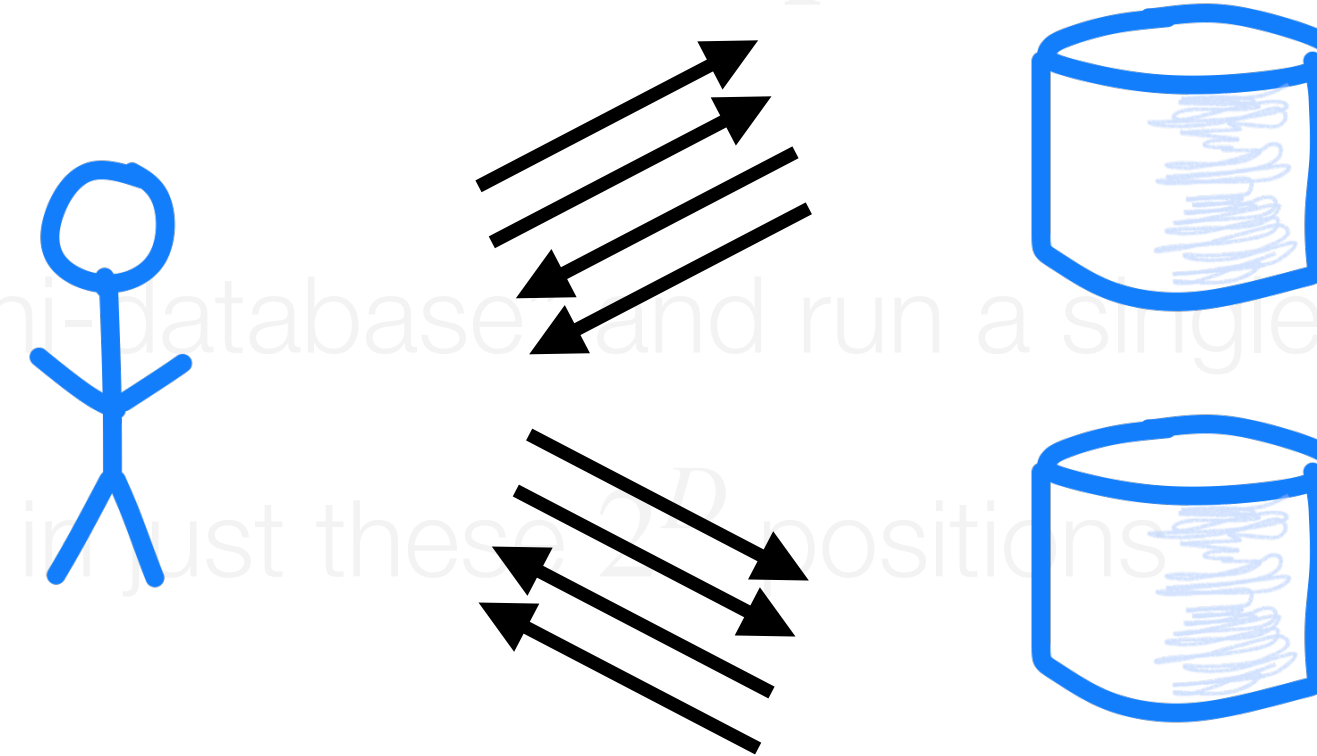
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Batch PIR with many, non-adaptive queries

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[IKOS'04, HHG'13, GKL'10, AS'16, H'16, ACLS'18, CHLR'18]

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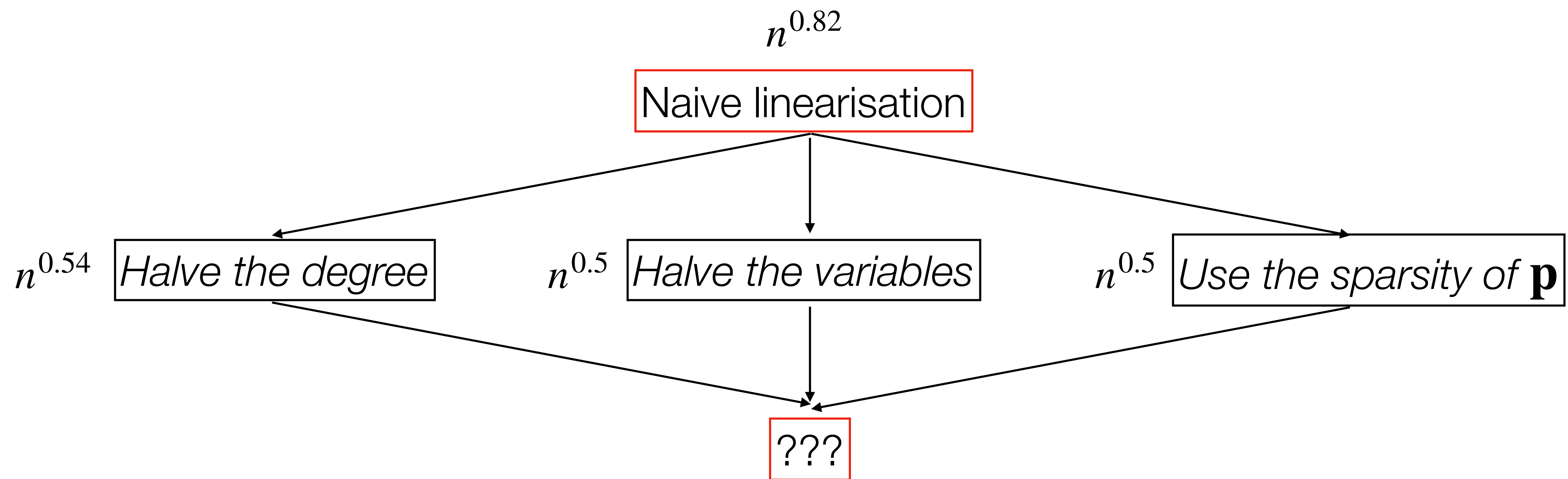
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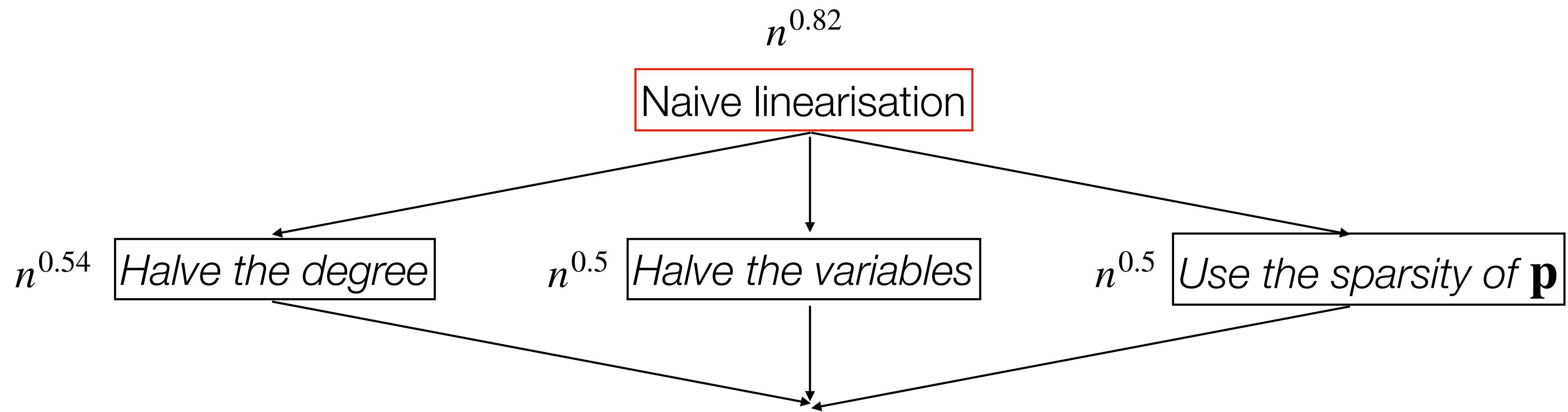
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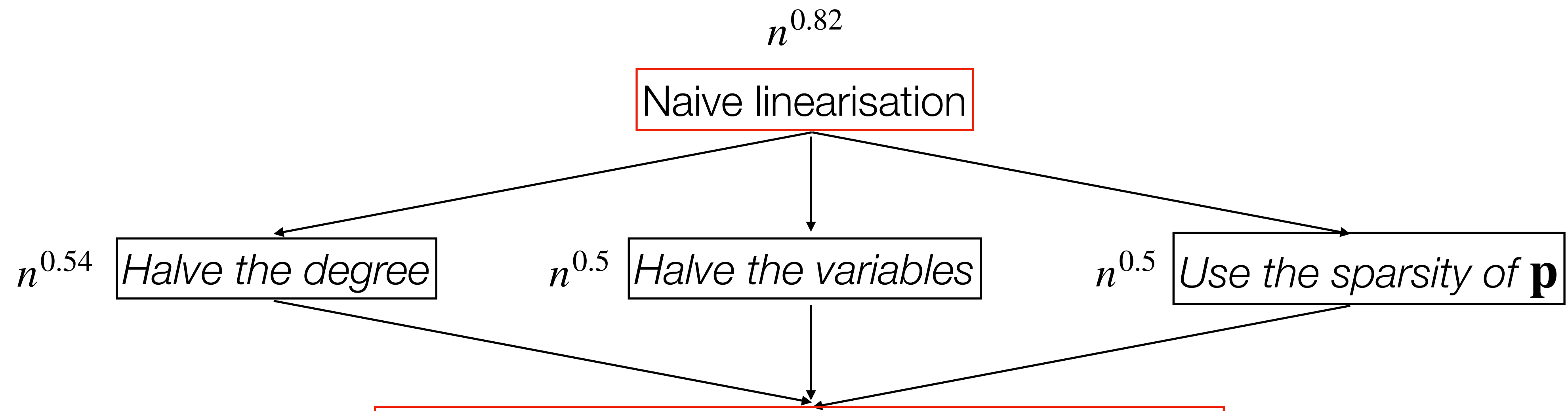
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- Communication: $\approx 2^D \approx 2^{m/2} \approx n^{0.5}$







$n^{0.31}$ communication!!
Even better than the $n^{0.41}$ we were aiming for!



$n^{0.82}$

Naive linearisation

Theorem: with compact linearly homomorphic encryption [known from DDH, DCR, QR, LWE], we get 2-server PIR with server storage $n^{1+o(1)}$, time per query $O(n^{0.82})$ and communication $O(n^{0.31})$.

$n^{0.31}$ communication!!



Bonus Slides on ≥ 3 Servers

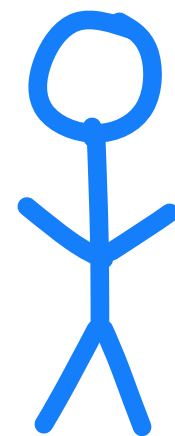
$s = 2$ Servers: A Refresher



Query: $\mathbf{L}(0) = \mathbf{r}$

Query: $\mathbf{L}(1) = \mathbf{p} + \mathbf{r}$

$\mathbf{p} \in \mathbb{F}^m$



Cheatsheet

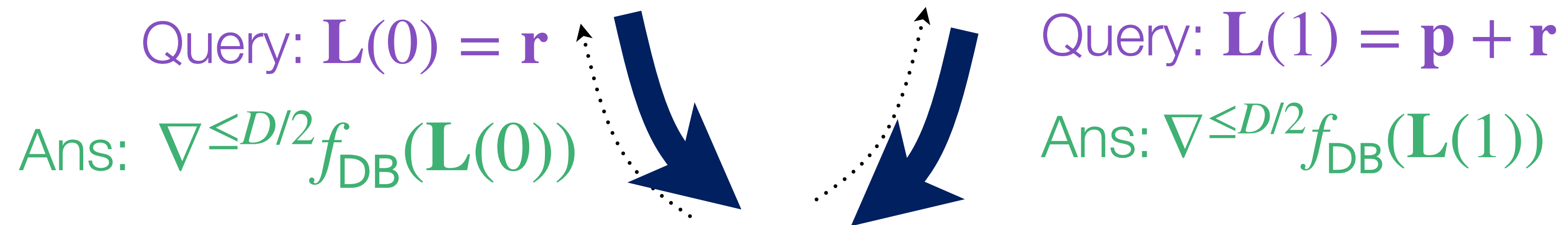
Field: $\mathbb{F}_2$

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$$\mathbf{L}(t) = \mathbf{r} + t \cdot \mathbf{p}$$

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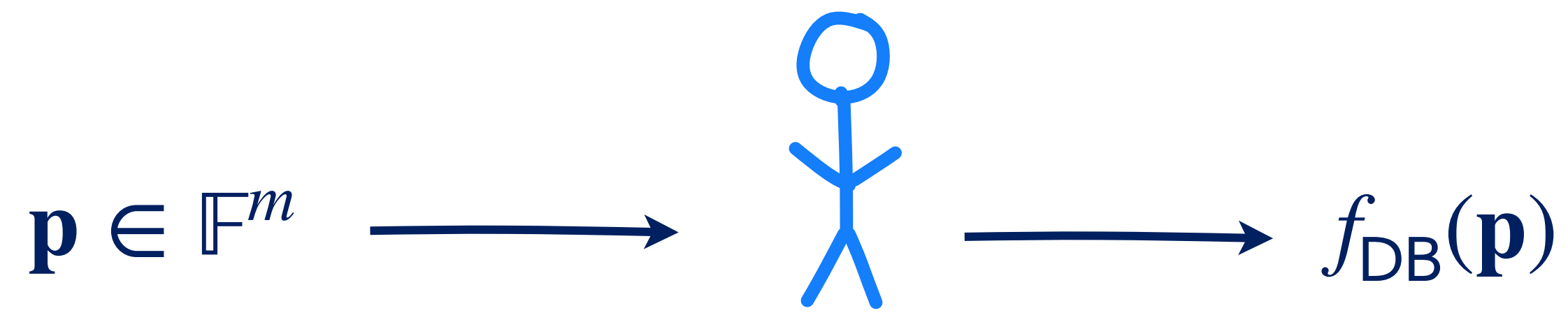
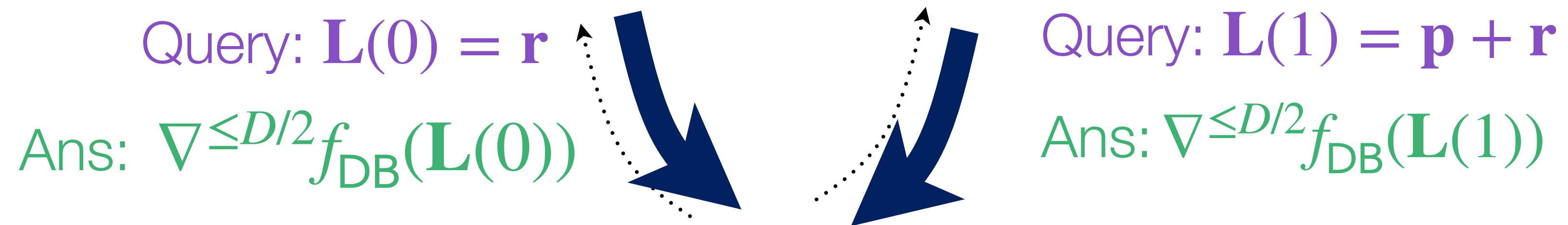
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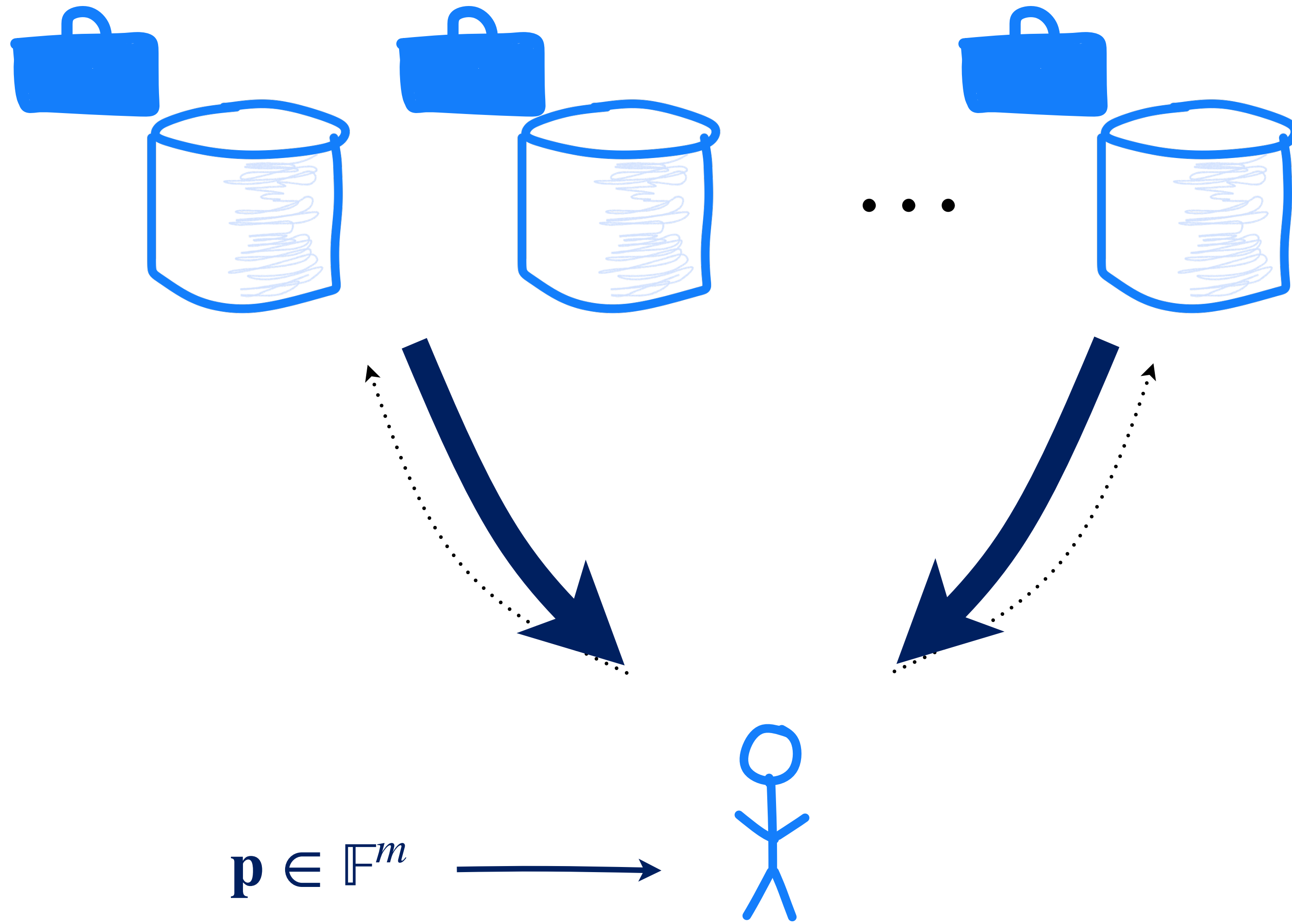
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$s > 2$ Servers: What Changes? [GLMDS25]



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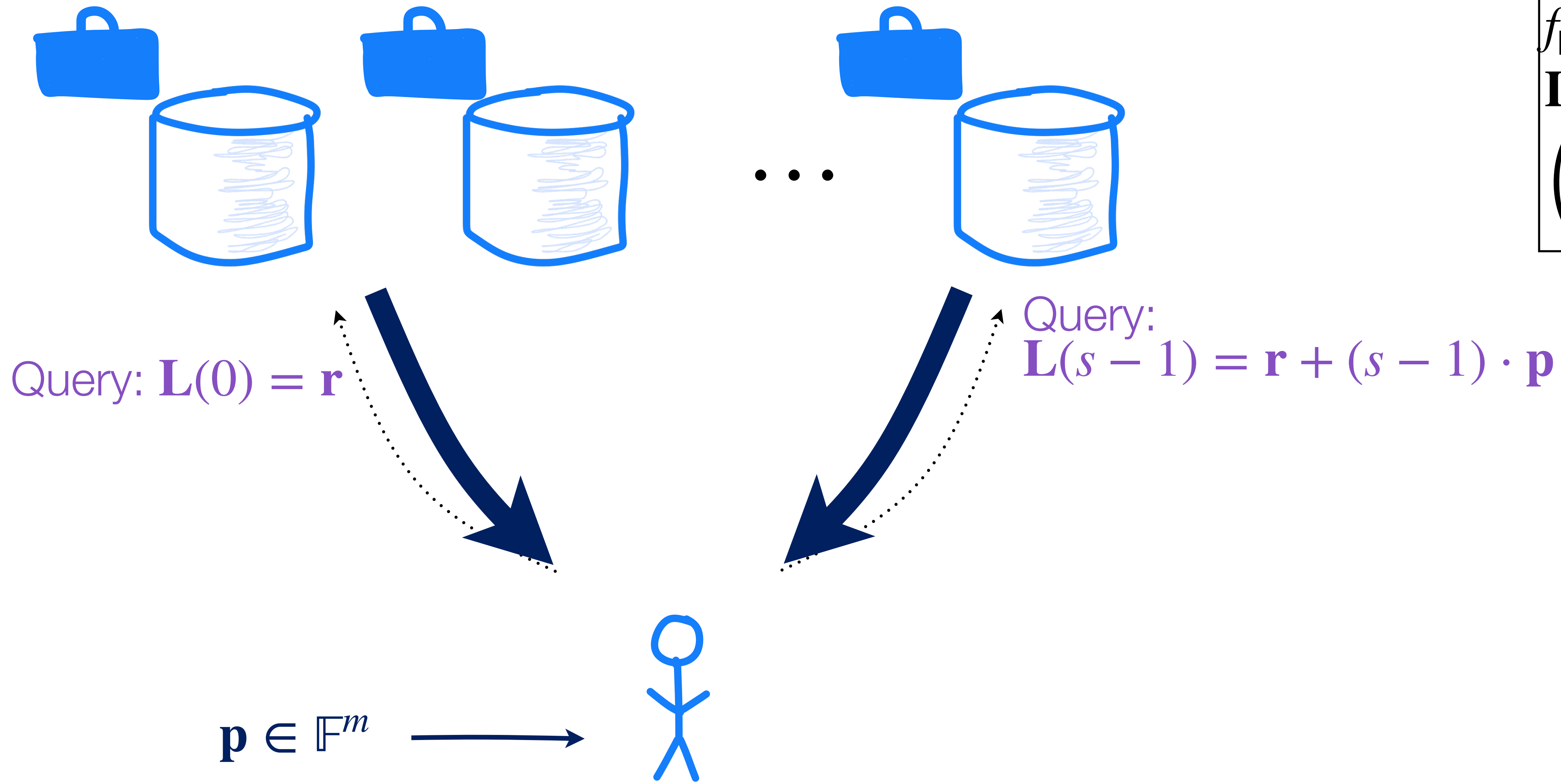
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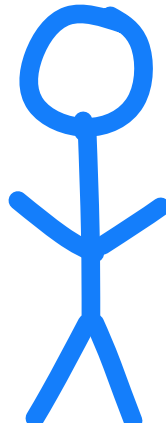


Query: $\mathbf{L}(0) = \mathbf{r}$

Ans: $\nabla^{\leq D/s} f_{\text{DB}}(\mathbf{L}(0))$

Query: $\mathbf{L}(s-1) = \mathbf{r} + (s-1) \cdot \mathbf{p}$

Ans: $\nabla^{\leq D/s} f_{\text{DB}}(\mathbf{L}(s-1))$

$\mathbf{p} \in \mathbb{F}^m \longrightarrow$ 

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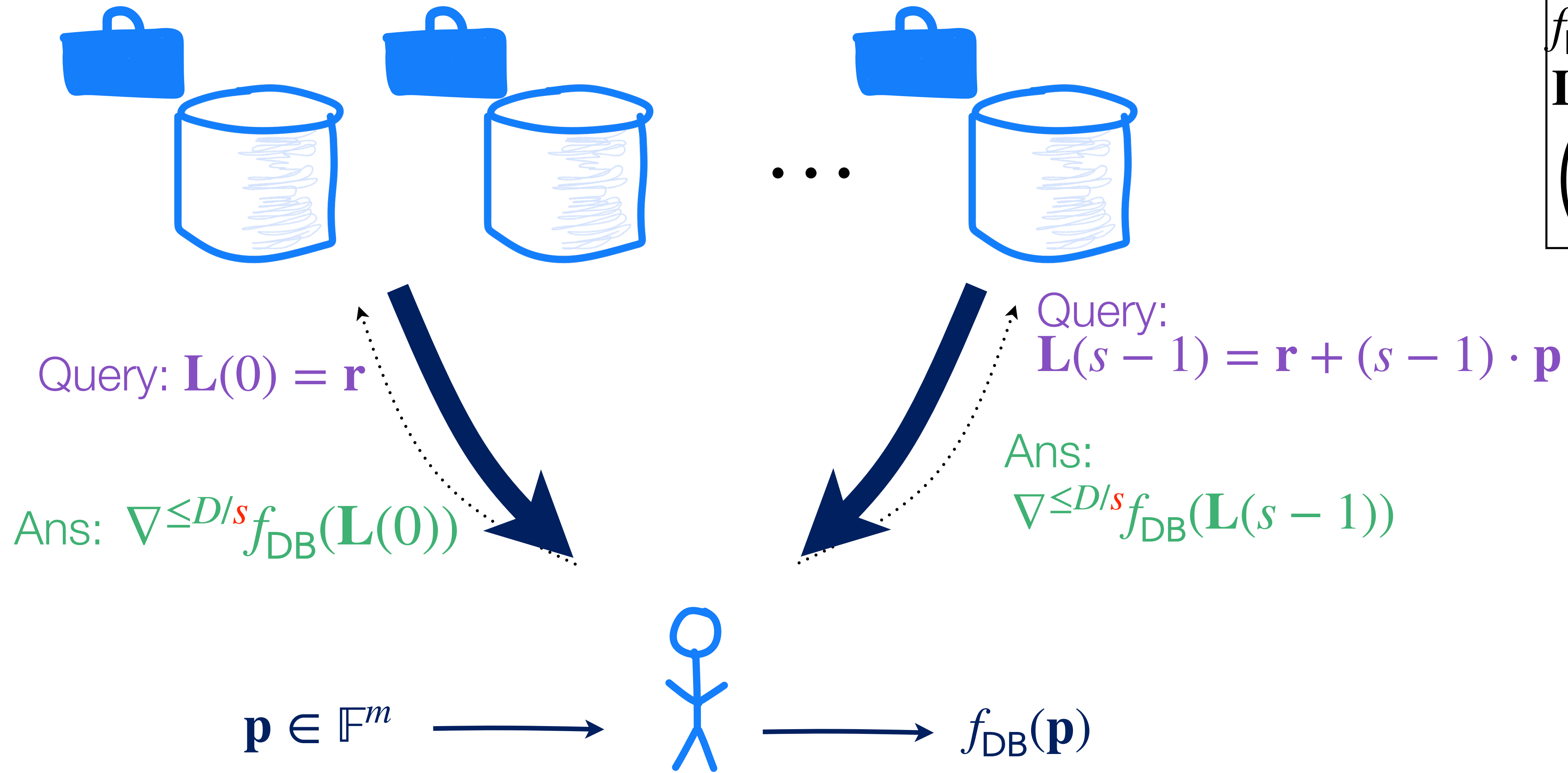
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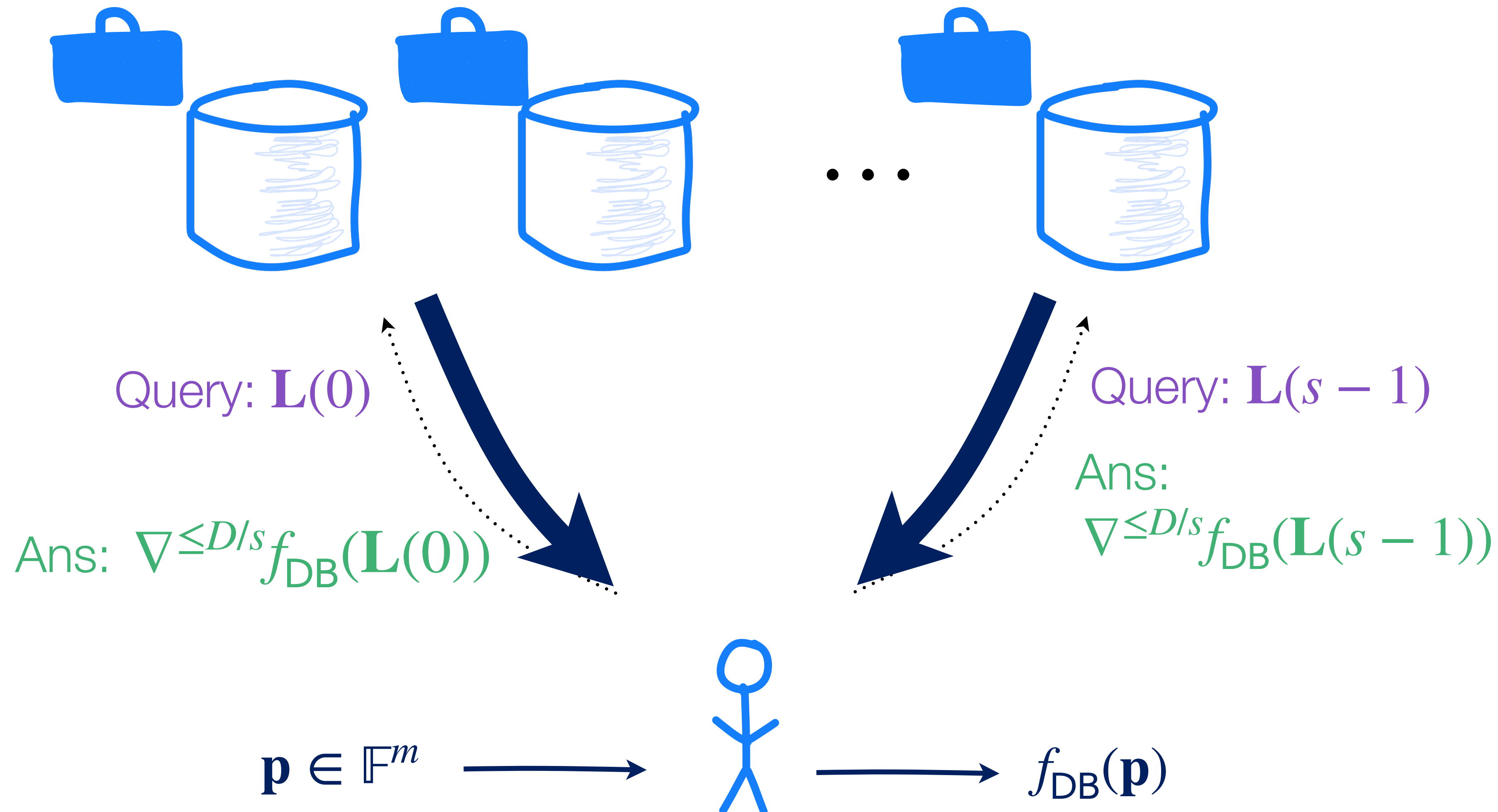
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Collusion Resistance via Shamir Secret Sharing [BIK05]



Cheatsheet

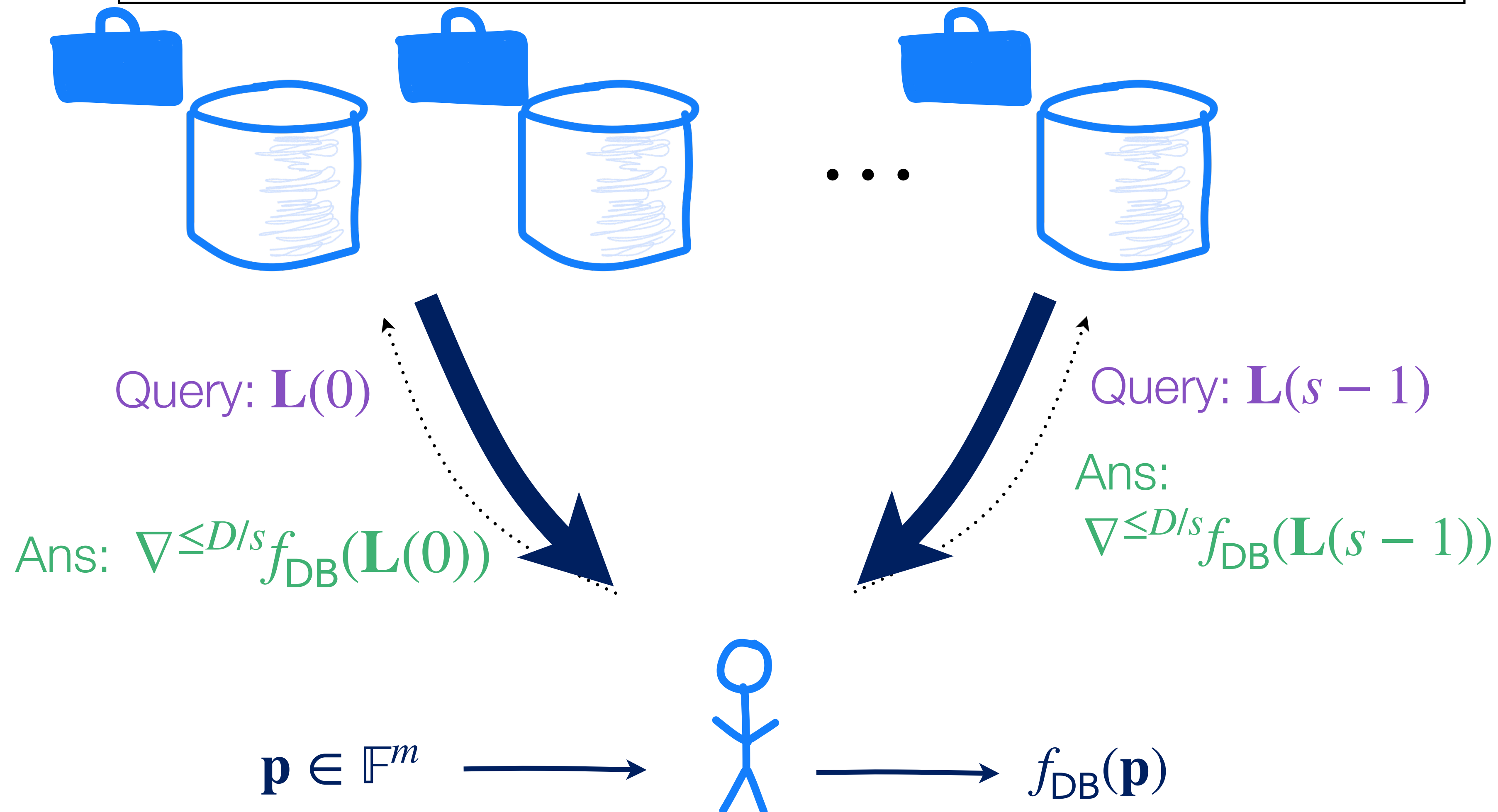
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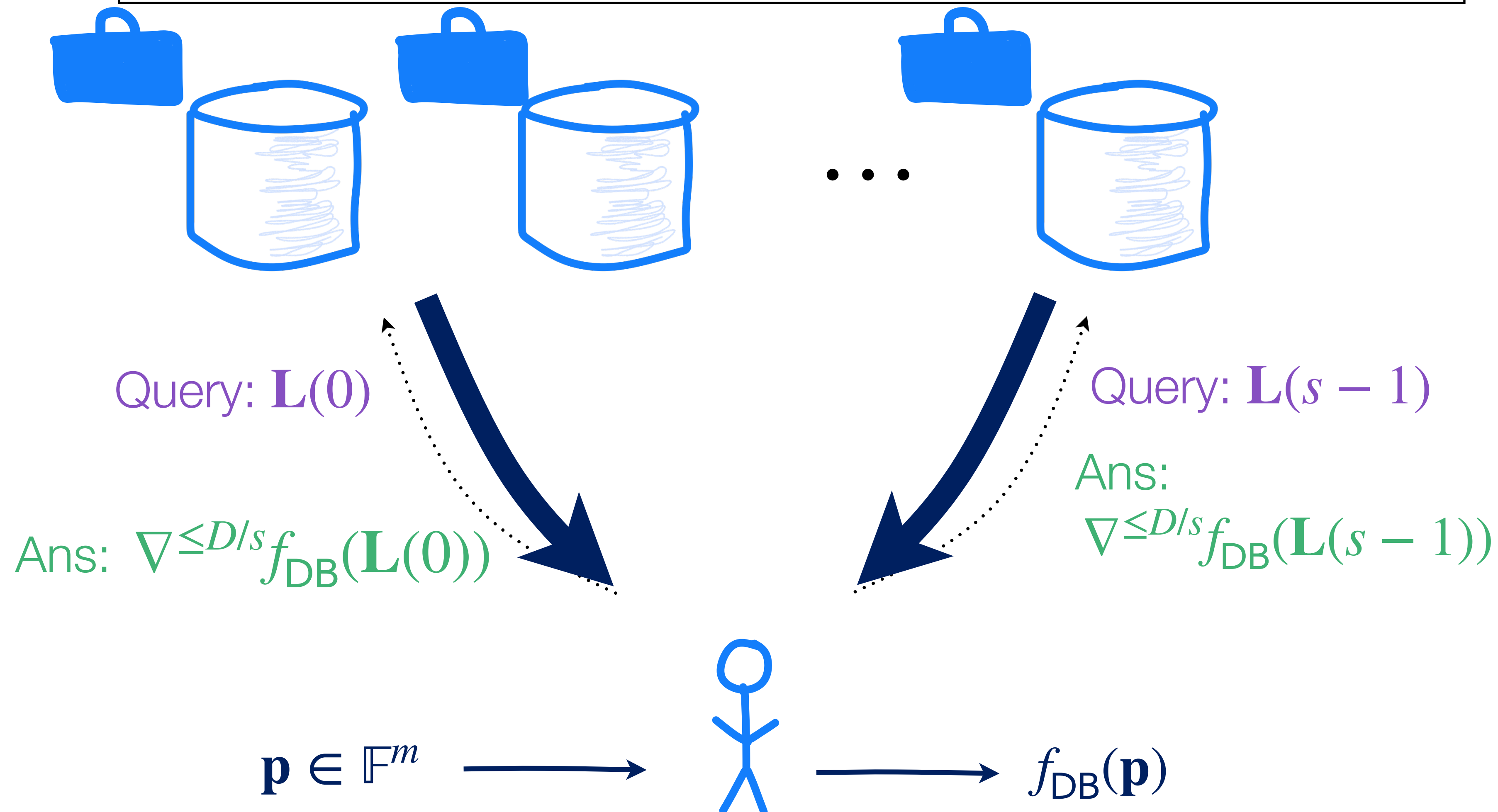
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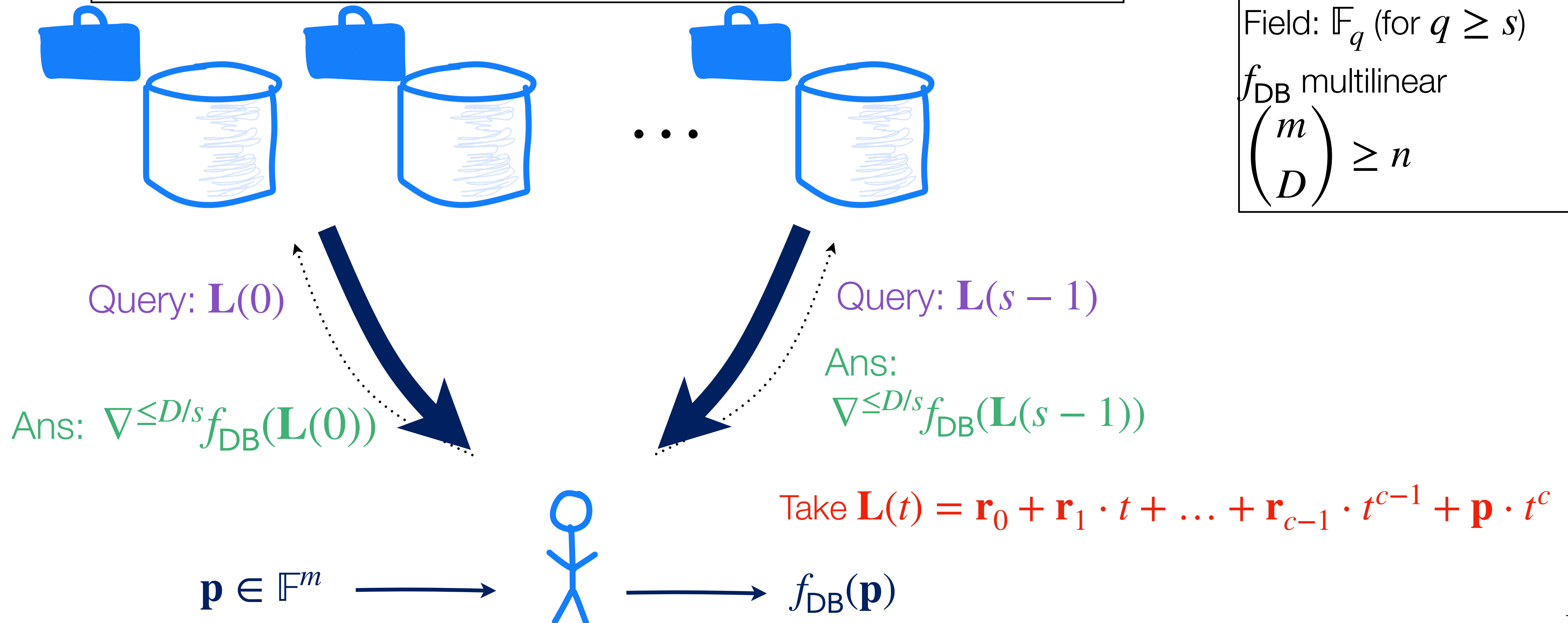
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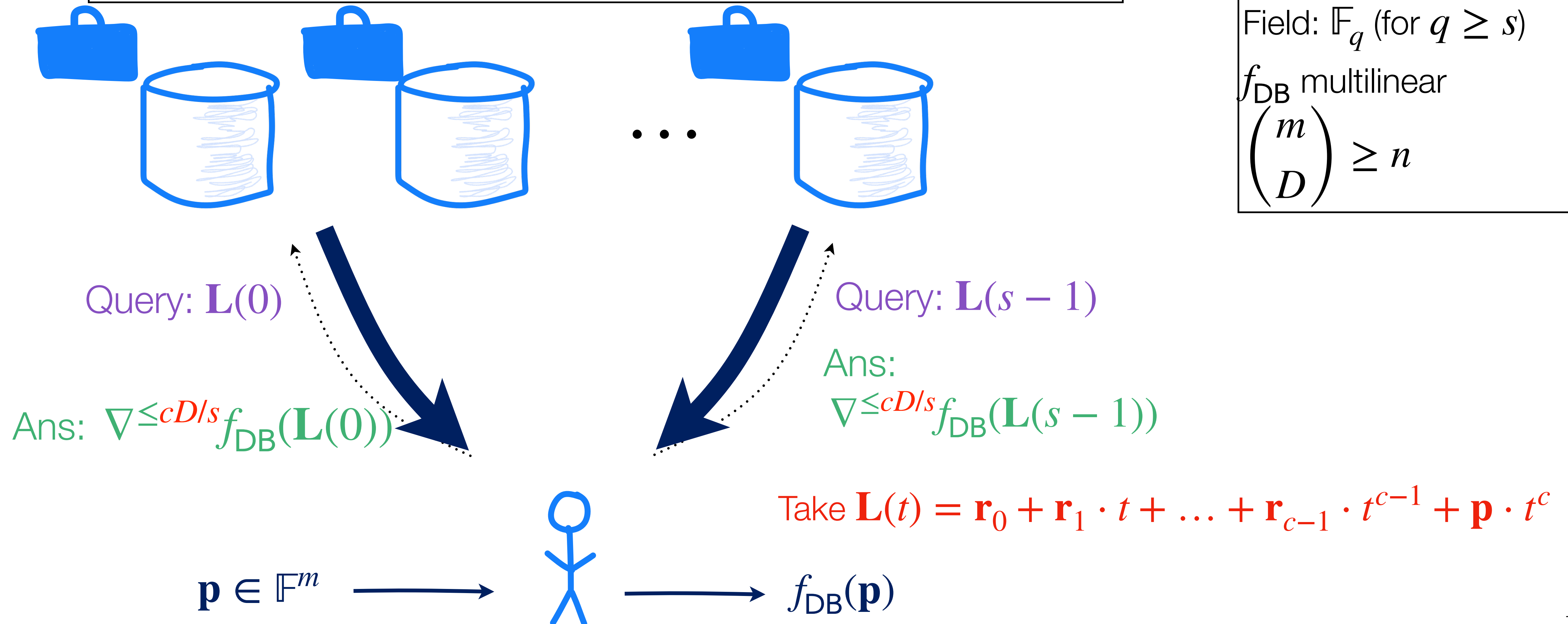
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- **TLDR: the sweet spot for d increases as the number of servers increases**

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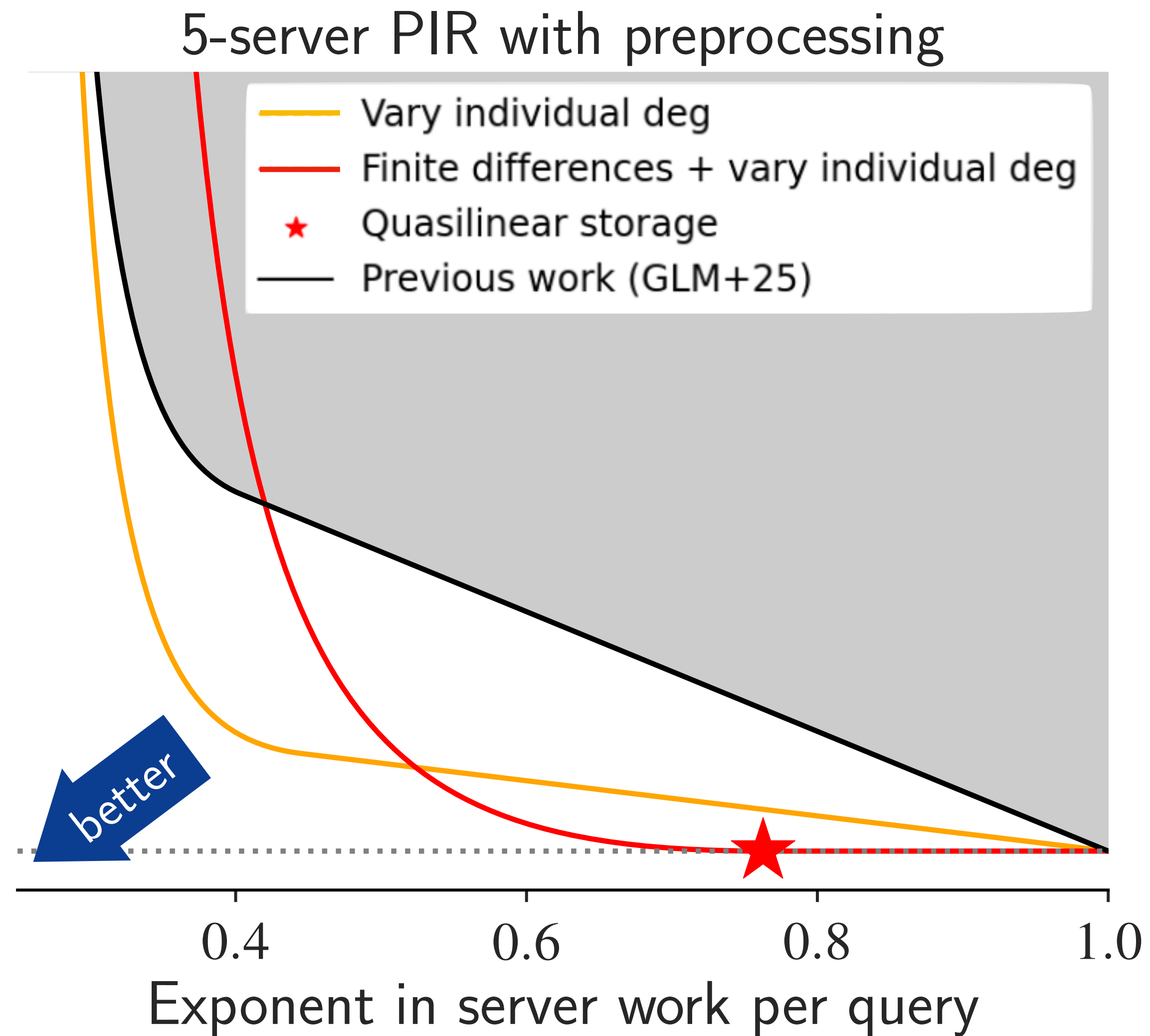
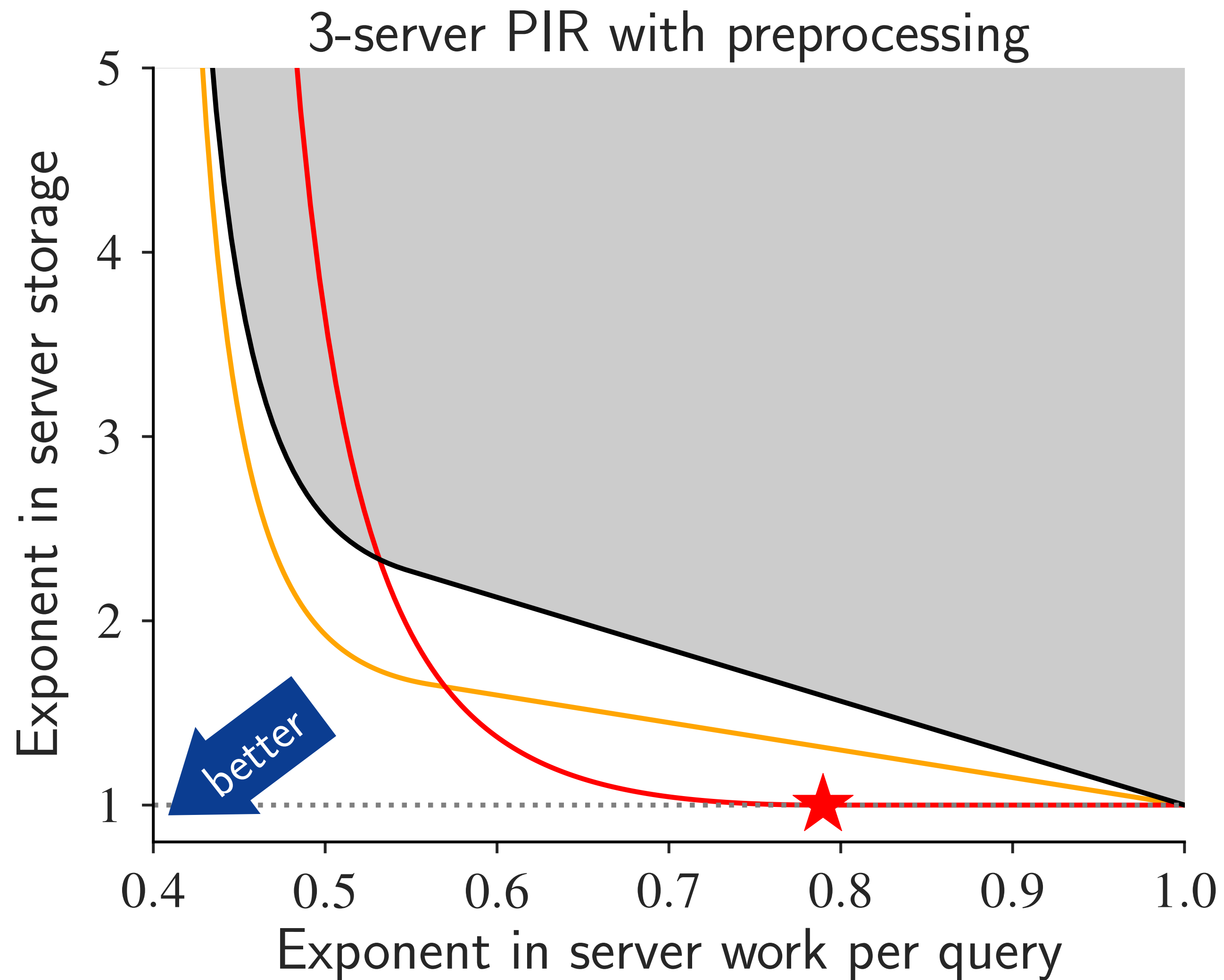
$$\alpha = 1 + \frac{1}{\log s} - \left(\frac{s+1}{2s} \right) \frac{\log(s+1)}{\log s} \approx \frac{1}{2} + \frac{1}{\log s} \text{ as } s \text{ grows}$$

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Bonus Slides on Locally Decodable Codes

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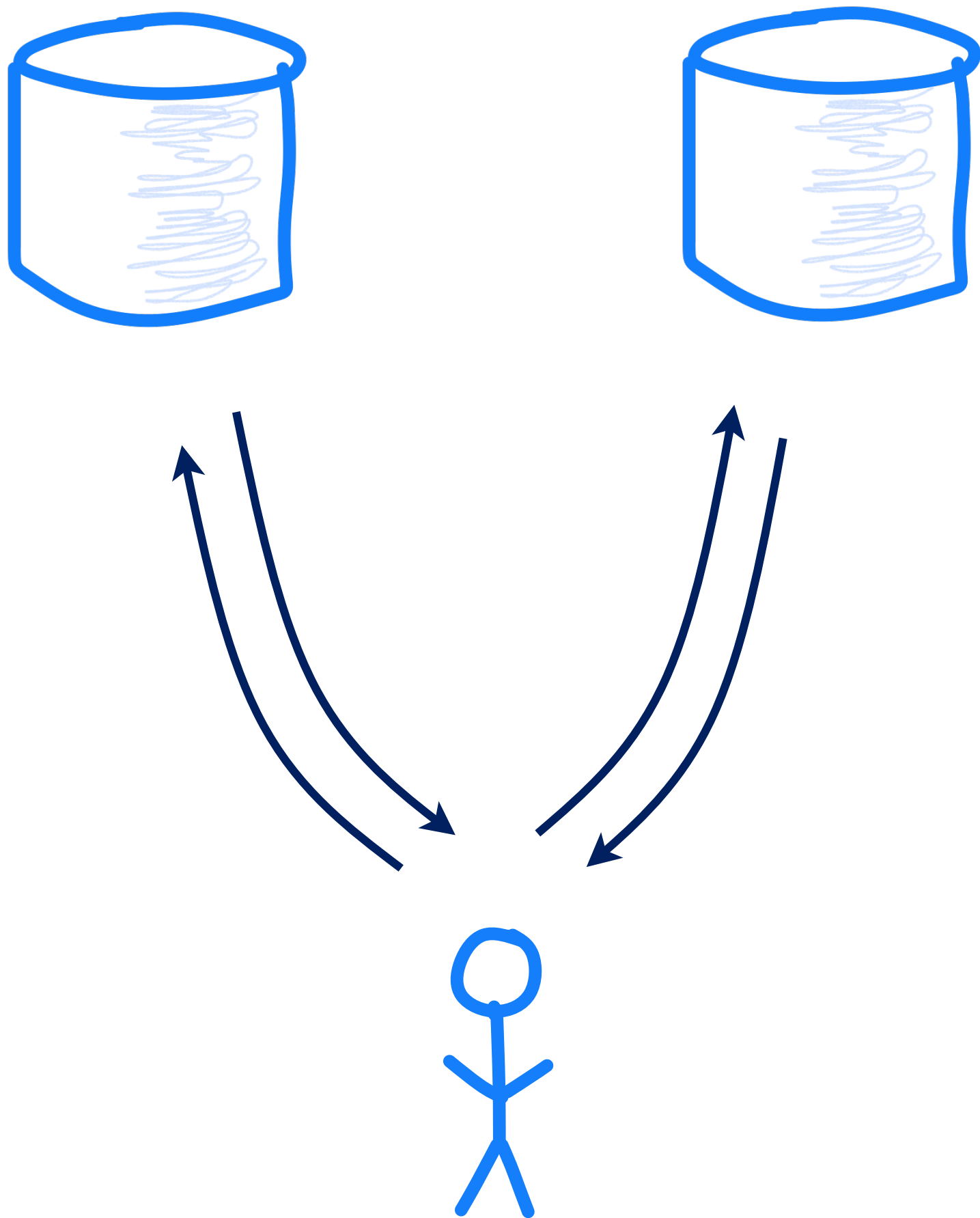
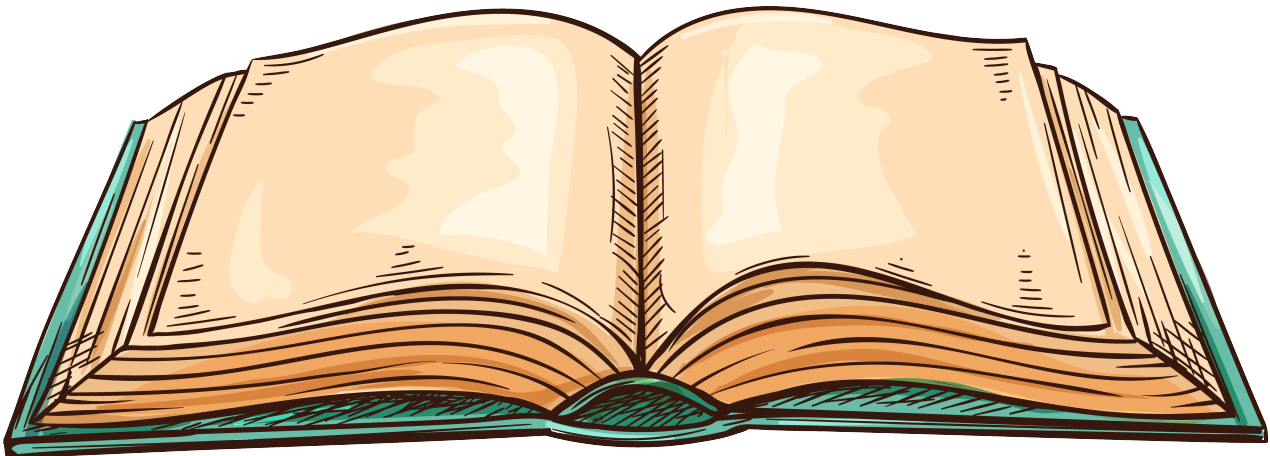
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- **Smoothness:** marginal distribution of qu_j is uniform over $[\ell]$ for all j

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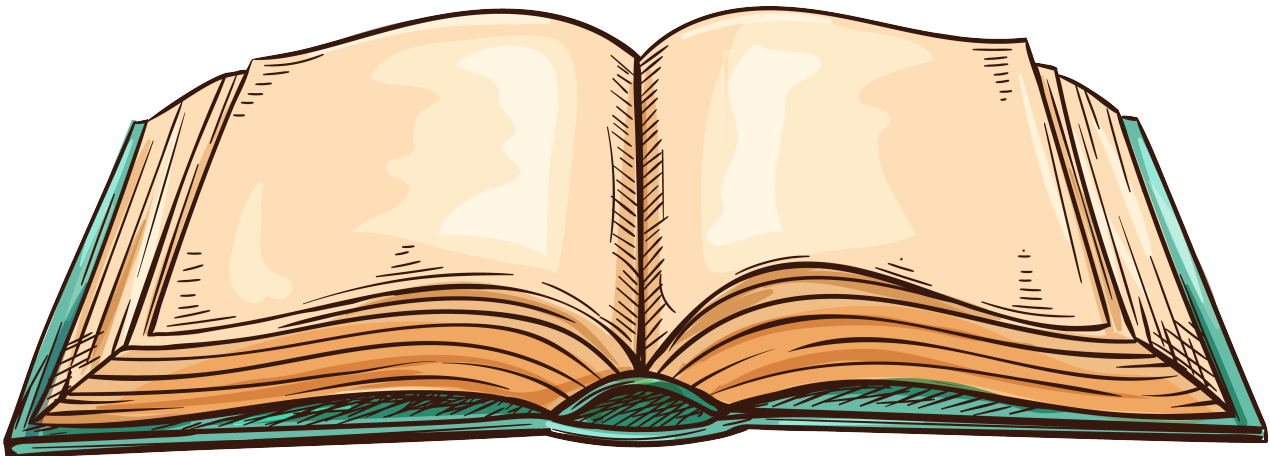
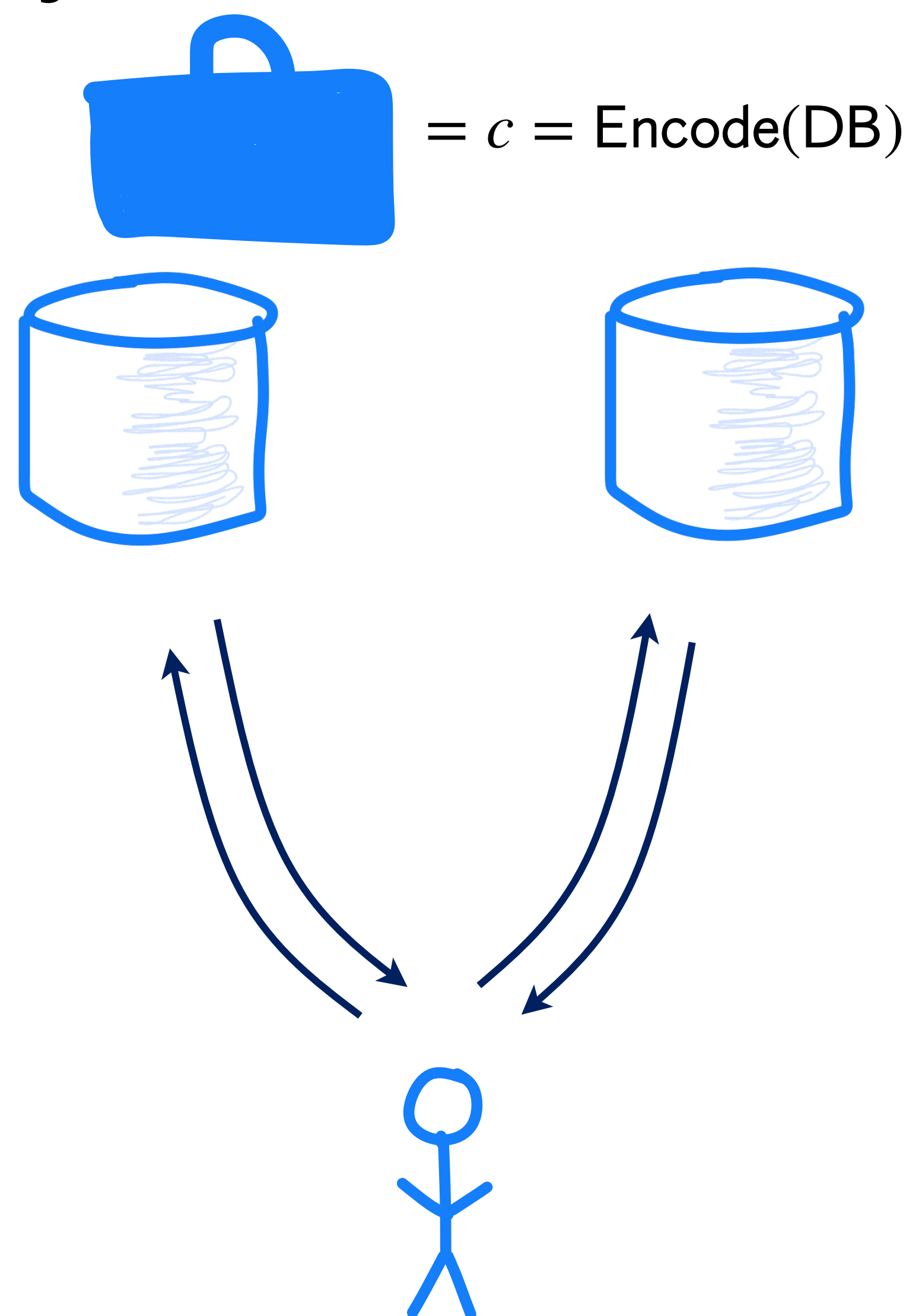
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2-query LDCs $\rightarrow$ 2-server PIR



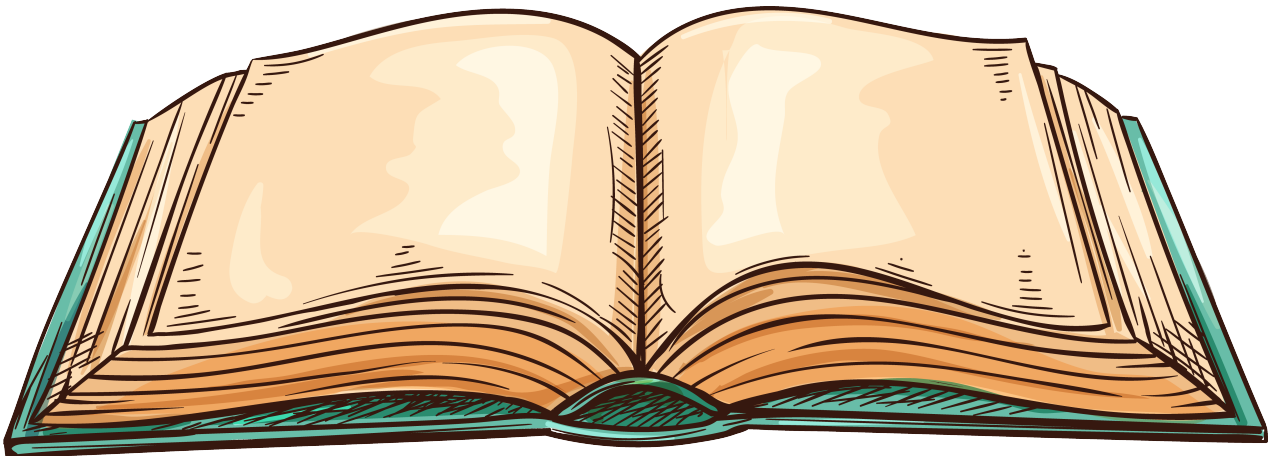
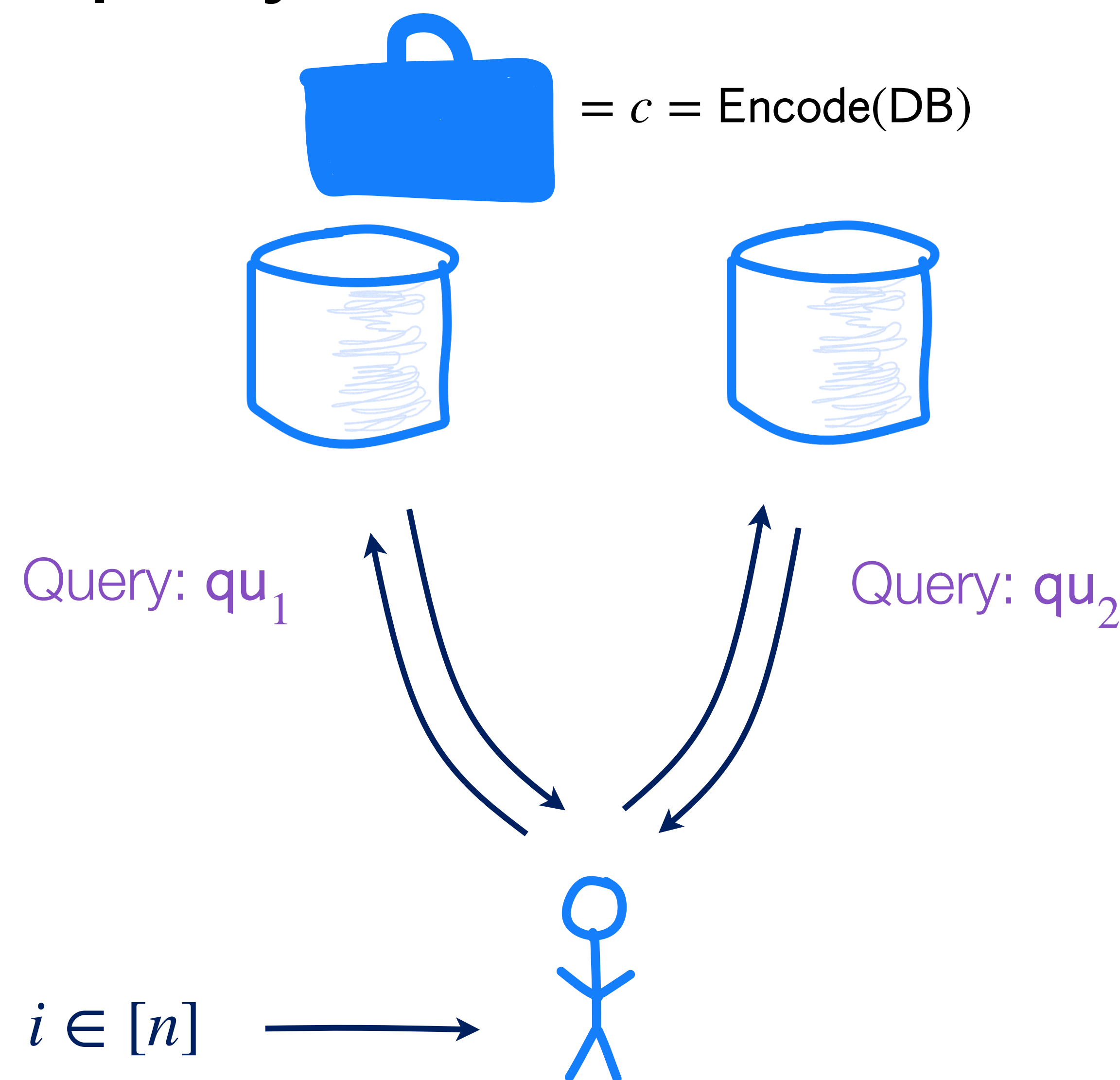
LDCs	PIR
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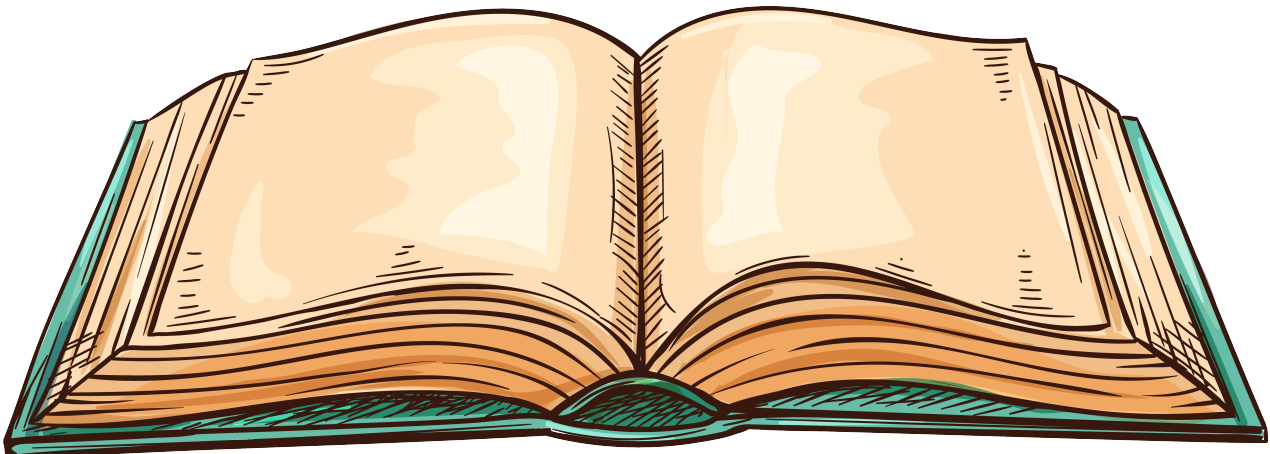
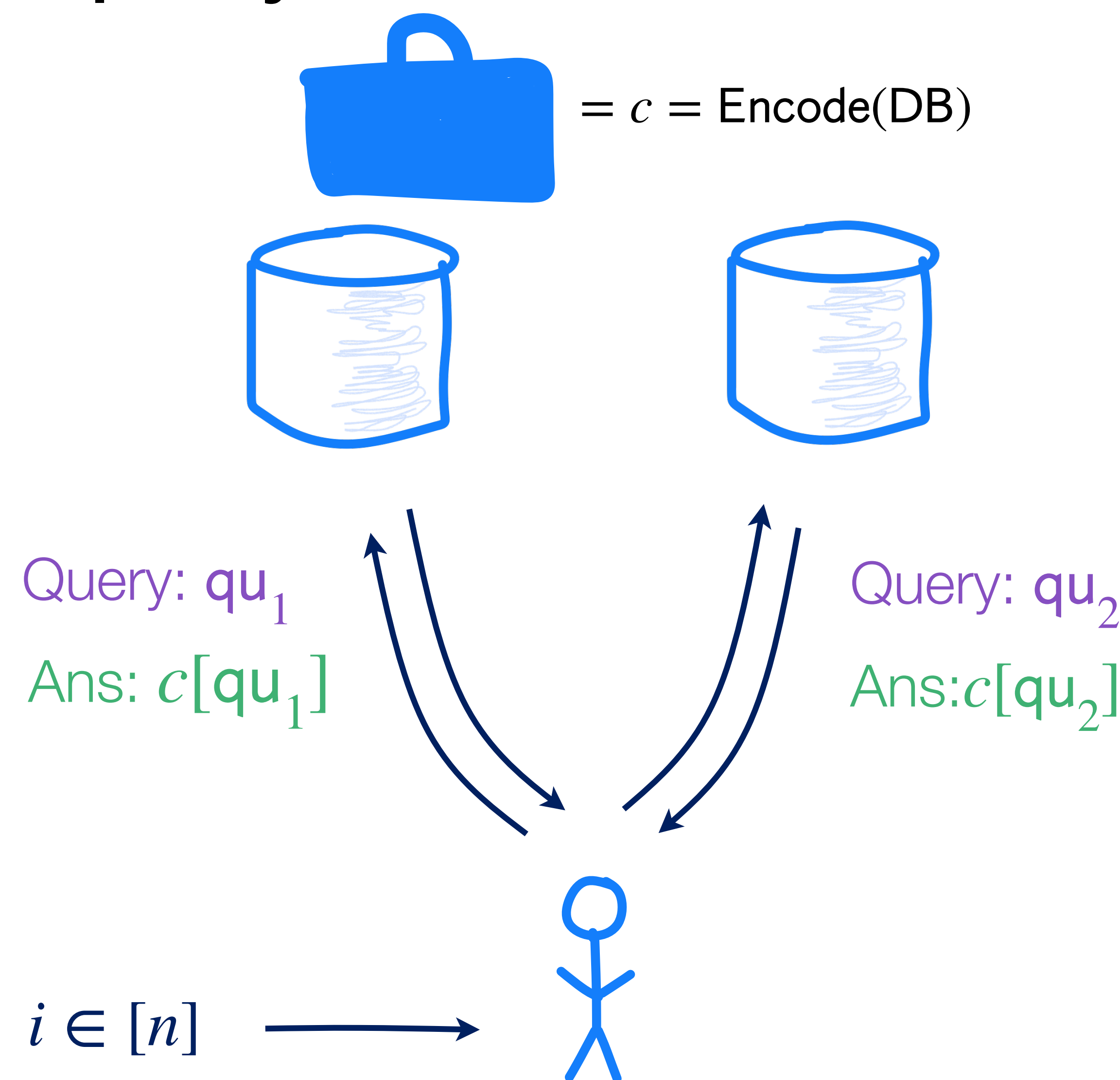
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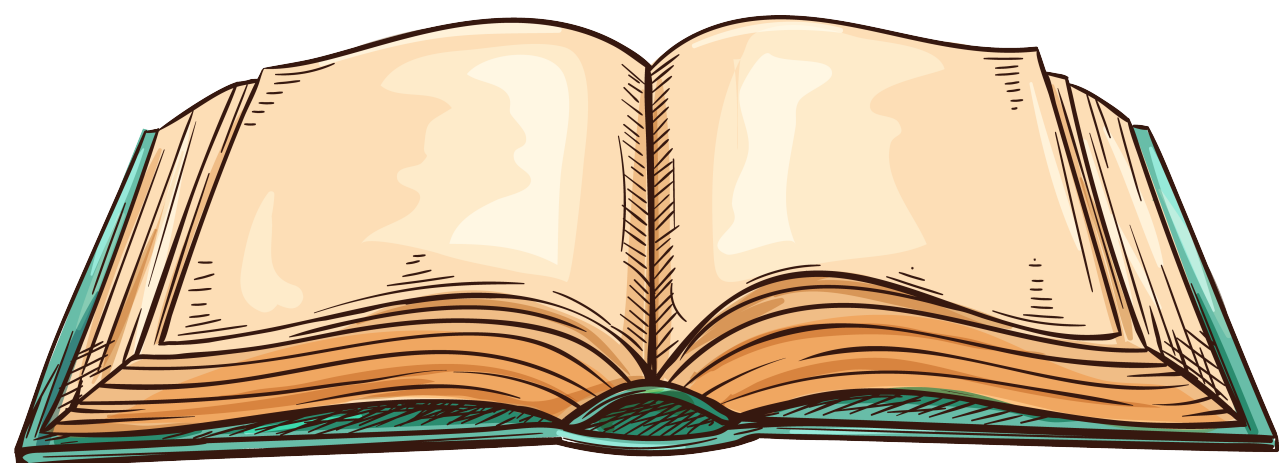
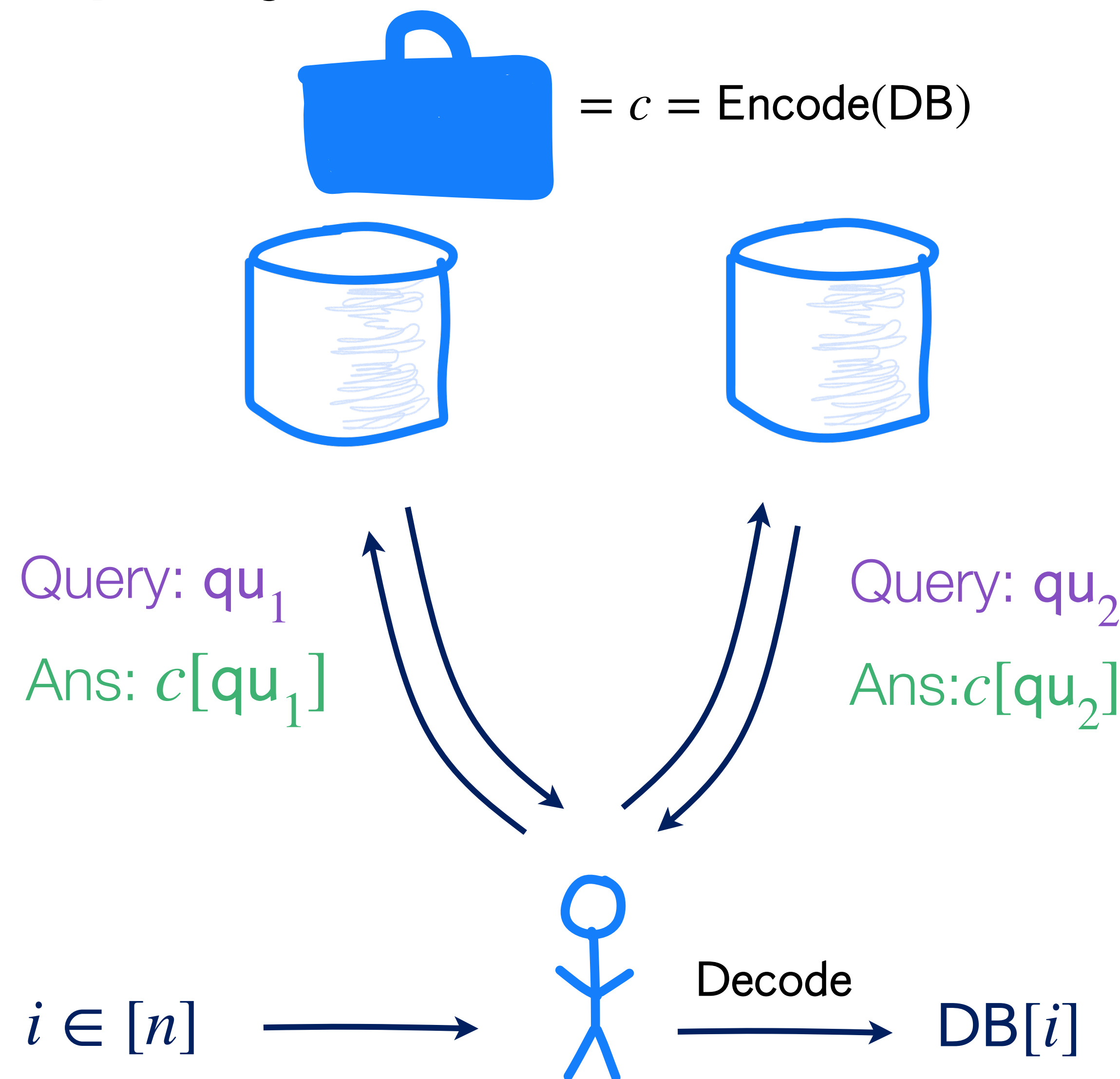
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Casting BIM00 PIR as an LDC

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Casting BIM00 PIR as an LDC

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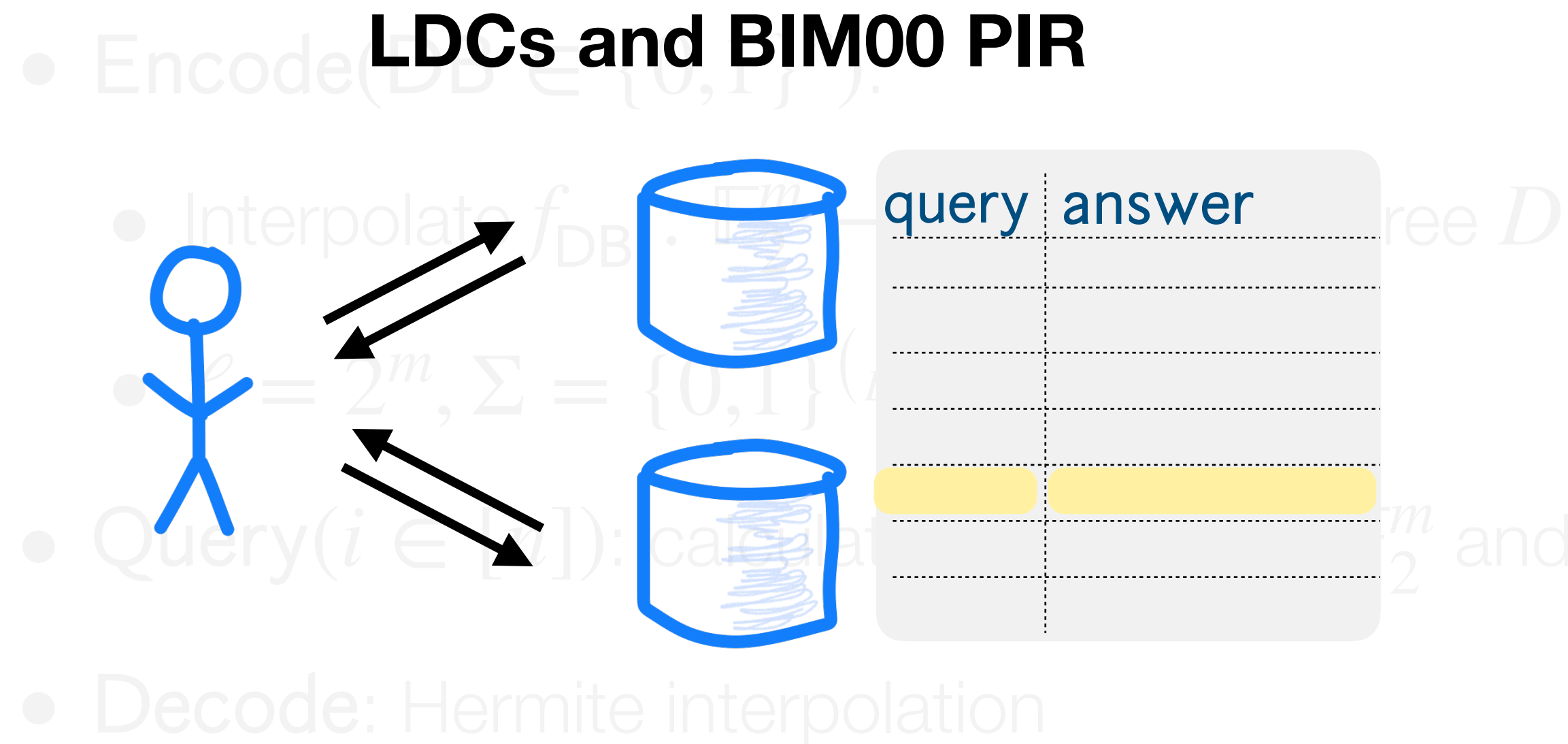
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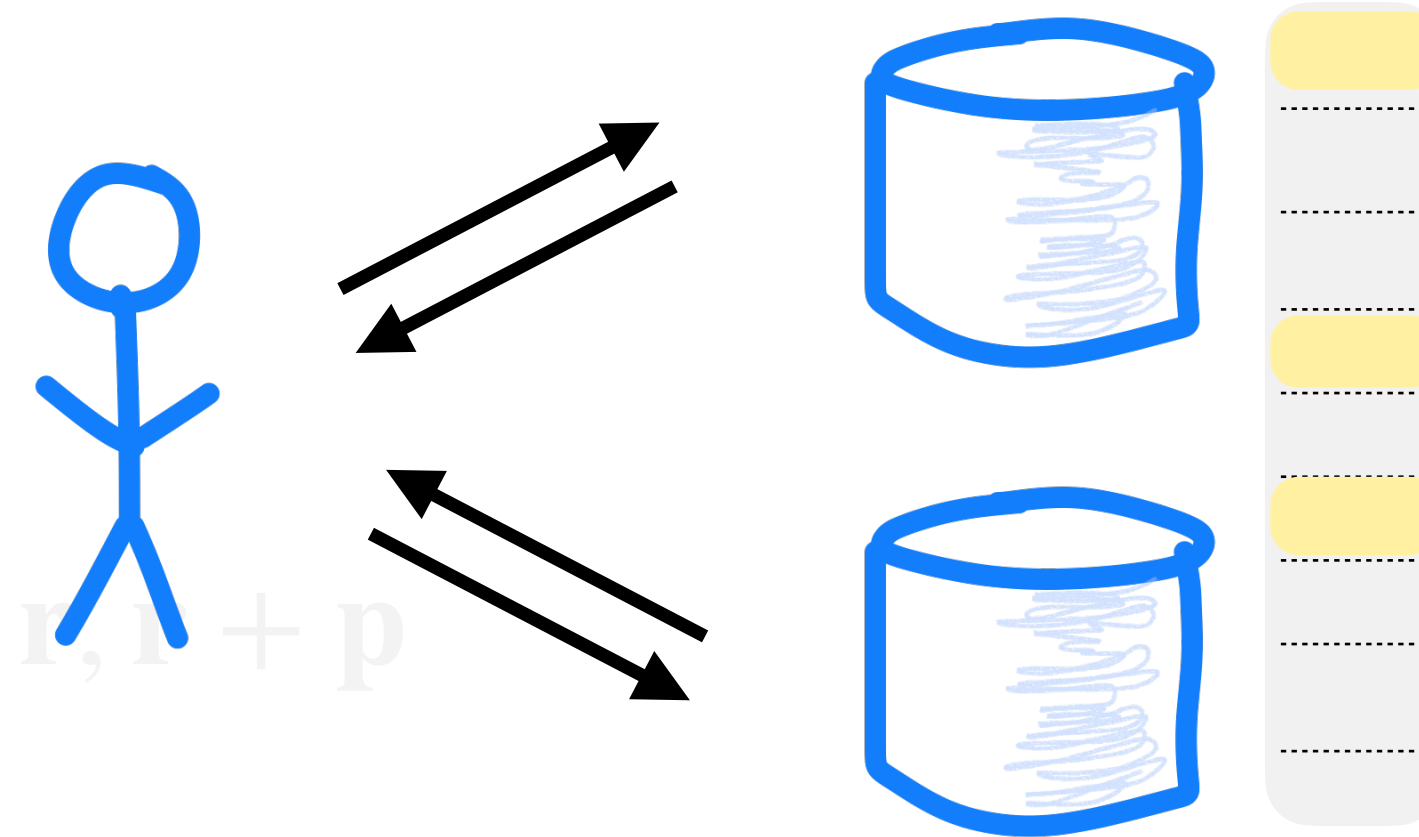
A: Actually no! LDCs are rigid: they require you to separately write out the answer for every query

Casting BIM00 PIR as an LDC

LDCs and BIM00 PIR



Our PIR



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Defining Batch-Smooth LDCs

Cheatsheet

n : message length

ℓ : codeword length

Σ : alphabet

q : locality

b : number of batches

Defining **Batch**-Smooth LDCs

- Three functions:
 - $\text{Encode}(\text{msg} \in \{0,1\}^n) \rightarrow c \in \Sigma^\ell$
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- **Smoothness:** marginal distribution of qu_j is uniform over $[\ell]$ for all j

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Then each row's distribution should be independent of the index i being queried

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BIM00 PIR as a Batch-Smooth LDC

Cheatsheet

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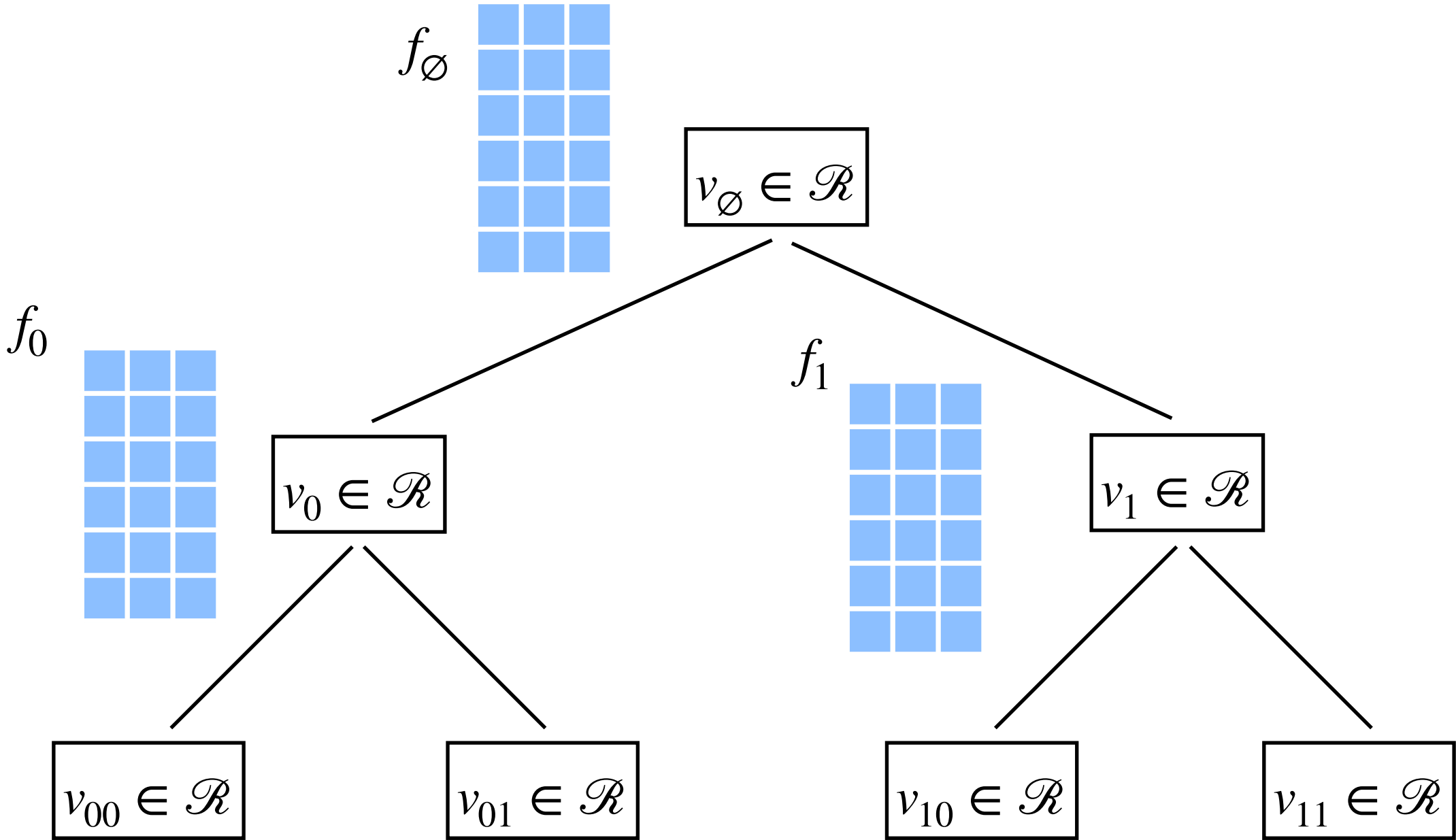
Consequence: the first batch-smooth LDC with constant alphabet size, constant number of batches b , codeword length $n^{1+o(1)}$, and polynomially sublinear number of queries $q = n^{1-\Omega(1)}$

Bonus Slides on TreeEval

From One Level to Many

Cheatsheet

$\mathcal{O}_u(c \in \{0,1\}, \tau \in \mathcal{R})$
updates $\tau \leftarrow \tau + (-1)^c v_u$



Catalytic tape

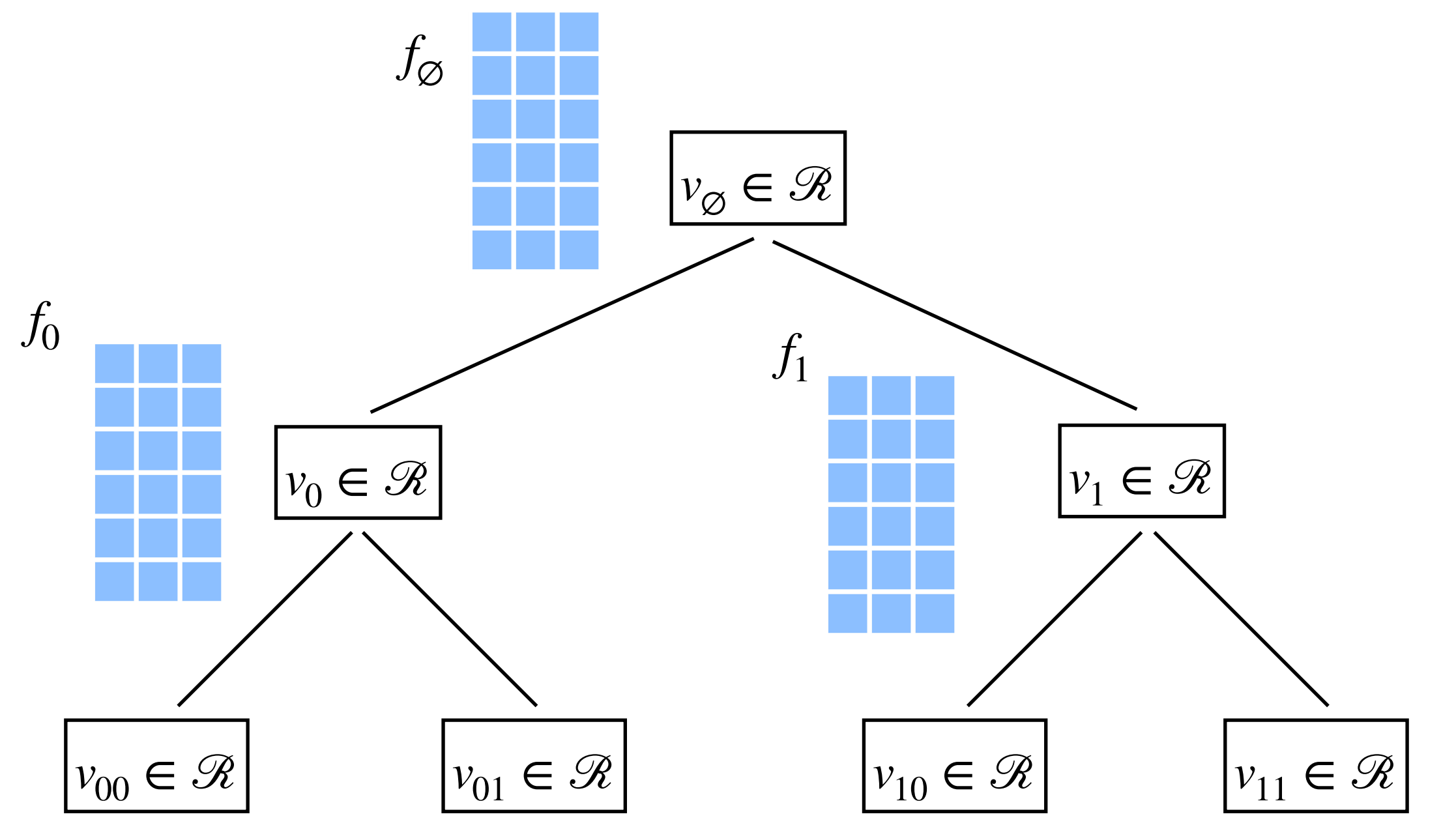
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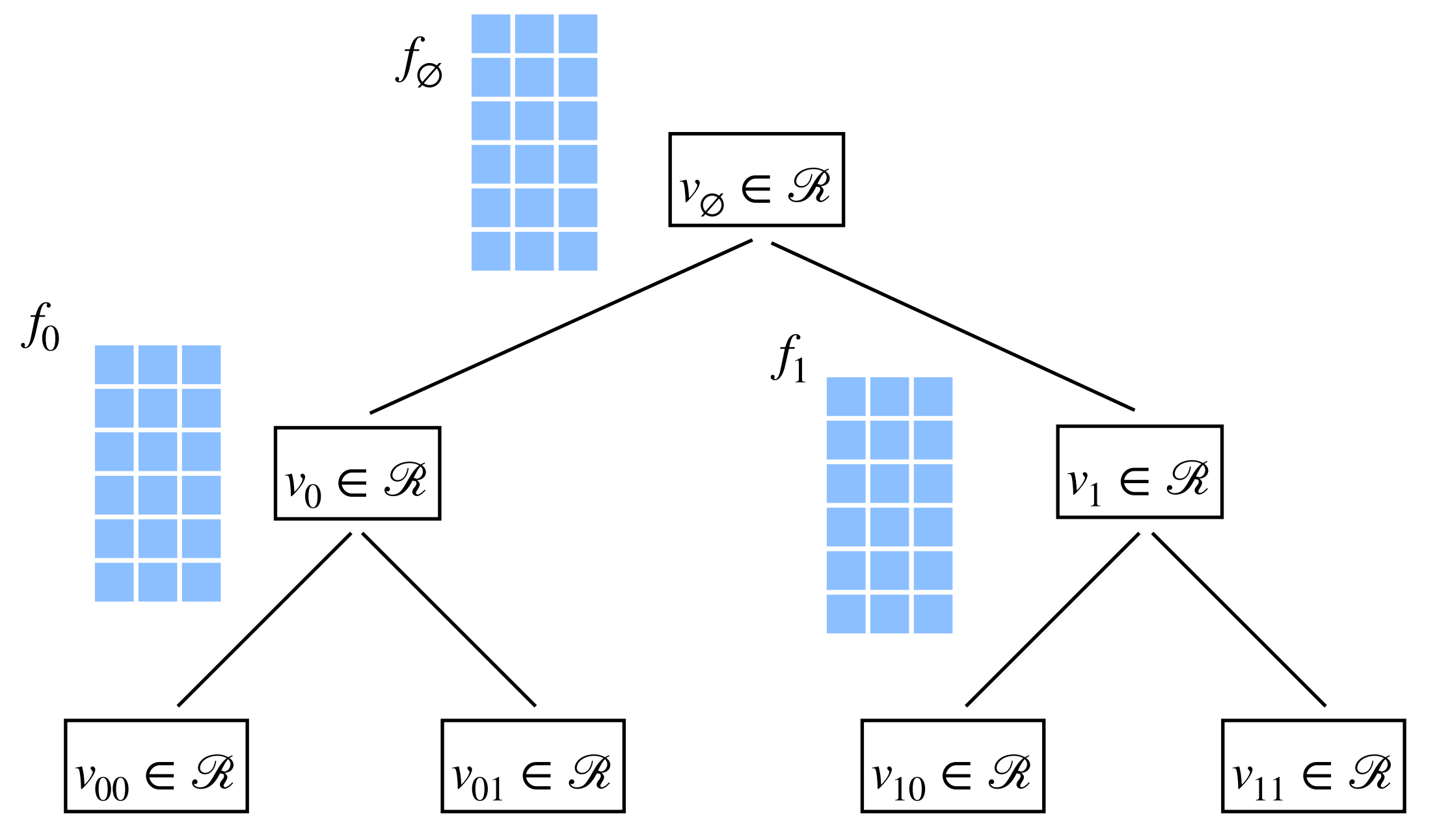
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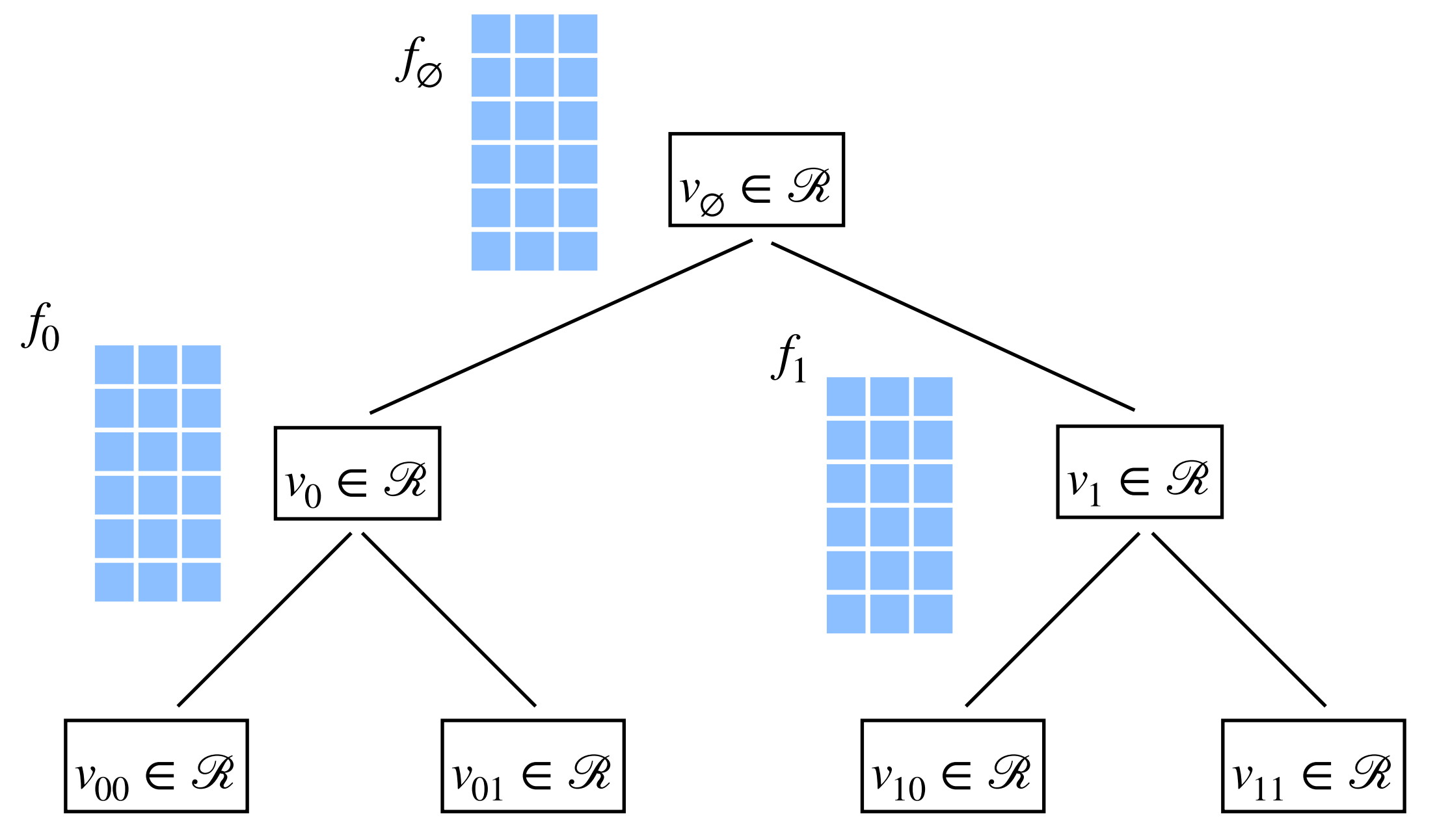
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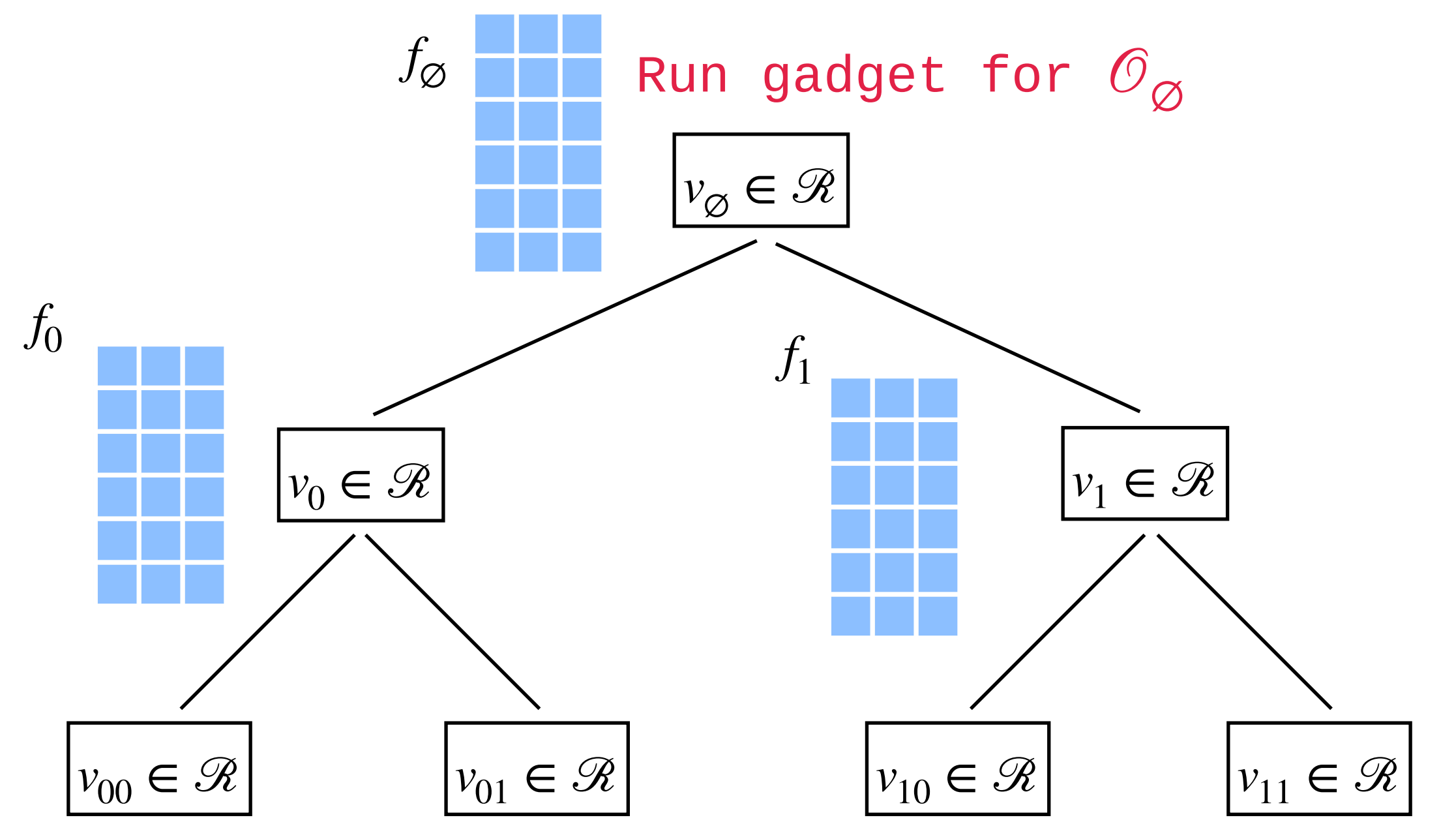
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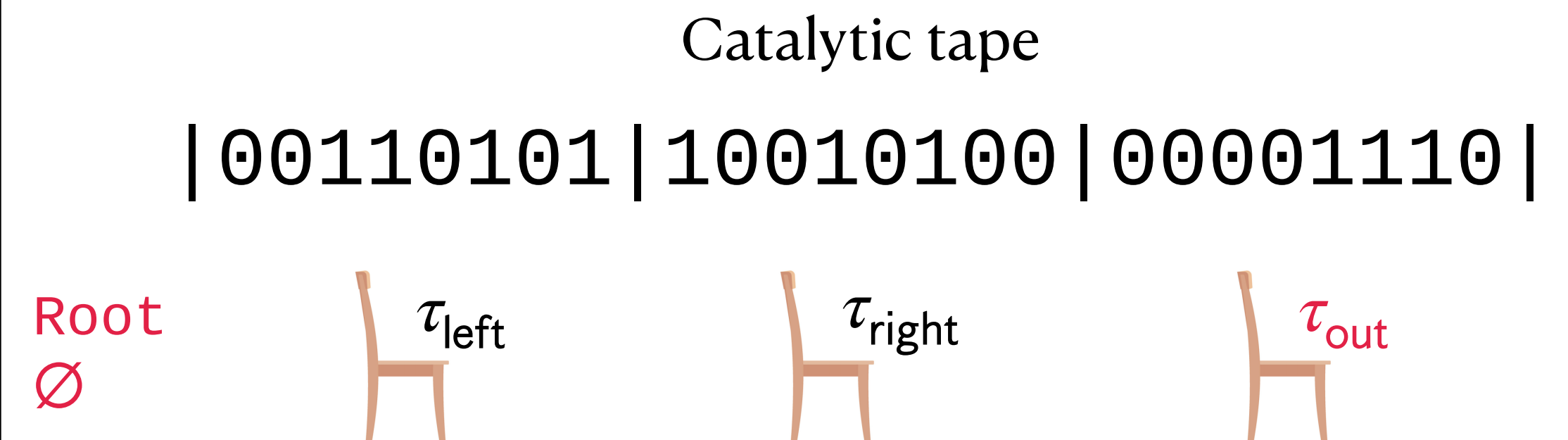
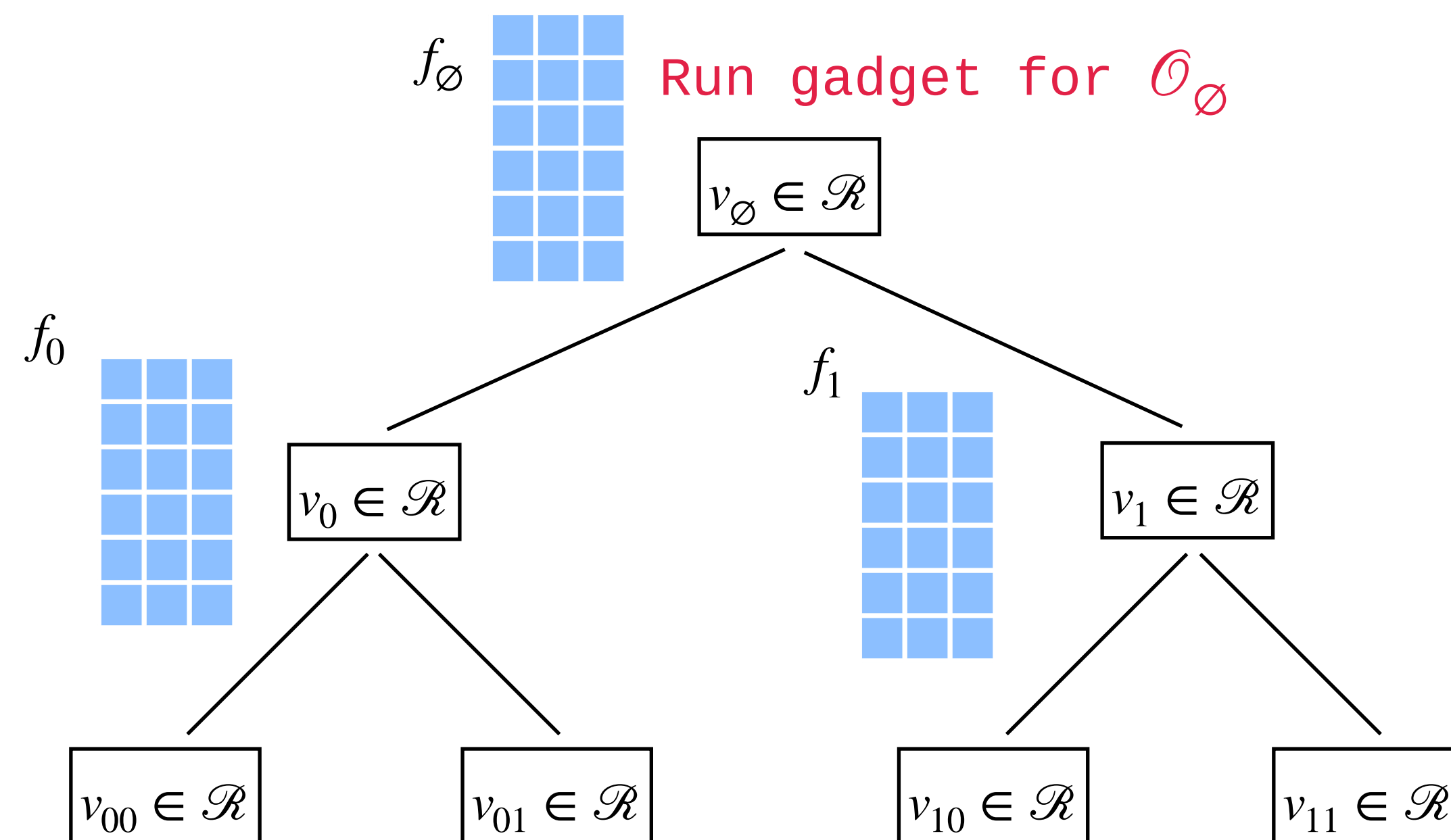
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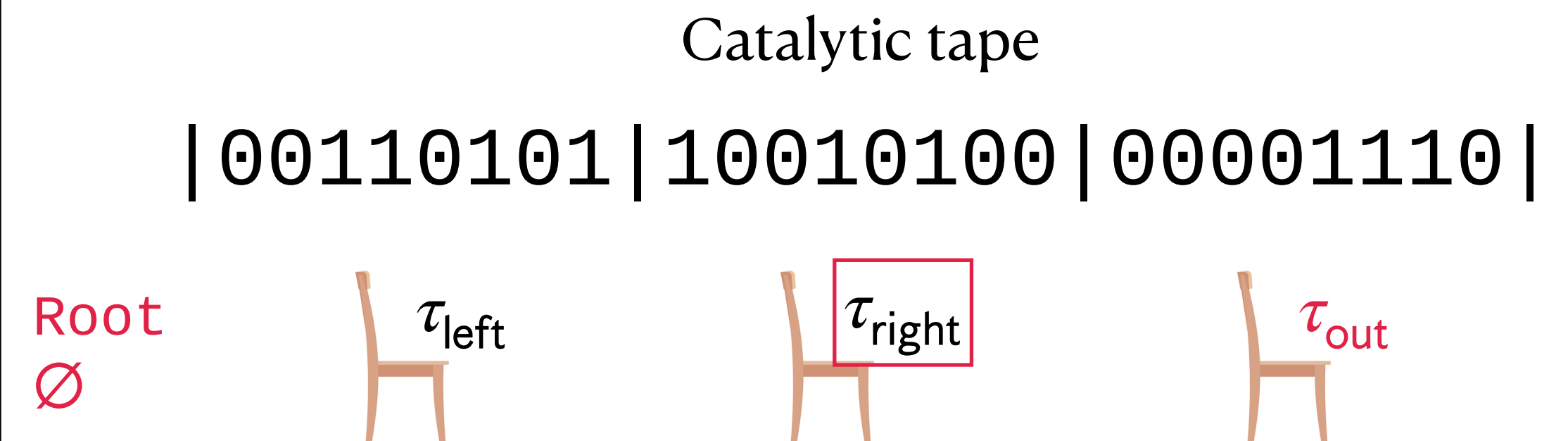
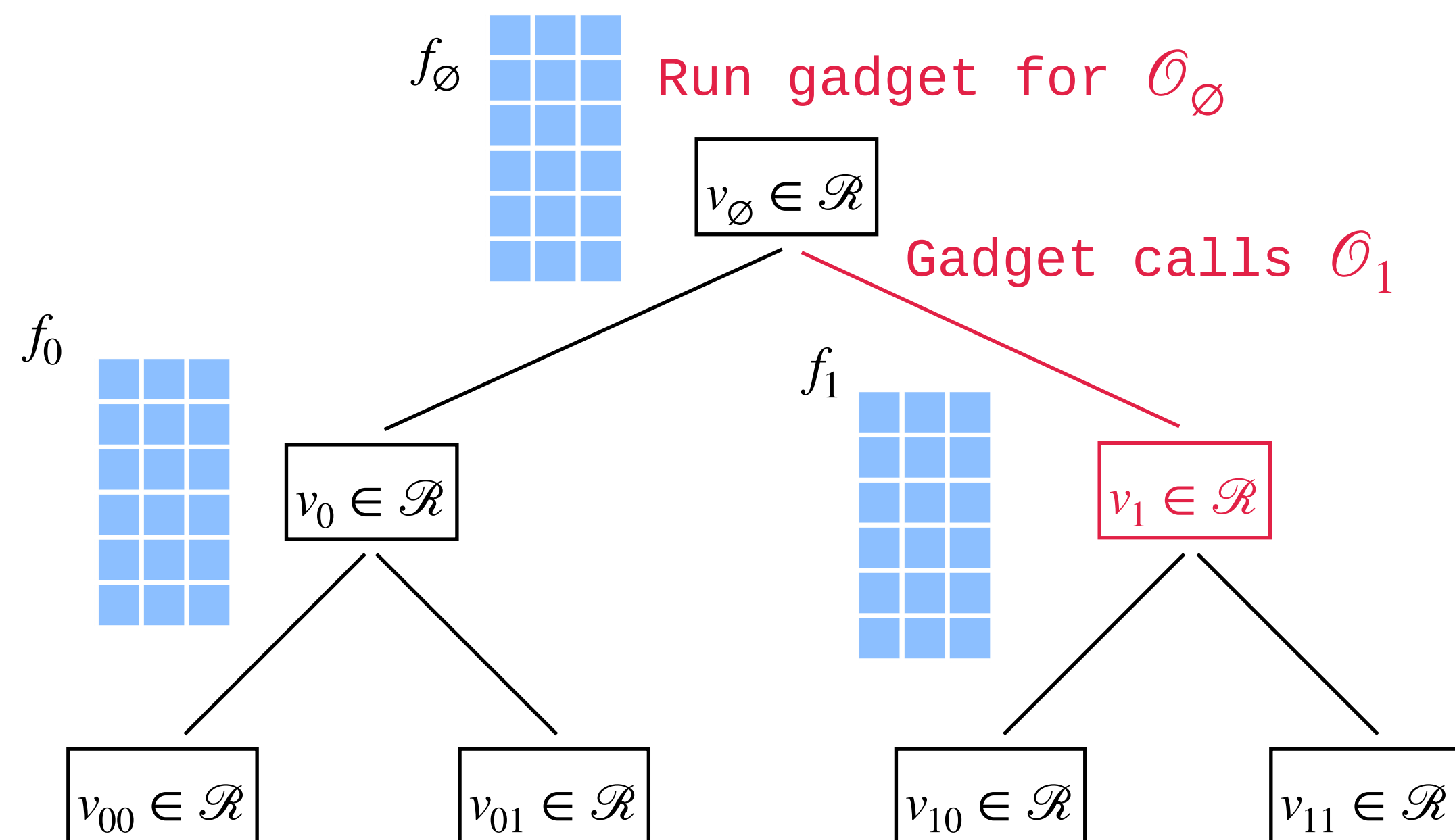


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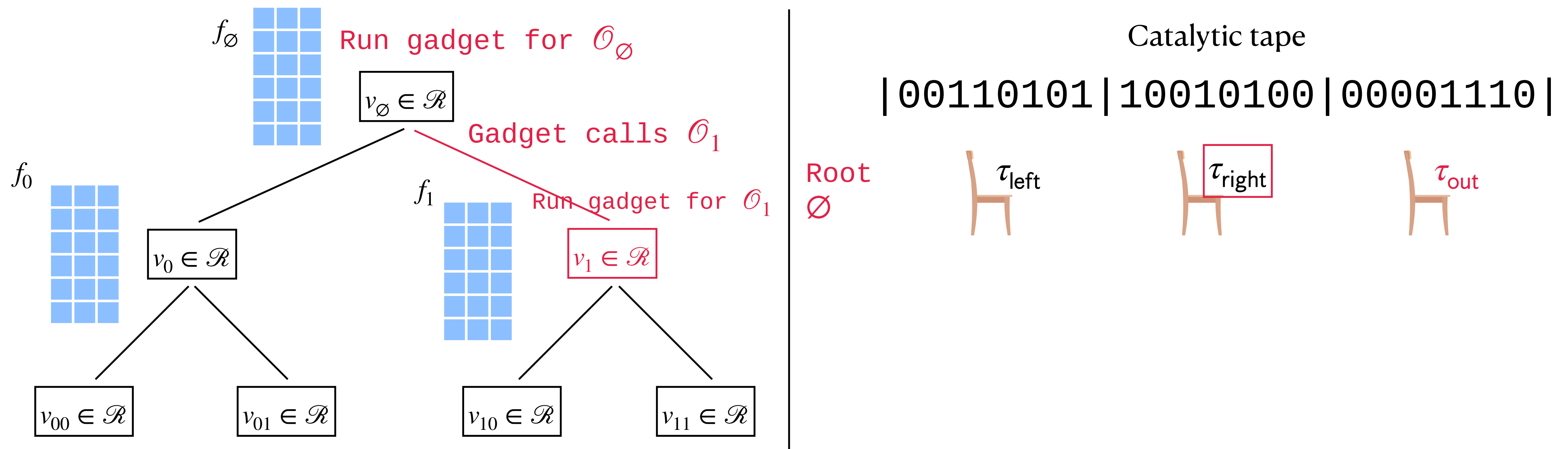


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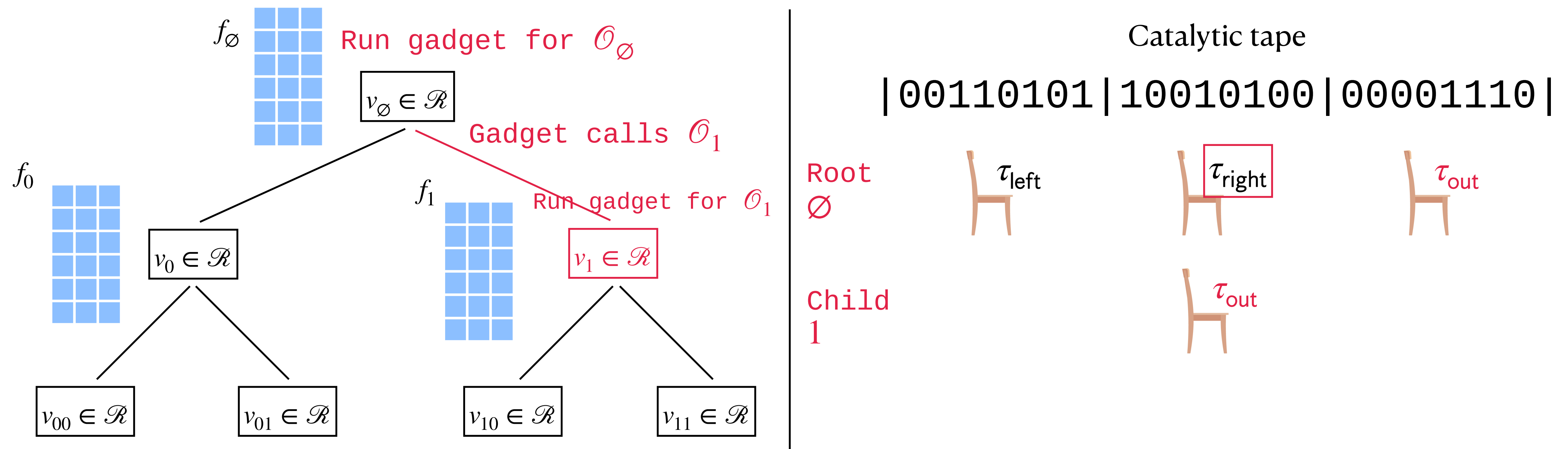


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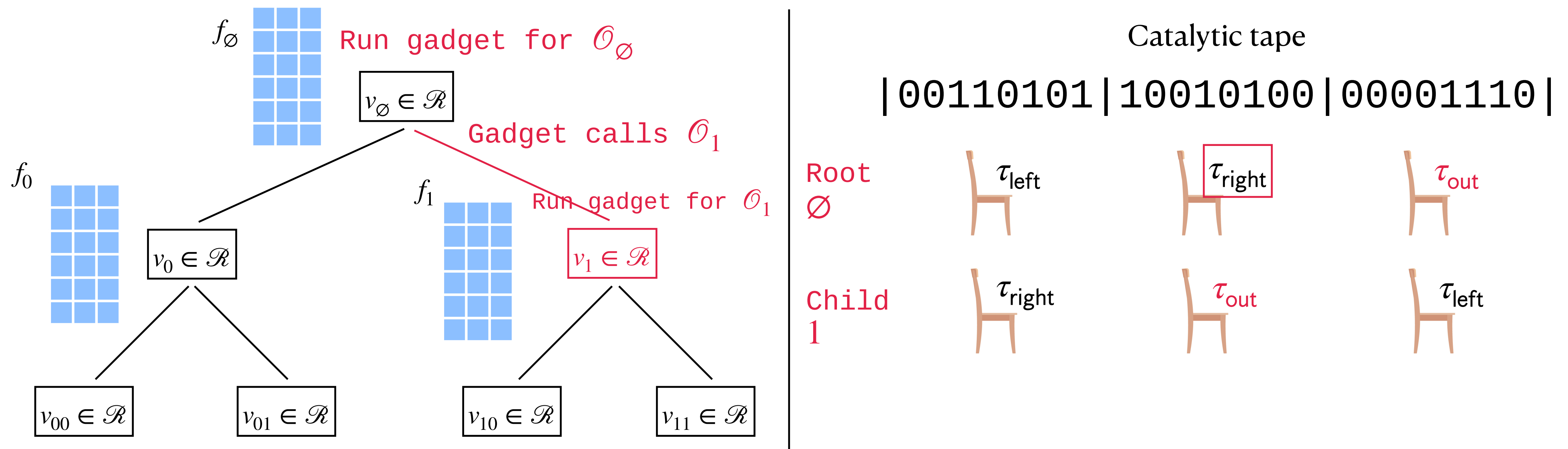


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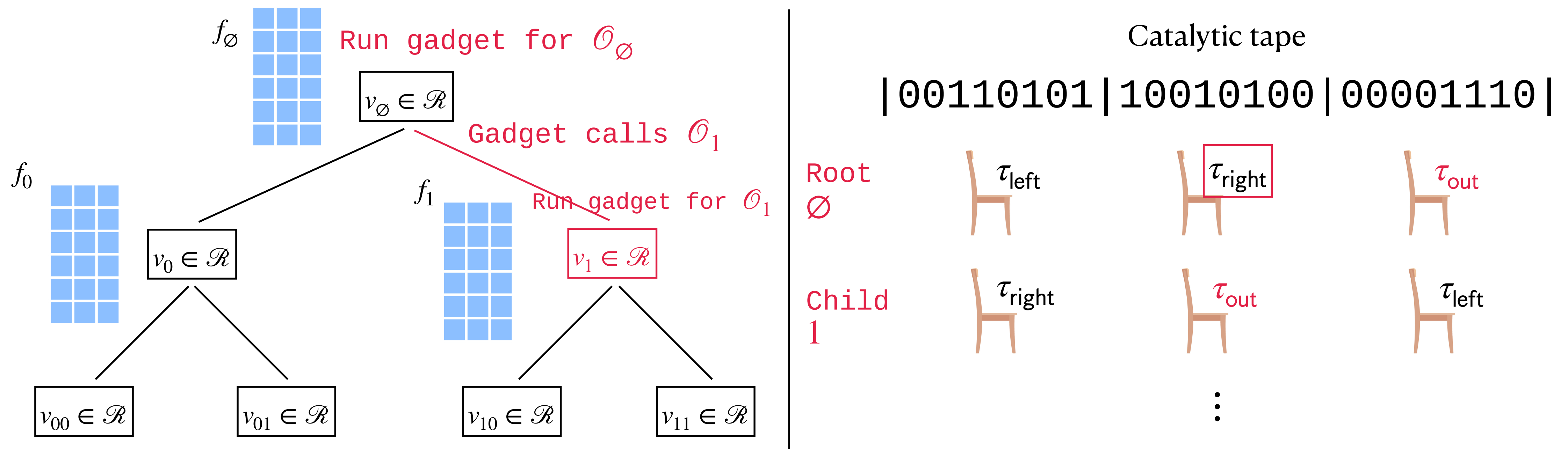


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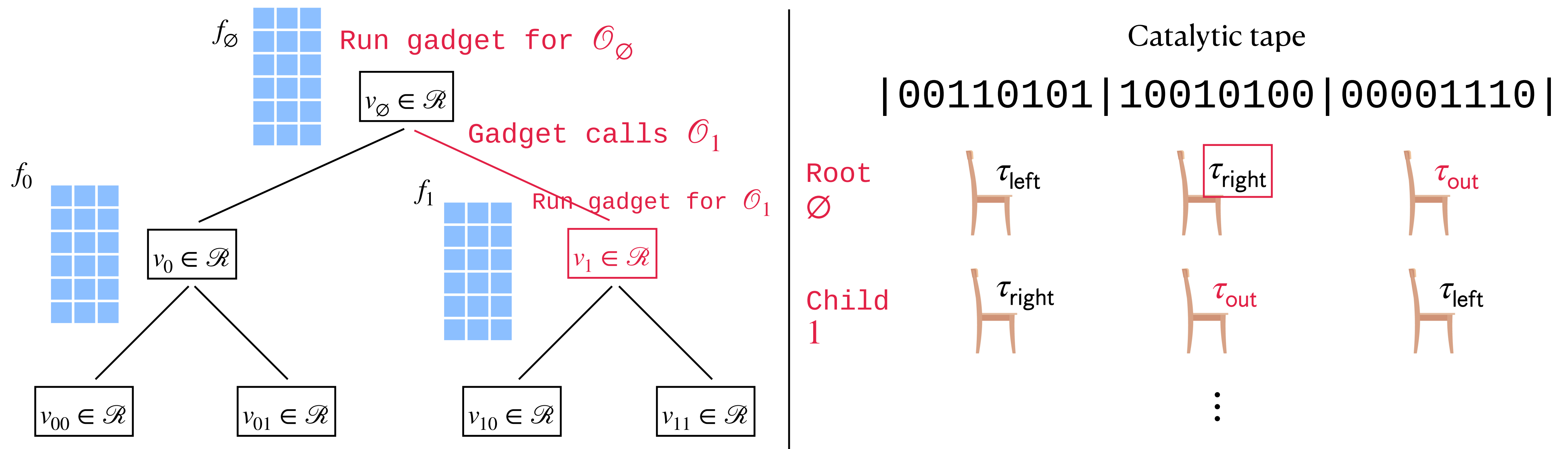


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- Catalytic space: $O(\log |\mathcal{R}|)$
- Free space (for low-level information): s per node in a call stack of height $h \rightarrow hs$
- Time: q recursive calls at each node in a tree of height $h \rightarrow q^h$



The One-Level Gadget: Summary

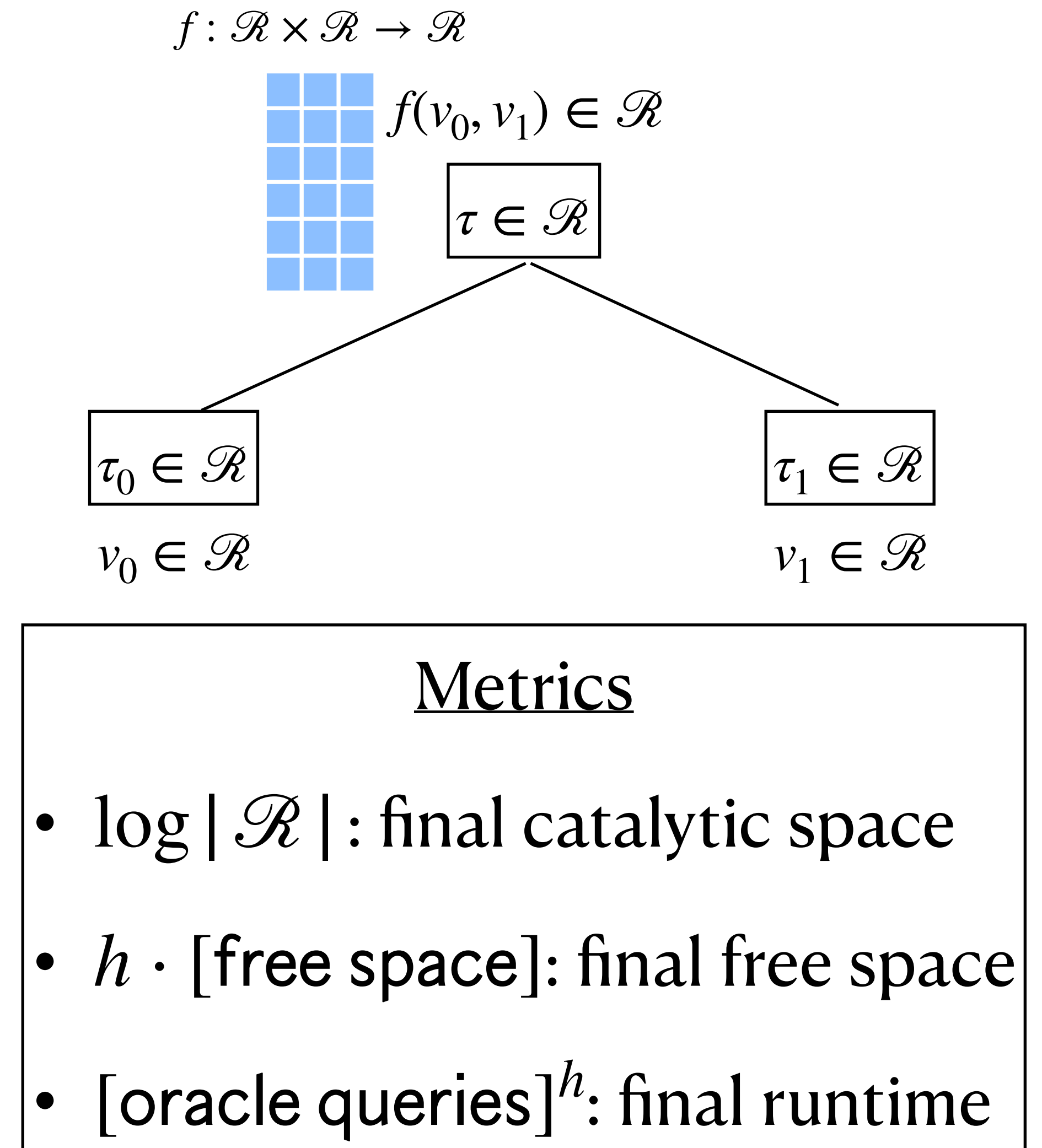
Centrepiece of Cook-Mertz and our work: all I will focus on for the rest of the talk

- Embed $\{0,1\}^\ell$ in some ring $\mathcal{R}$
- Inputs:
 - Control bit $c' \in \{0,1\}$
 - Arbitrary catalytic registers $\tau_0, \tau_1, \tau \in \mathcal{R}$
 - Oracle $\mathcal{O}_{v_0, v_1}(b, c \in \{0,1\})$: updates

$$\tau_b \leftarrow \tau_b + (-1)^c v_b$$

- Output: want the registers to end up in the state

$$(\tau_0, \tau_1, \tau) = (\tau_{0,\text{init}}, \tau_{1,\text{init}}, \tau_{\text{init}} + (-1)^{c'} f(v_0, v_1))$$



The Fine Print

$$f: \{0,1\}^\ell \times \{0,1\}^\ell \rightarrow \{0,1\}^\ell$$



$$\mathbf{u}_{f(v_0, v_1)} \in \mathbb{Z}_m^d$$

$$\tau \in \mathbb{Z}_m^d$$

$$\tau_0 \in \mathbb{Z}_m^d$$

$$\mathbf{u}_{v_0} \in \mathbb{Z}_m^d$$

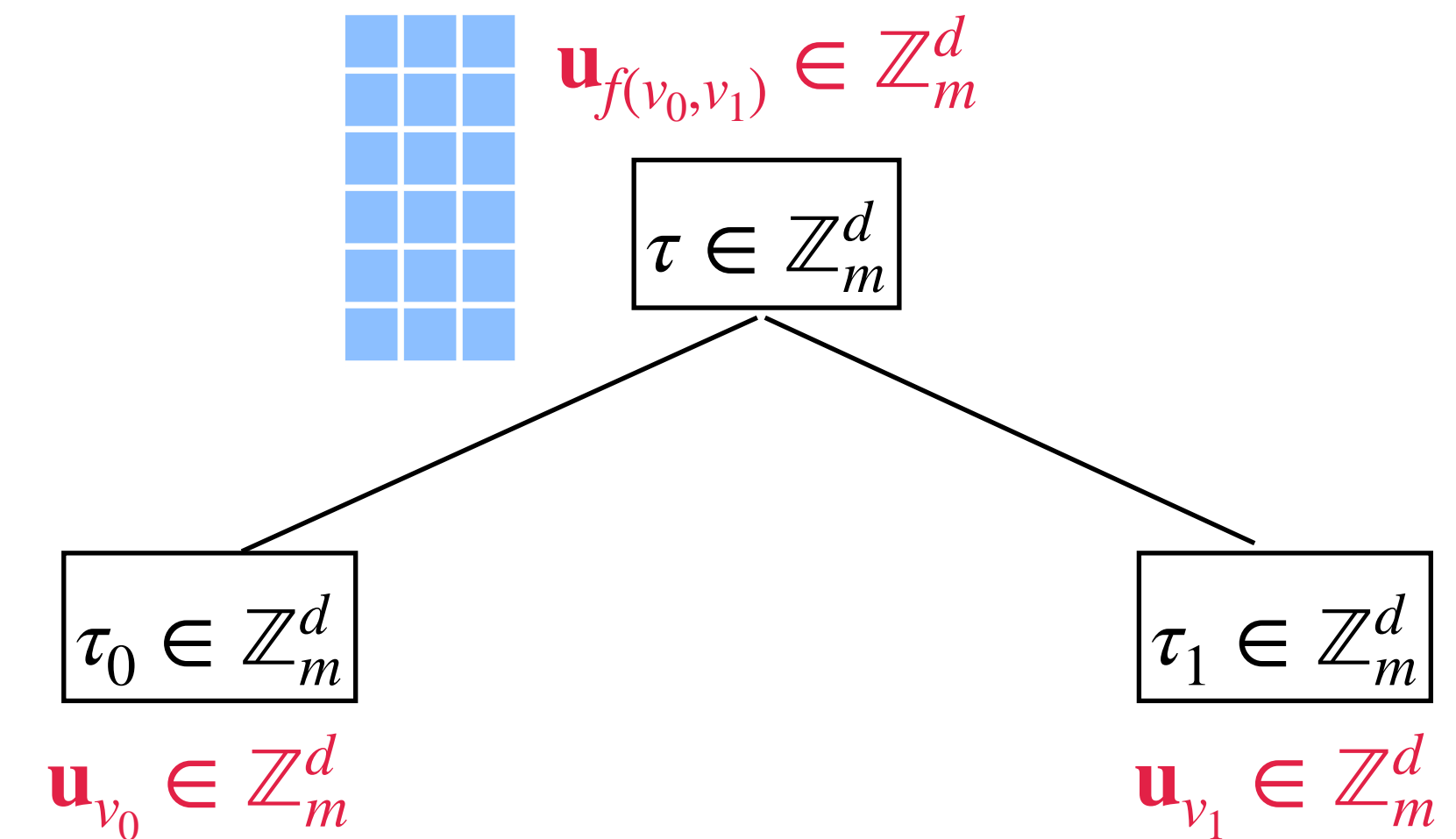
$$\tau_1 \in \mathbb{Z}_m^d$$

$$\mathbf{u}_{v_1} \in \mathbb{Z}_m^d$$

The Fine Print

- Challenge 1 (easy): the PIR scheme needs to be “algebraic” or “additive” to be usable for tree evaluation
- True for all PIR protocols described in this talk

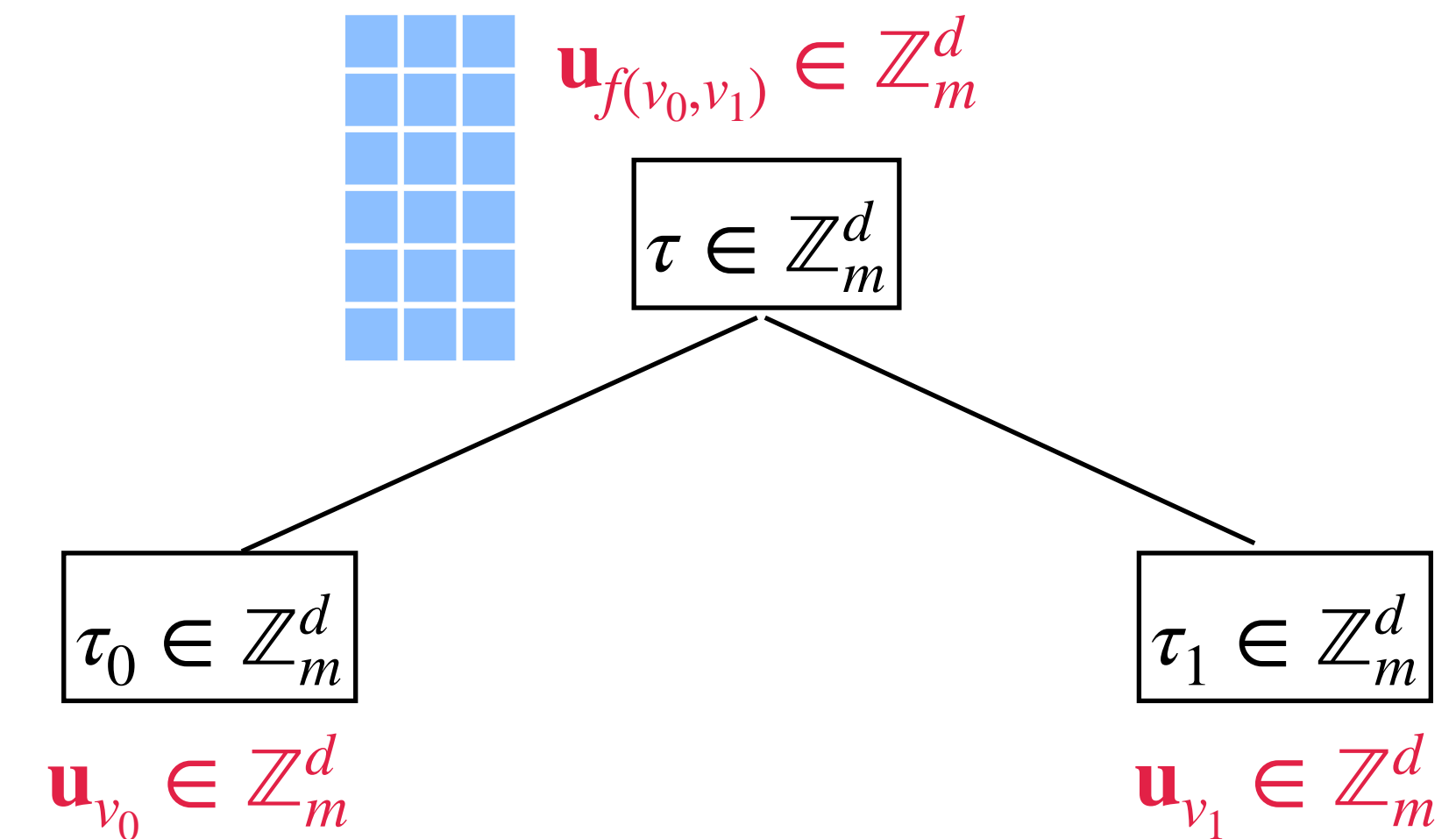
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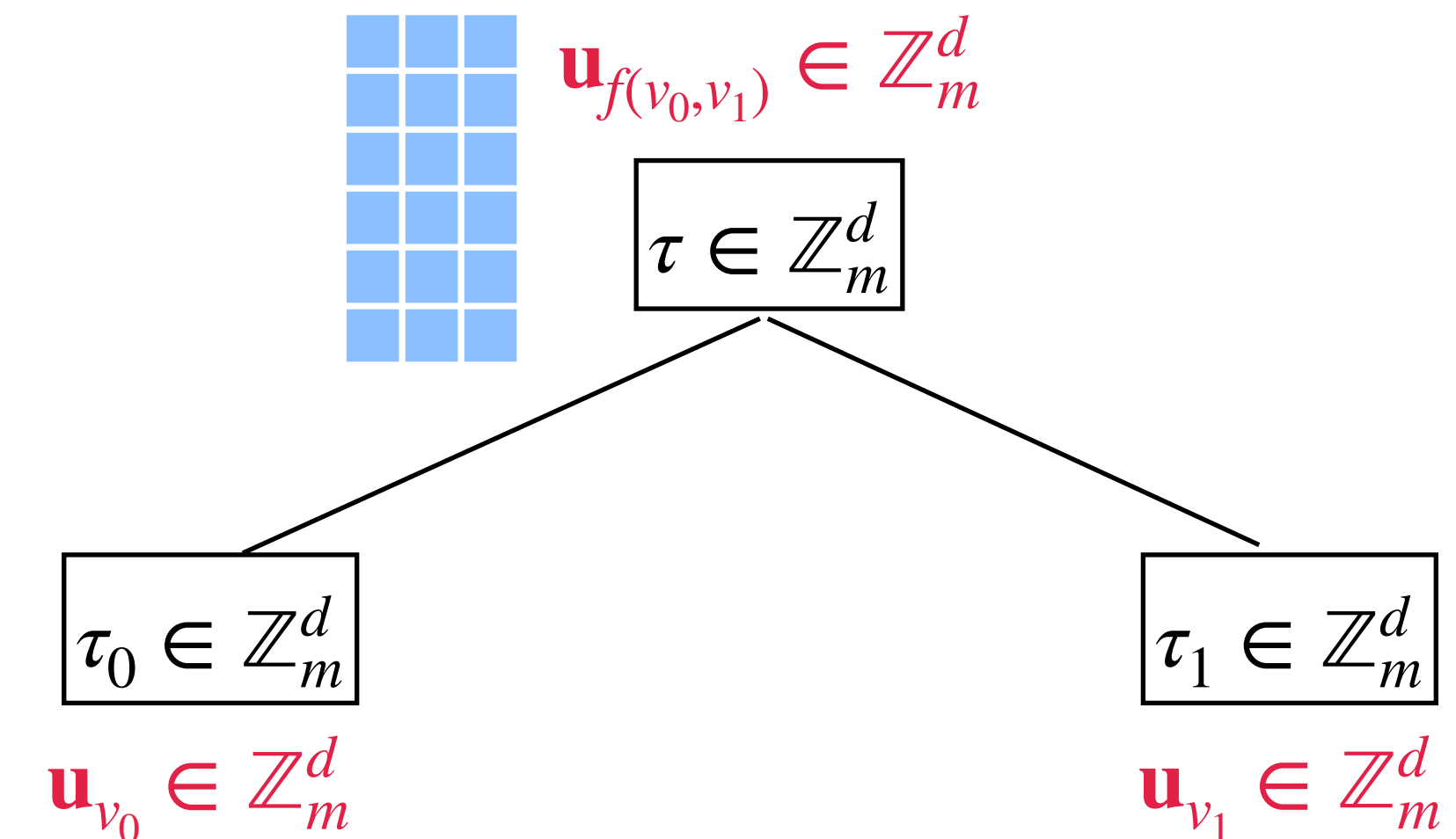
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 - For MV PIR: want a MV family of size $2^{2\ell}$ and write down $\mathbf{u}_{v_0||v_1}$ which we can’t
 - High-level idea: notice that $\{\mathbf{u}_a \otimes \mathbf{u}_b\}_{a,b \in \{0,1\}^\ell}$ is also a MV family that is indexed by $a || b$

